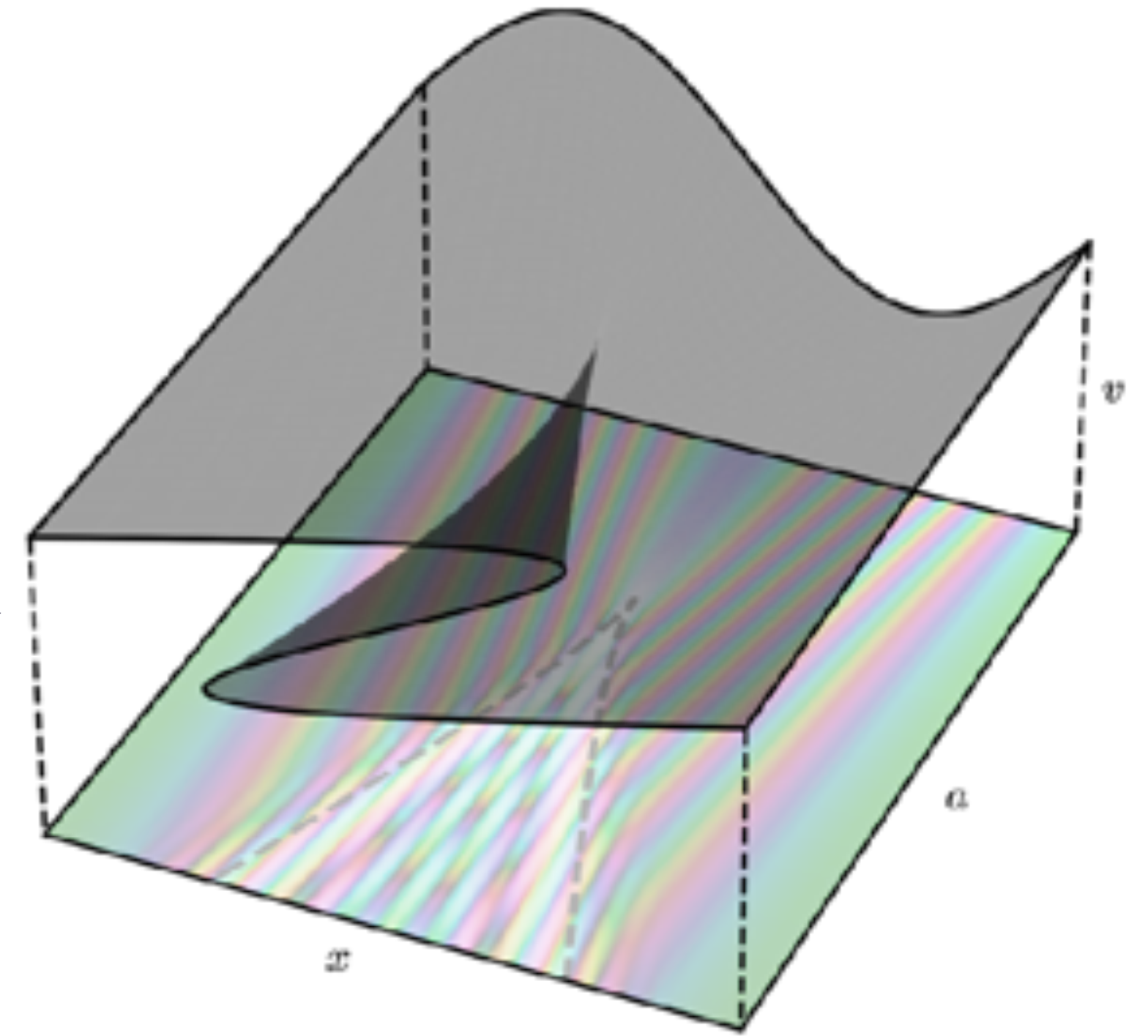
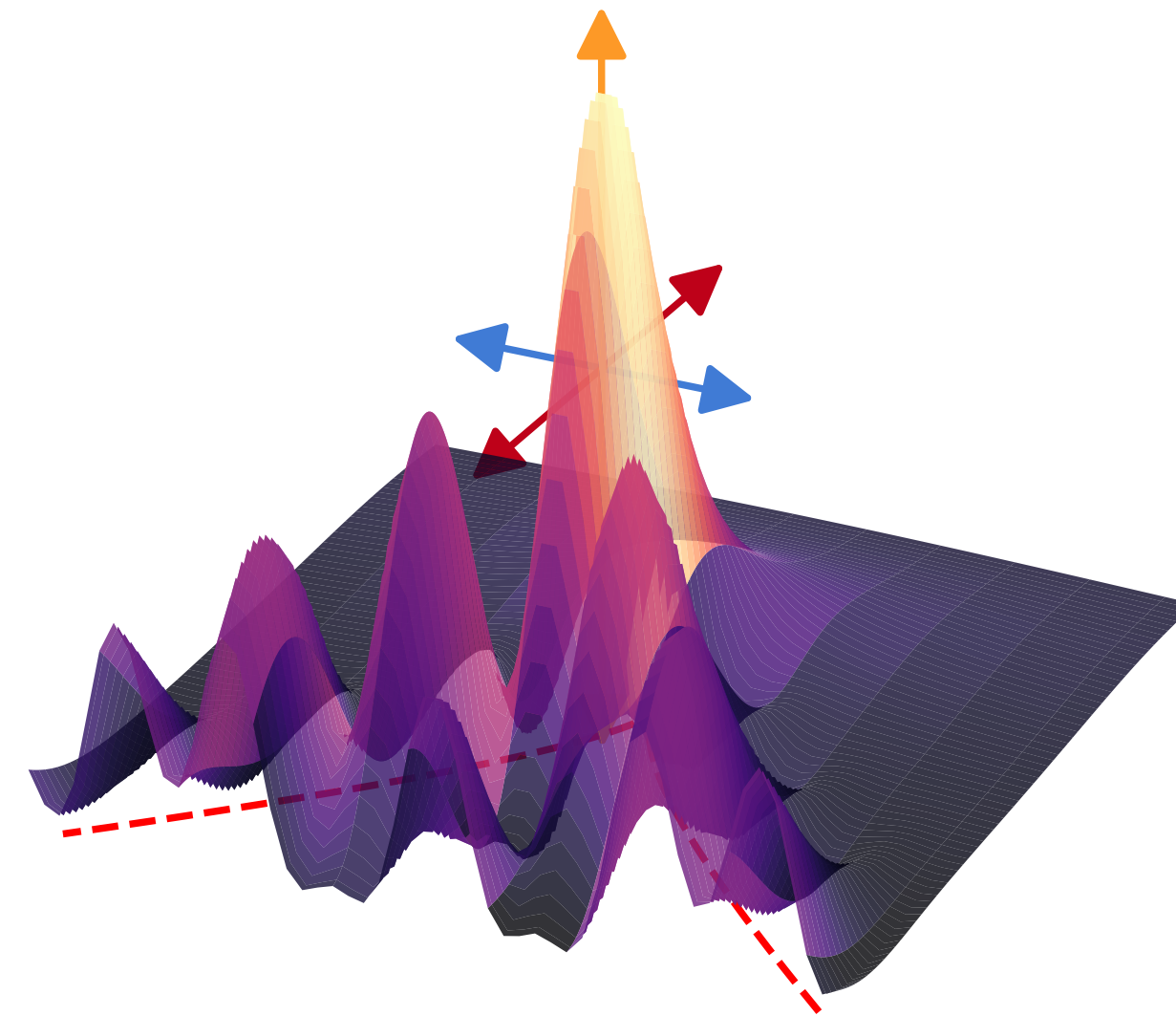
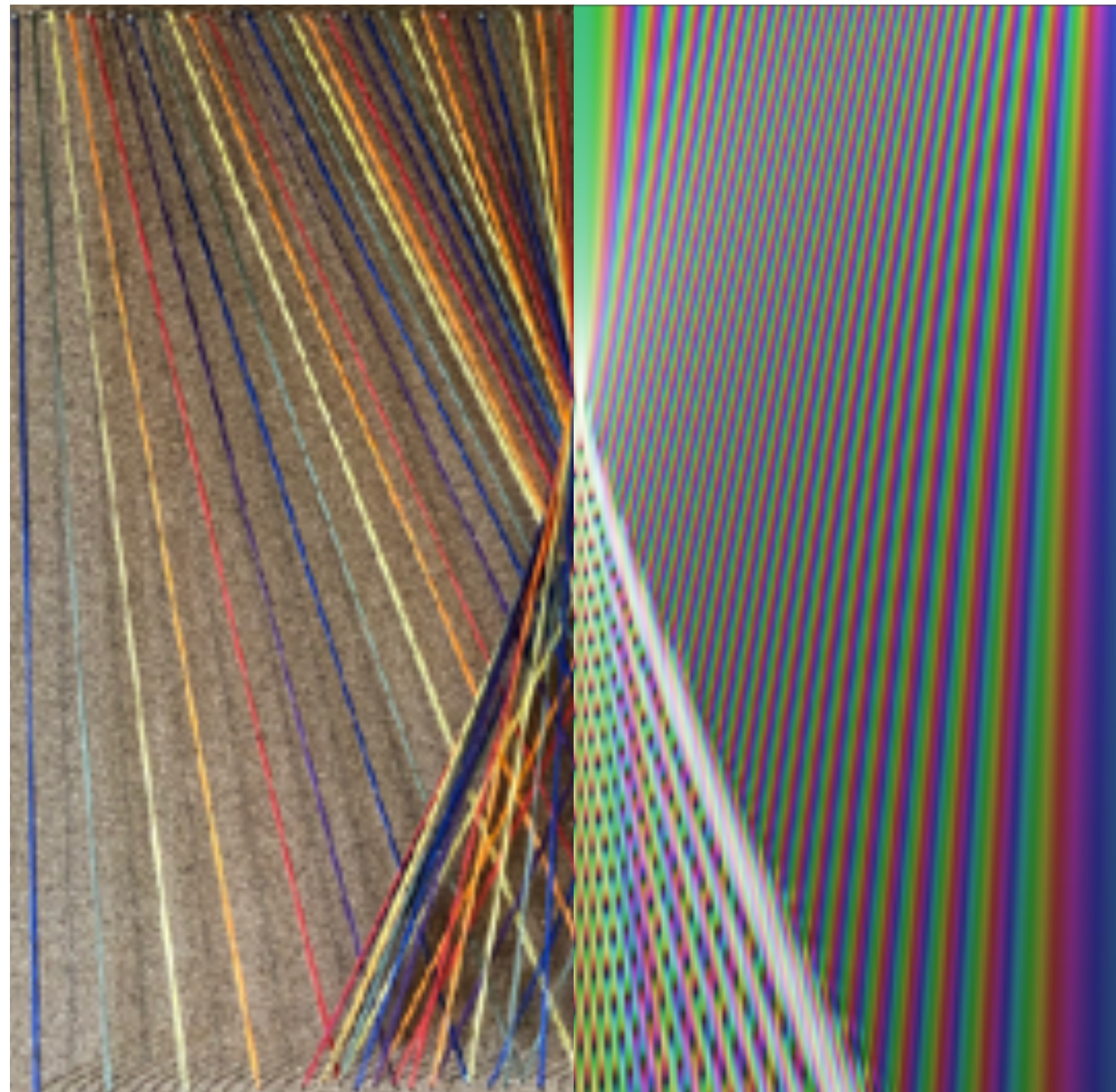


The complexity of cosmic large-scale structure encoded in a single wavefunction

Gough & Uhlemann 2022 (OJAp); (2206.11918)



YTF22

15-16 Dec 2022

Alex Gough

(they/them)

with Cora Uhlemann



Newcastle
University

Newcastle University PhD studentships

Applied Mathematics & Theoretical Physics in 2022-2023

<https://www.ncl.ac.uk/postgraduate/fees-funding/search-funding/?code=S0000007>

- cosmology & quantum gravity
- observational astronomy
- astro- & geophysical MHD
- quantum matter
- math biology

Robinson Cosmology

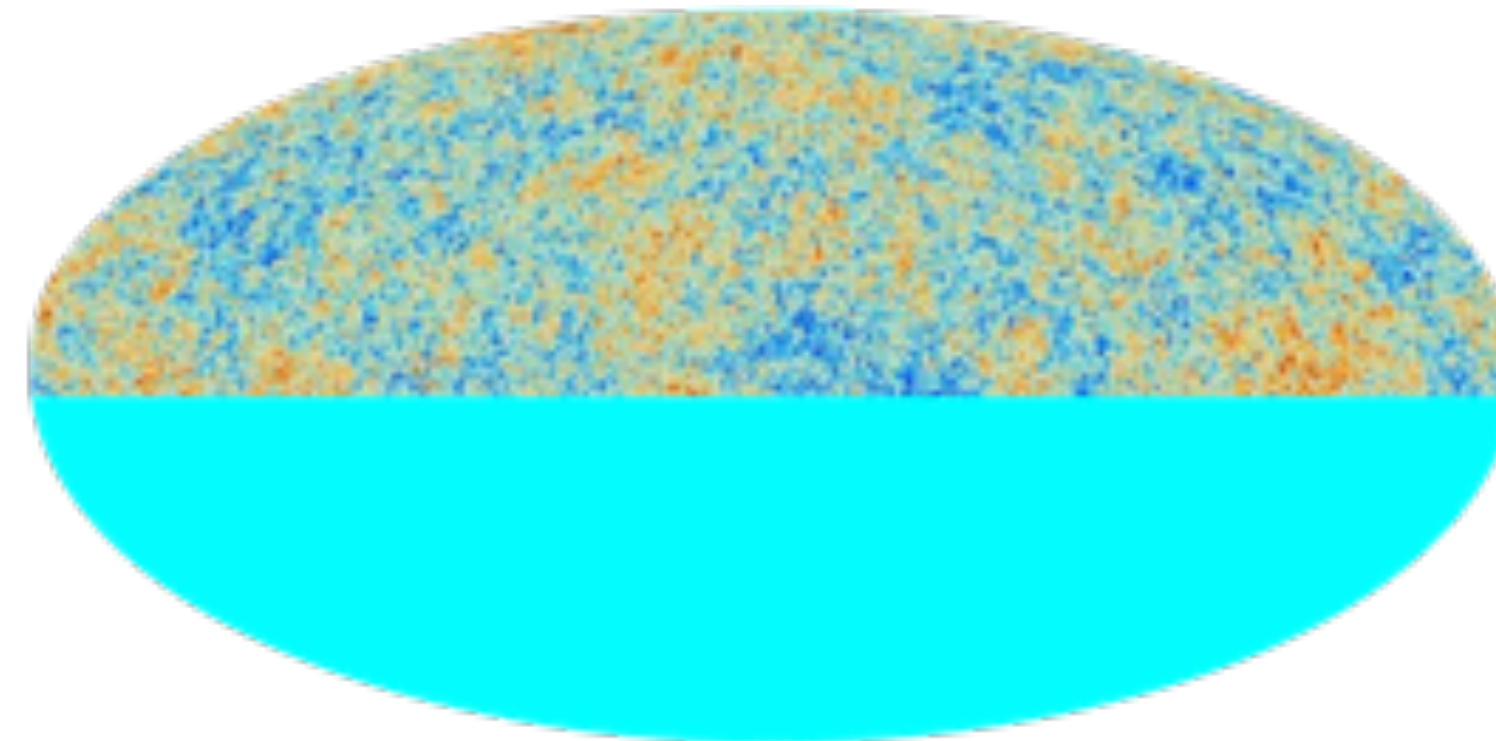
NUdata CDT data-intensive astrophysics

STFC & EPSRC for their respective areas

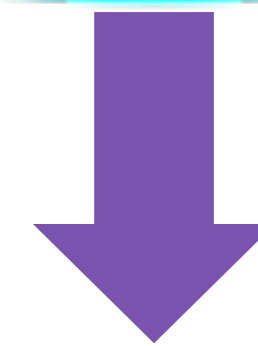


Big questions

Afterglow
of the early universe



nearly uniform

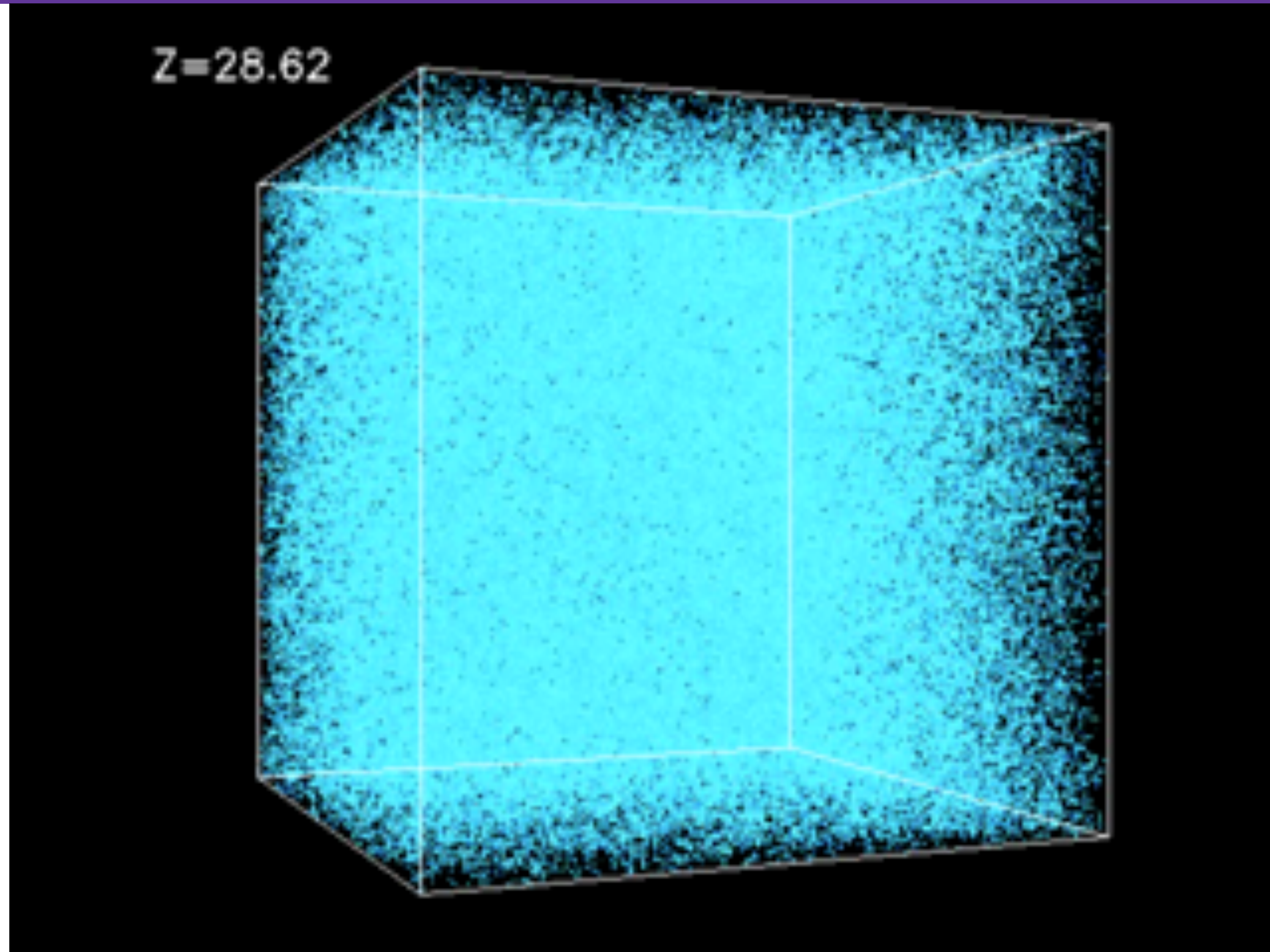


Cosmic web
of galaxies



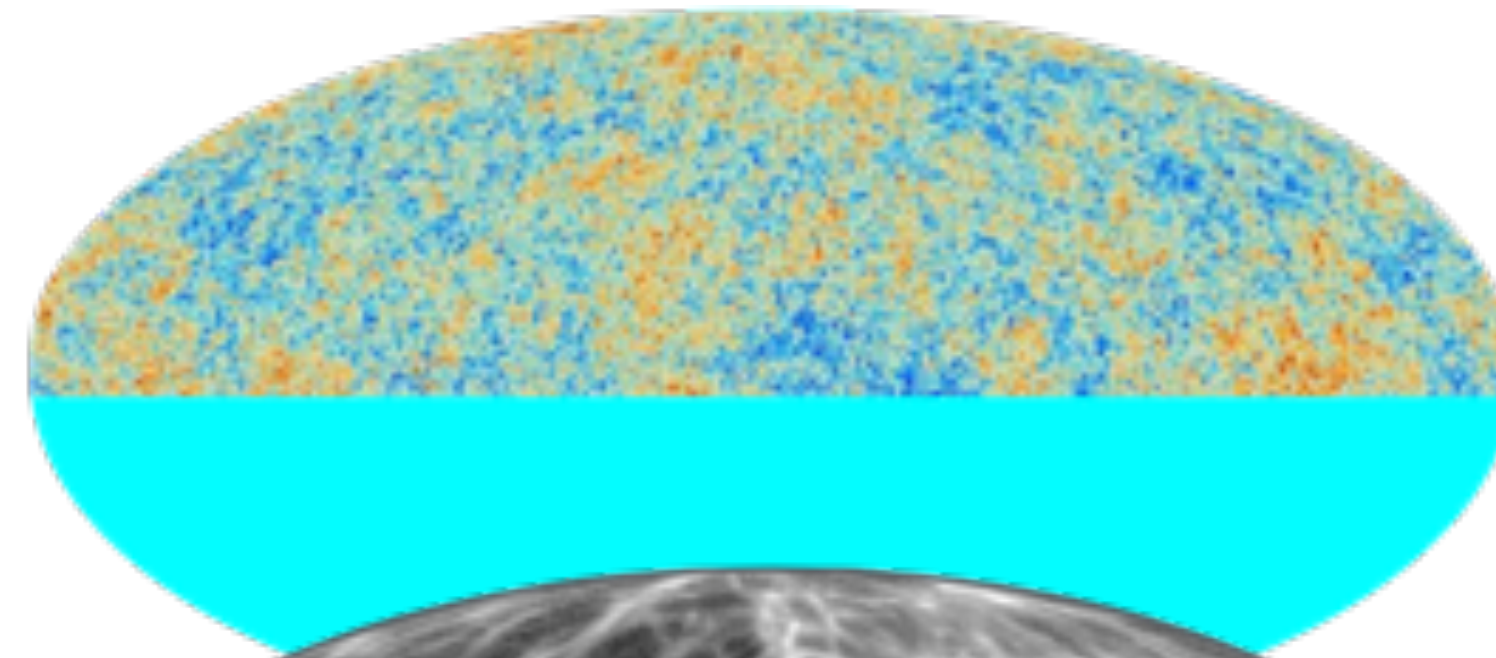
rich structure

Dark matter: a piece of the puzzle



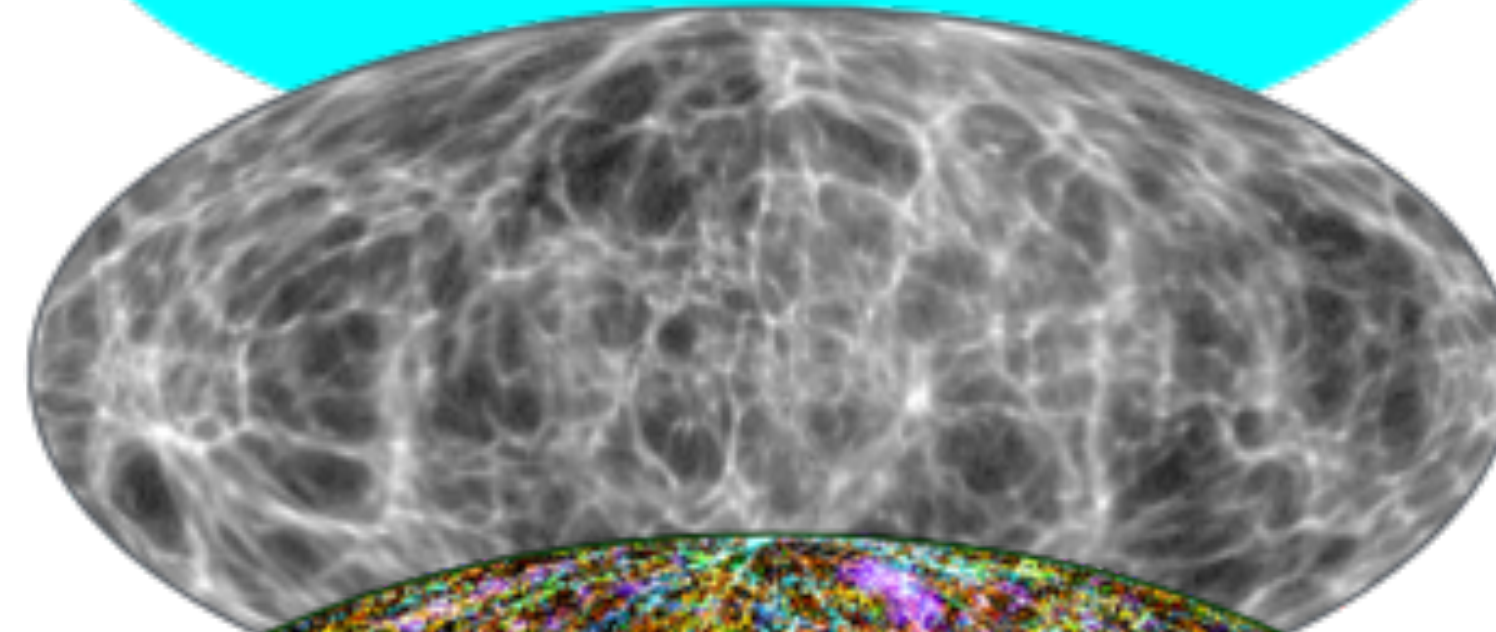
Big questions

Afterglow
of the early universe

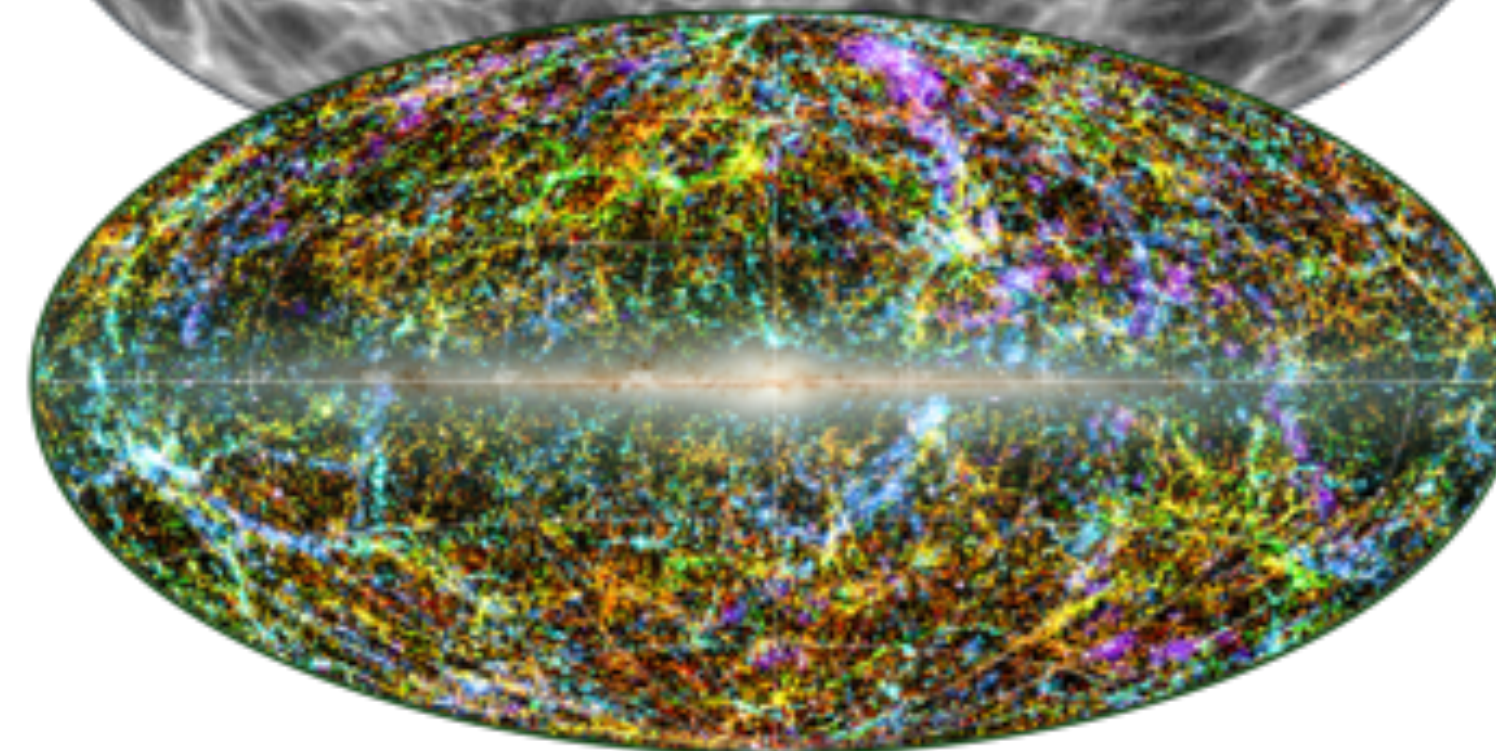


nearly uniform

Skeleton
of dark matter



Cosmic web
of galaxies



rich structure

Challenges to modelling

Numerical

N particles

computational power

limited sampling

large-scale accuracy

Analytical

2 fields

perturbative fluid

limited features

small-scale accuracy

Key problem

(Cold) Dark Matter Dynamics

Vlasov-Poisson equation (collisionless Boltzmann, long range force)

$$\partial_t f(\mathbf{x}, \mathbf{p}, t) = \{H, f\}_{\text{PB}}$$

↑ ↑
3+3 dims

$$\nabla^2 V \propto \int f(\mathbf{x}, \mathbf{p}, t) d\mathbf{p} - 1$$

nonlinear

7 dimensional, non-linear, integro-differential equation...

One nice thing

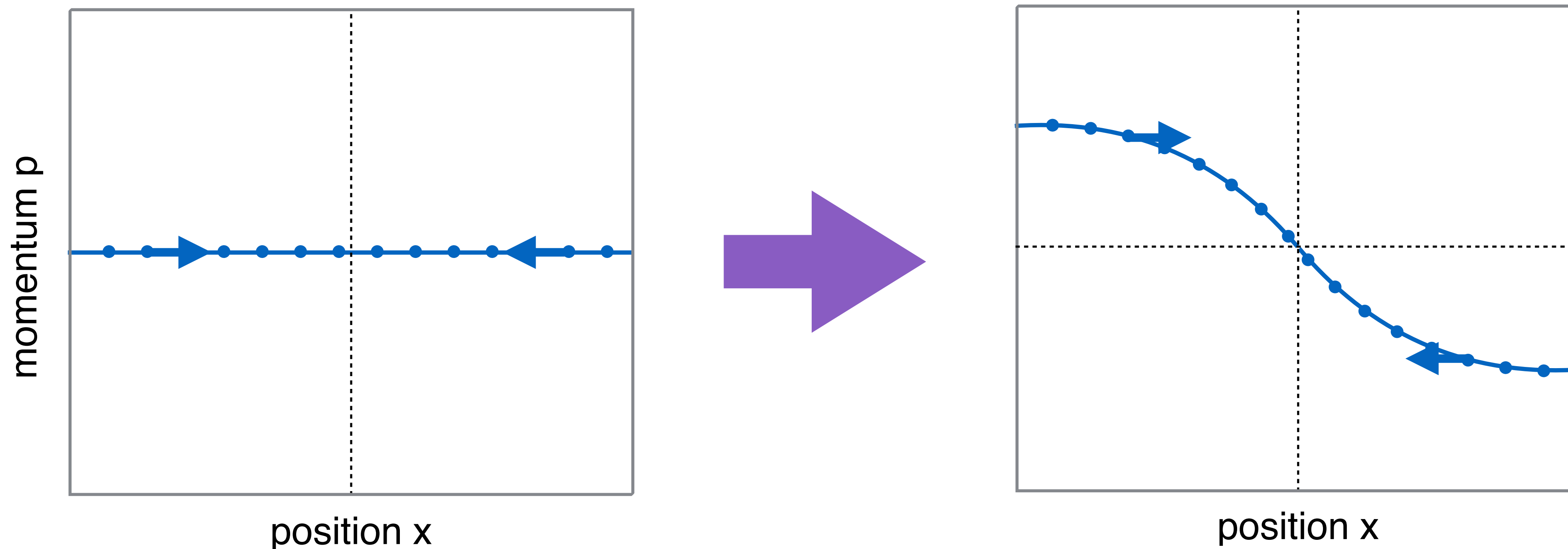
simple “cold” initial conditions: flat sheet

Gravitational collapse

(Cold) Dark Matter Dynamics

Perfect fluid: single stream

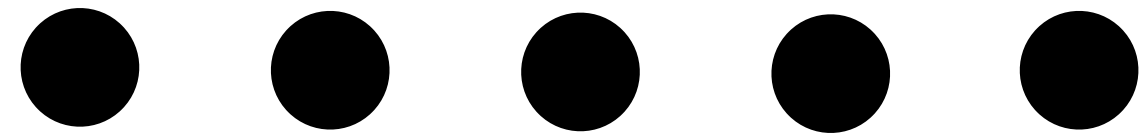
$$f_{\text{fluid}}(\mathbf{x}, \mathbf{p}) = \rho(\mathbf{x}) \delta_D(\mathbf{p} - m \nabla \phi(\mathbf{x}))$$



How do waves come in?

Cold Dark Matter

Particles/Fluids

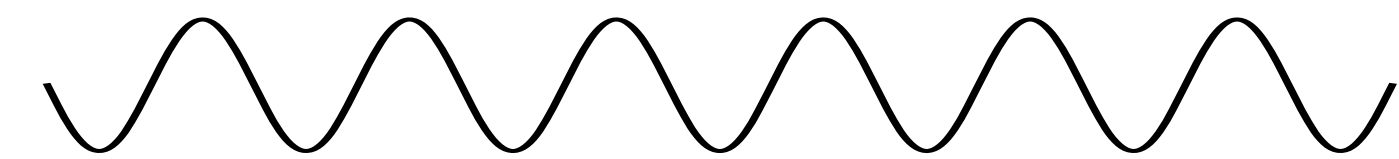


2 fields: density & velocity



Wave Dark Matter

Waves



1 wavefunction: $\psi(\mathbf{x})$

$$\psi = \sqrt{\rho} \exp[i\phi/\hbar]$$

$$\rho(\mathbf{x}) = |\psi(\mathbf{x})|^2$$

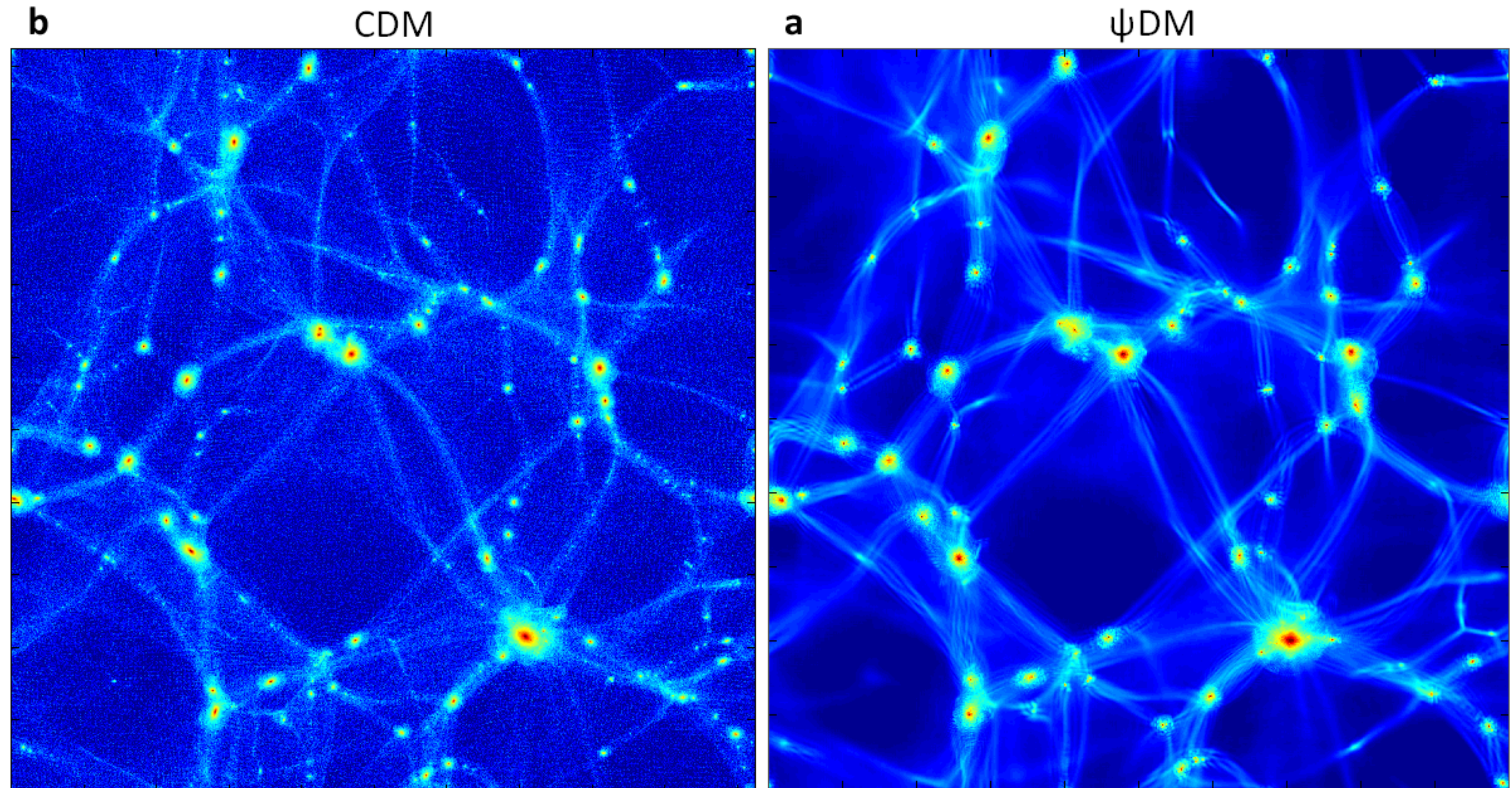
$$\mathbf{v} = \frac{i\hbar}{2} \frac{\psi \nabla \bar{\psi} - \bar{\psi} \nabla \psi}{|\psi|^2} (= \nabla \phi)$$

not necessarily potential

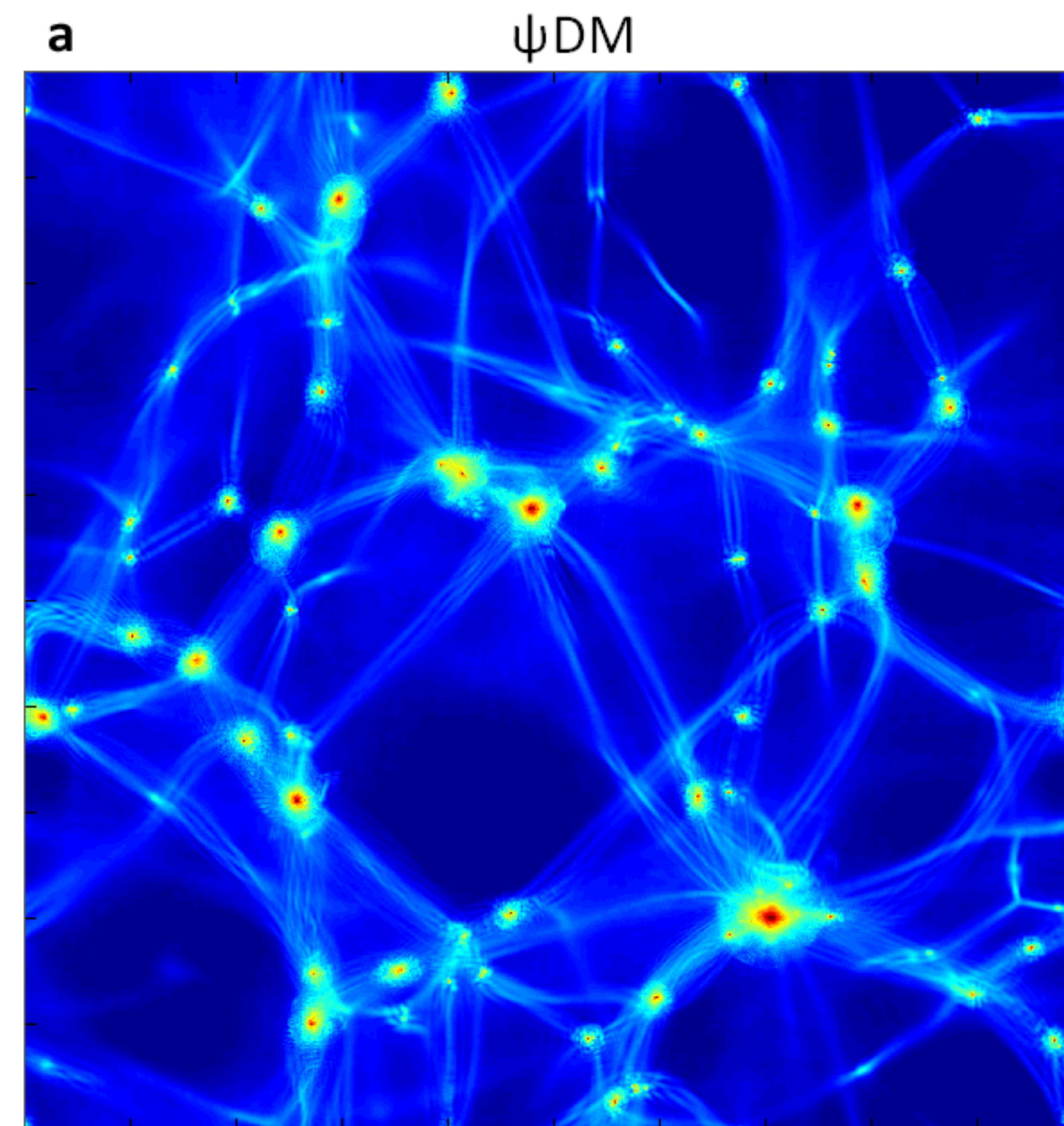
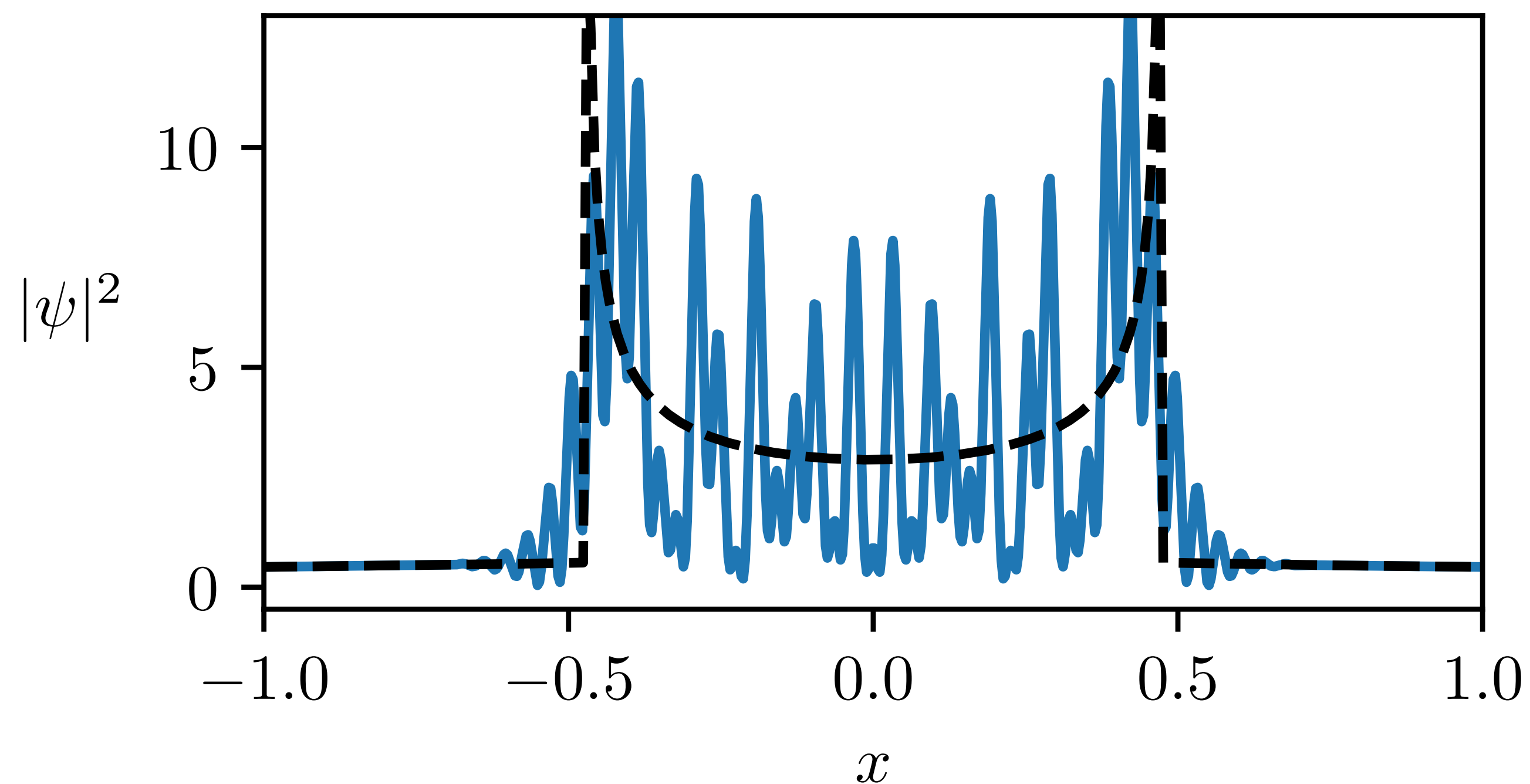
Wave dark matter

Spot the difference

- Same large scale network as CDM
- Wave interference “decorates” the cosmic web



Wave dark matter

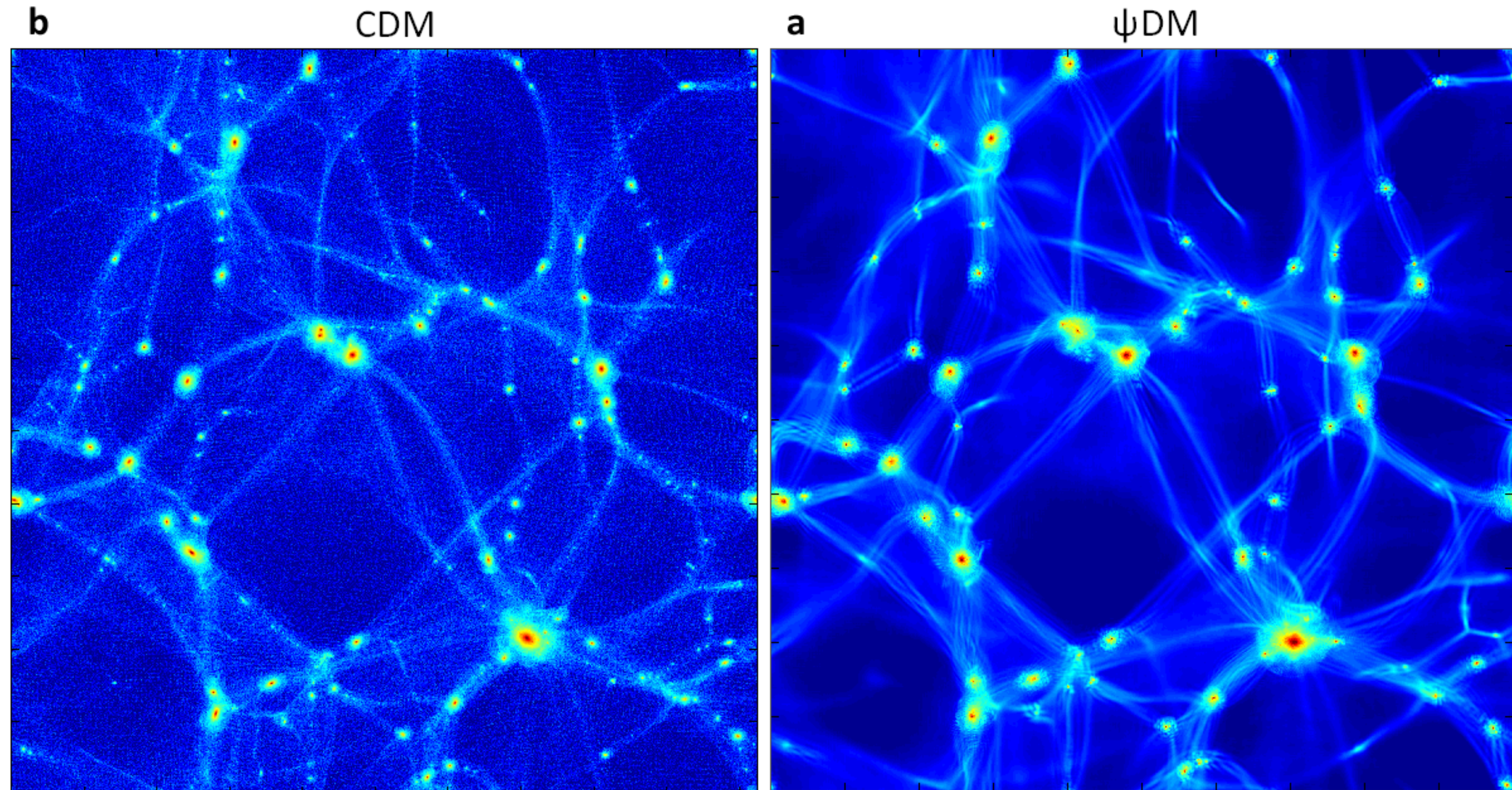


Schive ++ Nature Phys. Lett, '15
astrophysical imprints: Hui, Ostriker, Tremaine & Witten '17, Hui '21

Wave dark matter

Why do we care?

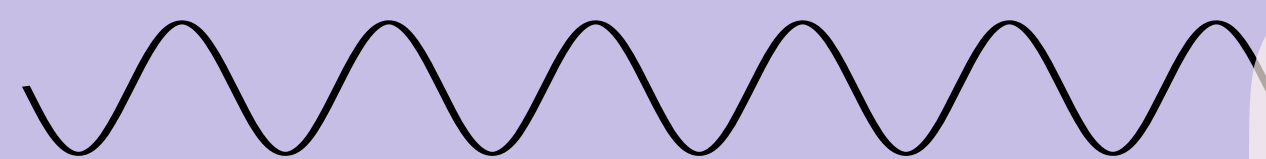
- True wavelike dark matter (e.g. axions)
- Rich phenomenology
- Universal features (tool even for CDM)



Simple models

Wave Dark Matter

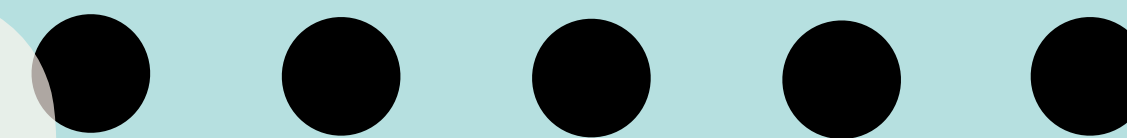
Waves



Correspondence
 $\hbar \rightarrow 0$

Cold Dark Matter

Particles



Evolution: Propagation

Simple model: free Sch

$$i\hbar\partial_a\psi = -\frac{\hbar^2}{2}\nabla^2\psi$$

$\hbar \sim \frac{\hbar^{\text{phys}}}{m}$
semiclassical parameter

Evolution: Displacement

Simple model: Zel'dovich approximation

$$\mathbf{x} = \mathbf{q} - a\nabla\varphi_g^{(\text{ini})}$$

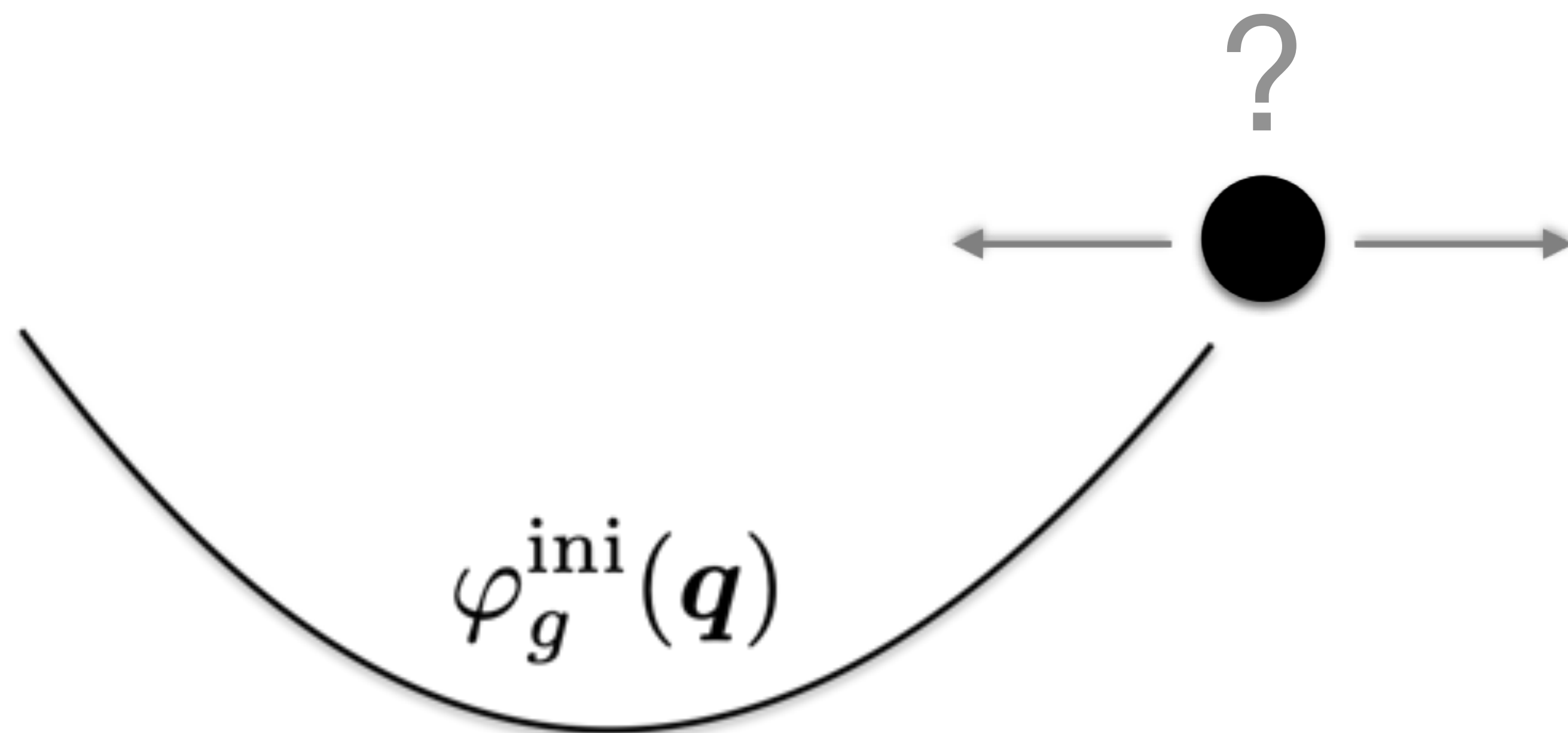
Simple models

Approximate: shoot particles following initial potential

$$\mathbf{v}(\mathbf{q}, a) = -\nabla \varphi_g^{(\text{ini})}(\mathbf{q})$$

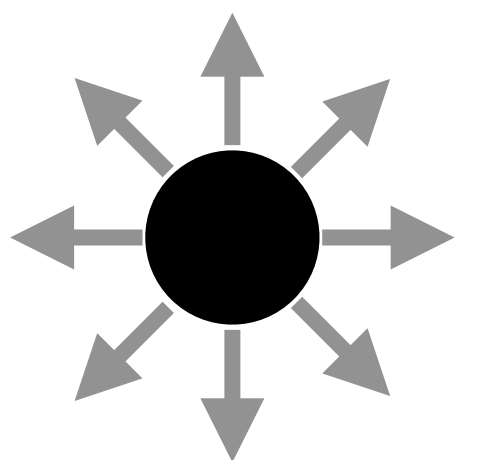
$$\mathbf{x}(\mathbf{q}, a) = \mathbf{q} - a \nabla \varphi_g^{(\text{ini})}(\mathbf{q})$$

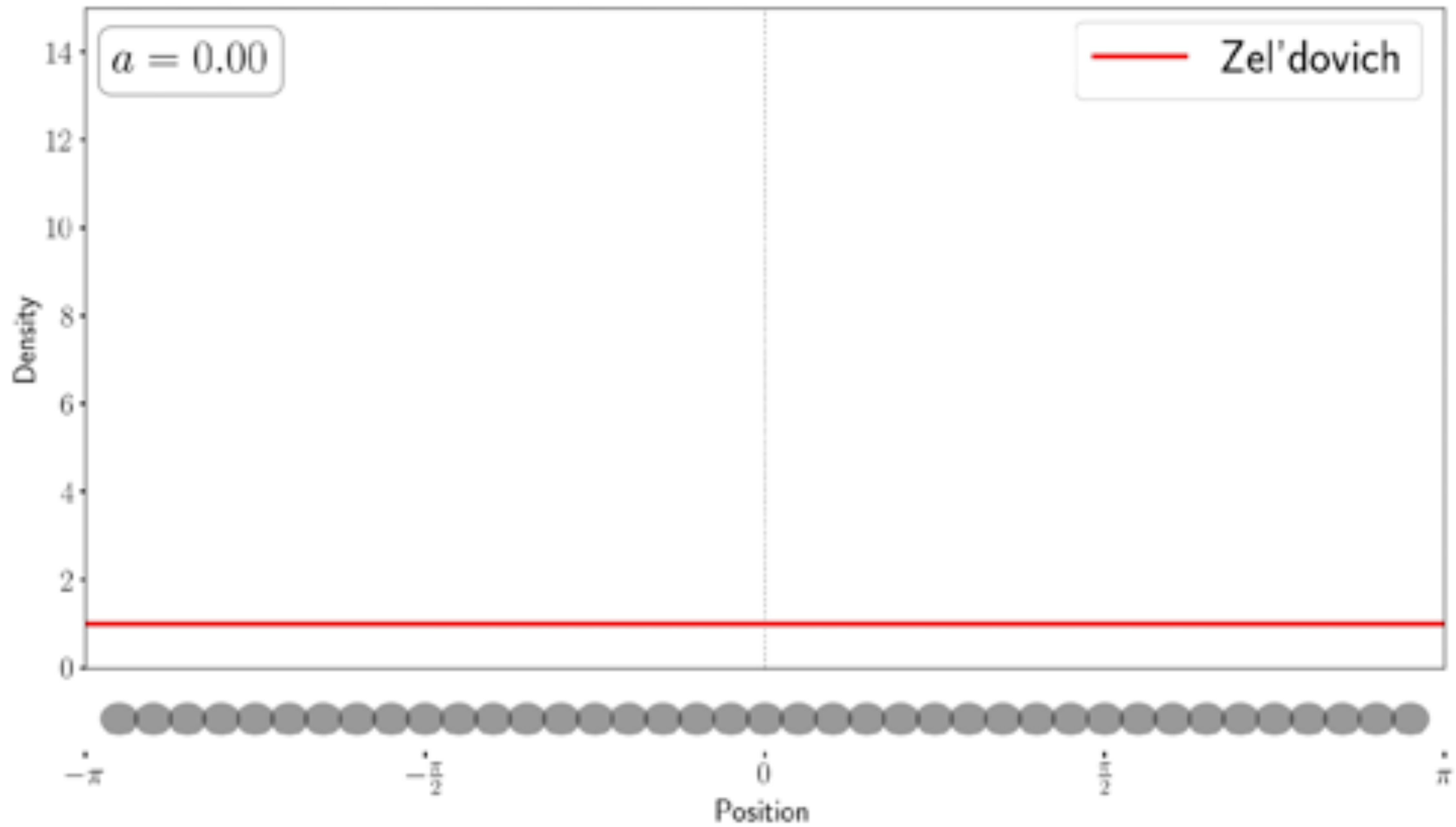
Zel'dovich approximation*

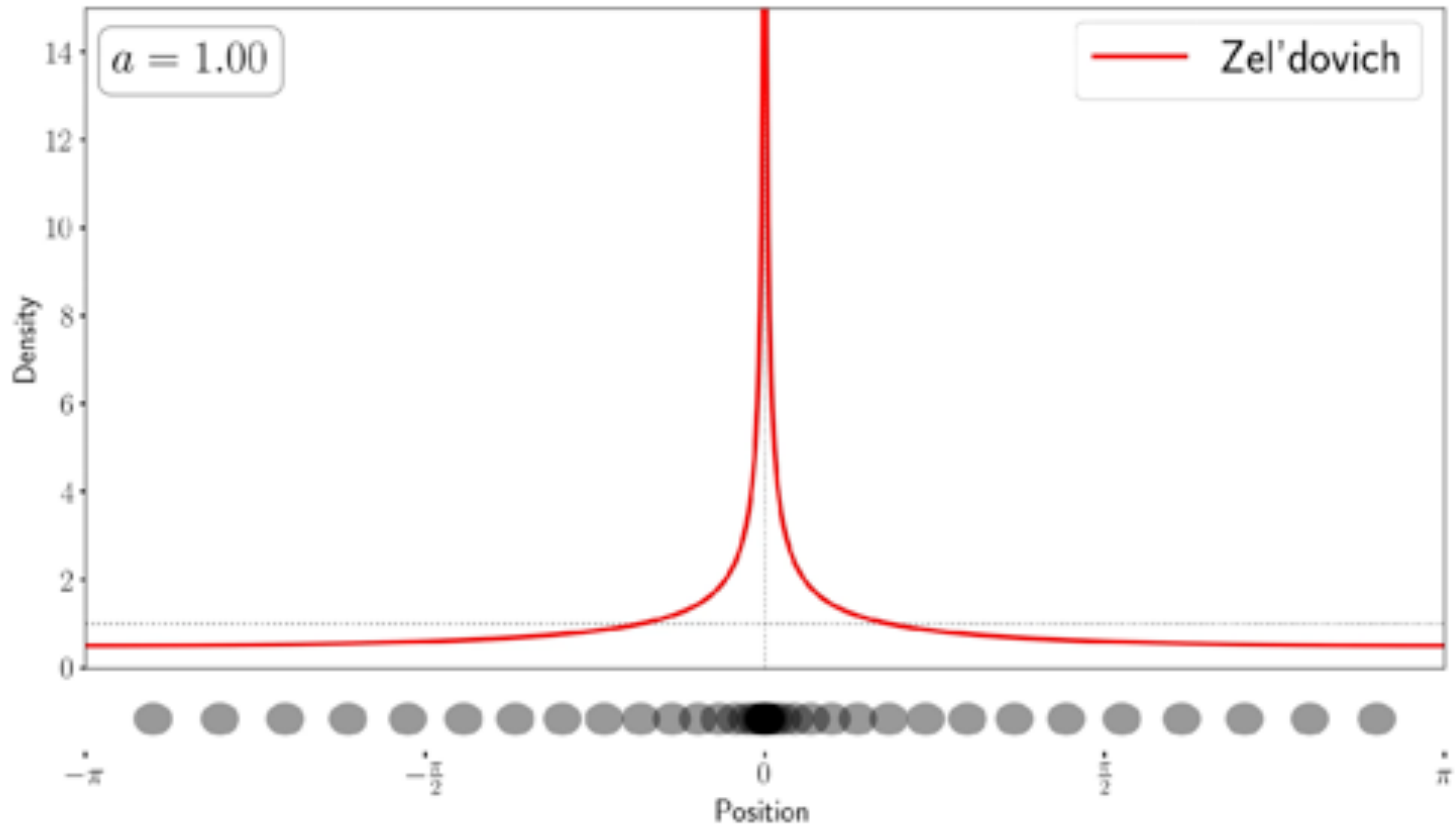


*exact in 1D before shell crossing

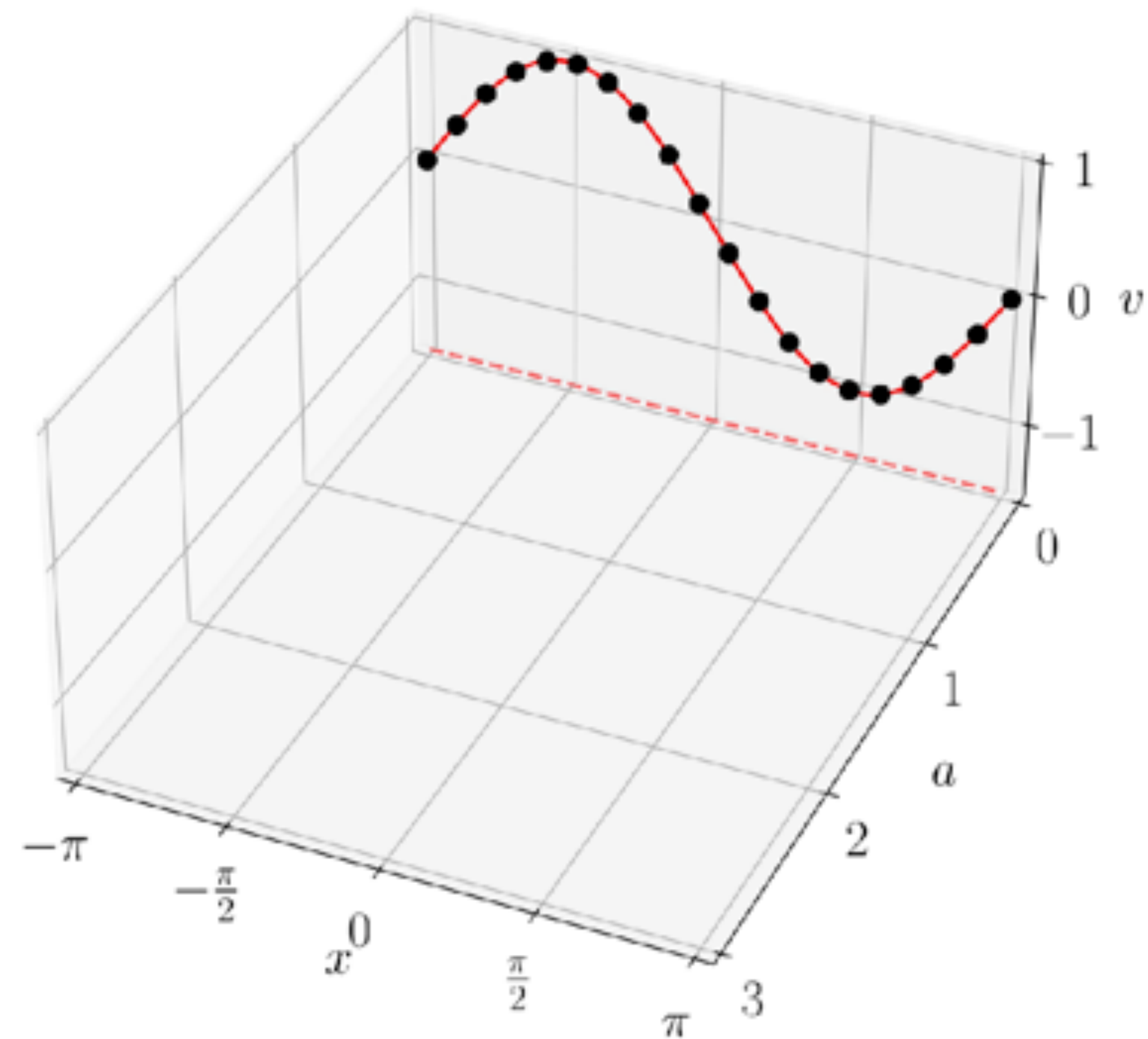
*(Lagrangian) perturbation theory:
ZA + tidal effects







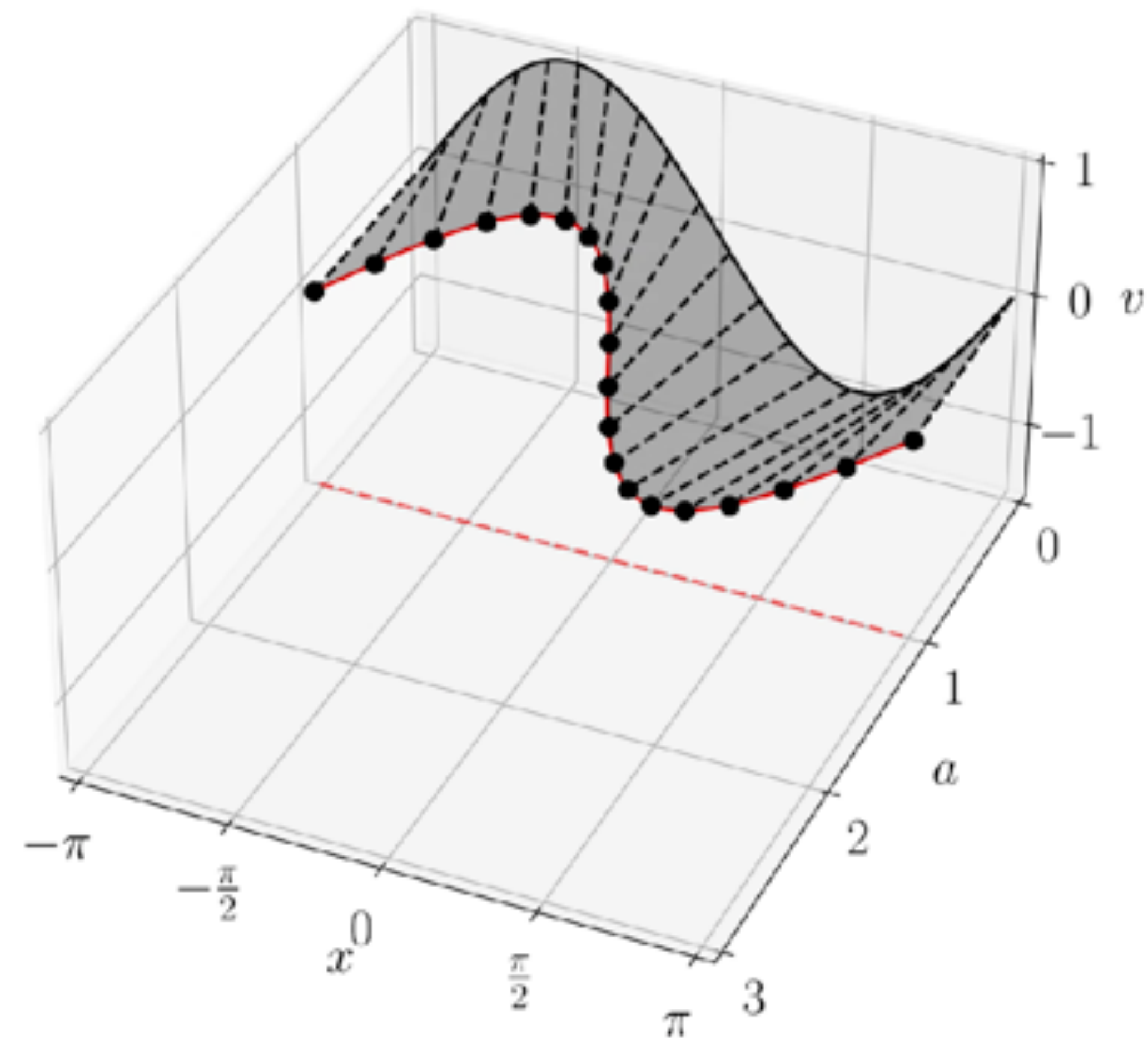
Multi-streaming



[animation on wikimedia commons](#)

Gough & Uhlemann 2022

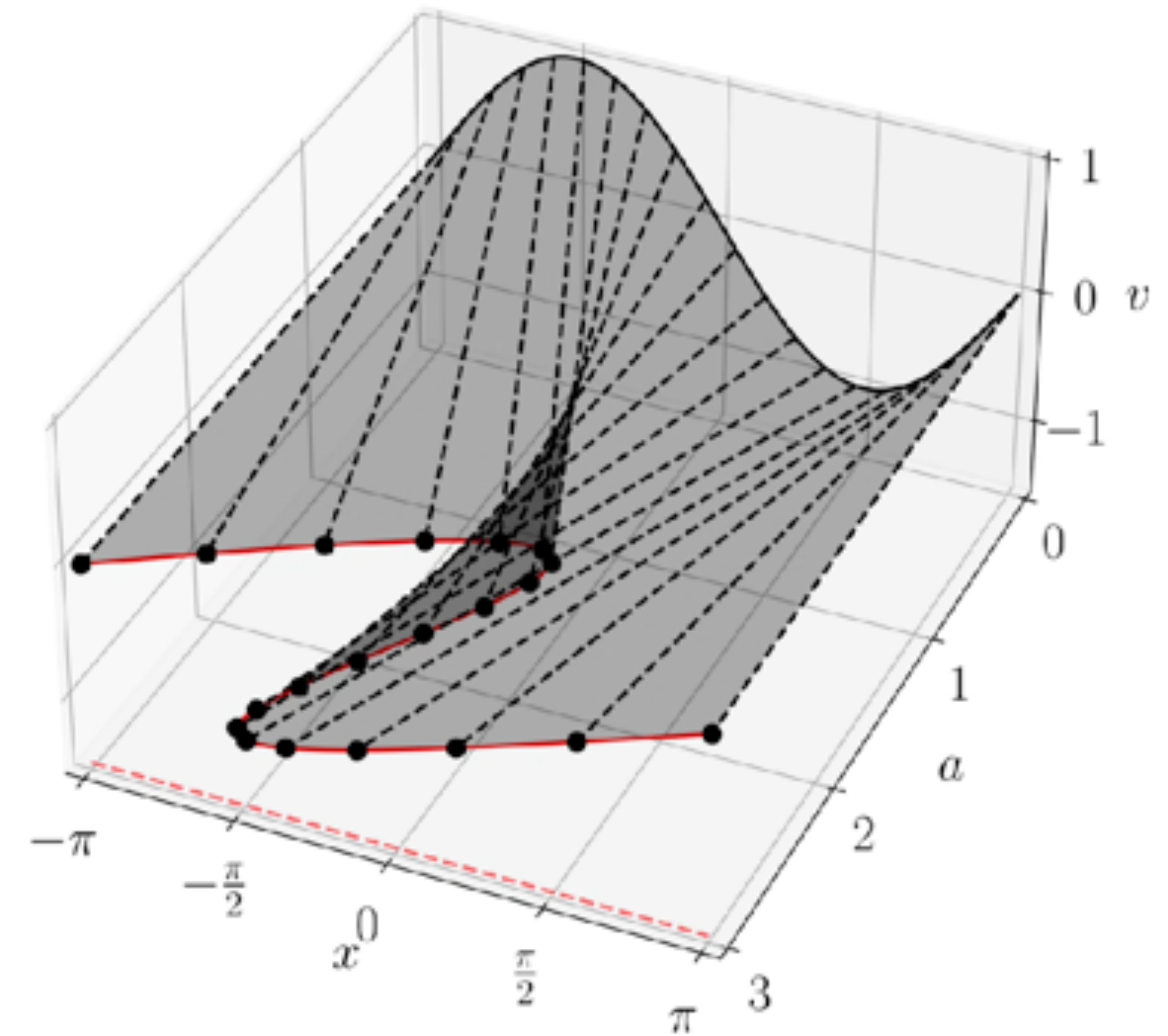
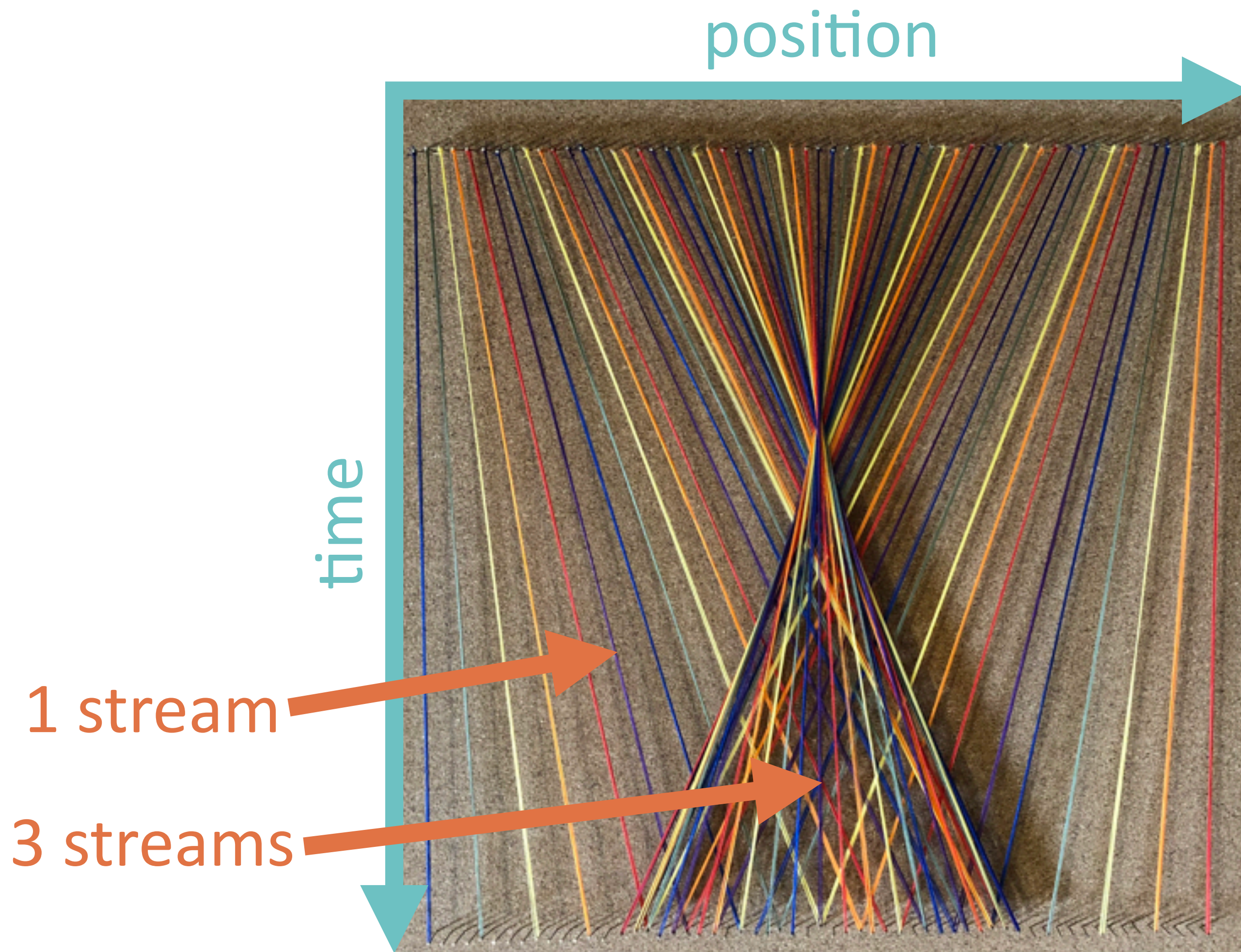
Multi-streaming



[animation on wikimedia commons](#)

Gough & Uhlemann 2022

Multi-streaming

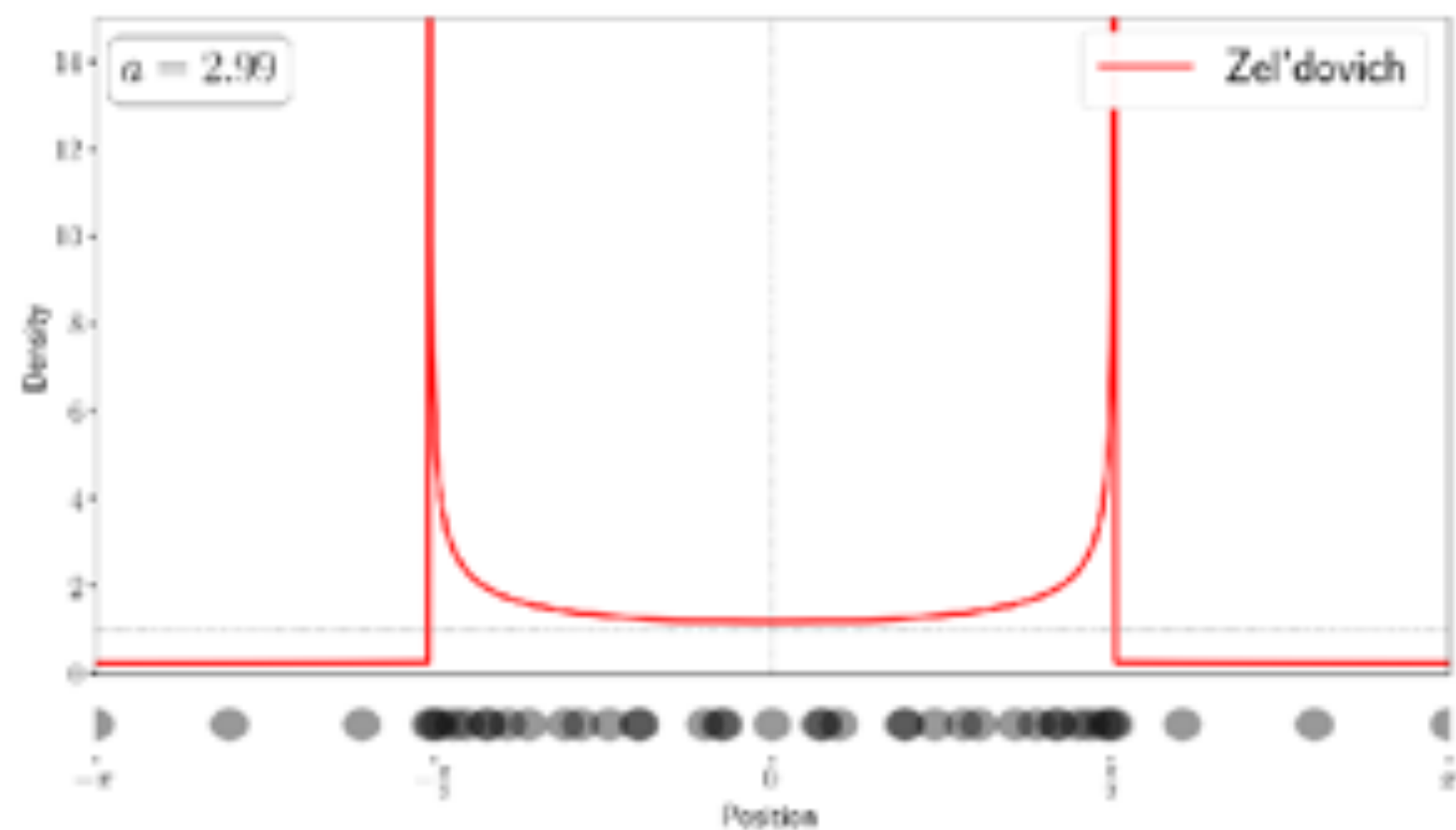


ZA produces multi-streaming, no secondary infall

[animation on wikimedia commons](#)

Gough & Uhlemann 2022

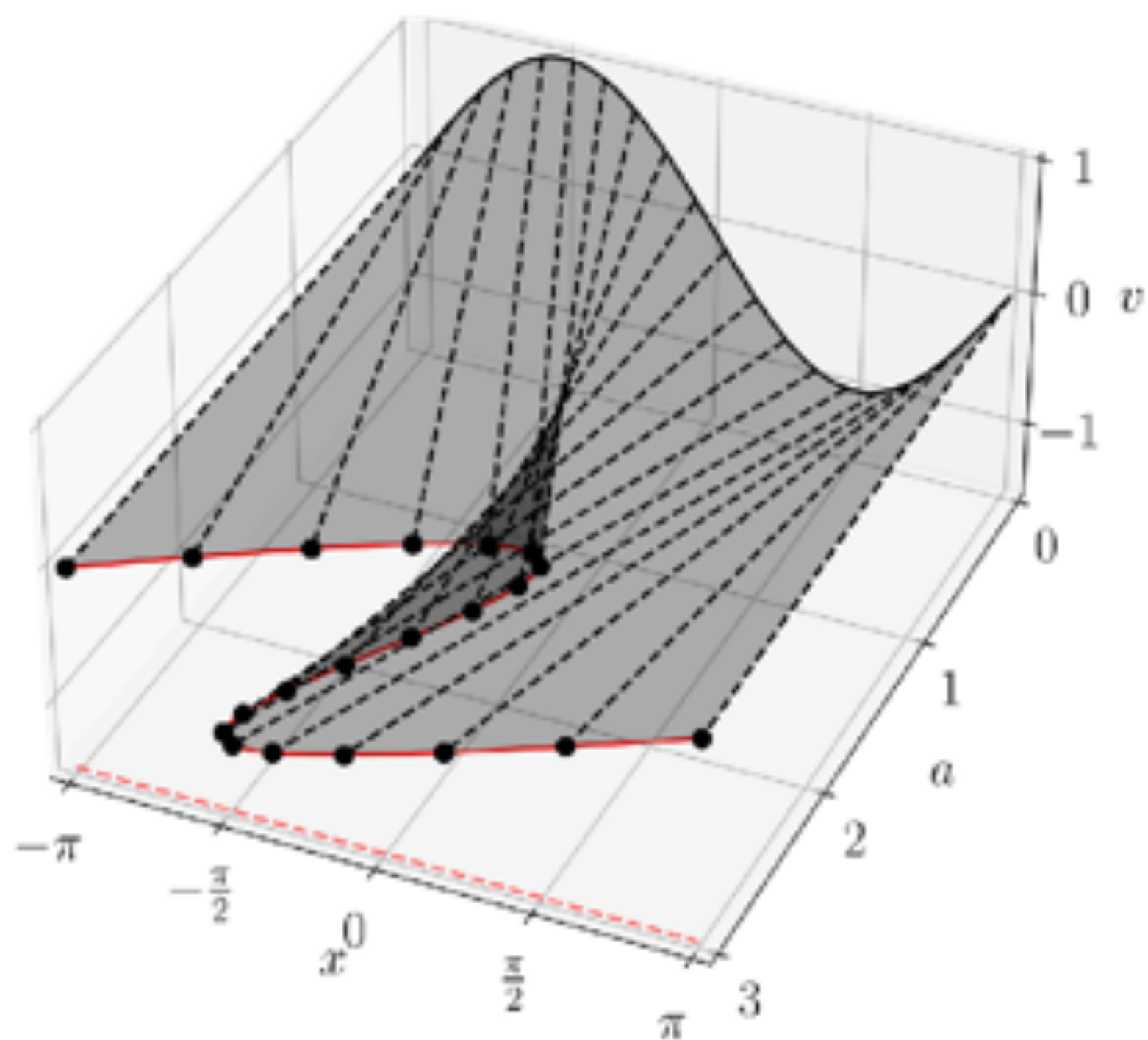
Particles to waves



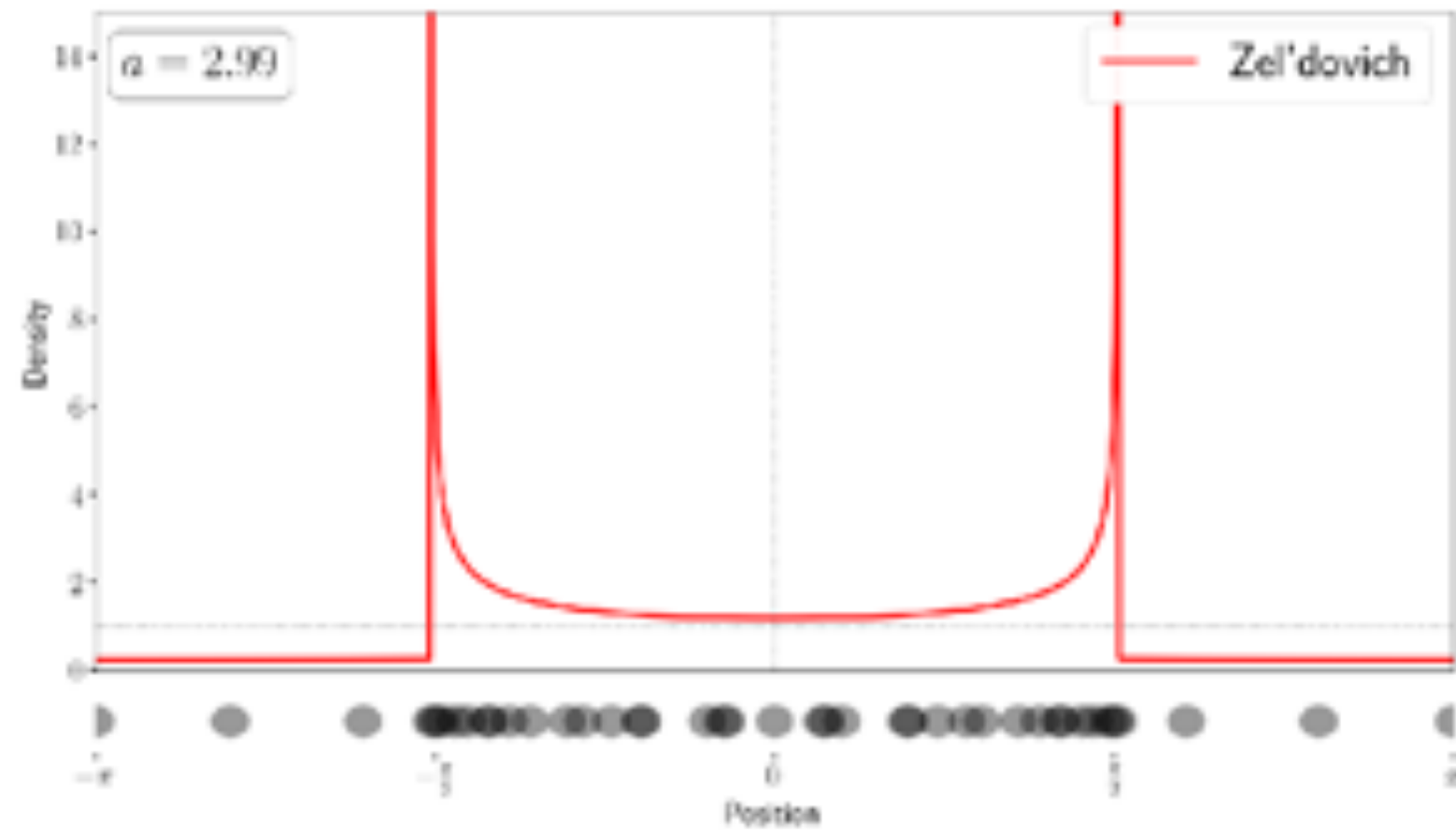
?



$$\psi(x, a)$$



Particles to waves



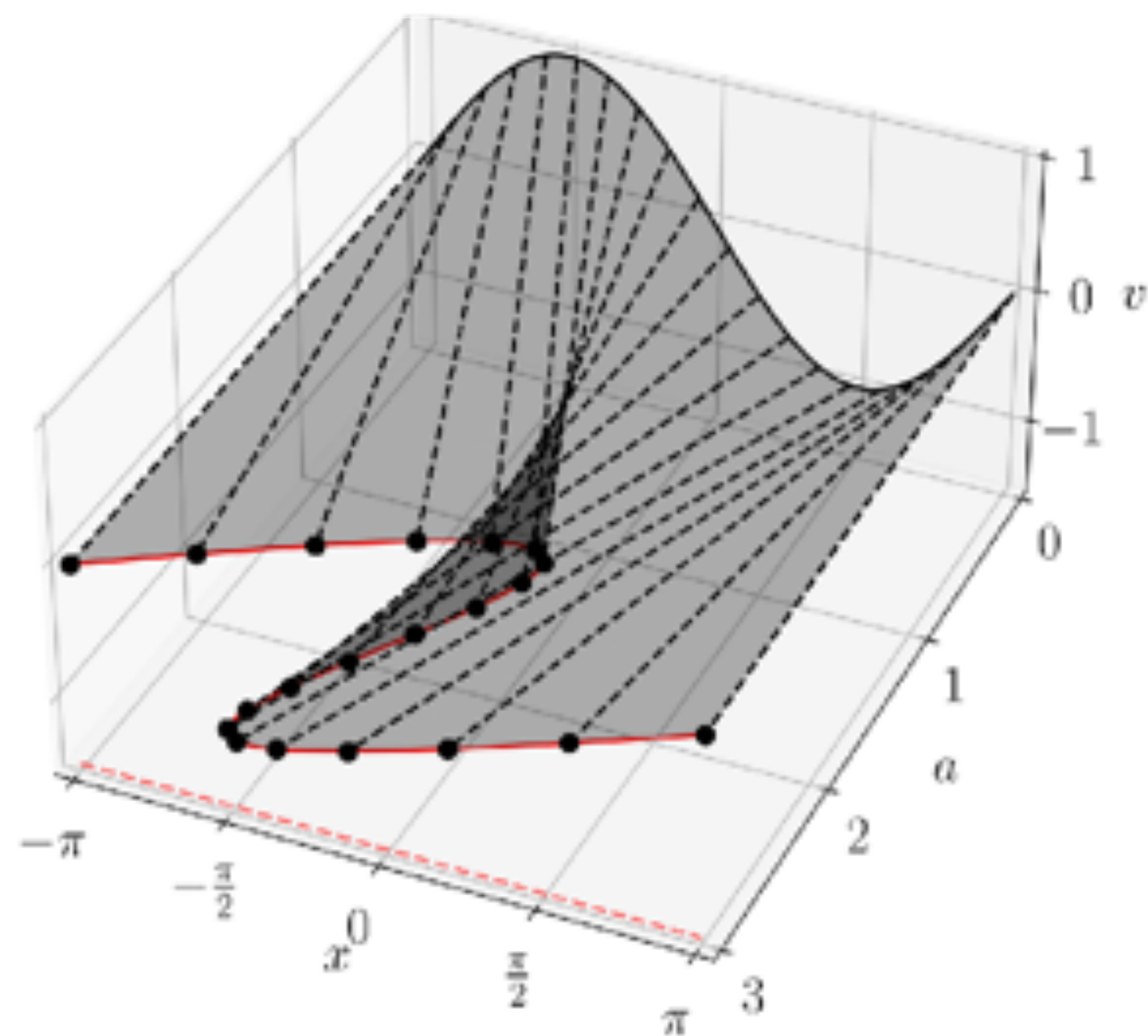
Initial conditions

$$\psi = \sqrt{\rho} e^{i\phi_v/\hbar}$$

Fluid variables

Uniform density

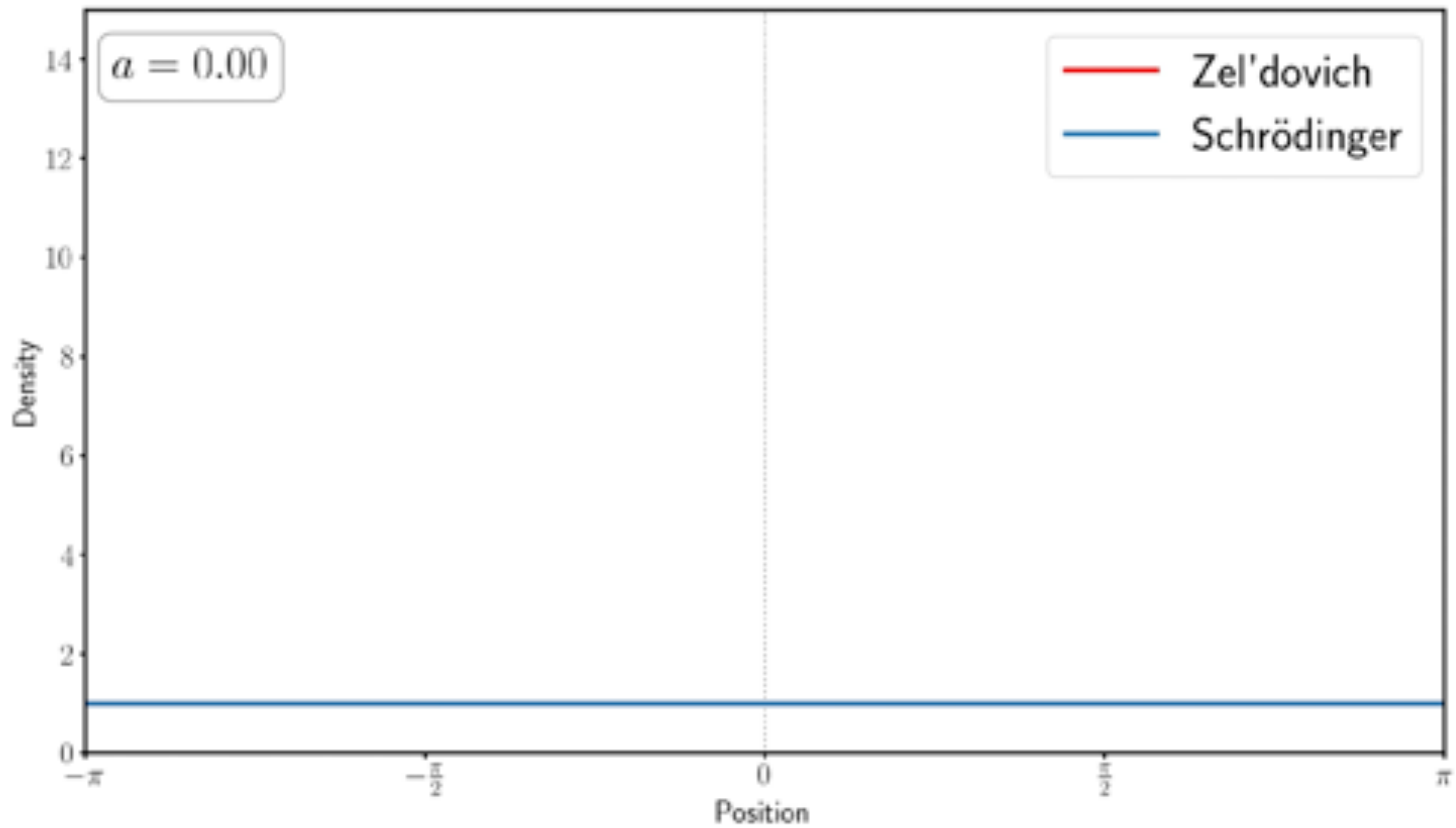
Sinusoid velocity

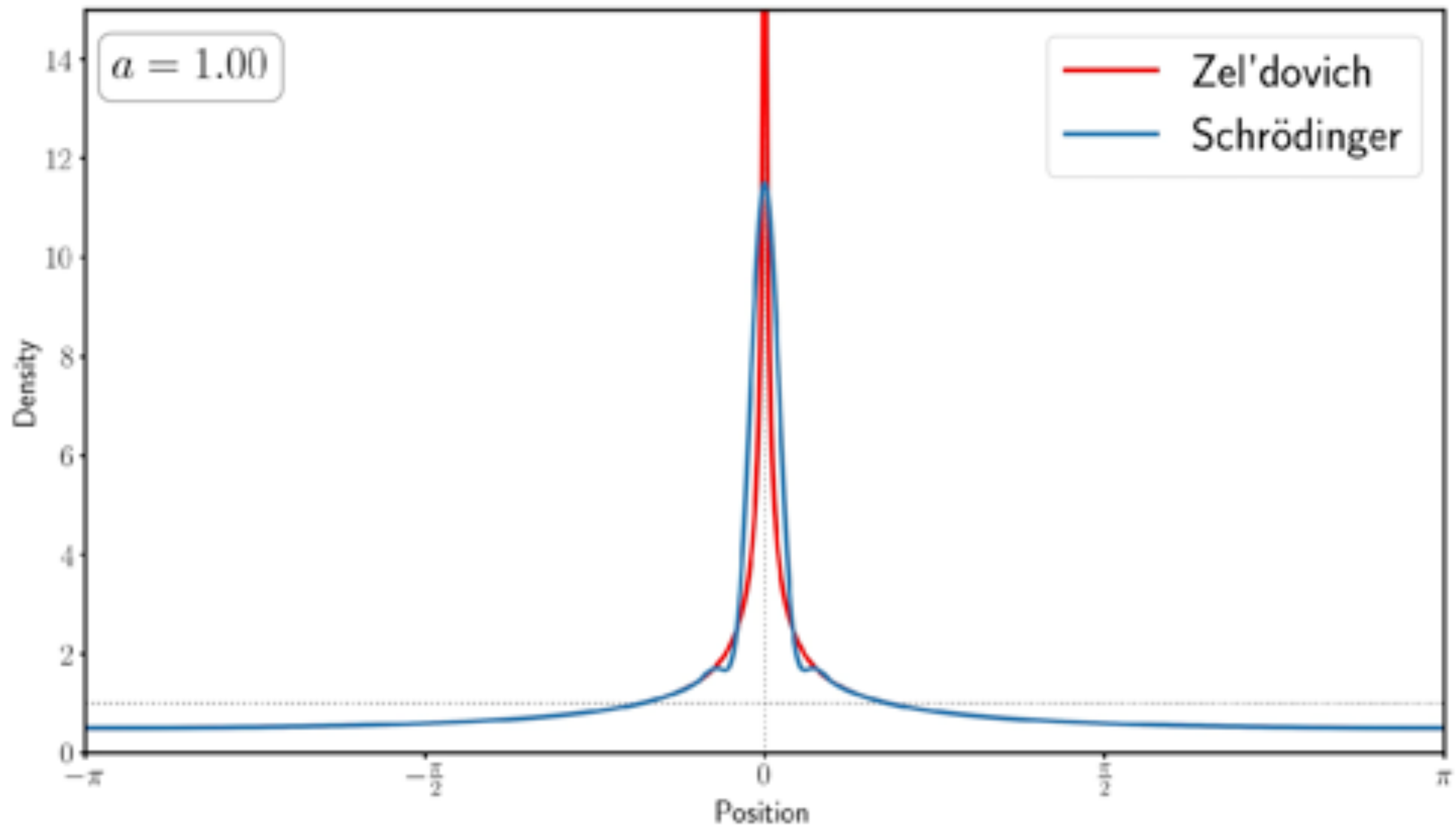


$$\psi^{(\text{ini})}(q) = \exp\left(\frac{i}{\hbar} \cos(q)\right)$$

$$i\hbar\partial_a\psi = -\frac{\hbar^2}{2}\partial_x^2\psi$$

Toy Model





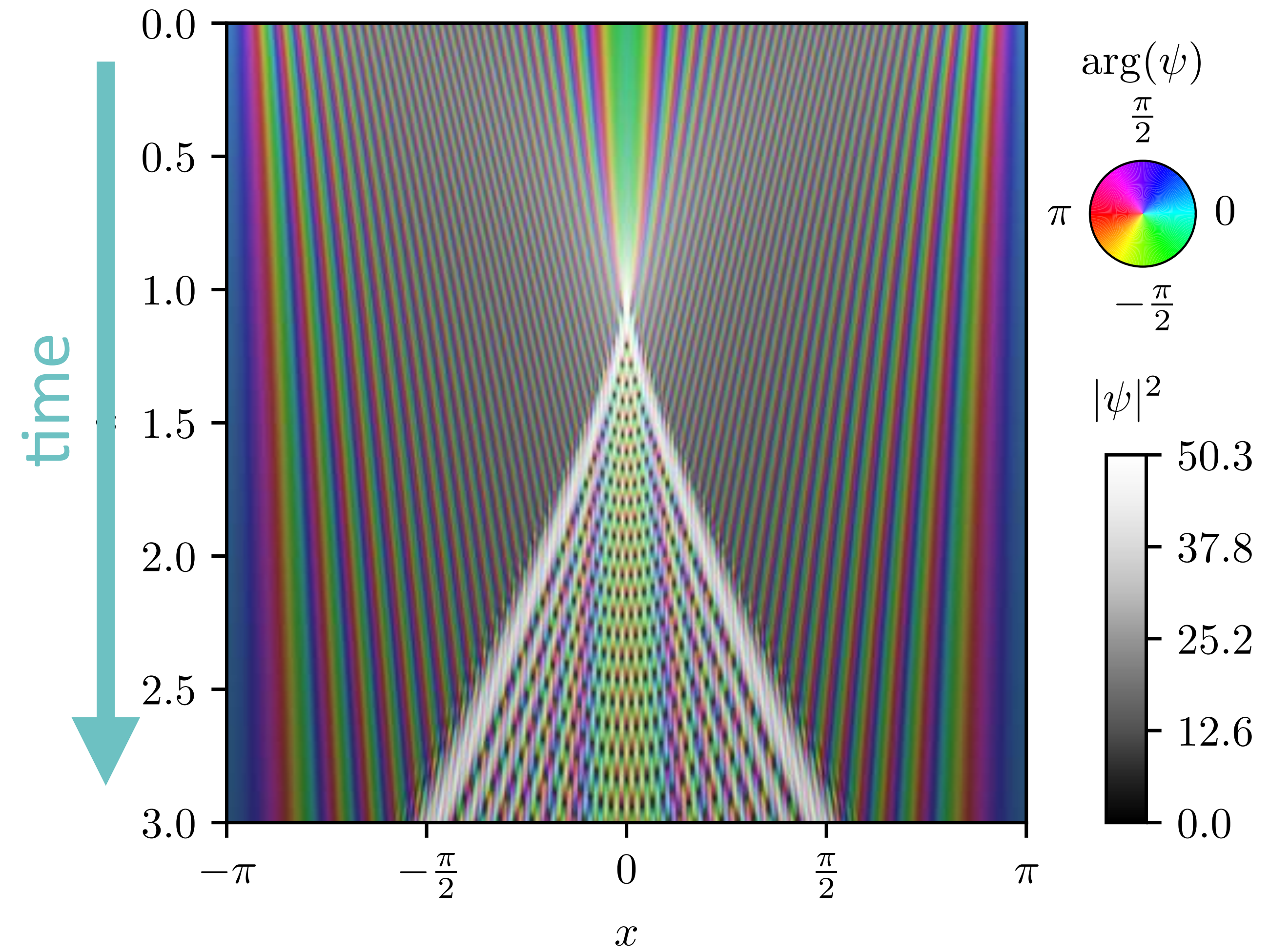
Free wave evolution

Amplitude: brightness

Phase: colour

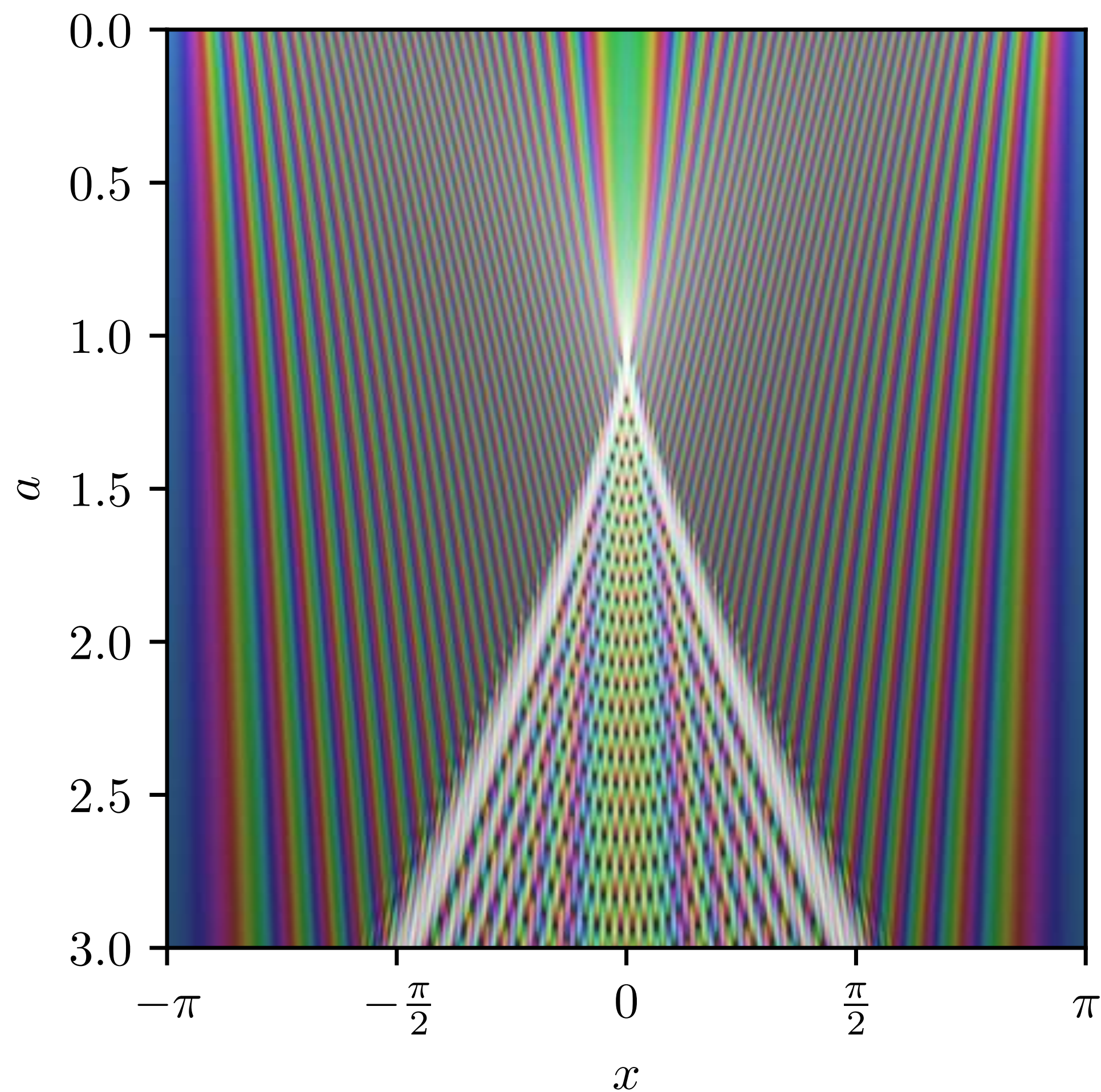
Features

- Interference
 - what is interfering?
- Regularised caustic
 - how bright?
 - how wide?

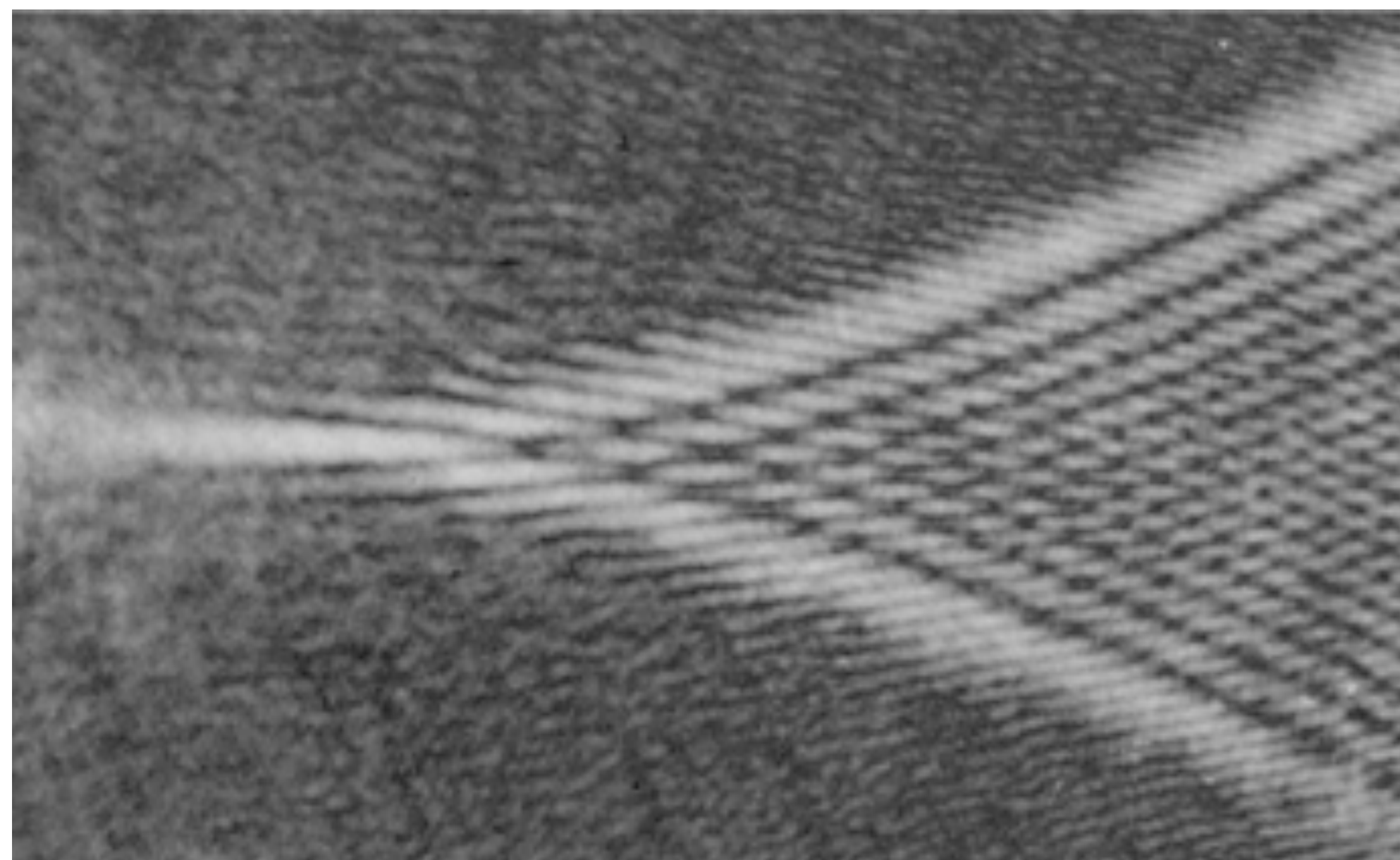


Optics analogy

Dark matter



Optics

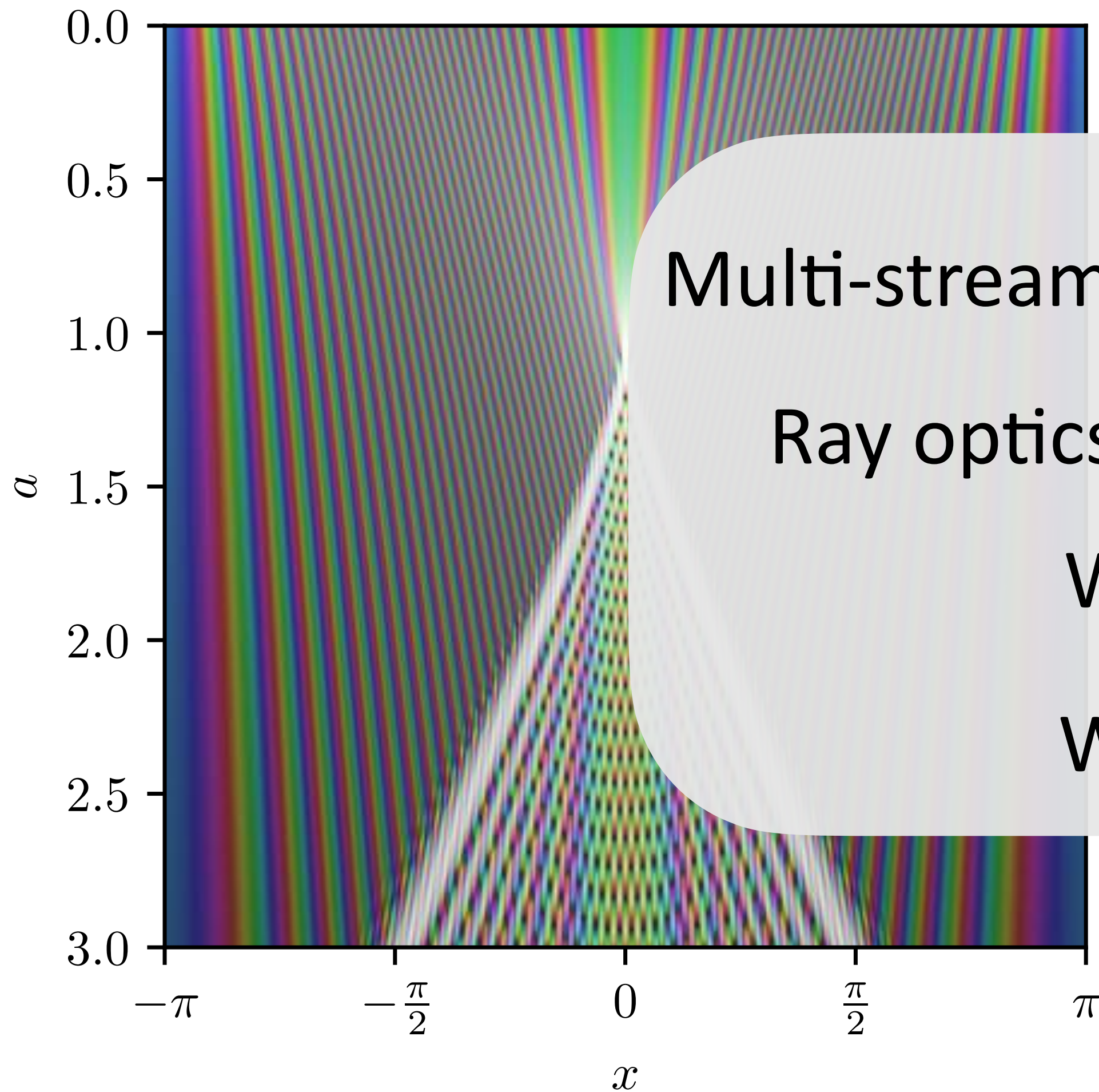


Berry, Nye, Wright '79

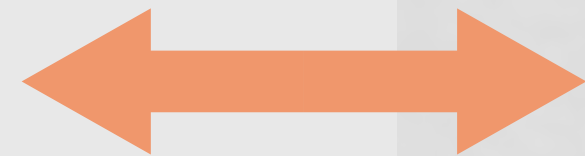
Optics analogy

Dark matter

Optics



Multi-streaming



Interference

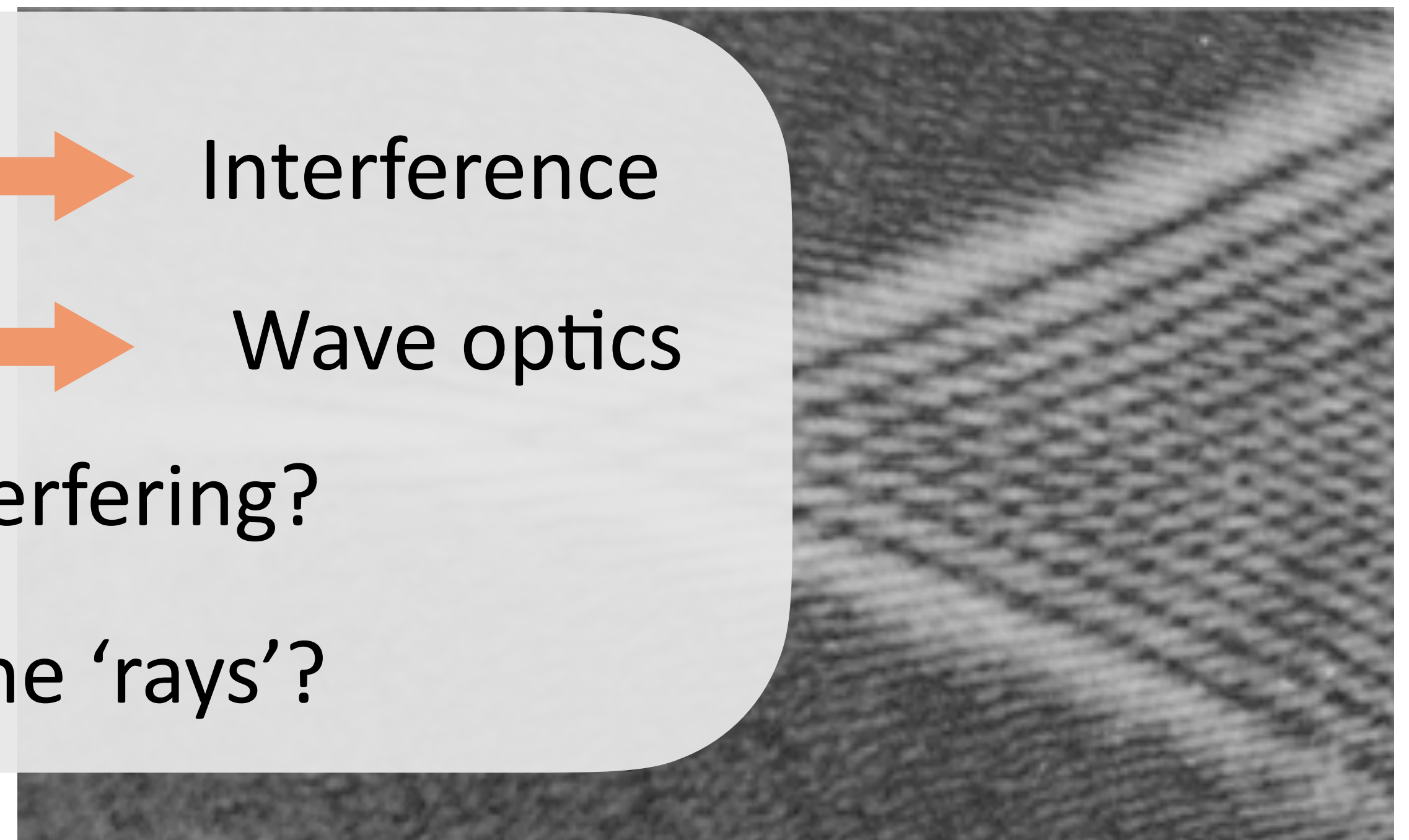
Ray optics



Wave optics

What is interfering?

What are the 'rays'?



Propagator formalism

Solving the wavefunction

- Useful to write solution in certain form

$$\psi(x, a) \sim \int dq \underbrace{K_0(q; x, a)}_{\exp\left[\frac{i}{\hbar} \zeta(q; x, a)\right]} \psi^{(\text{ini})}(q)$$

initial position *transition amplitude*

- $\zeta(q; x, a)$ contains the *action* and the *initial conditions*

$$\psi(x, a) \sim \int dq \exp\left(\frac{i}{\hbar} \left[S_0(q; x, a) + \varphi_g^{(\text{ini})}(q) \right]\right)$$

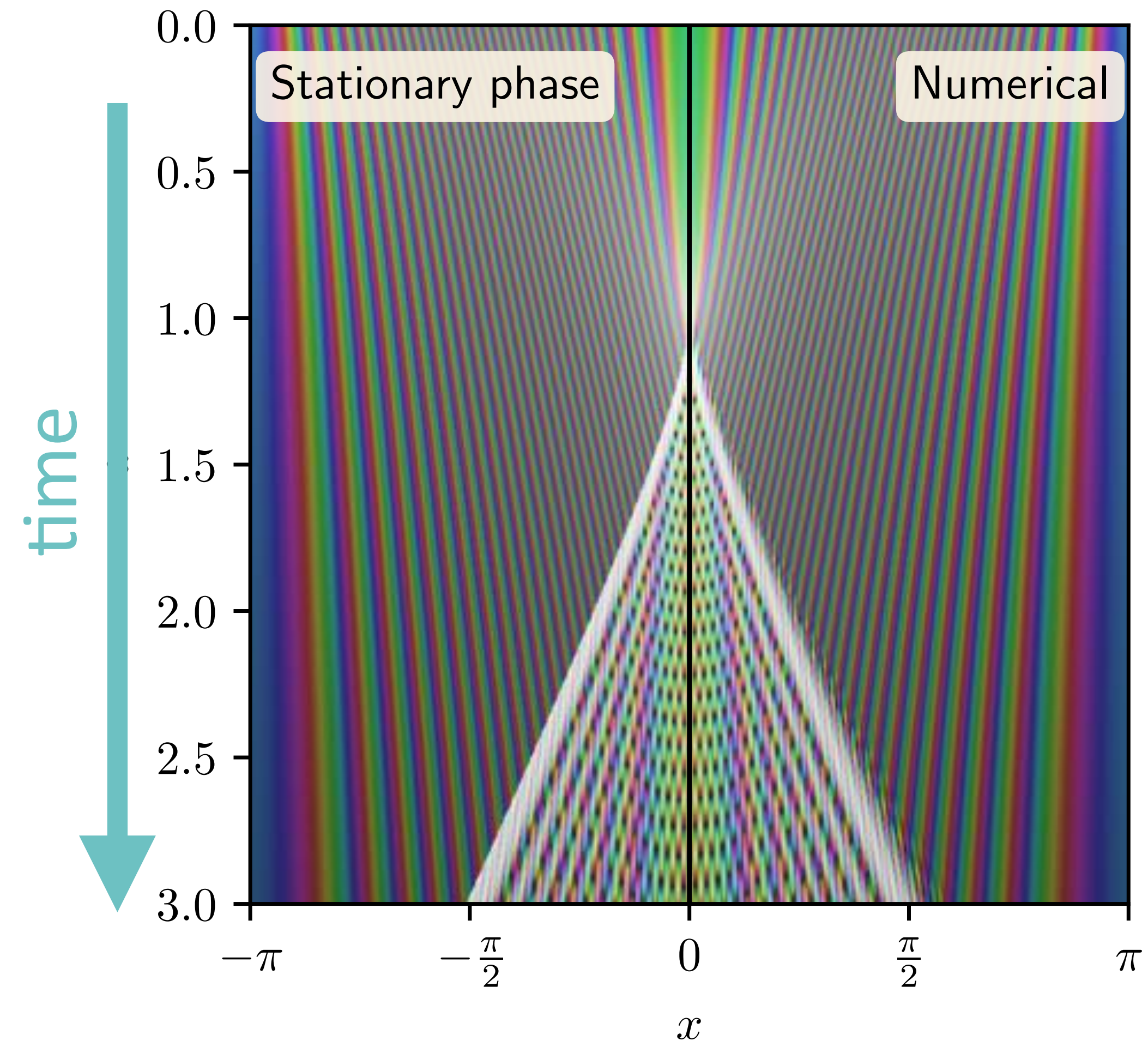
Unweaving the wavefunction

$$\psi(x, a) \sim \int dq \exp\left(\frac{i}{\hbar} \zeta(q; x, a)\right)$$

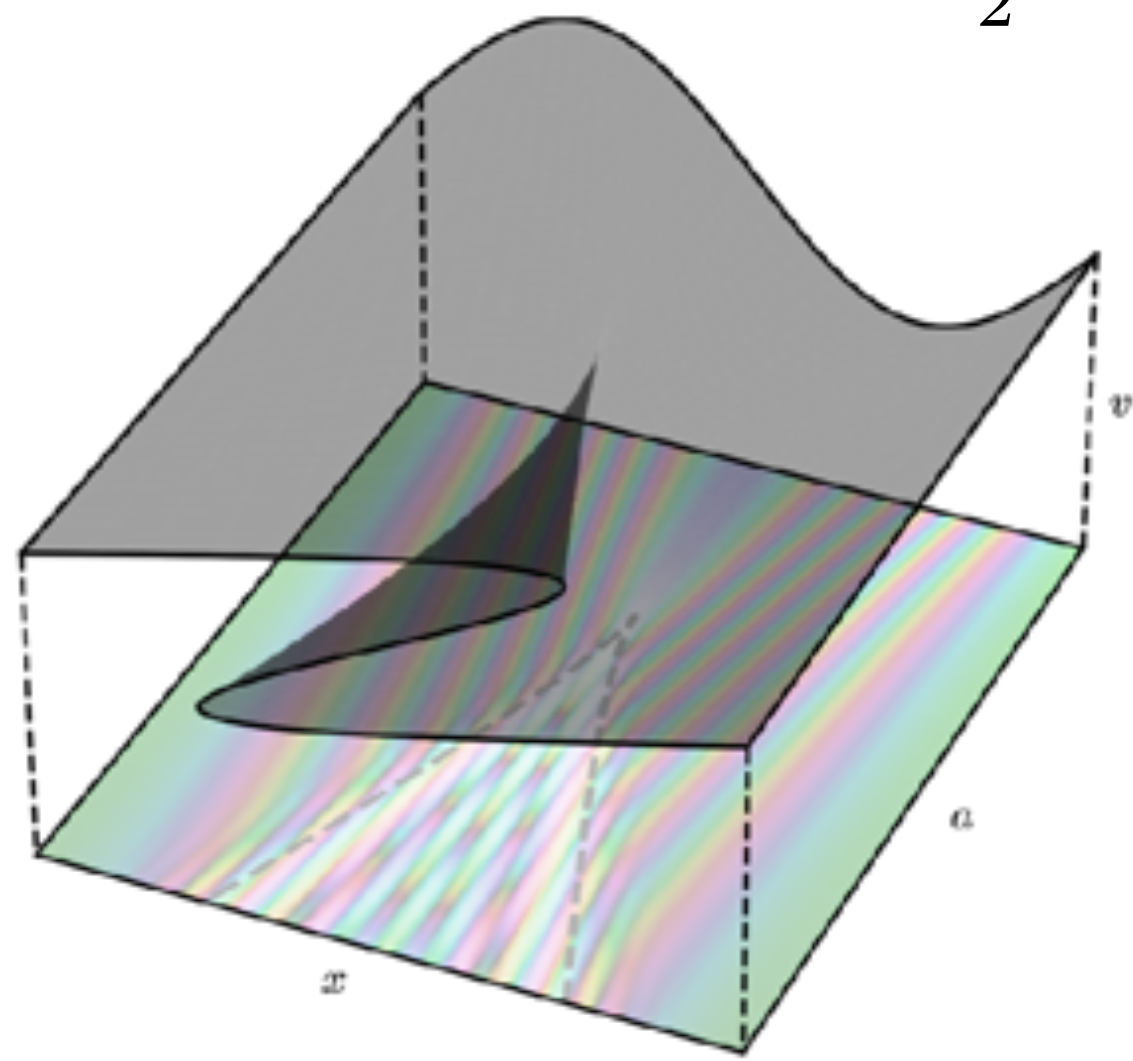
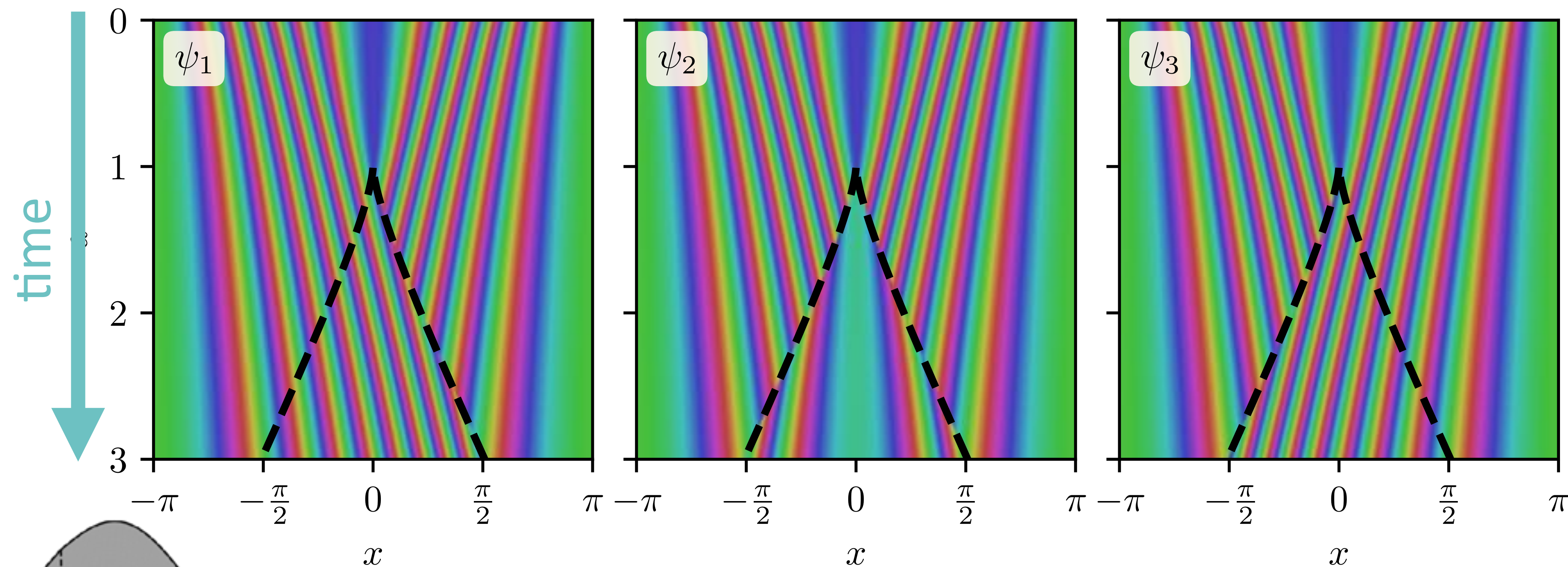
- \hbar small \rightarrow integrand oscillatory
- where oscillations slow dominate integral

Stationary Phase Approximation

q where $\zeta'(q) = 0$ dominate integral
(quantum amplitude dominated by
classical path as $\hbar \rightarrow 0$)

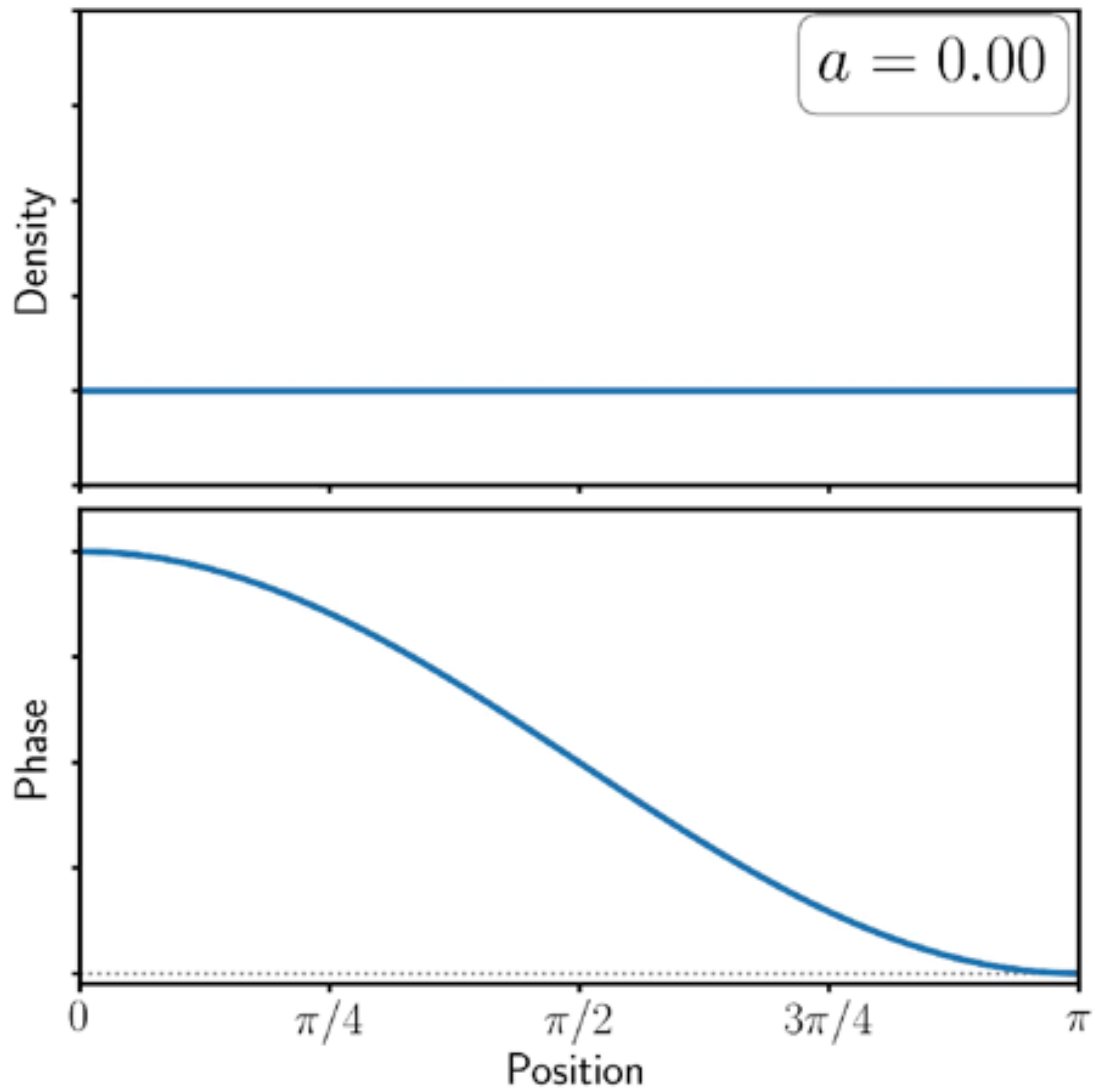


Stream wavefunctions



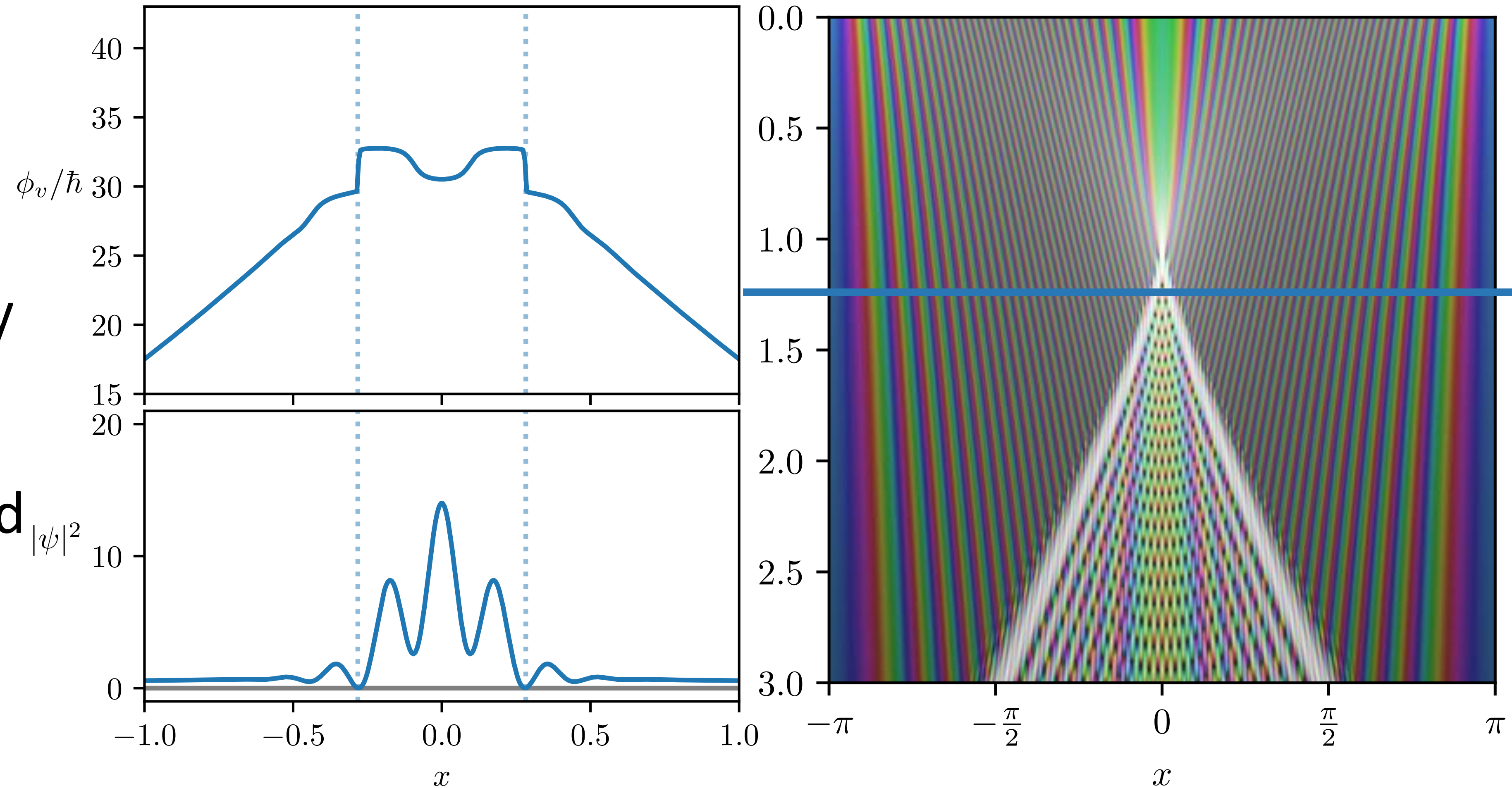
- It is the classical trajectories which interfere!
- Recover classical information from just interference, no need for phase space!

$$v = \nabla \phi?$$



Non-potential velocity

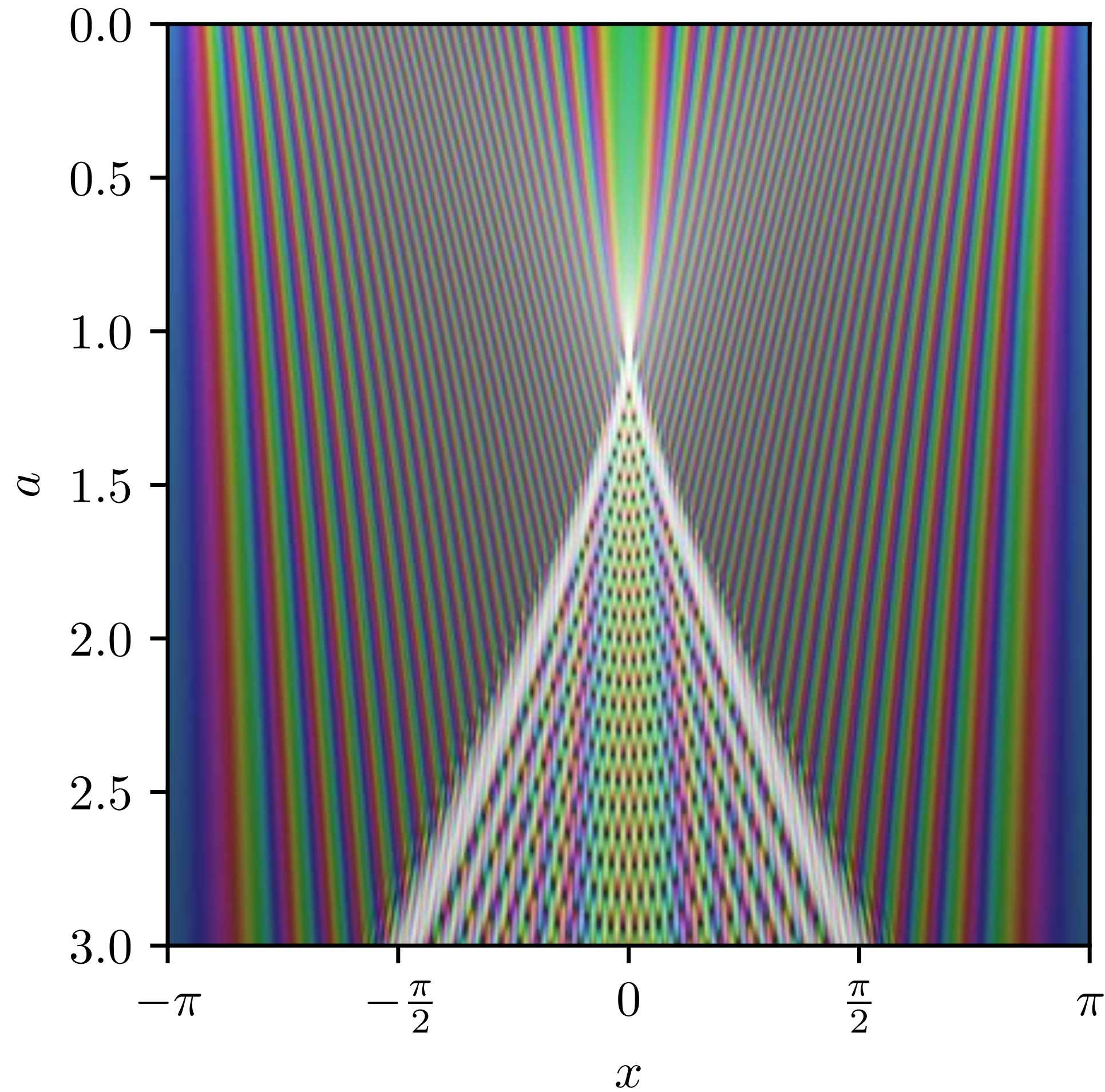
- Phase jumps correspond to zeros in the density
- ψ encodes information beyond a perfect fluid!



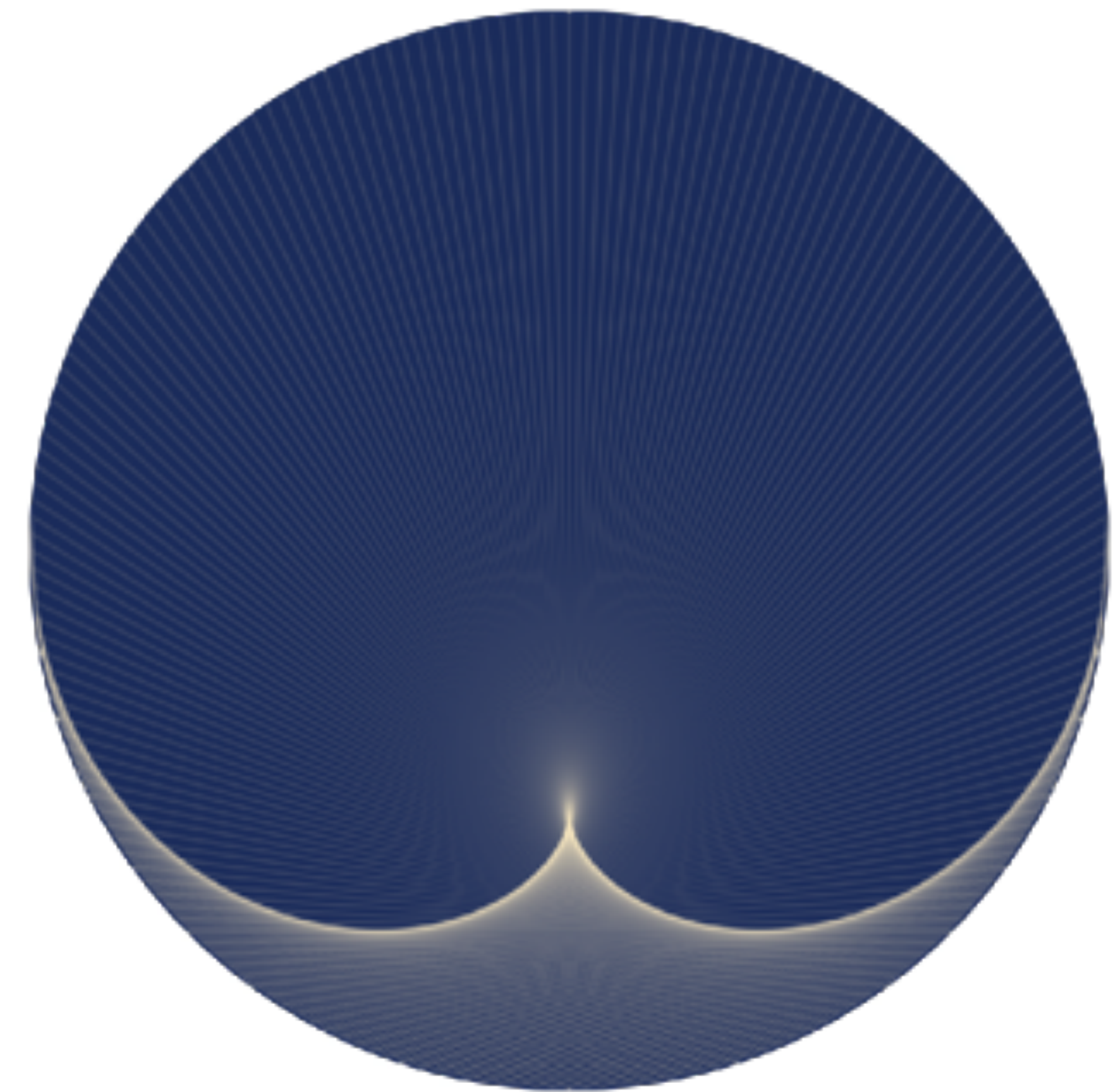
Get effect of stream averaging without explicit dissection of streams!

Optics analogy (caustics)

Dark matter



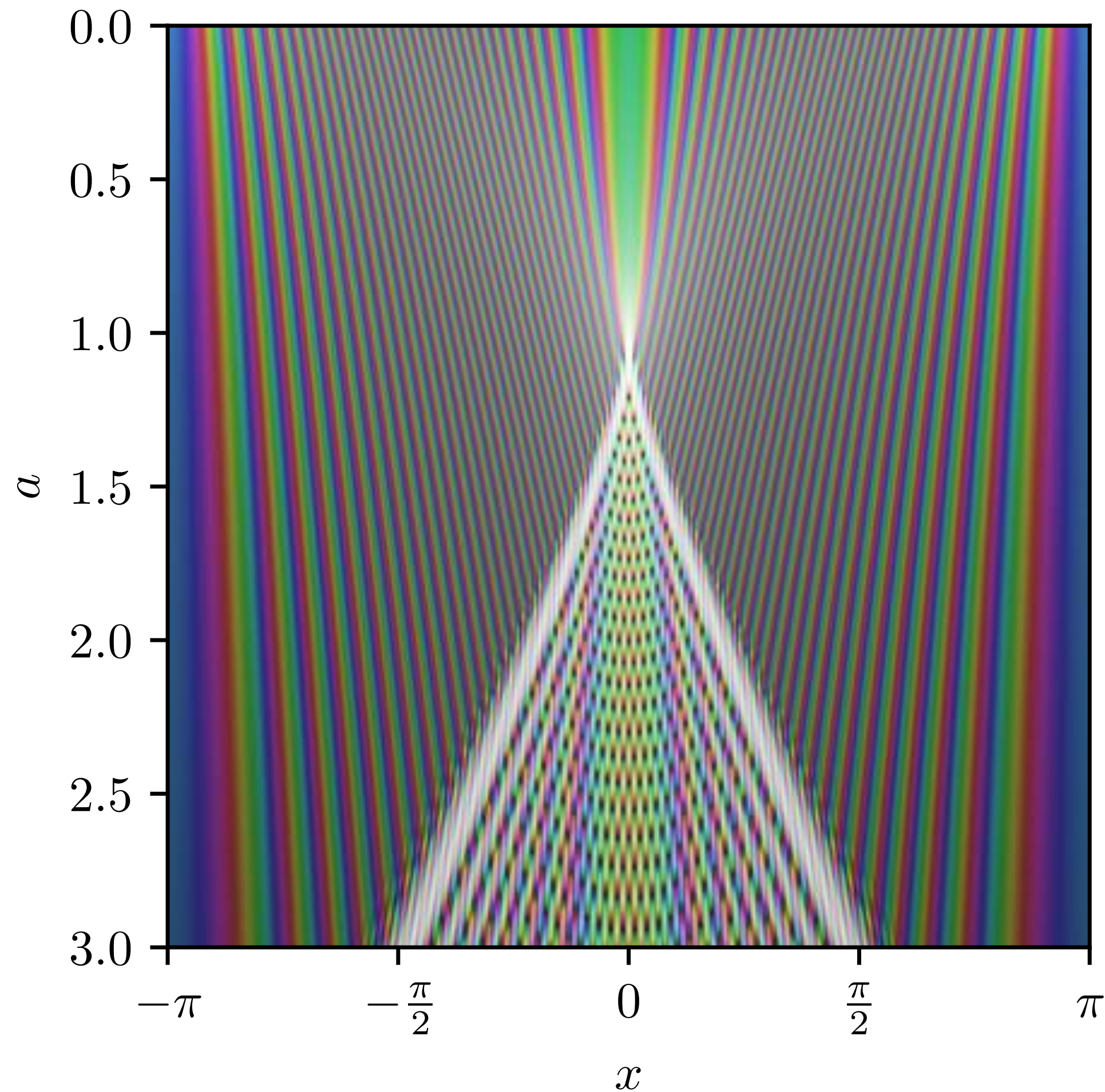
Optics



“Coffee cup caustic”

Optics analogy (caustics)

Dark matter



Optics

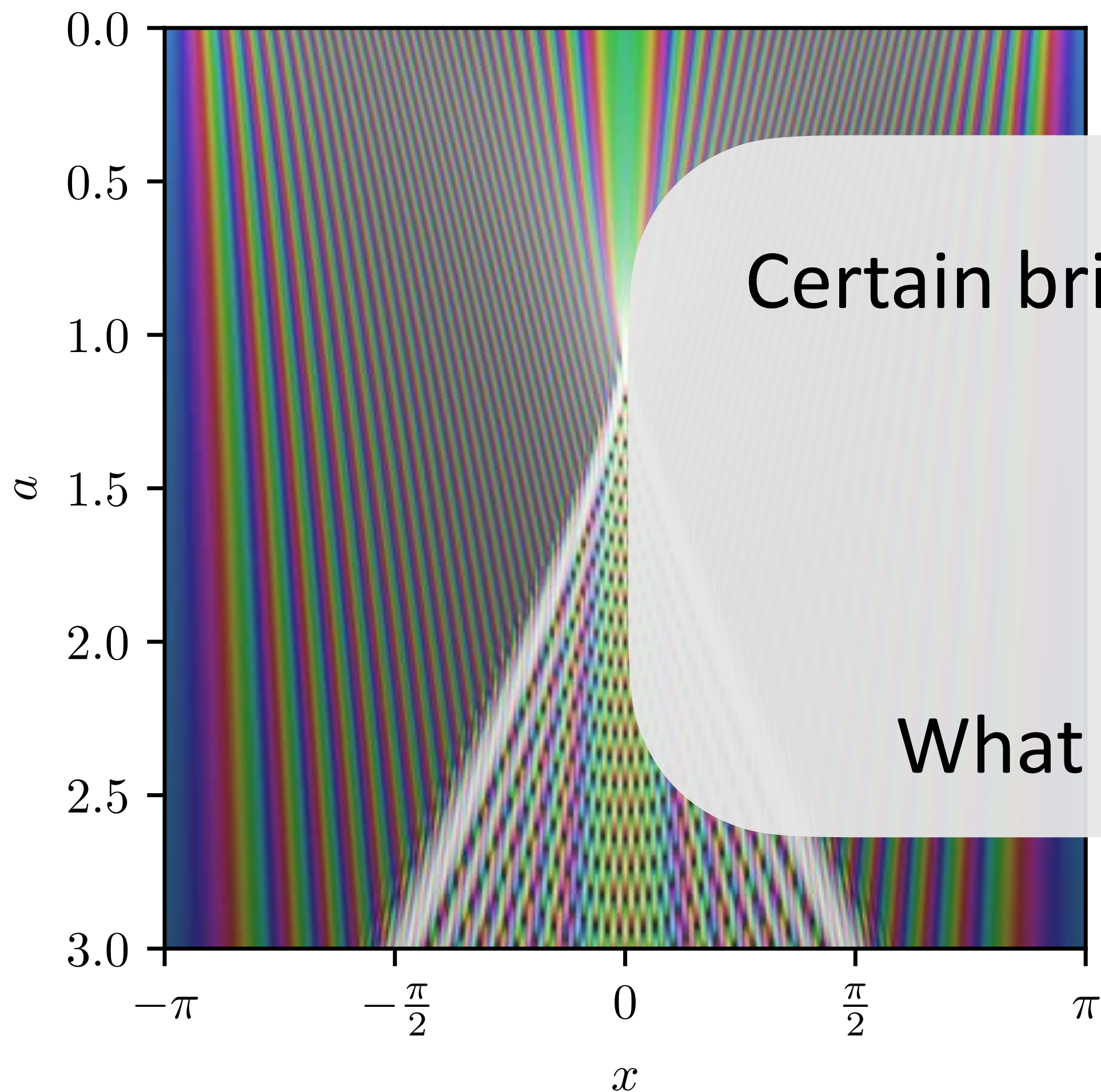


“Coffee cup caustic”

Optics analogy (caustics)

Dark matter

Optics



Certain bright patterns seem universal

Can we classify?

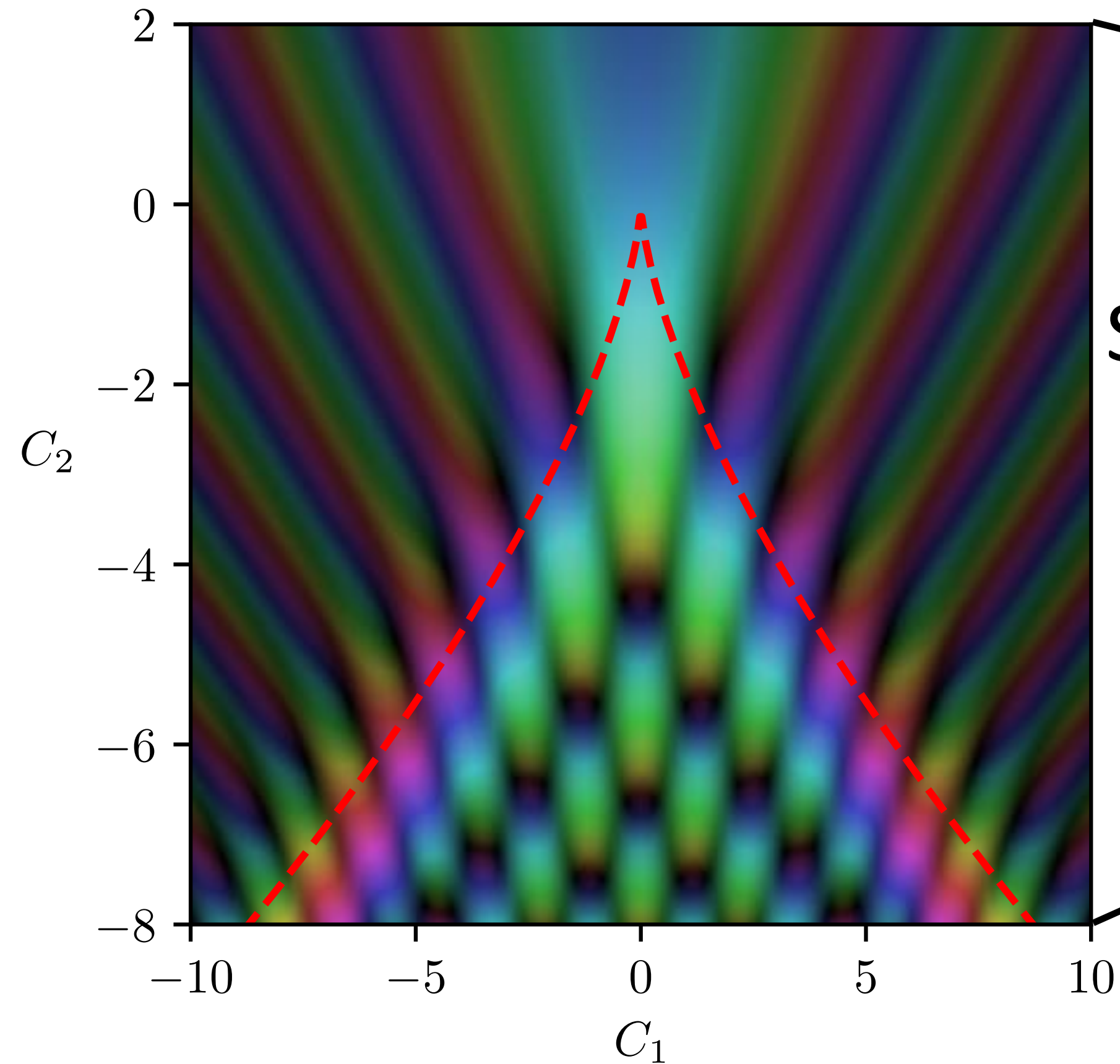
What is universal and where?



Local behaviour

Canonical cusp ($\lambda = 1$)

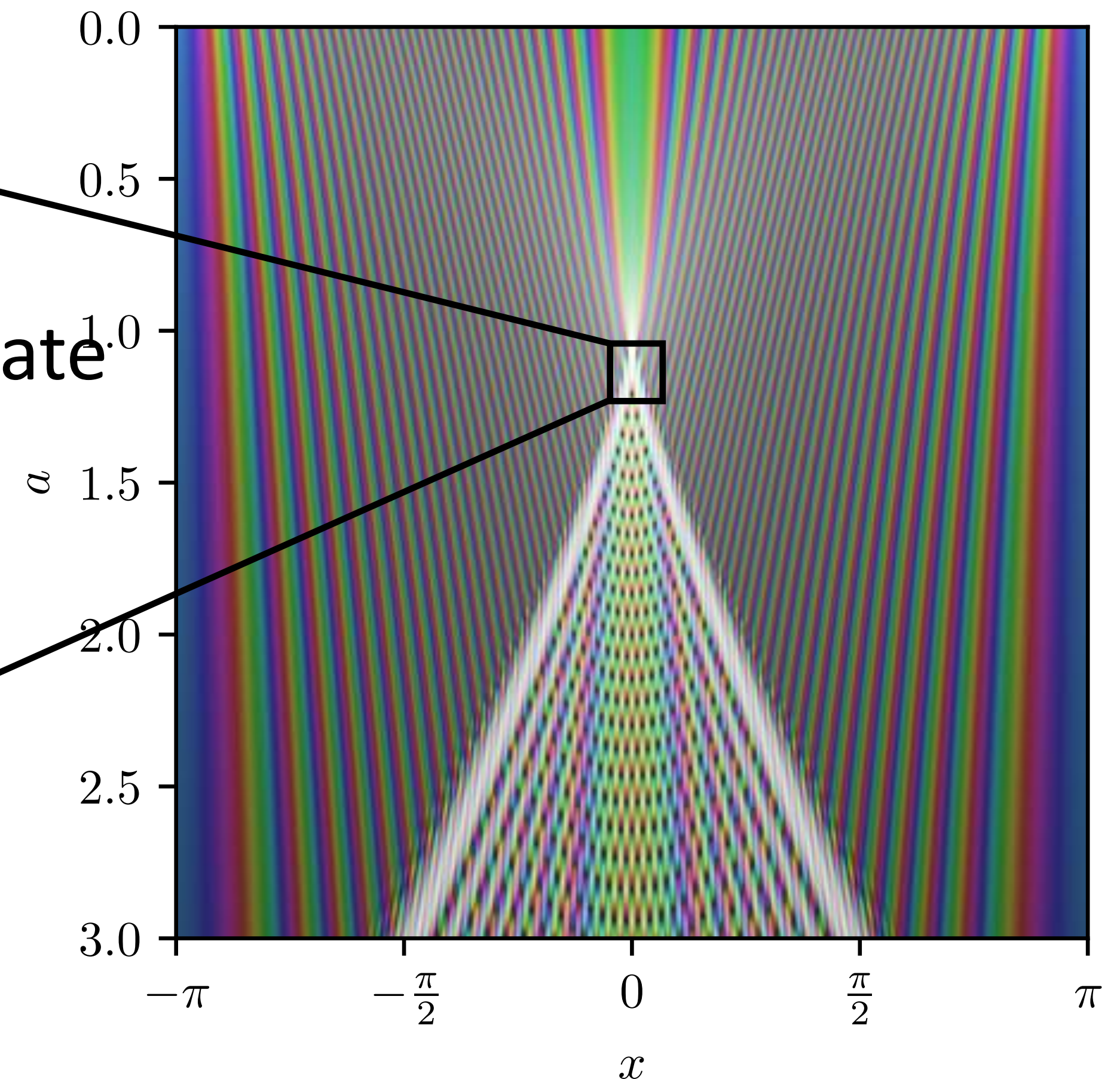
$$\zeta_{\text{cusp}}(s; C_1, C_2) = \frac{s^4}{4} + C_2 \frac{s^2}{2} + C_1 s$$



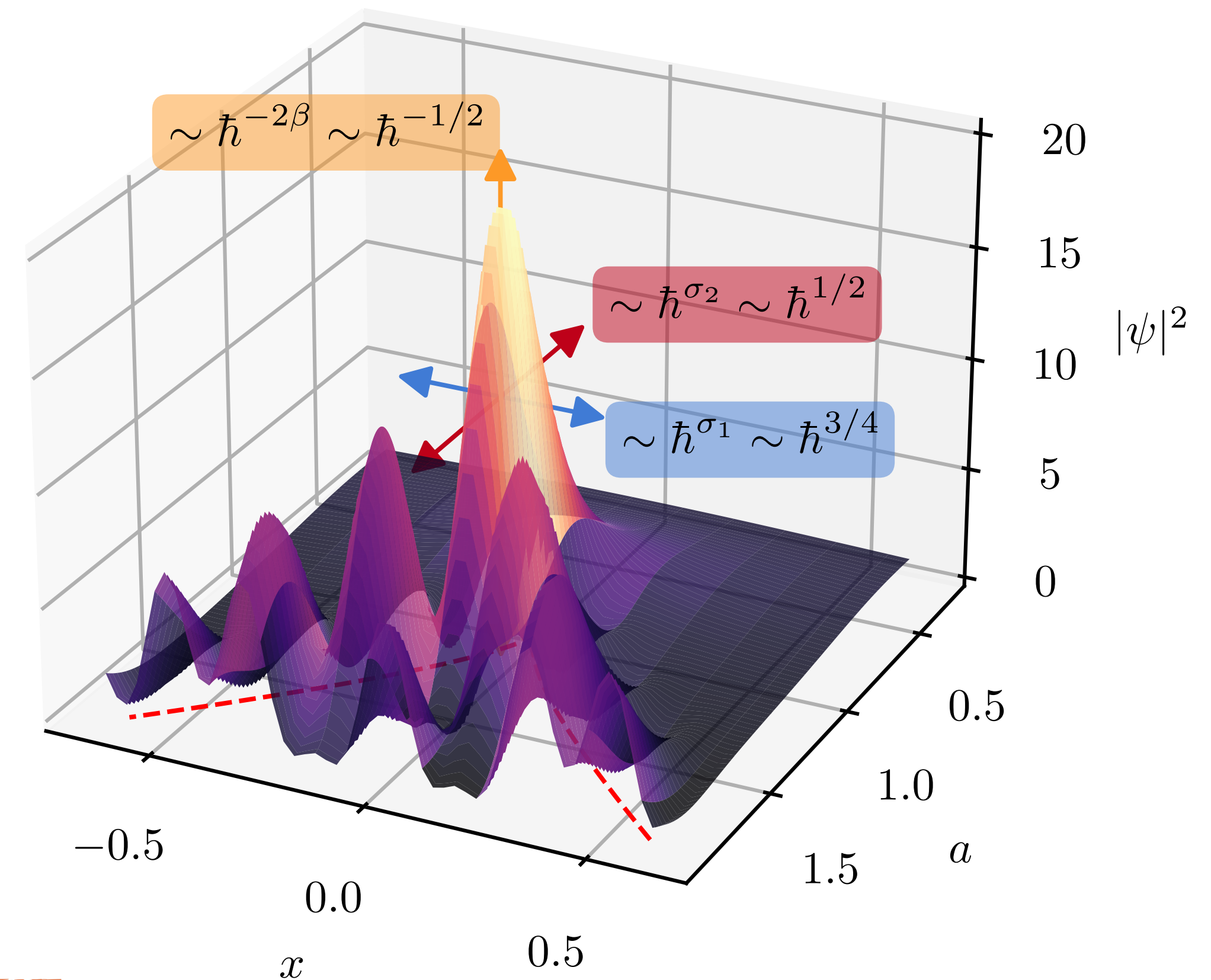
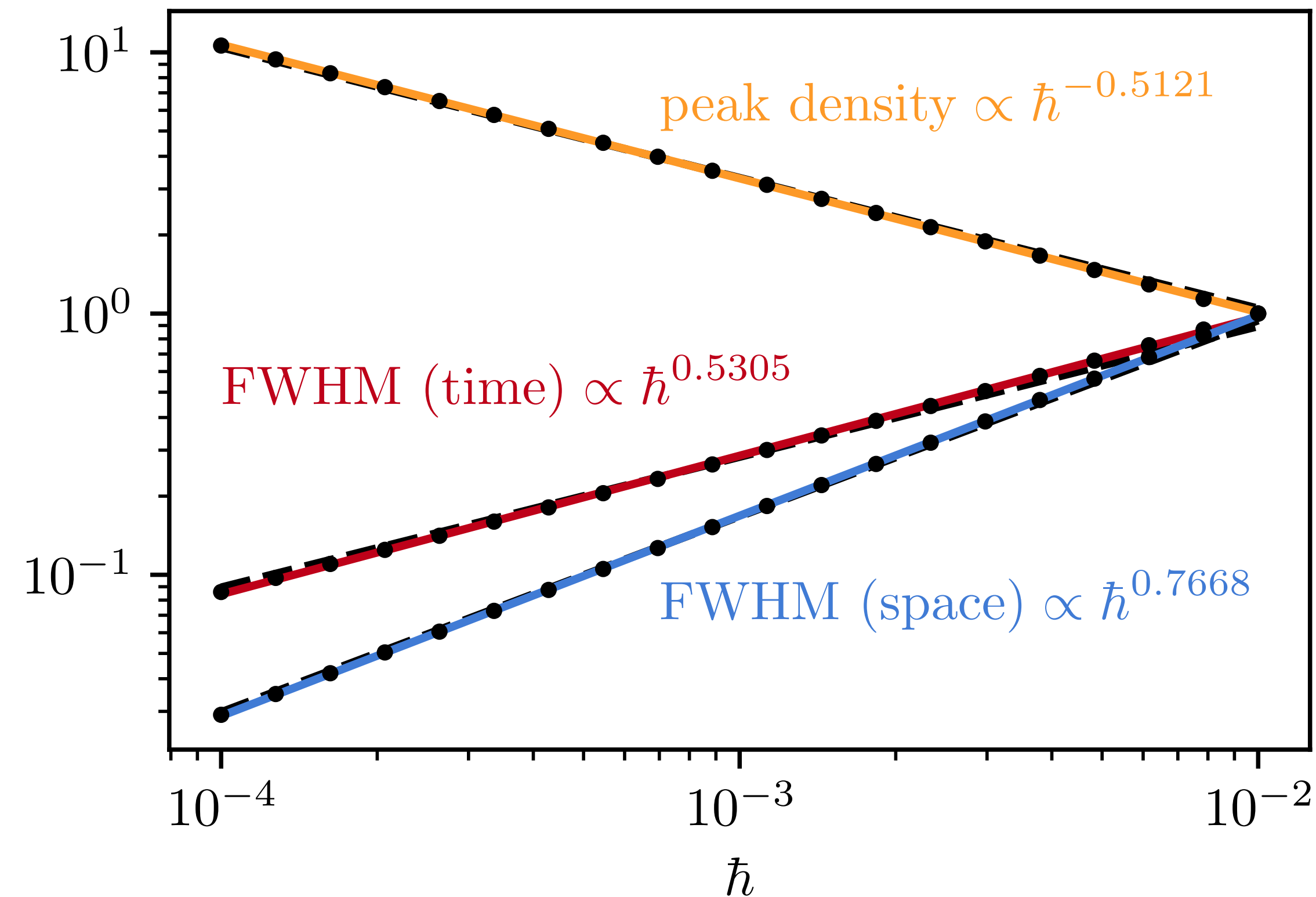
Smooth coordinate
change

Wave model ($\hbar = 0.01$)

$$\zeta_{\text{DM}}(q; x, a) = \frac{(x - q)^2}{2a} + \cos(q)$$

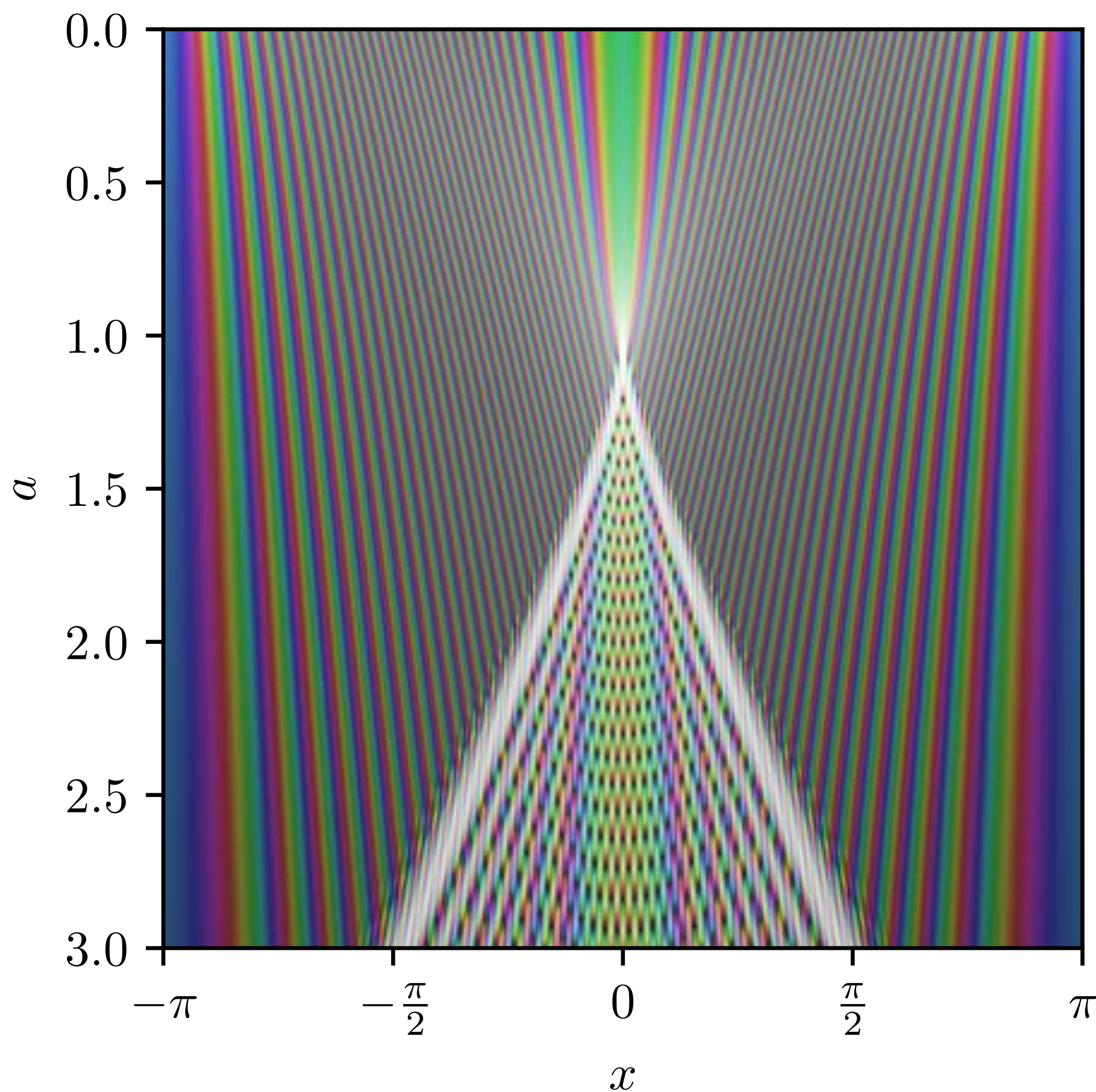


Universal properties



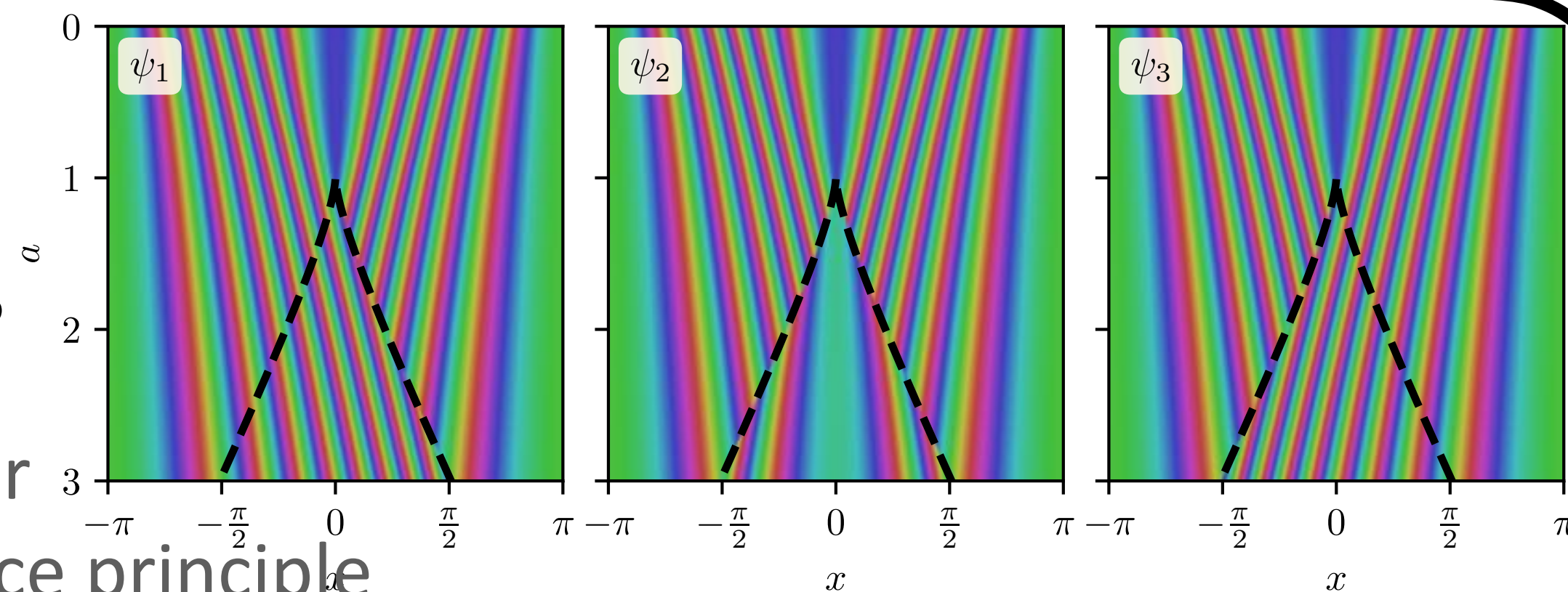
Justifies looking at simple models!

SPA + caustics



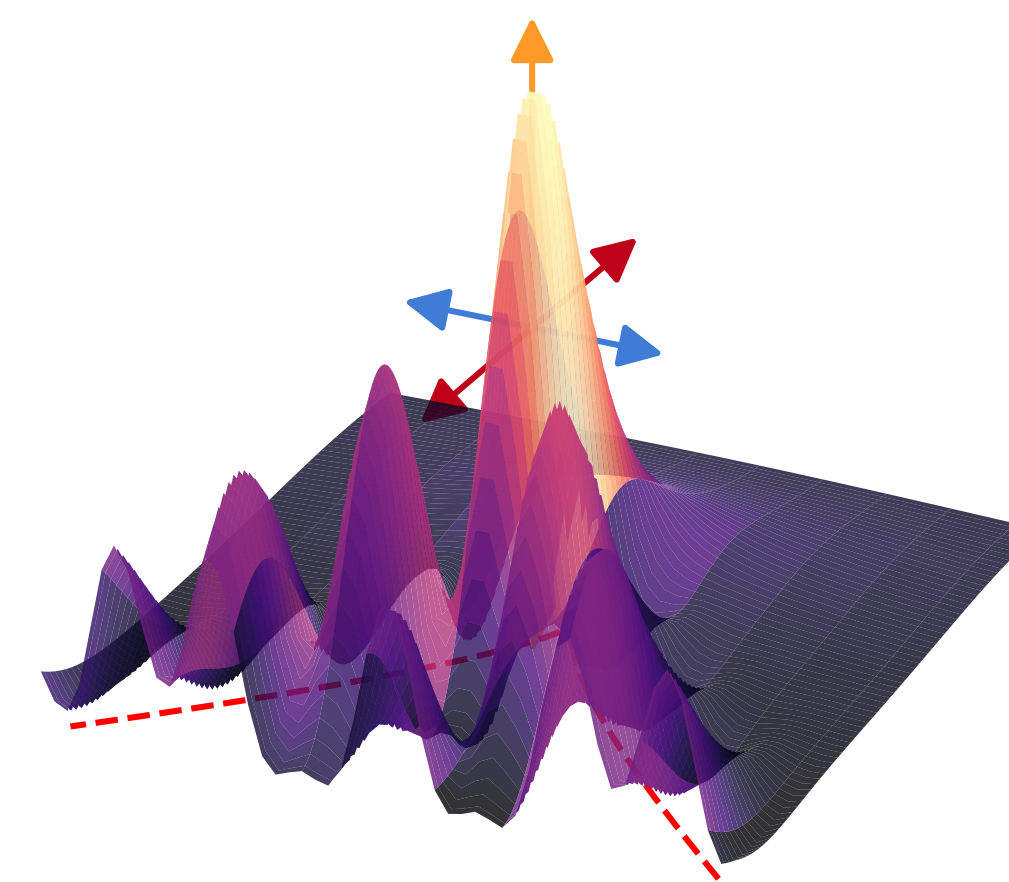
Stream components

fluid behaviour
correspondence principle



Caustic classification

divergence & fringe scalings (in \hbar)
universal features



Takeaways

Wave DM presents rich phenomenology, decorating the cosmic web

- universal caustic structures (fully classified)
- interference \sim multi-streaming
- oscillations/phase jumps \sim beyond perfect fluid

Wave models of CDM efficiently capture information beyond fluid models

- prospects for analytic modelling and complementing numerics

