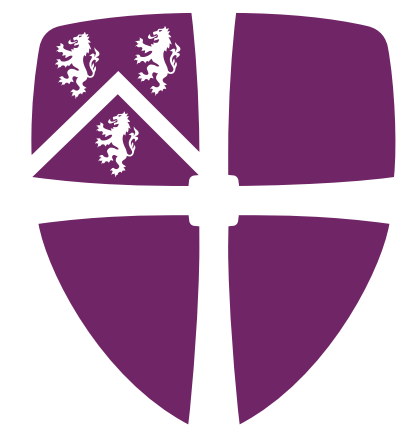


IBM Q



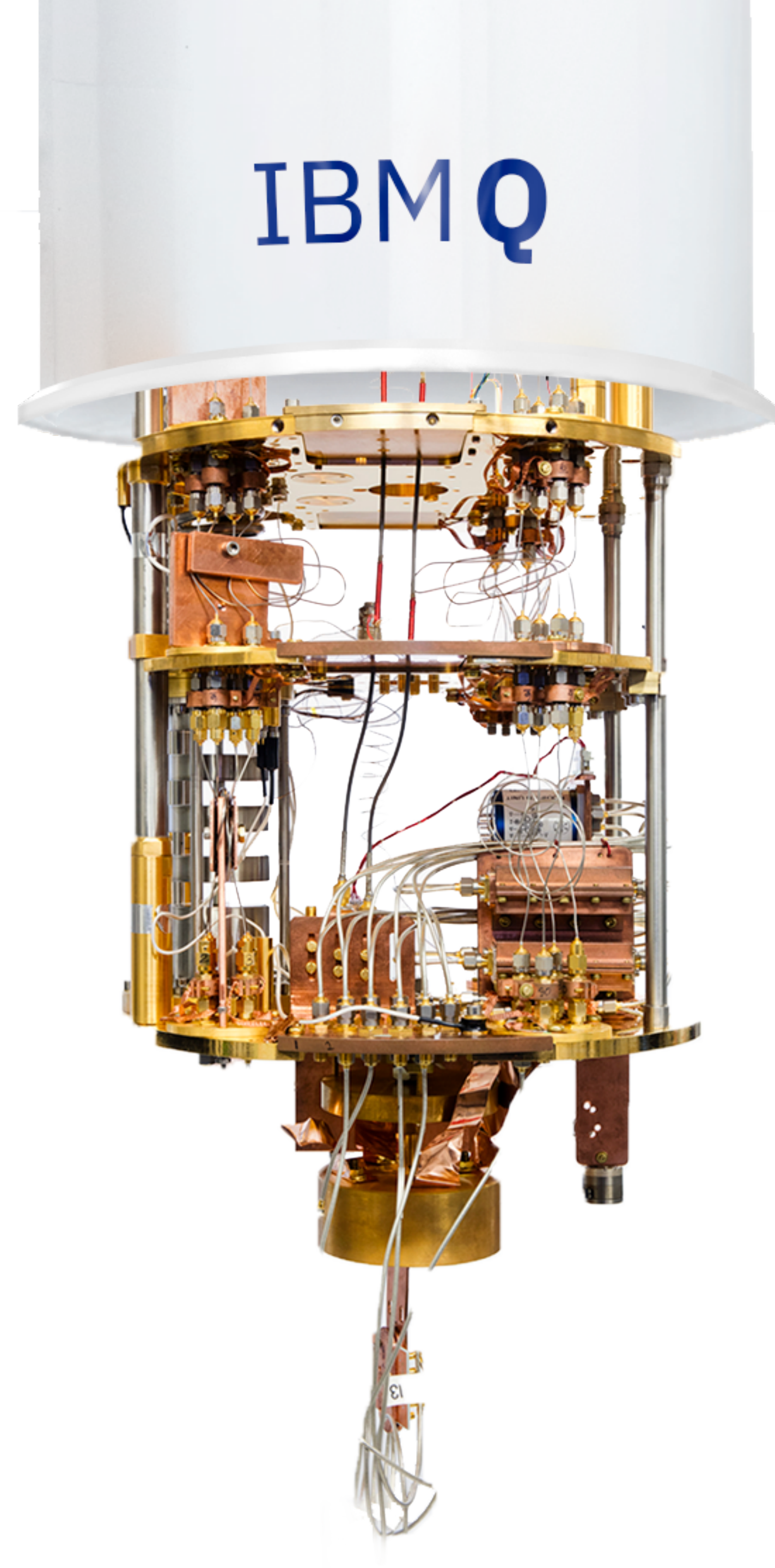
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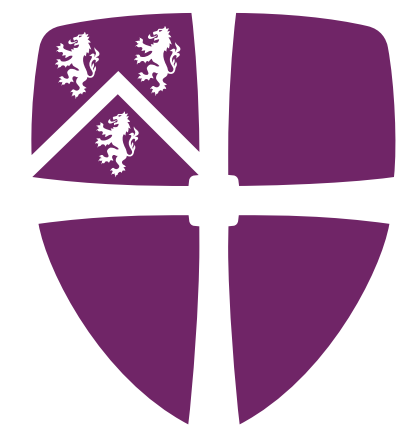
# Quantum Computing for High Energy Particle Physics

Simon Williams

IPPP Internal Seminar  
10th November 2023



IBM Q

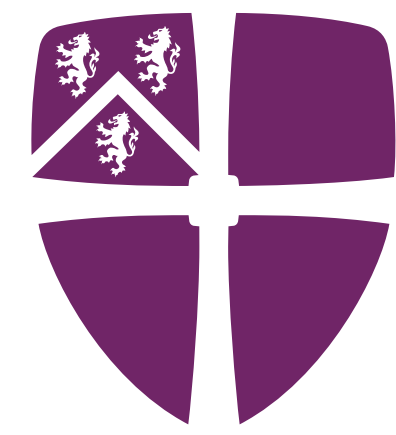


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- Quantum Computing - The Power of the Qubit
  - The Quantum Walk
- Why are we interested in High Energy Physics?
  - Event generation in high energy collisions
- Quantum Parton Showers
- Track Finding via Quantum Template Matching

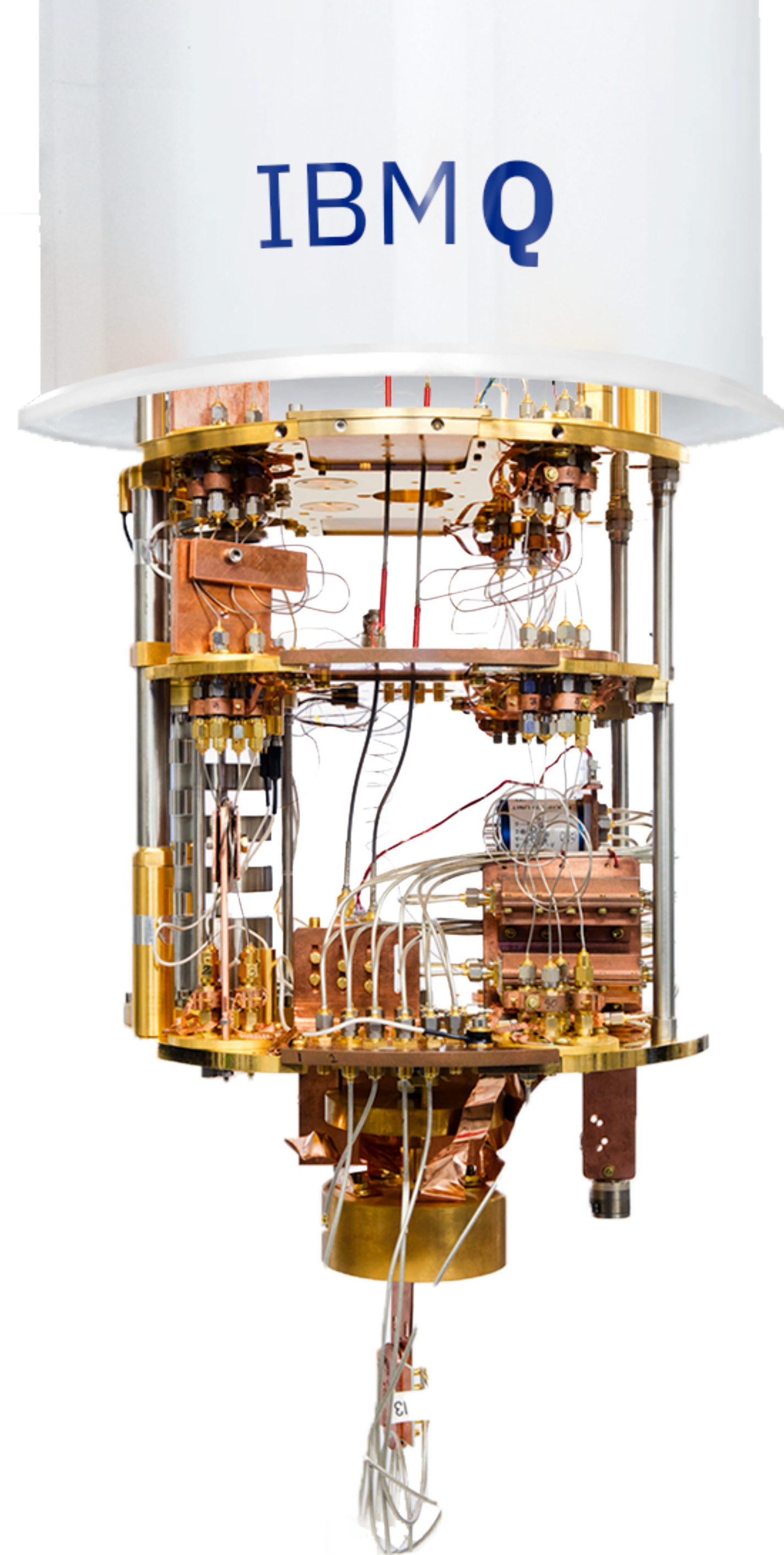
IBMQ



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# Quantum Computing The Power of the Qubit



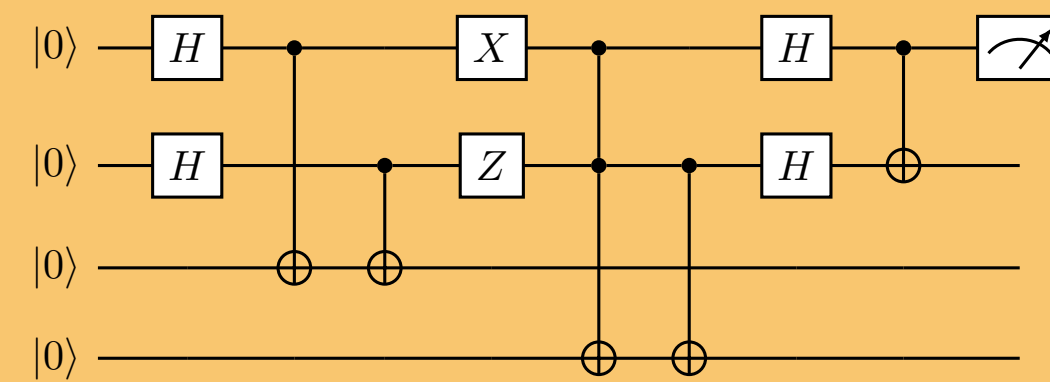
# Quantum Computing - The Power of the Qubit!



*“Nature is quantum [...] so if you want to simulate it, you need a quantum computer”*  
- Richard Feynman (1982)

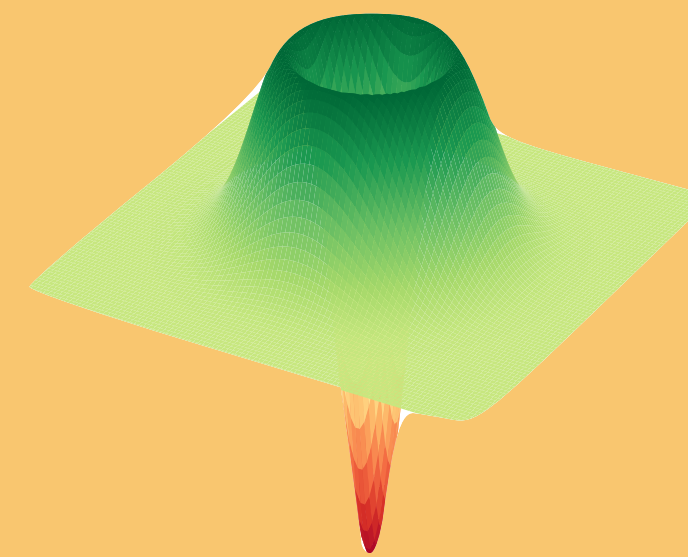
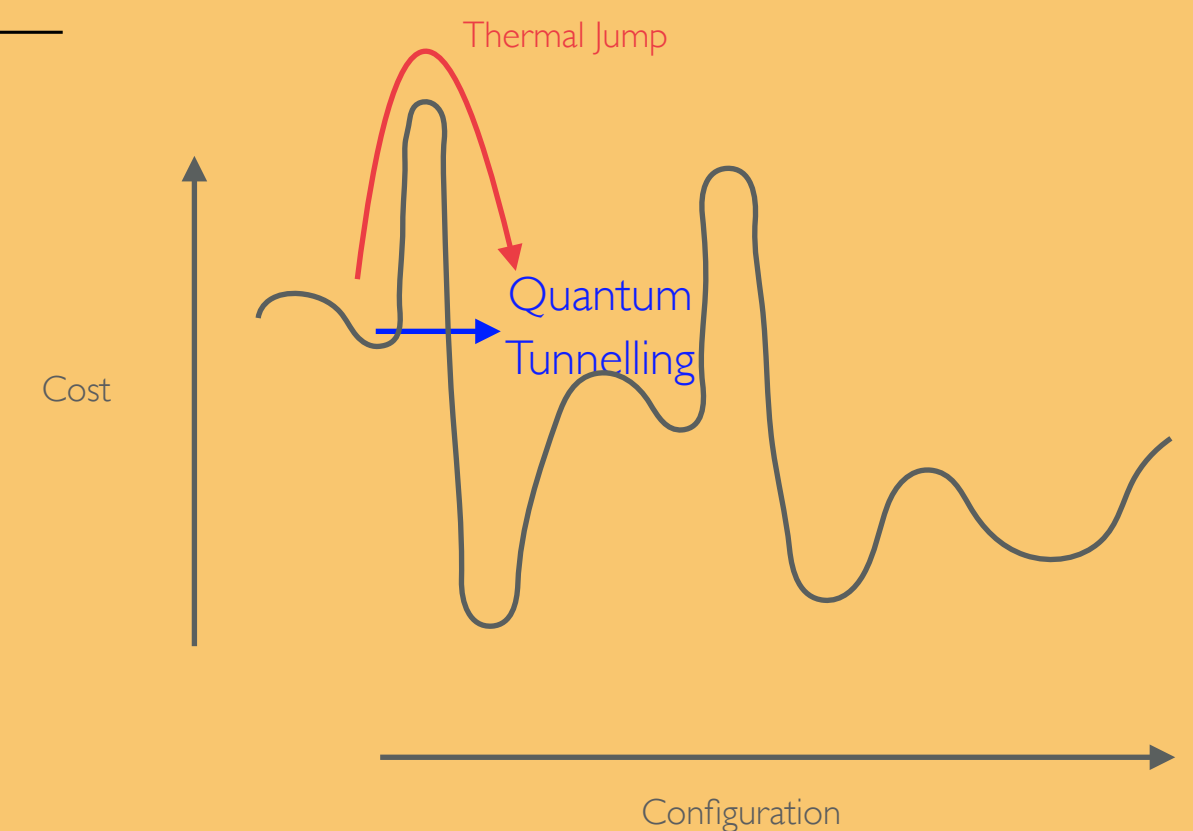
Quantum Computing has had a lot of successes since - most recently with Shor and Deutsch winning the **Breakthrough Prize** and the **2022 Nobel Prize** going to Quantum Information

## Types of Quantum Device:



Superconductor  
Quantum Computing

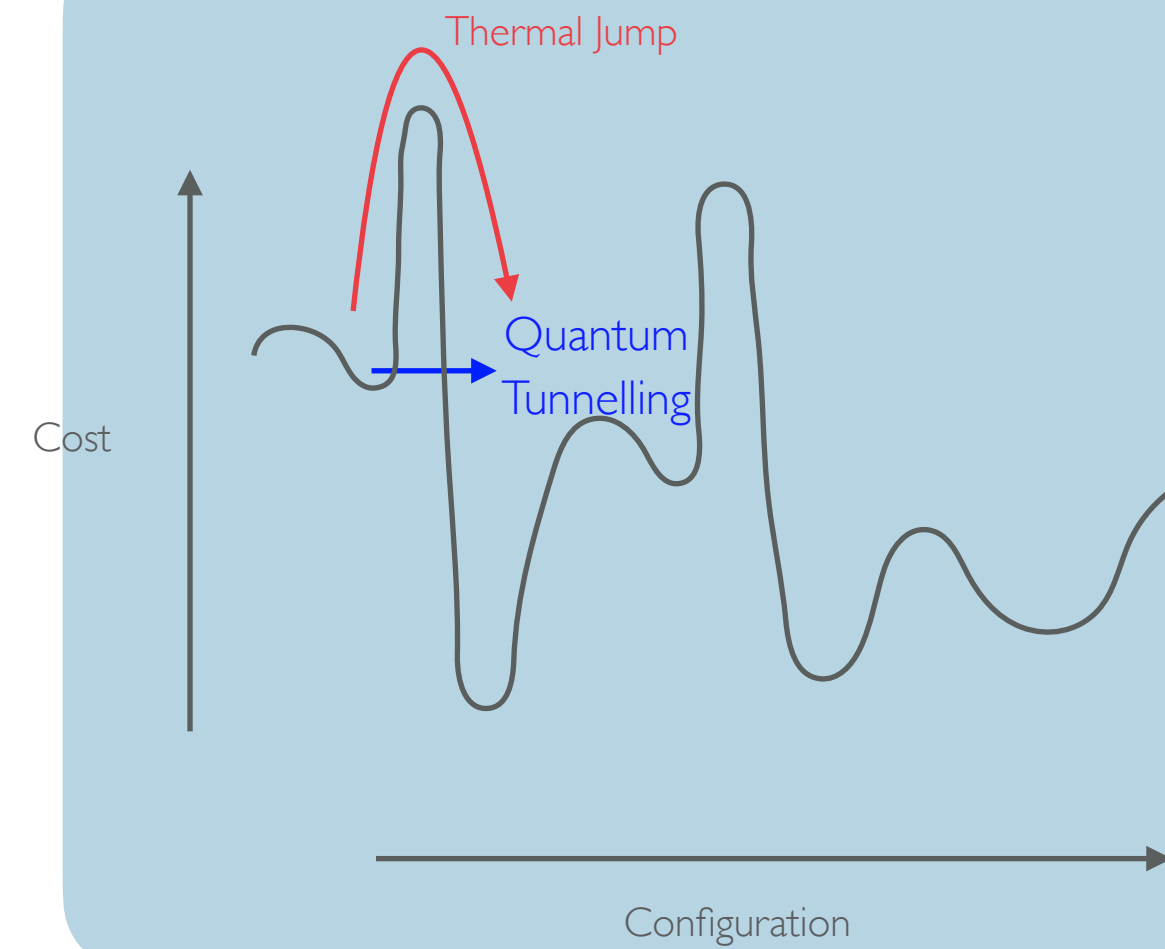
Quantum Annealing



Photonic Devices

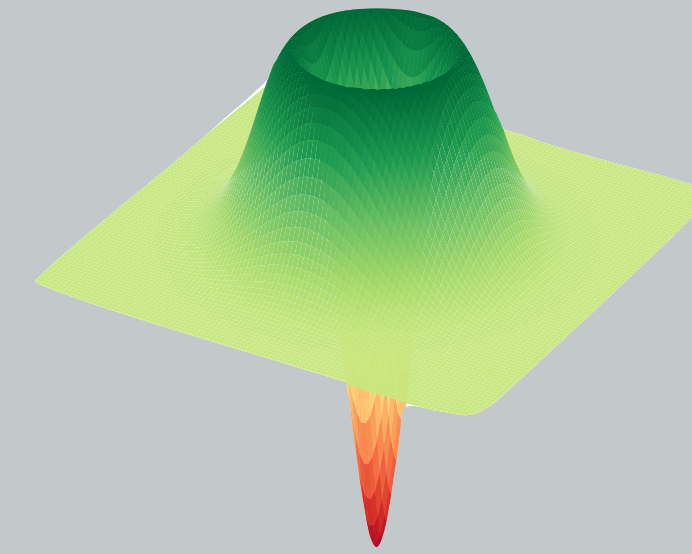
# Types of Quantum Computing Devices

## Quantum Annealing



$$H(\sigma) = - \sum_{i,j} J_{ij} \sigma_i \sigma_j - \mu \sum_j h_j \sigma_j$$

## Photonic Quantum Devices



Type of gate quantum computing, manipulating photon states

### Advantages:

- Well suited to optimisation problems

### Disadvantages:

- Uncontrollable, noisy devices
- Not universal devices

### Advantages:

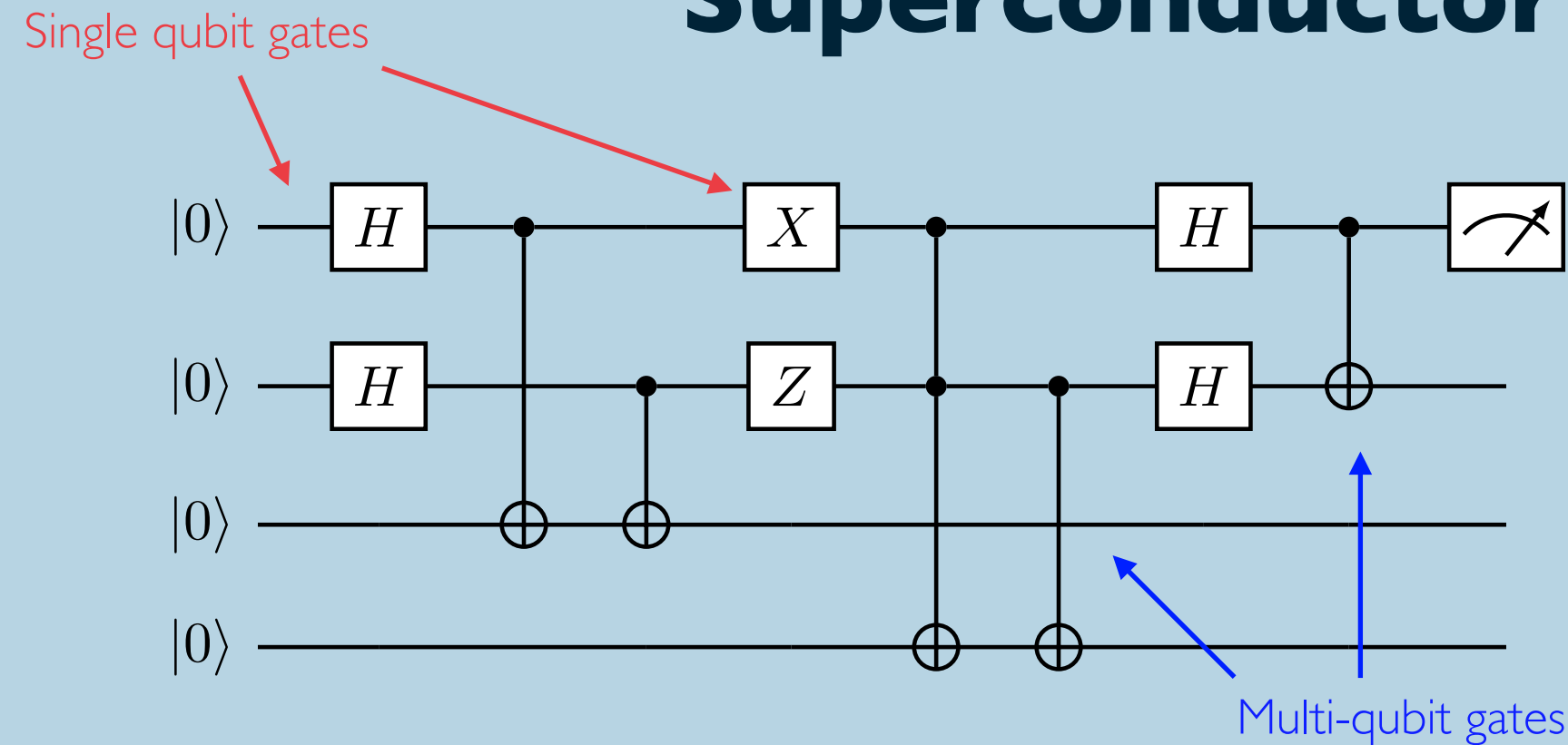
- Continuous variable devices
- Only weak interactions with environment

### Disadvantages:

- All states must be Gaussian

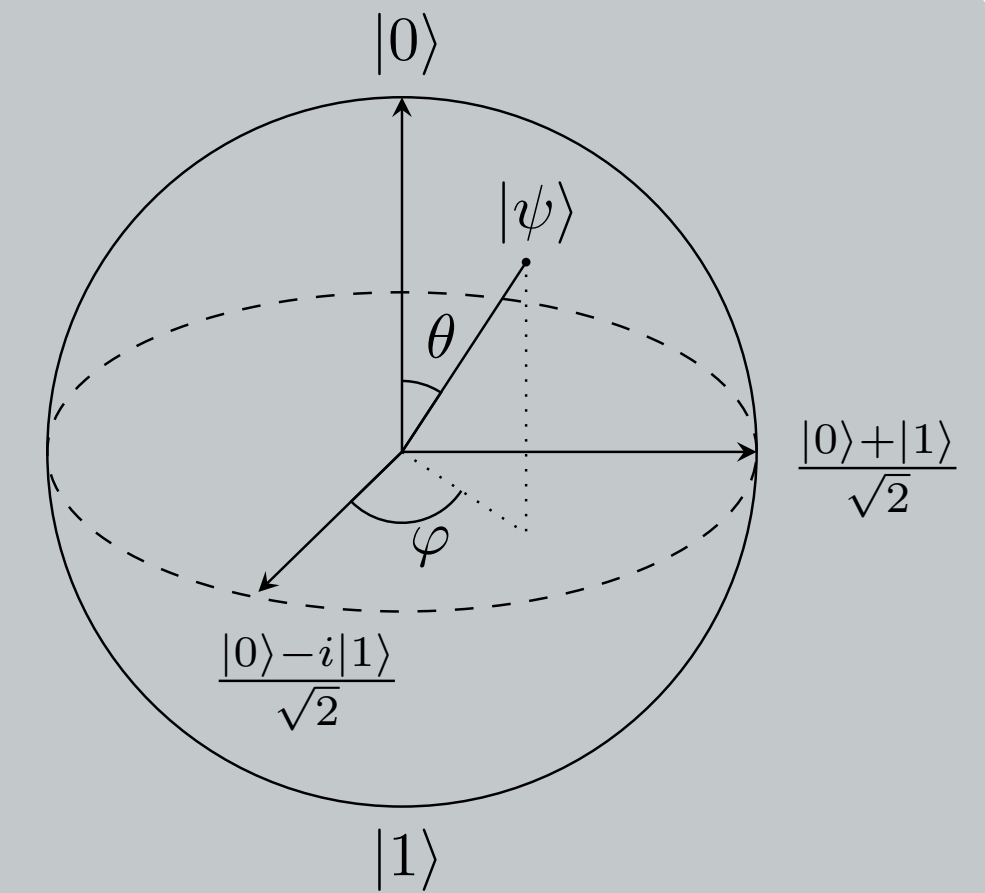
# Types of Quantum Computing Devices

## Superconductor QCs



## Qubit model:

$$|\psi\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$$



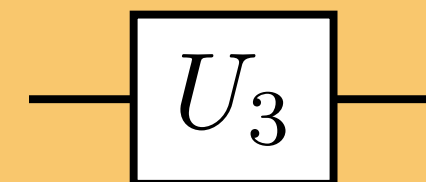
## Advantages:

- Highly controllable qubits
- Universal computation

## Disadvantages:

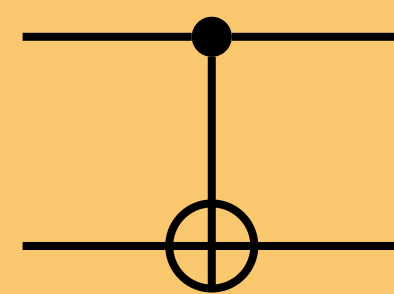
- Small number of qubits, not very fault tolerant

## Single qubit gates:



$$U_3 |0\rangle \rightarrow \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$$

## Multi-qubit gates:

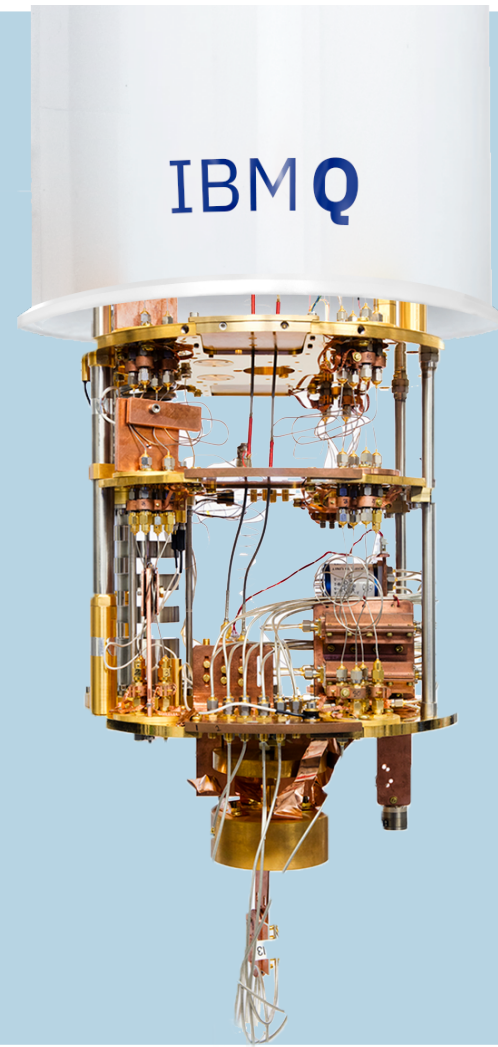


$$\begin{aligned} \text{CNOT } |00\rangle &\rightarrow |00\rangle, \text{CNOT } |10\rangle \rightarrow |11\rangle, \\ \text{CNOT } |01\rangle &\rightarrow |01\rangle, \text{CNOT } |11\rangle \rightarrow |10\rangle \end{aligned}$$

# Noisy Intermediate-Scale Quantum Devices

## **NISQ devices:**

No continuous quantum error correction, prone to large noise effects from environment.



## **Quantum errors:**

**Multiqubit qubit gates:** CNOT gates have higher associated errors than single qubit gates.

**SWAP errors:** SWAP operations require 3 CNOT gates

**T1 times:** The time it takes for an excited qubit to decay back to the ground state.

**Circuit depth!** - Compact circuits needed!

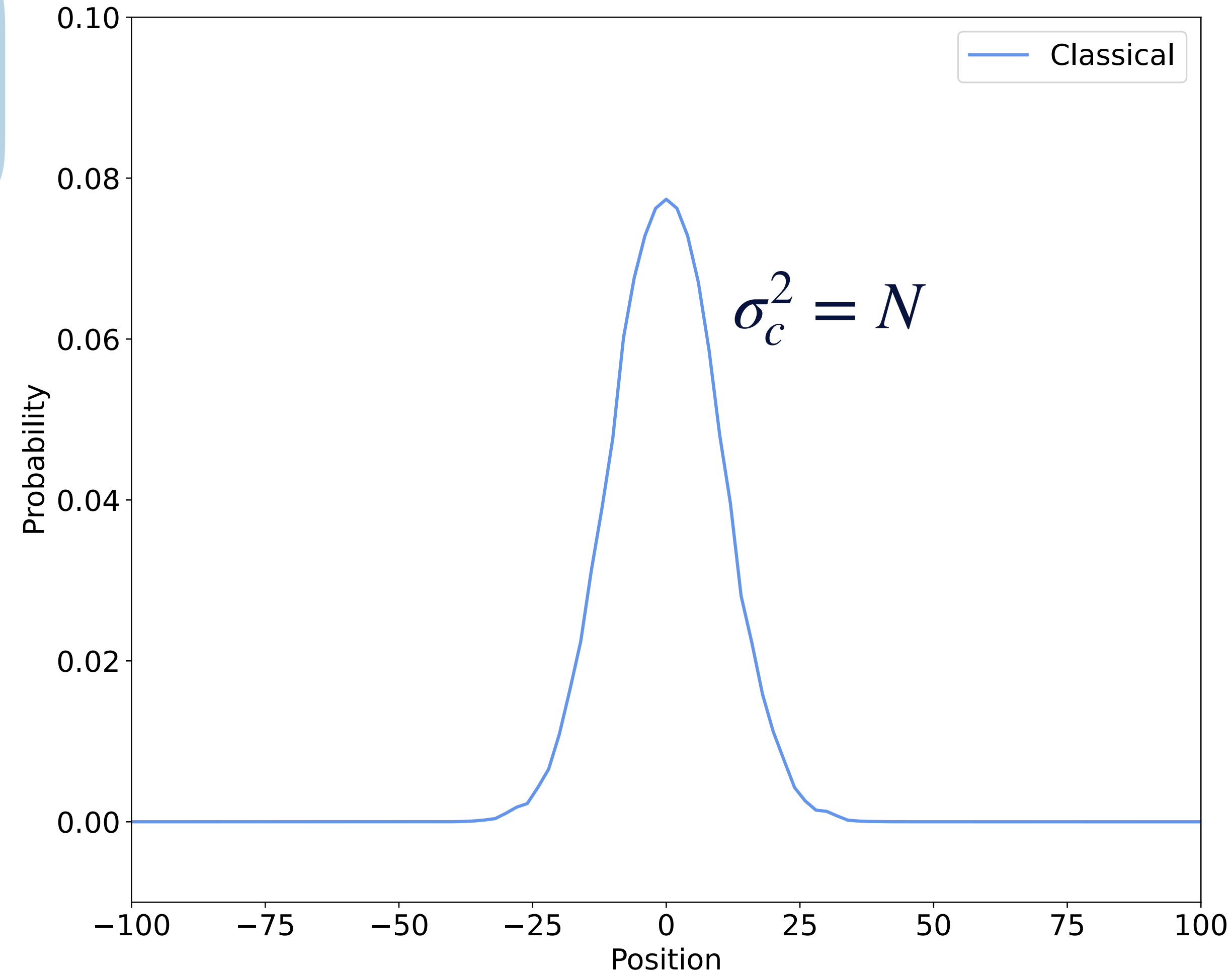
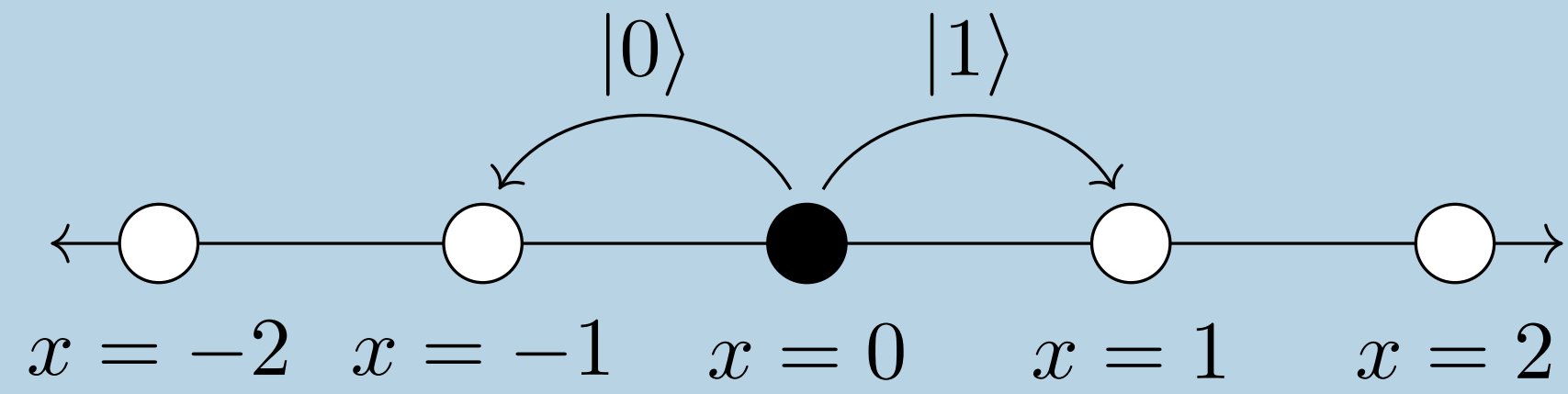
## **Transpilation:**

Loading the circuit onto the backend, transpilation can be used to optimise the circuit: **qubit and coupling mapping, noise models, etc.**

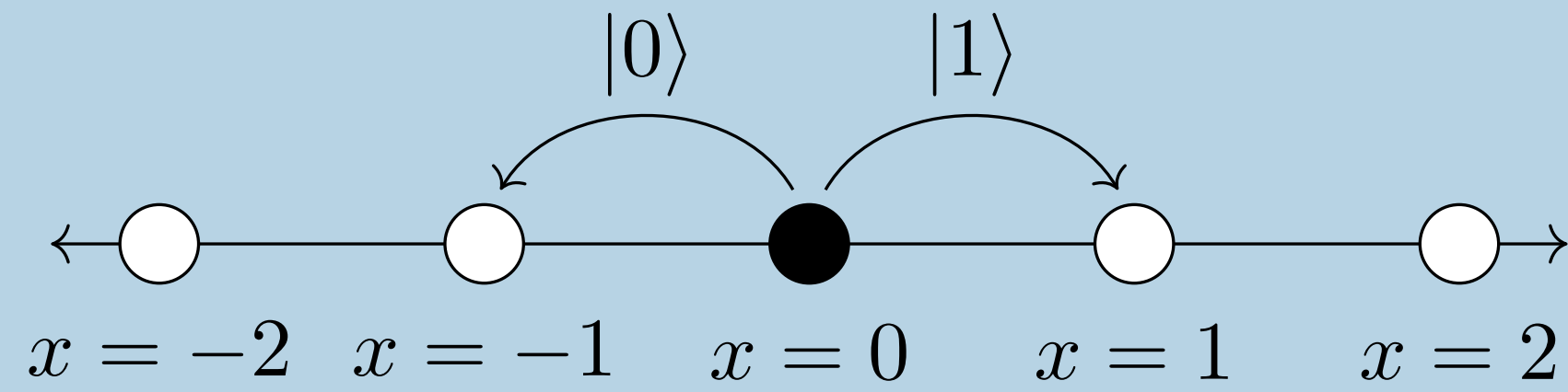
# The Quantum Walk



# The Quantum Walk

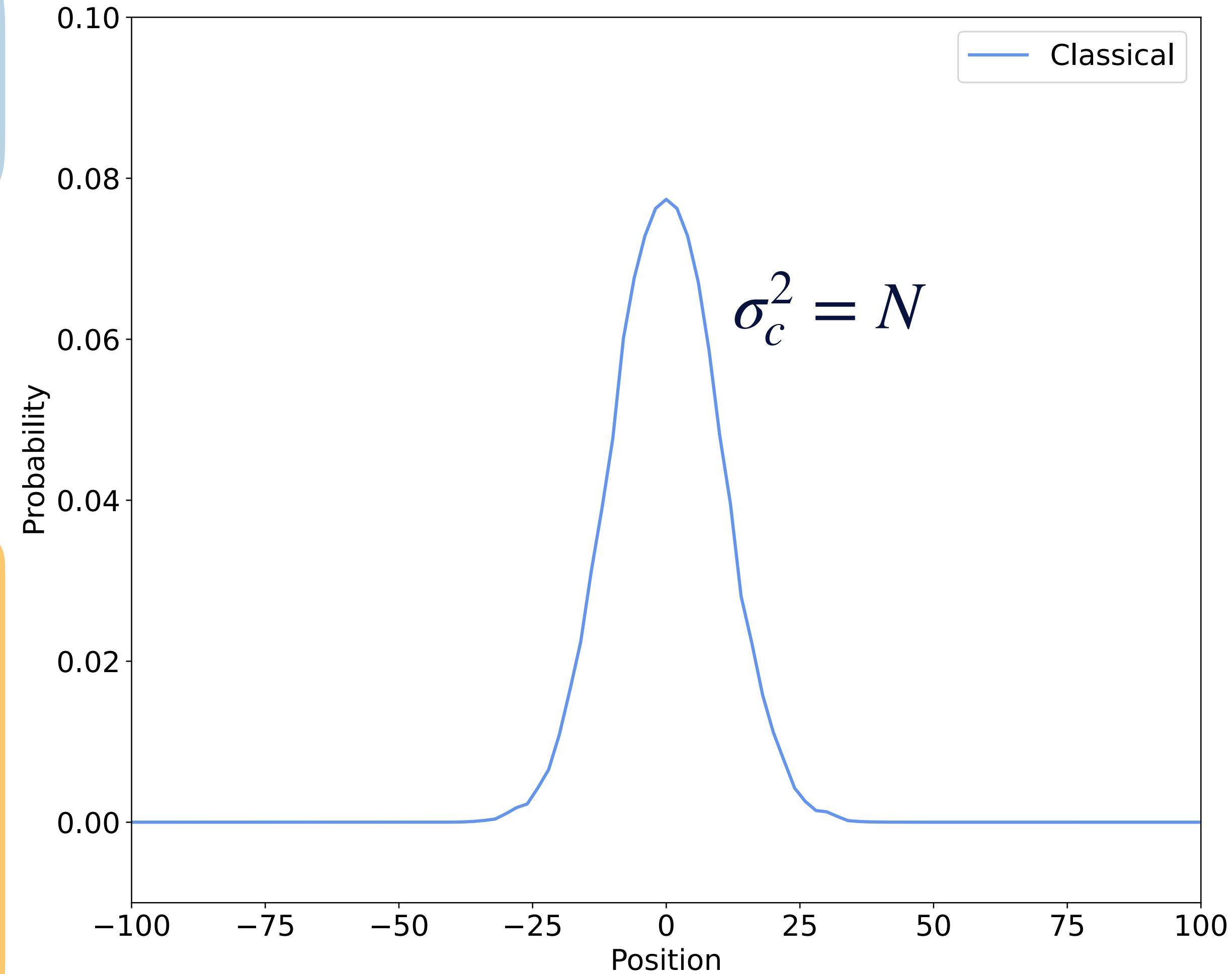


# The Quantum Walk

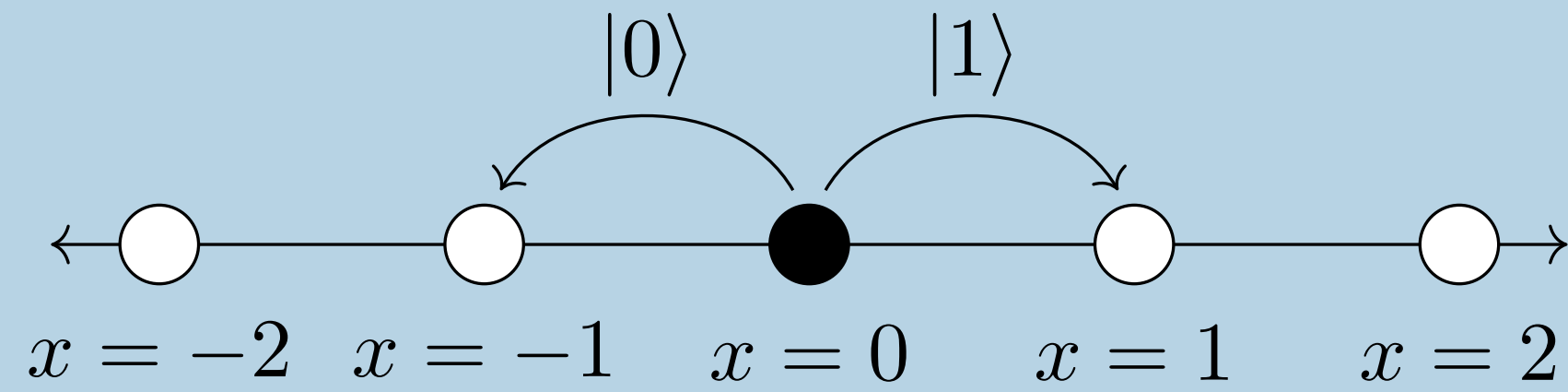


Coin  
Operation:

$$C|0\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + |1\rangle \right)$$



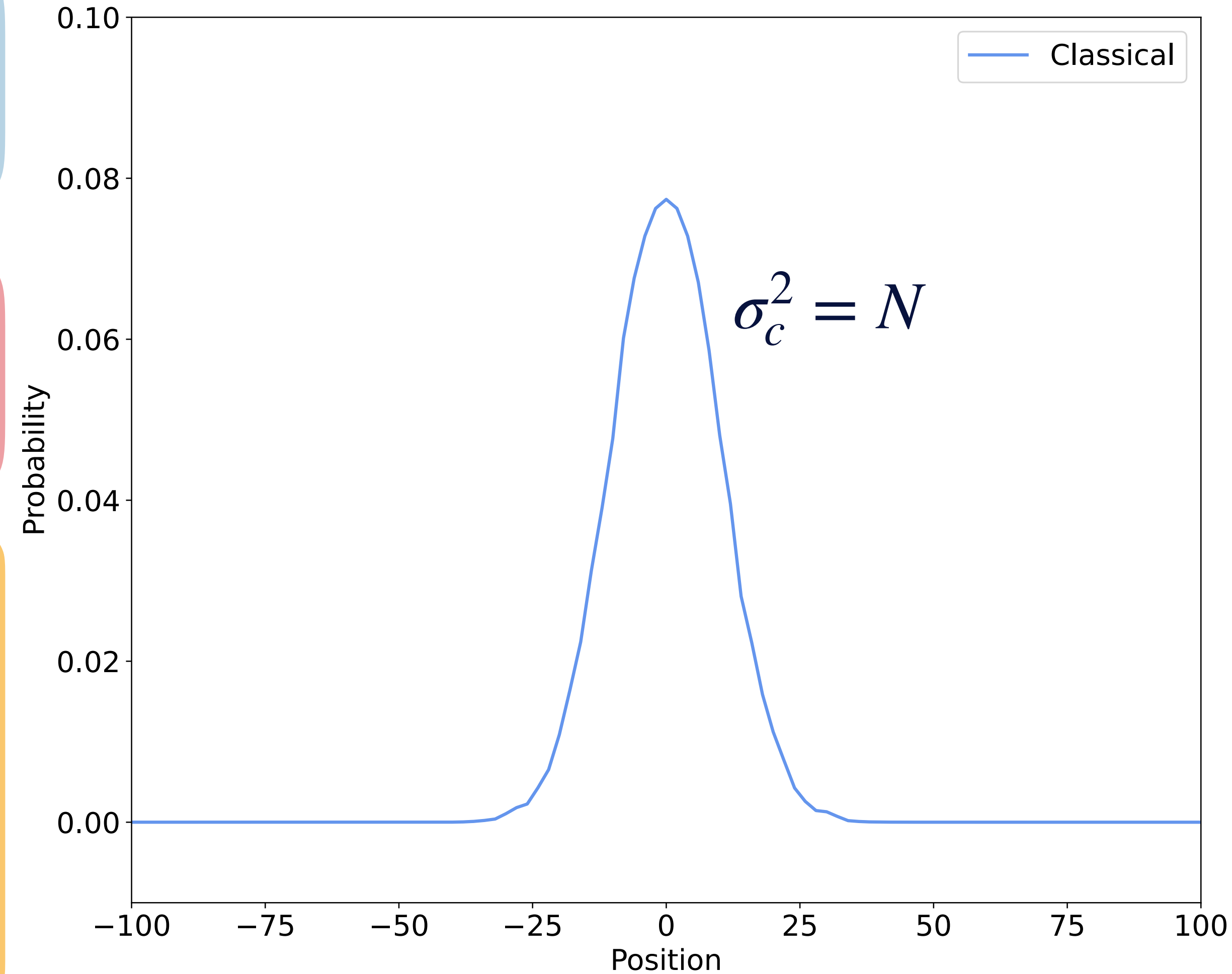
# The Quantum Walk



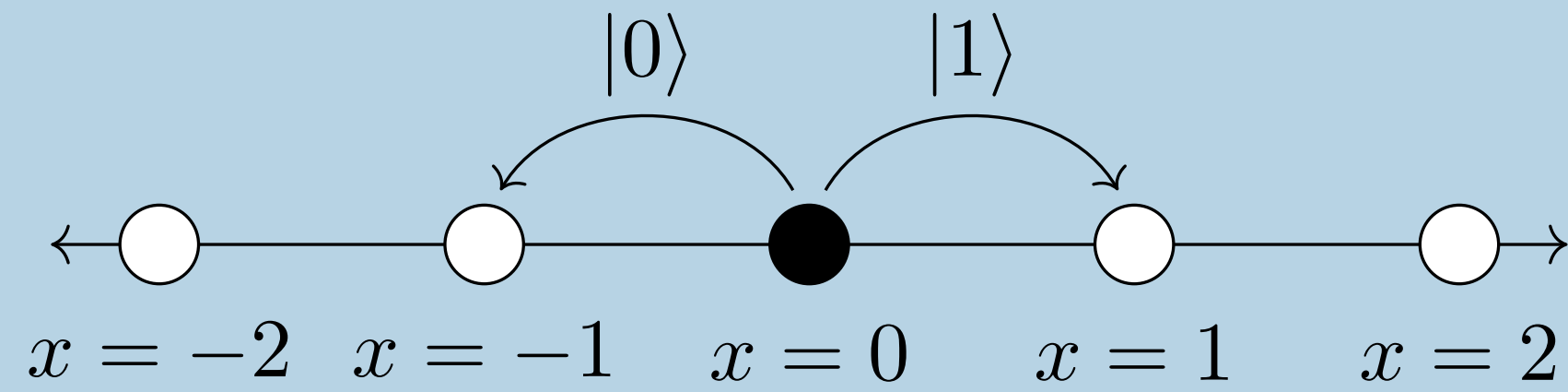
$$\left. \begin{aligned} \mathcal{H}_P &= \{ |i\rangle : i \in \mathbb{Z} \} \\ \mathcal{H}_C &= \{ |0\rangle, |1\rangle \} \end{aligned} \right\} \mathcal{H} = \mathcal{H}_C \otimes \mathcal{H}_P$$

Coin Operation:

$$C|0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$



# The Quantum Walk



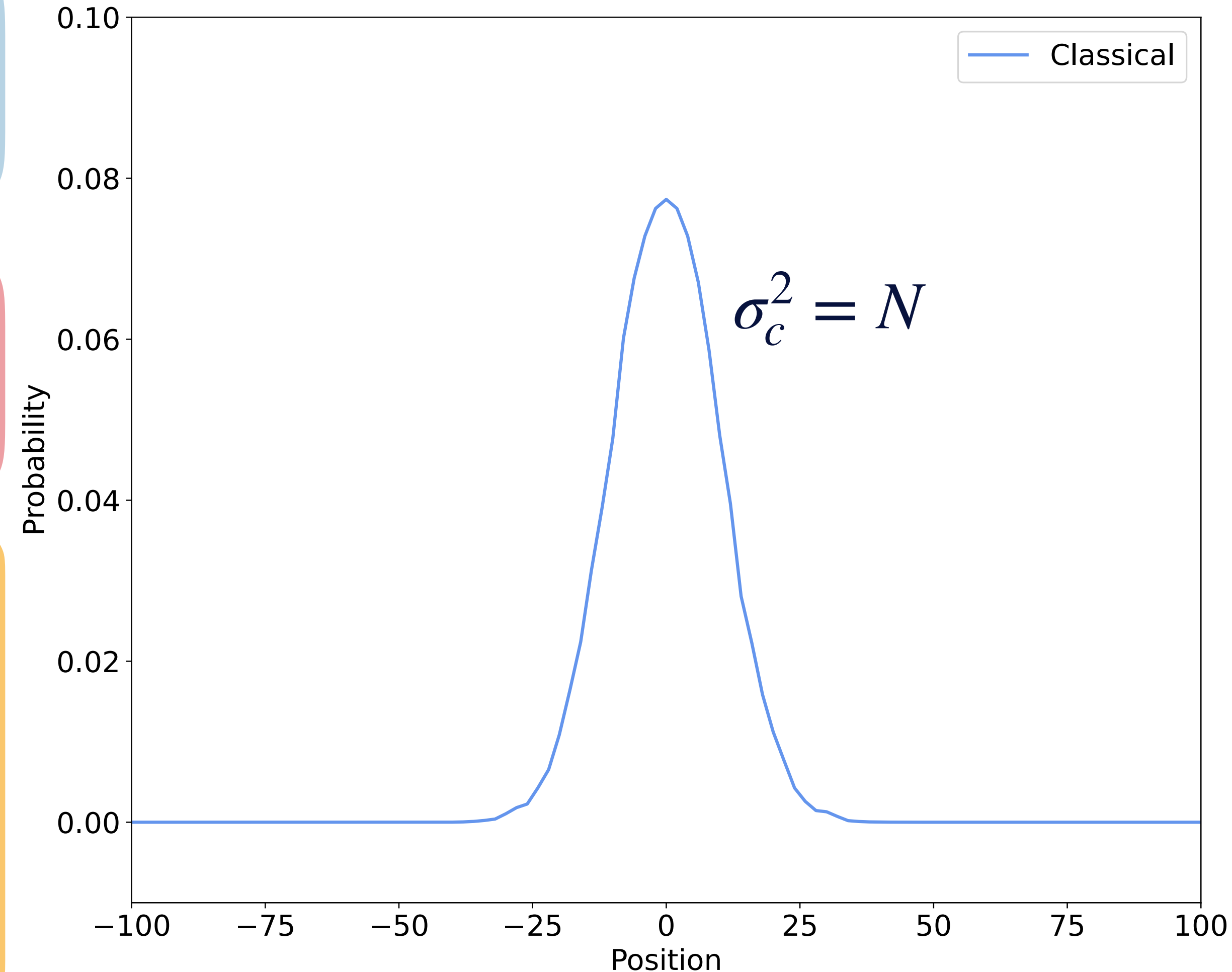
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Unitary Transformation:

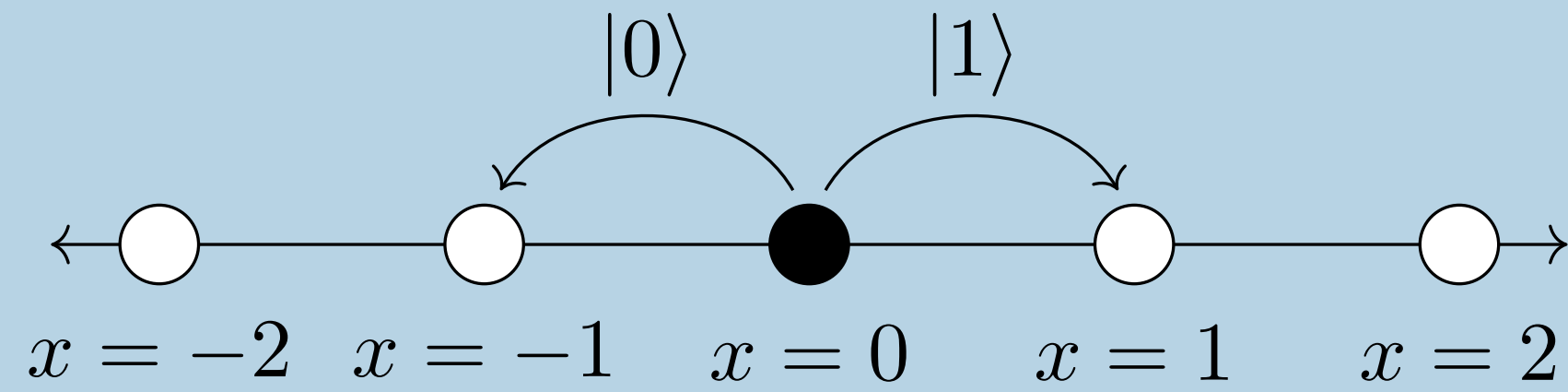
$$U = S \cdot (C \otimes I)$$

Coin Operation:

$$C|0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$



# The Quantum Walk



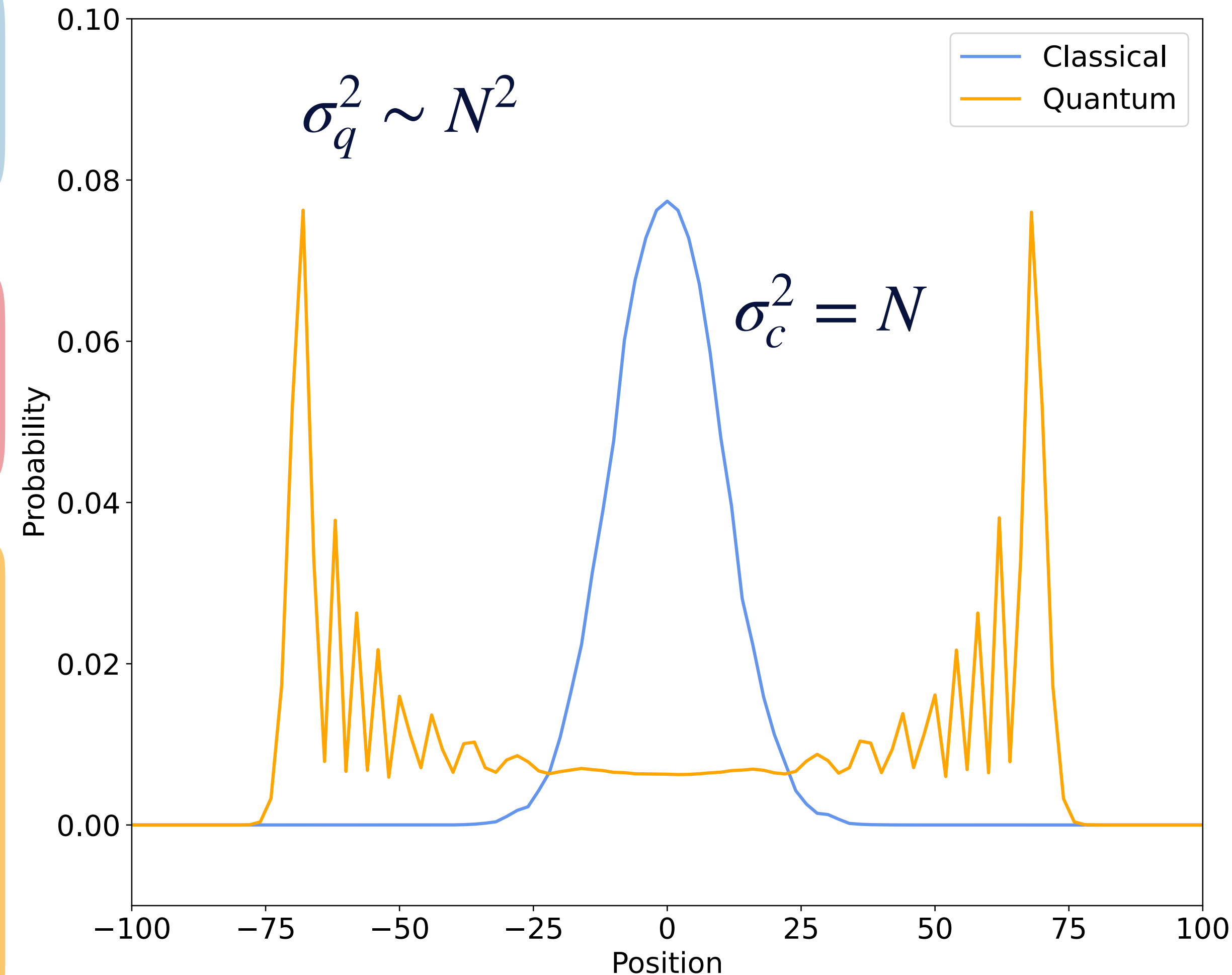
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Unitary Transformation:

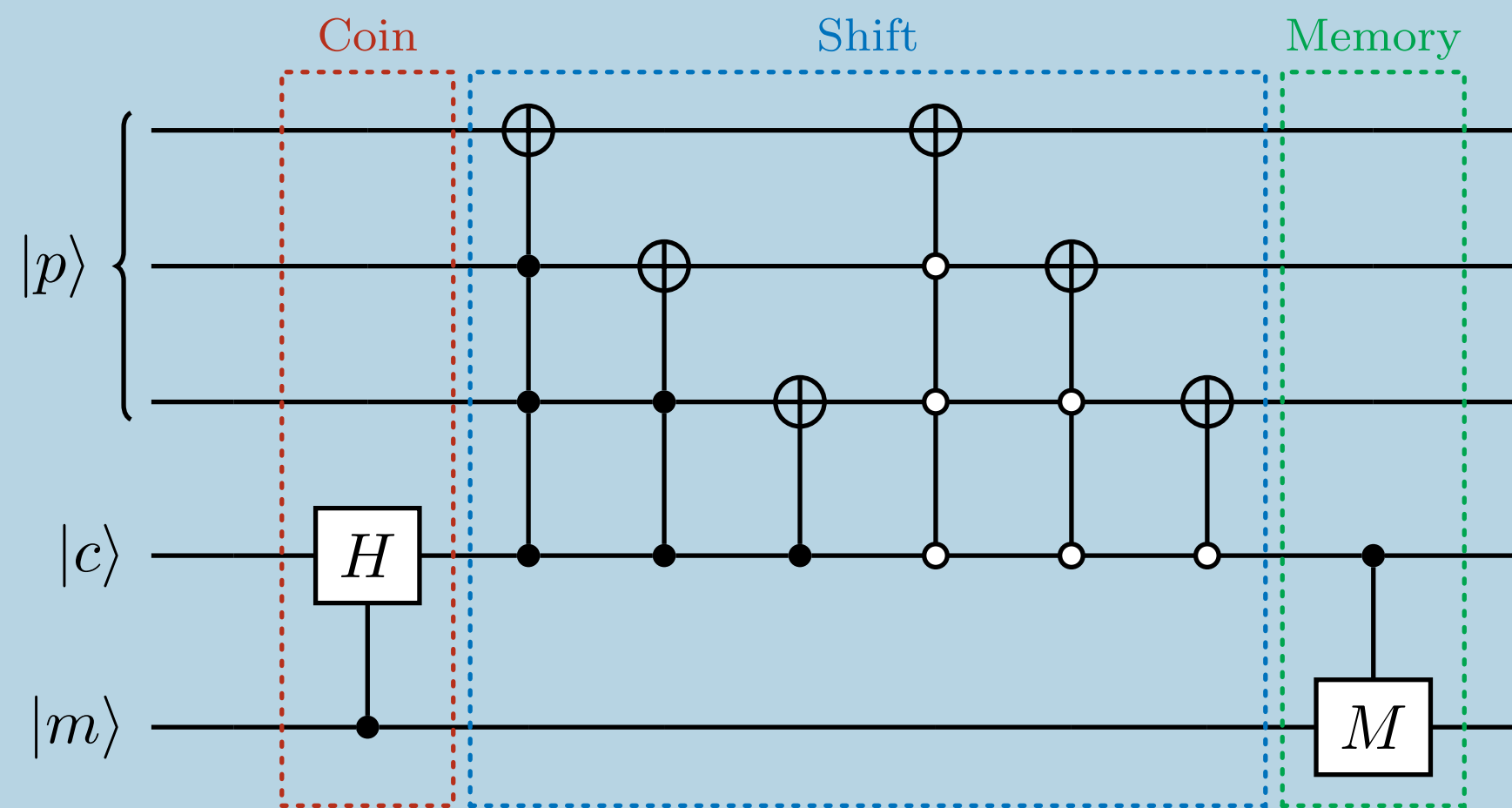
$$U = S \cdot (C \otimes I)$$

Coin Operation:

$$C|0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$



# Quantum Walks with Memory



## Qubit model:

Augment system further by adding an additional memory space

$$\mathcal{H} = \mathcal{H}_P \otimes \mathcal{H}_C \otimes \mathcal{H}_M$$

## Advantages:

- Arbitrary dynamics
- Classical dynamics in unitary evolution

## Disadvantages:

- Tight conditions on quantum advantage

## Quantum Parton Showers:

Quantum Walks with memory have proven to be very useful for quantum parton showers.

K. Bepari, S. Malik, M. Spannowsky and SW, Phys. Rev. D 106 (2022) 5, 056002

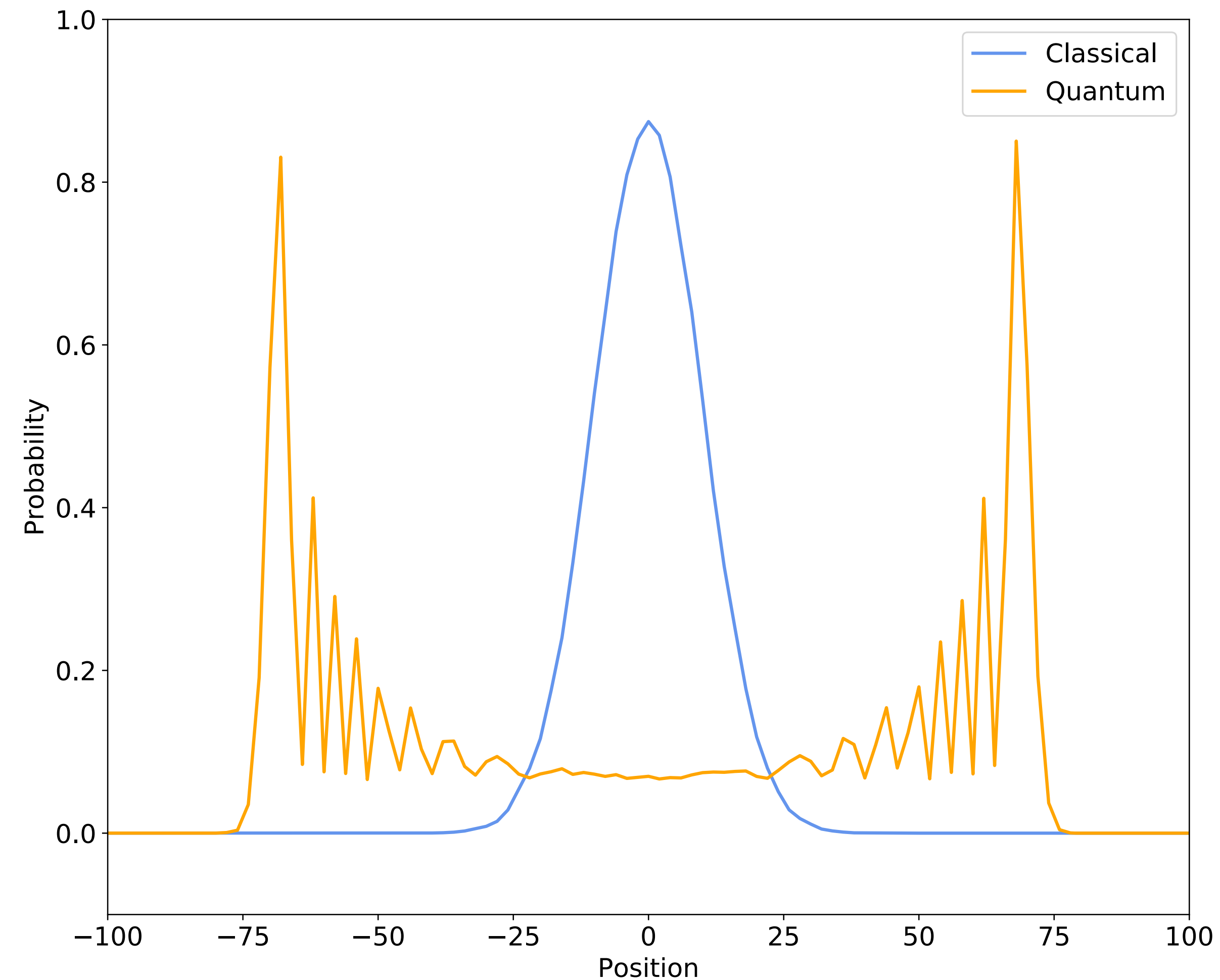
# Speed up via Quantum Walks

Quantum Walks have long be conjectured to achieved at least **quadratic speed up**

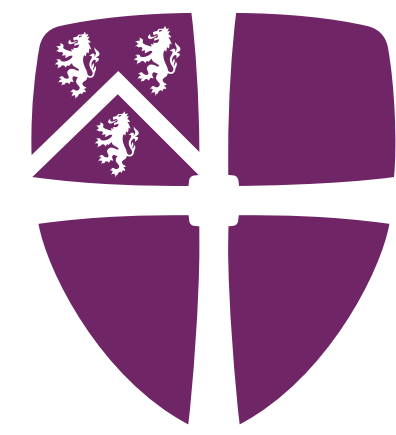
Szegedy Quantum Walks have been proven to achieve quadratic speed up for **Markov Chain Monte Carlo**

This has been proven under the condition that the MCMC algorithm is **reversible and ergodic**

Work is ongoing to prove this is true for all QWs, but latest upper limits are on par with classical RW



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**Why are we interested in High Energy  
Physics?**



# Event Generation - What's the problem?

SciPost Phys. Codebases 8 (2022)

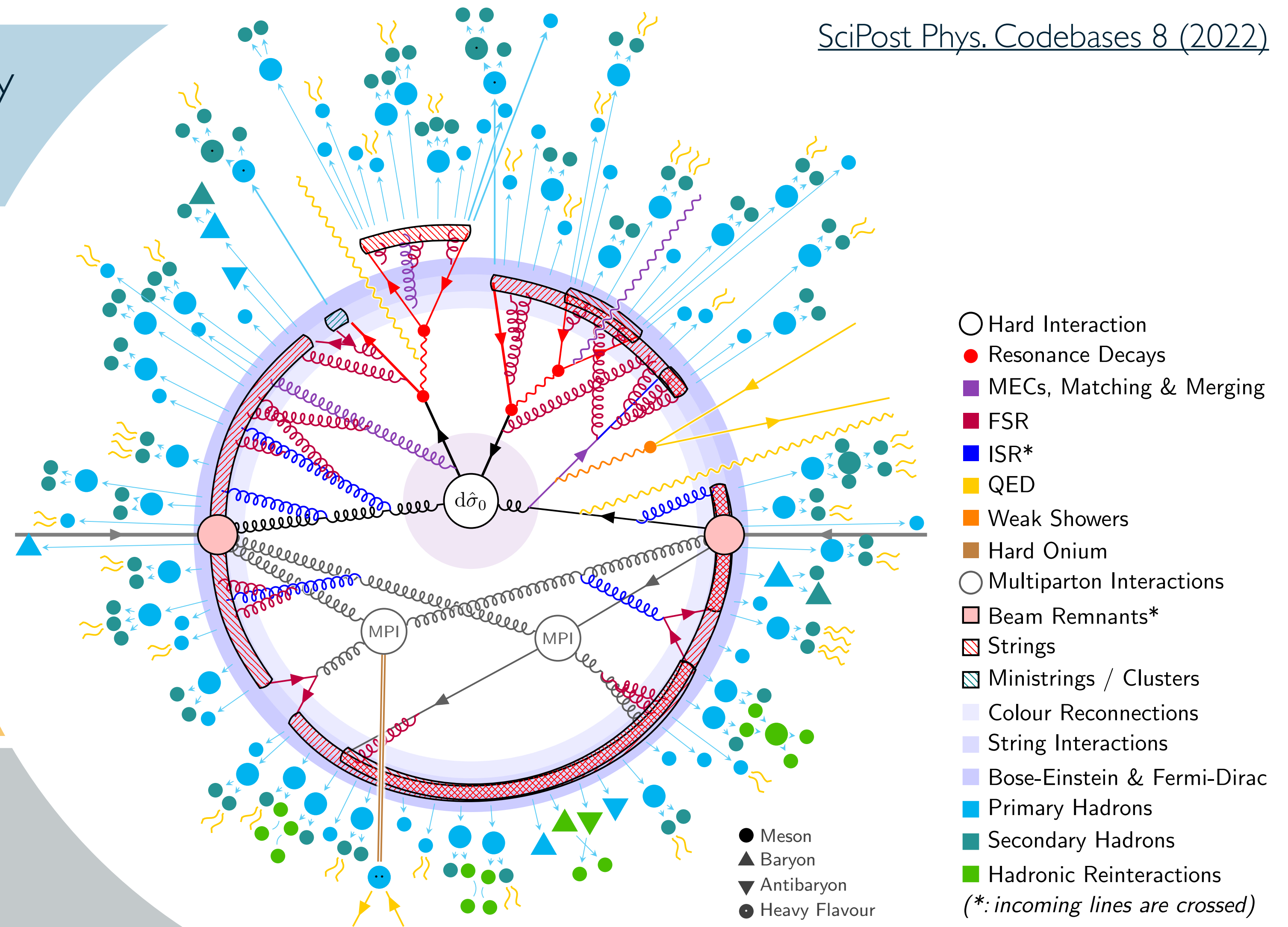
Typical hadron-hadron collisions are highly complex resulting in  $O(1000)$  particles

The theoretical description of collision events is **highly complex**

## Monte Carlo Event

**Generators** have been the most successful approach to simulating particle collisions

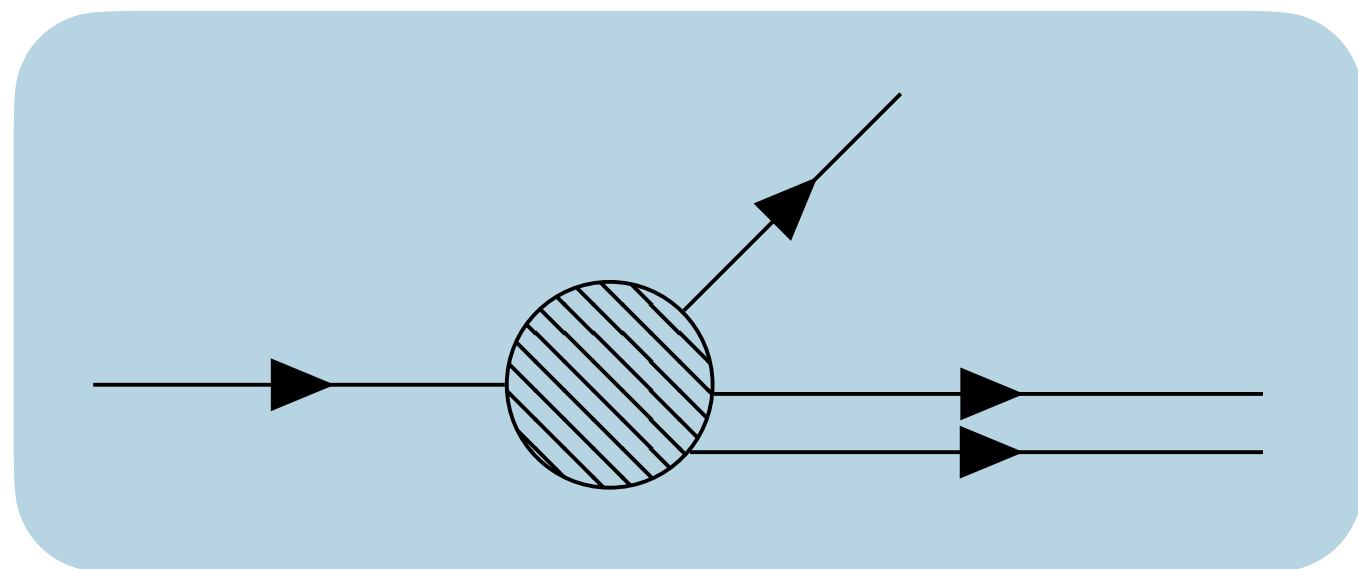
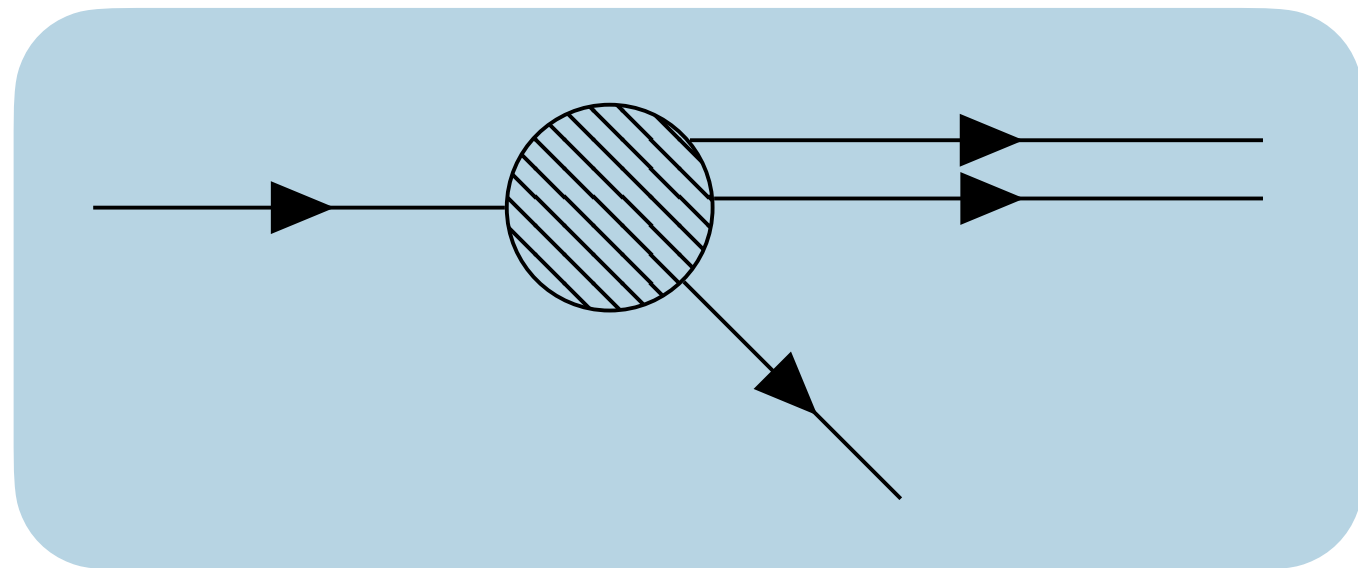
MC Event Generators exploit **factorisation theorems** in QCD -



# Event Generation - What's the problem?

# Event Generation - What's the problem?

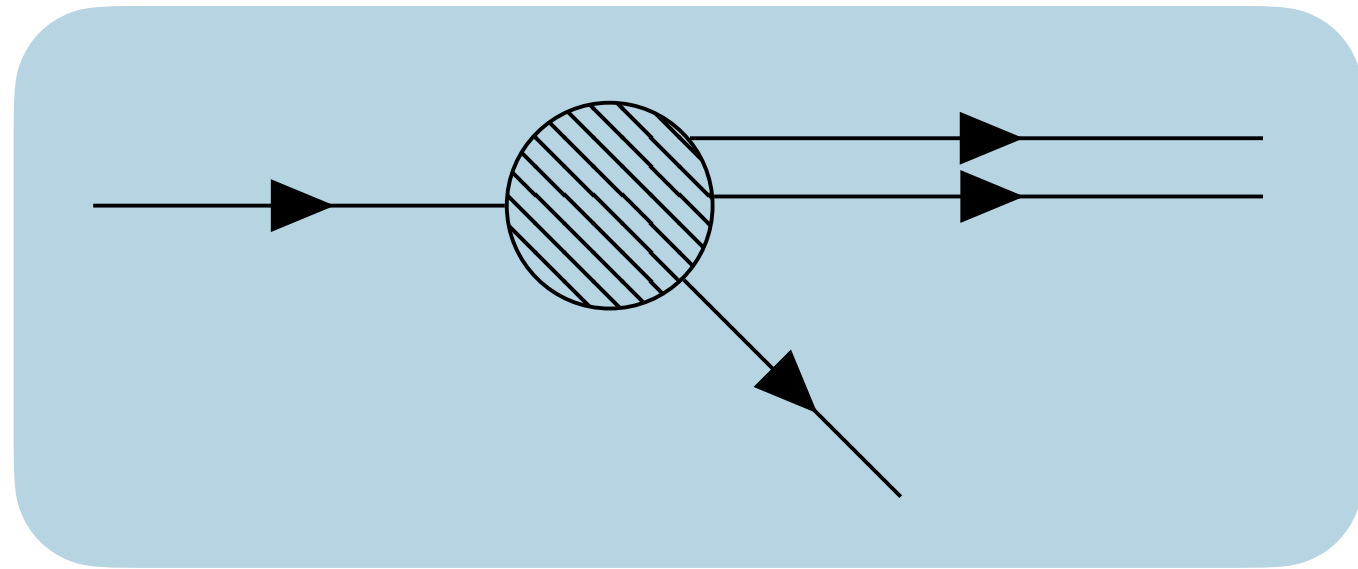
Parton Density Functions



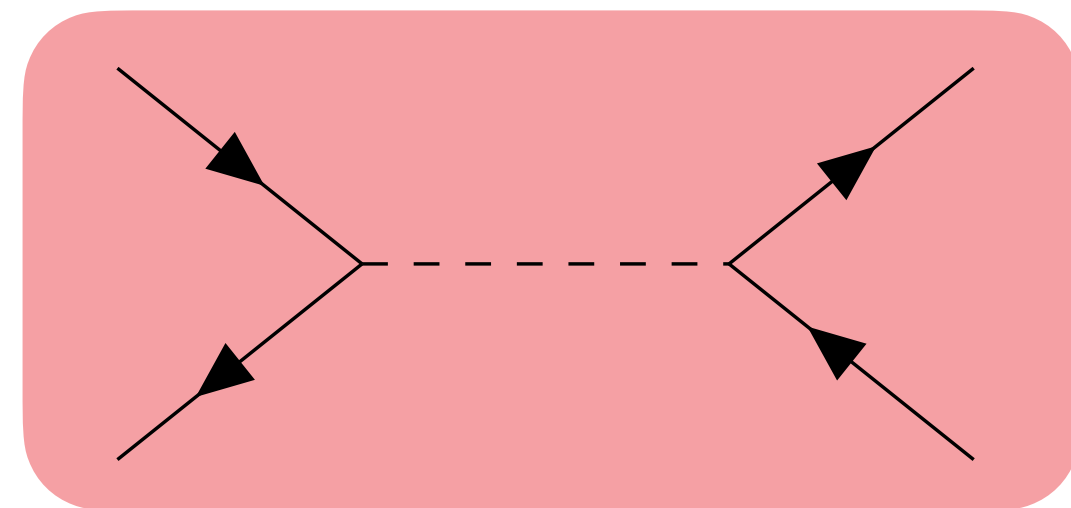
[Phys. Rev. D 103, 034027](#)

# Event Generation - What's the problem?

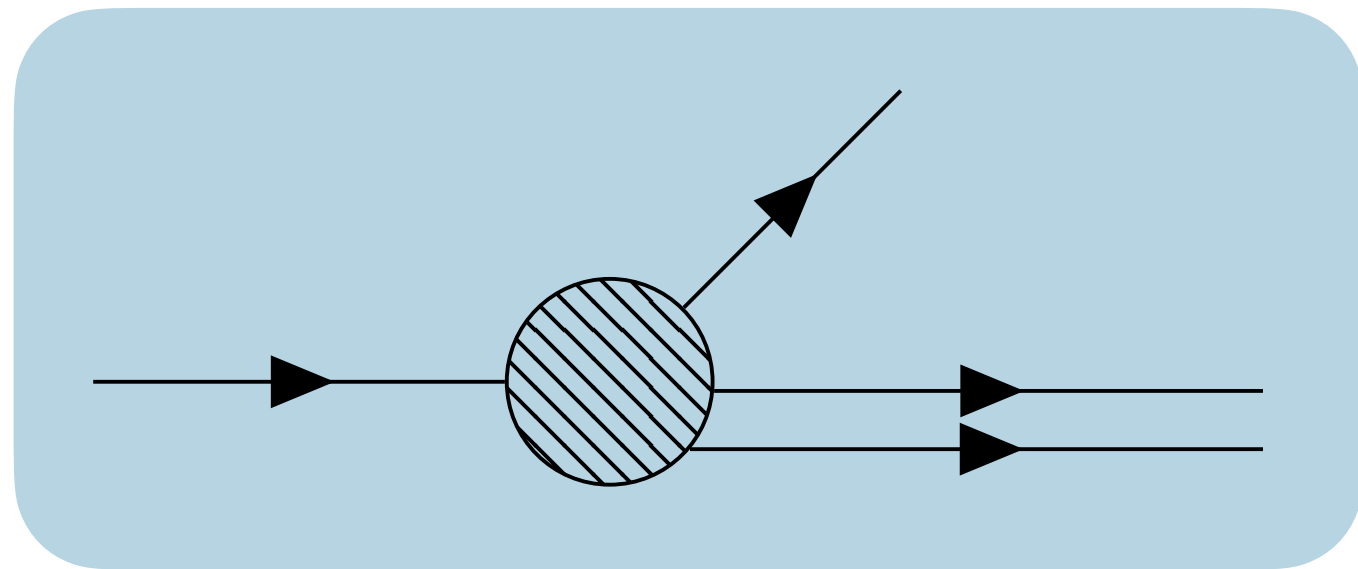
Parton Density Functions



Hard Process



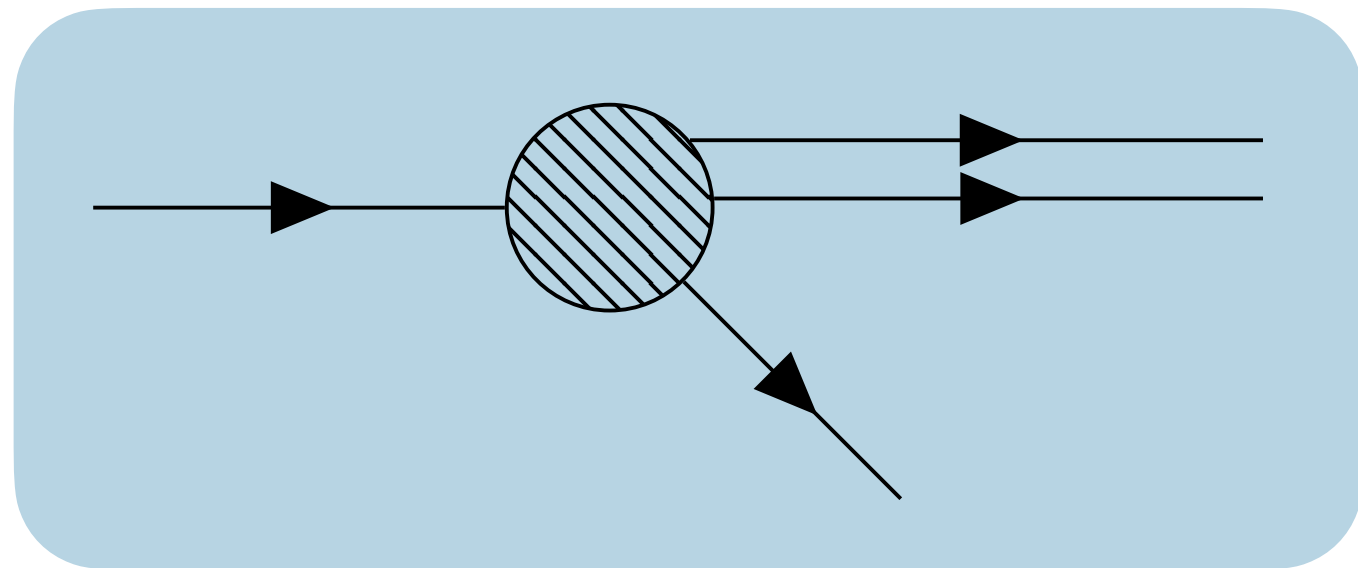
[Phys. Rev. D 103, 076020](#)



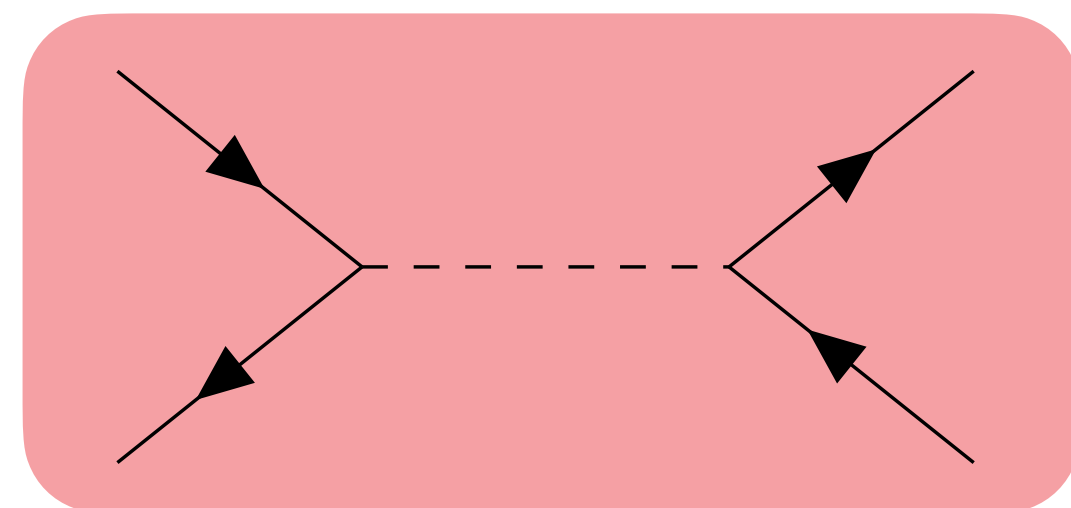
[Phys. Rev. D 103, 034027](#)

# Event Generation - What's the problem?

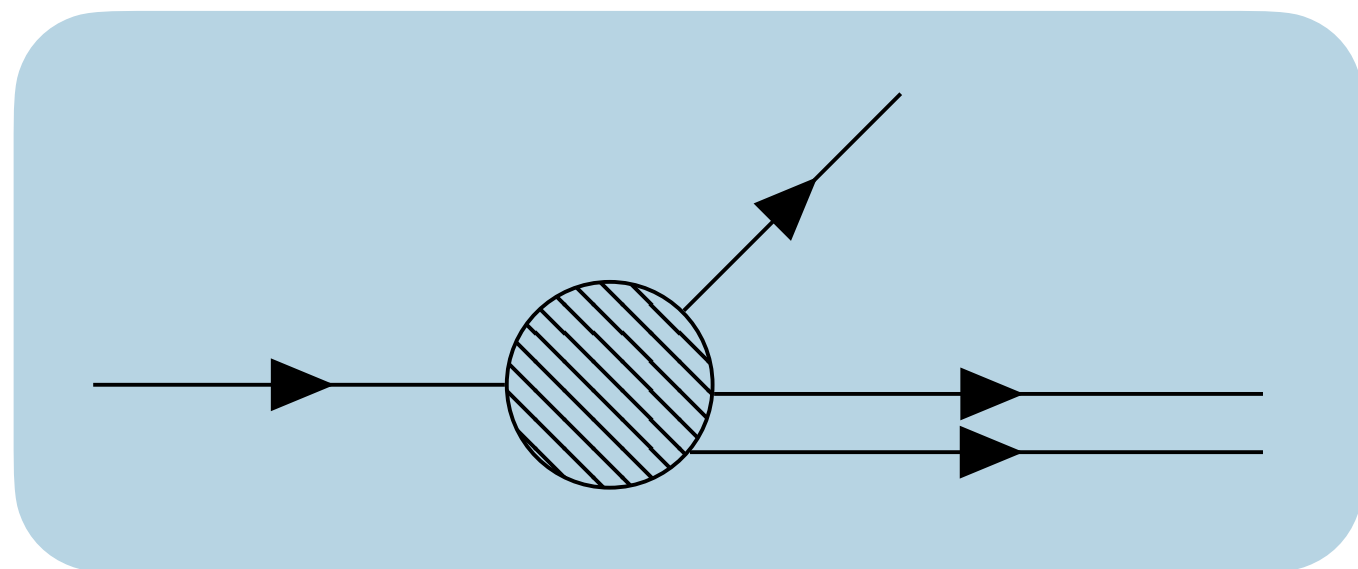
Parton Density Functions



Hard Process

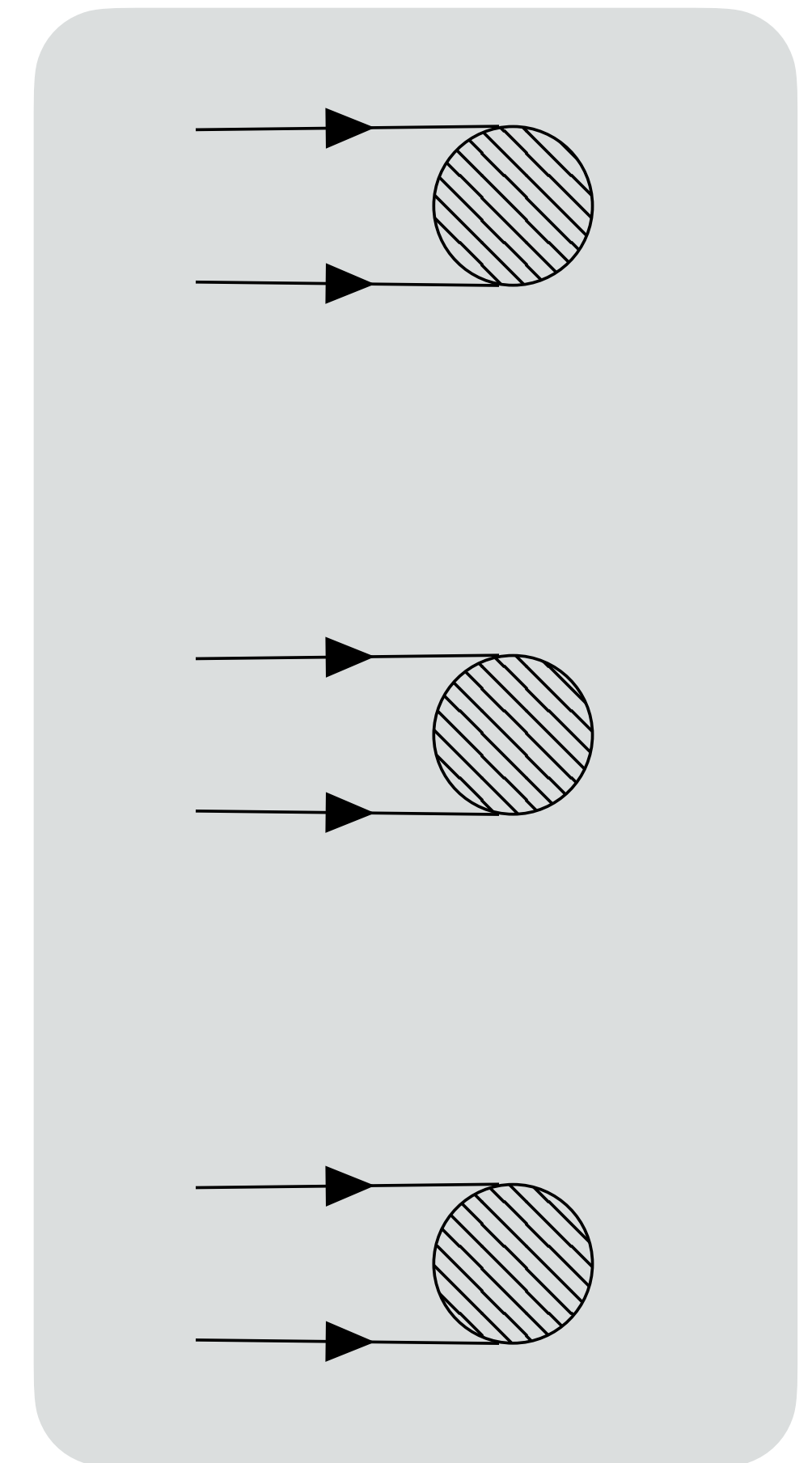


[Phys. Rev. D 103, 076020](#)



[Phys. Rev. D 103, 034027](#)

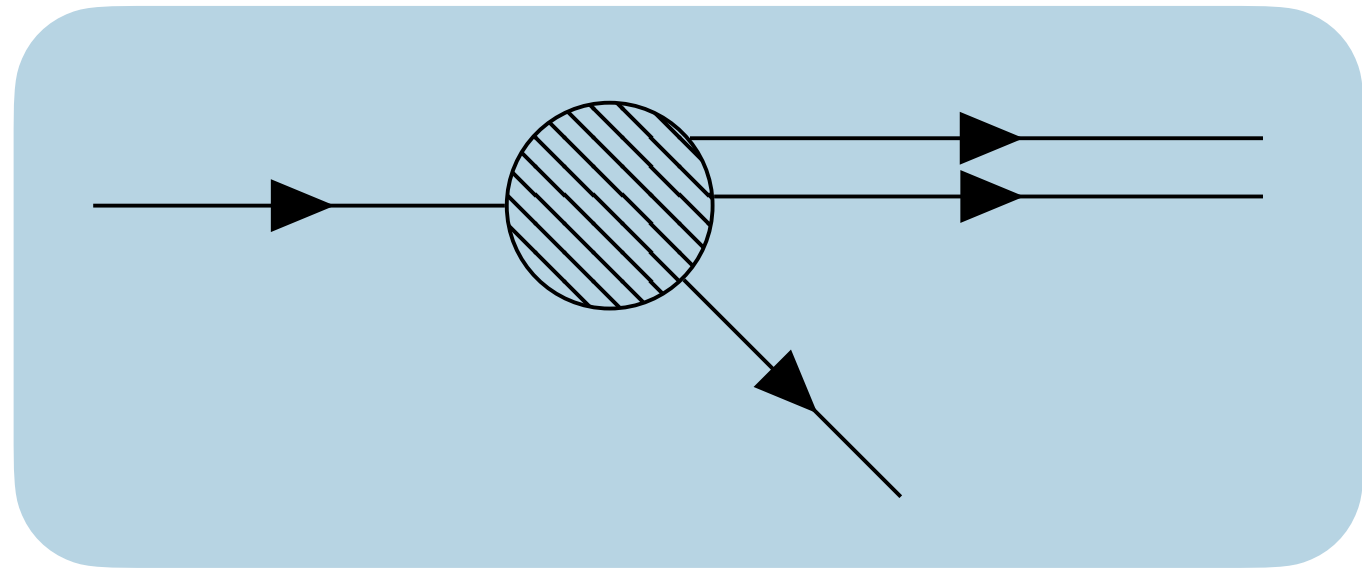
Hadronisation



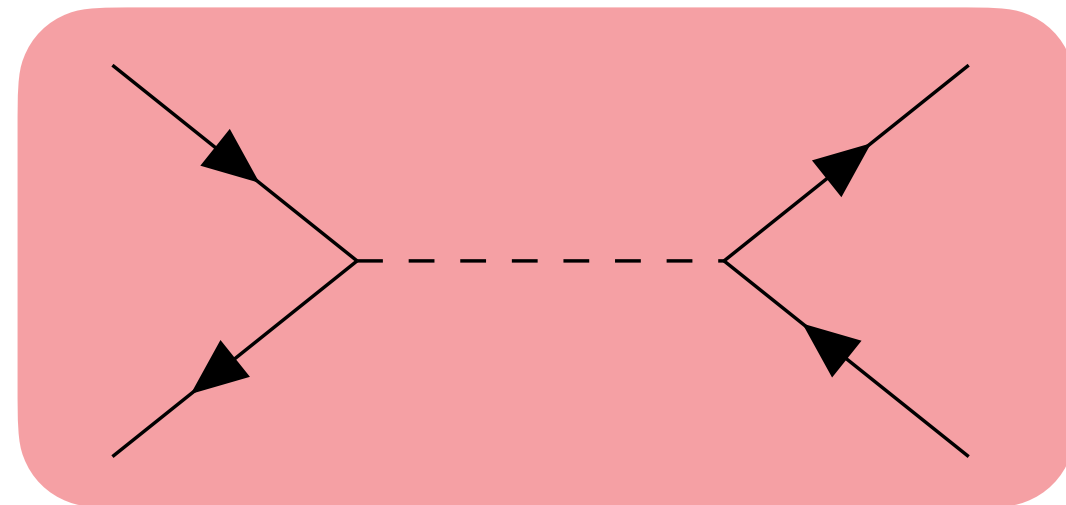
[JHEP 11 \(2022\) 035](#)

# Event Generation - What's the problem?

Parton Density Functions



Hard Process



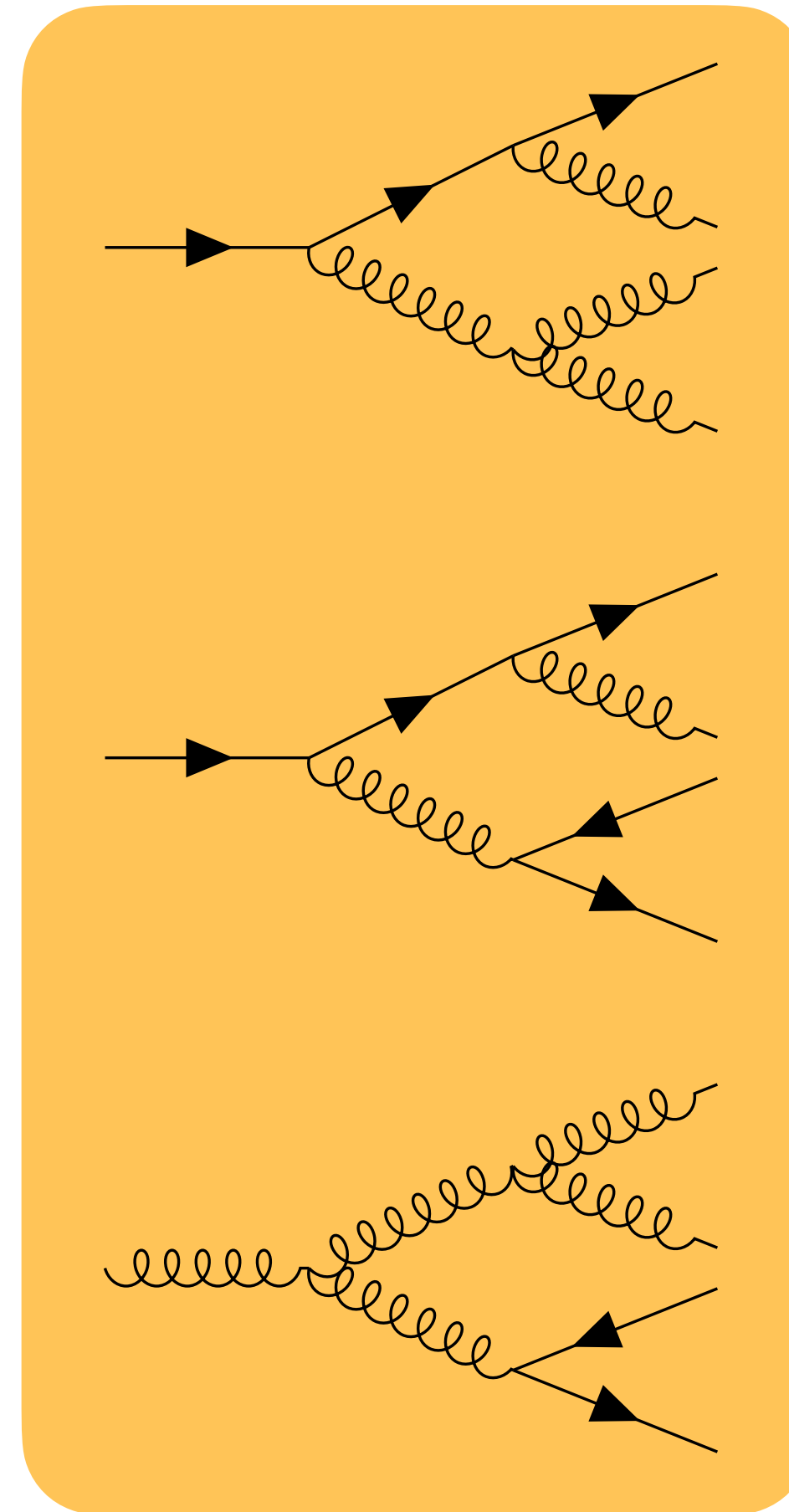
[Phys. Rev. D 103, 076020](#)

[Phys. Rev. D 106, 056002](#)

[Phys. Rev. D 103, 034027](#)

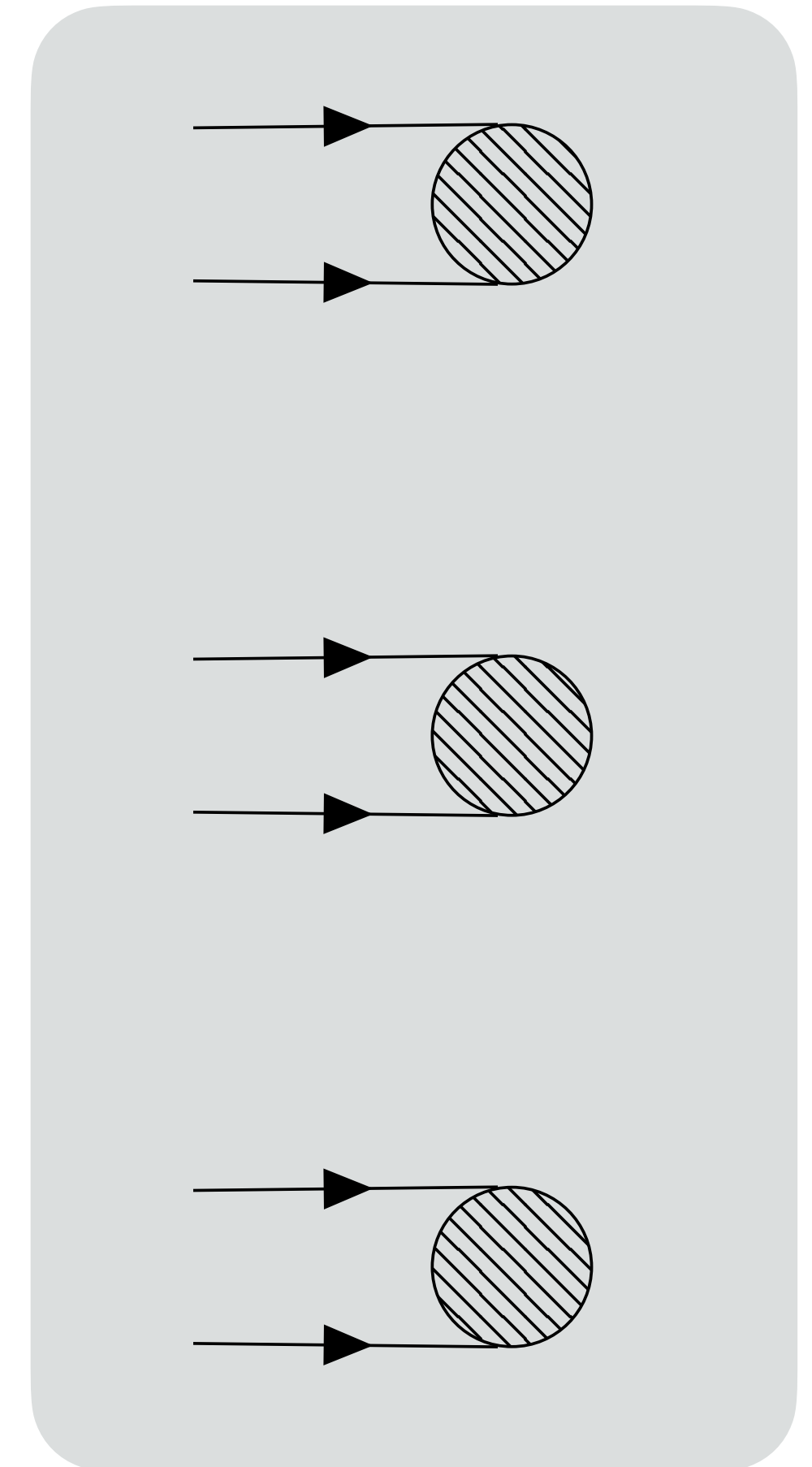
[Phys. Rev. Lett. 126, 062001](#)

Parton Shower

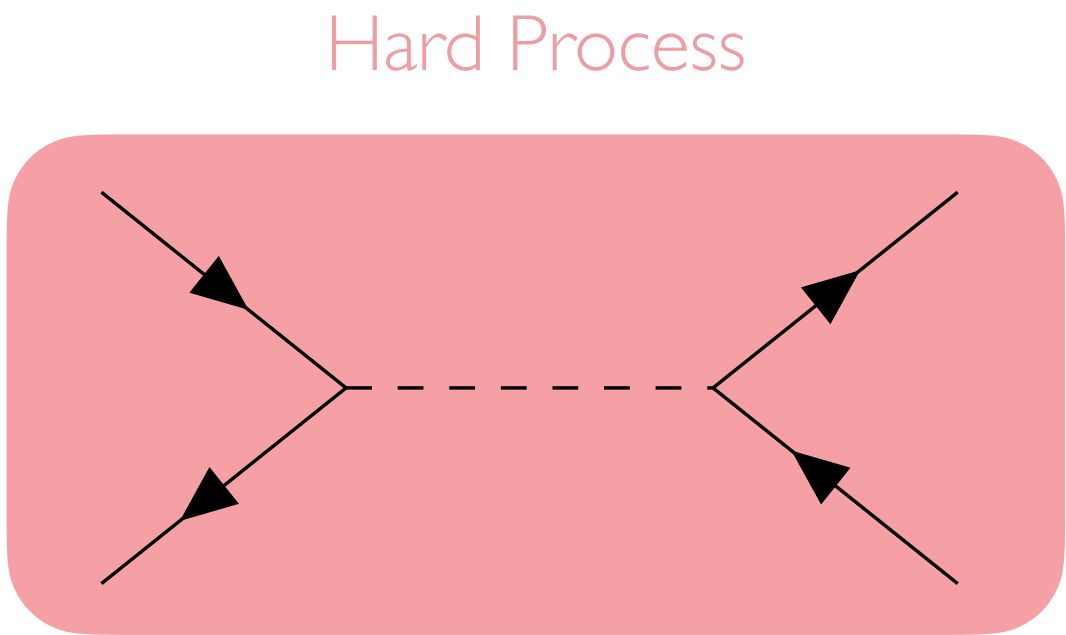


[JHEP 11 \(2022\) 035](#)

Hadronisation



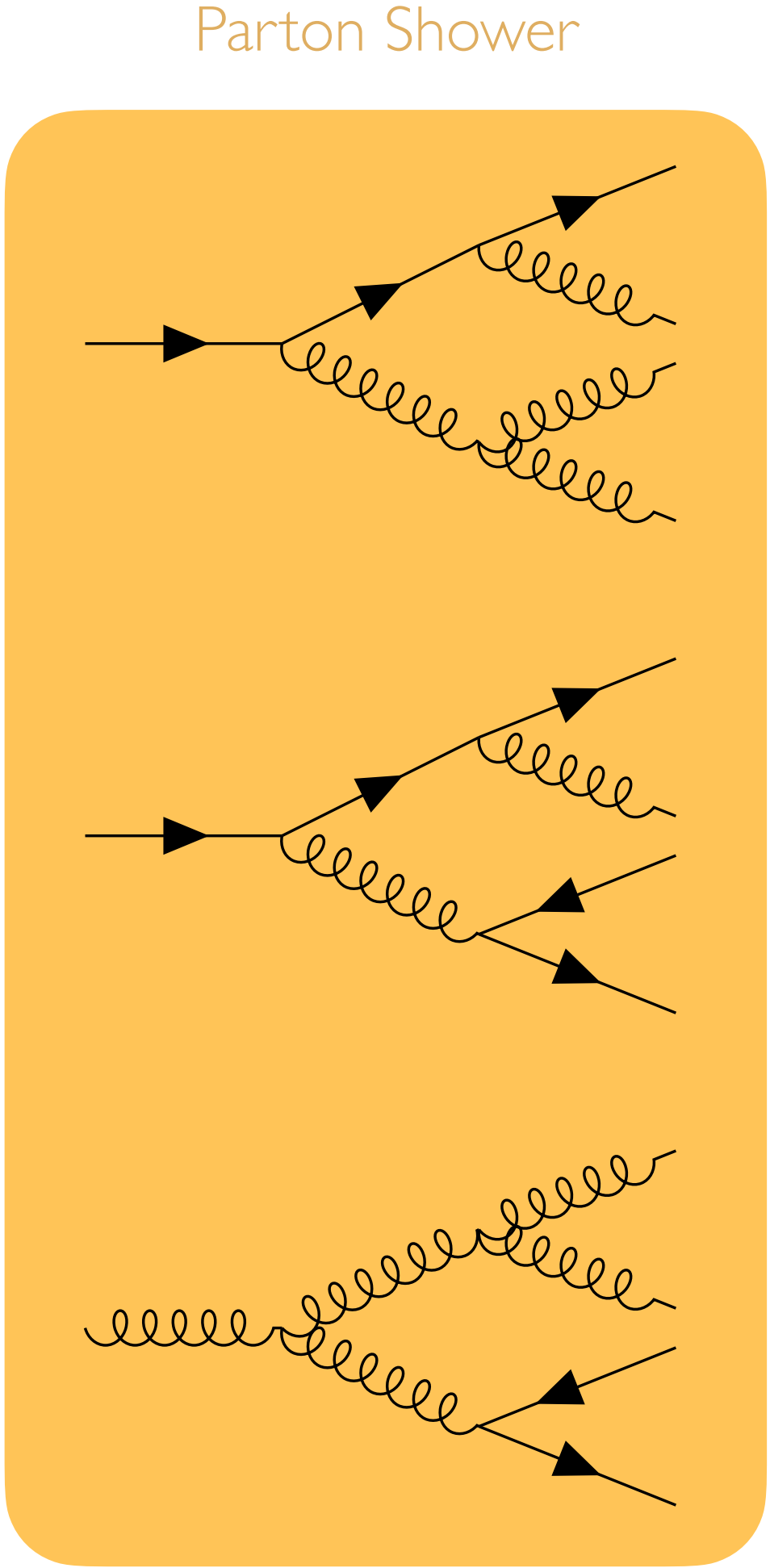
# Event Generation - What's the problem?



[Phys. Rev. D 103, 076020](#)

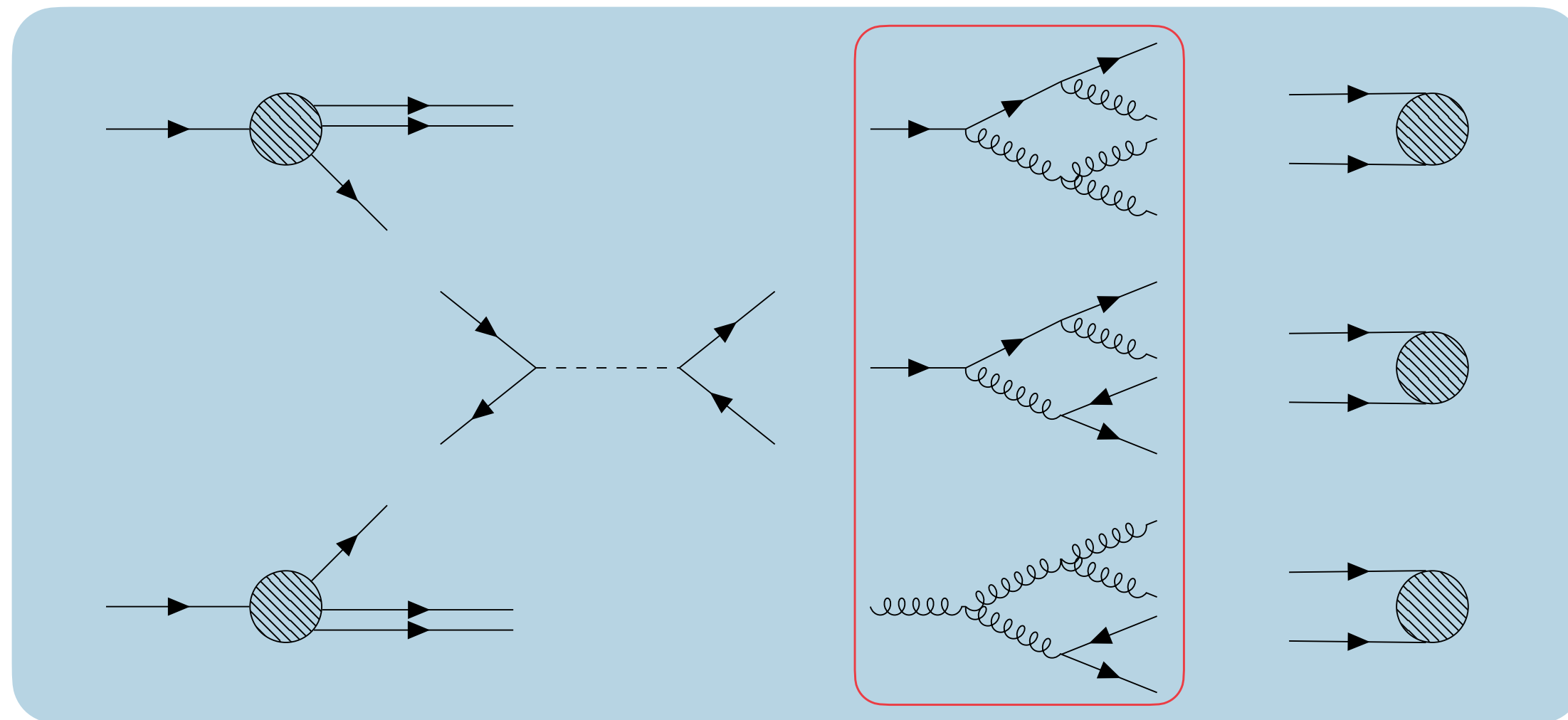
[Phys. Rev. D 106, 056002](#)

[Phys. Rev. Lett. 126, 062001](#)

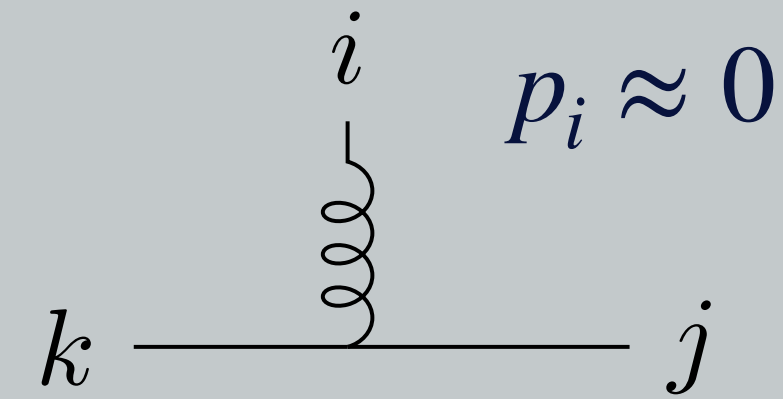


[JHEP 11 \(2022\) 035](#)

# The Parton Shower



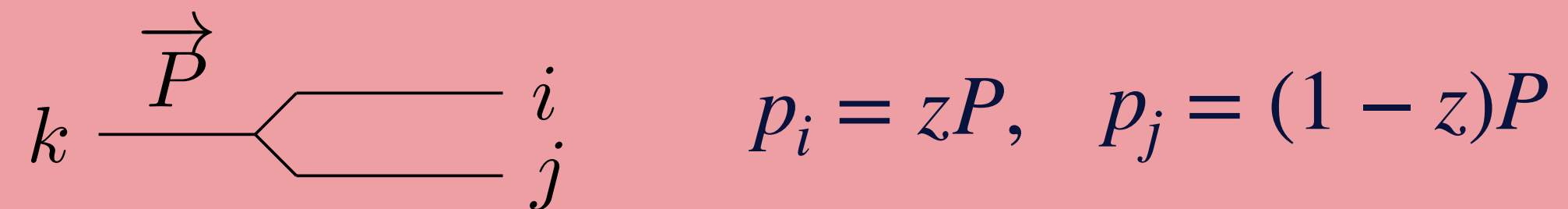
## Soft mode:



Interference effects only allow for partial factorisation

Leading contributions to the decay rate in the collinear limit are included in the soft limit

## Collinear mode:



Successive decay steps factorise into independent quasi-classical steps

In this limit, the decay from high energy to low energy proceeds as a **colour-dipole cascade**.

This interpretation allows for straightforward interference patterns and momentum conservation



# The Parton Shower - The Veto Algorithm

The choice of the variables  $\xi$  and  $t$  is known as the **phase space parameterisation**

## Non-Emission Probability

$$\Delta(t_n, t) = \exp \left( - \int_t^{t_n} dt d\xi \frac{d\phi}{2\pi} C \frac{\alpha_s}{2\pi} \frac{2s_{ik}(t, \xi)}{s_{ij}(t, \xi) s_{jk}(t, \xi)} \right)$$

$$\mathcal{F}_n(\Phi_n, t_n, t_c; O) = \Delta(t_n, t_c) O(\Phi_n)$$

## Master Equation

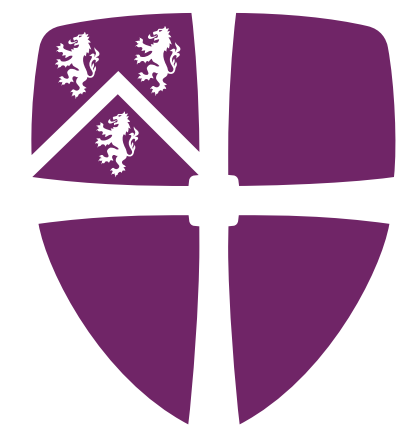
$$+ \int_{t_c}^{t_n} dt d\xi \frac{d\phi}{2\pi} C \frac{\alpha_s}{2\pi} \frac{2s_{ik}(t, \xi)}{s_{ij}(t, \xi) s_{jk}(t, \xi)} \Delta(t_n, t) \mathcal{F}_n(\Phi_{n+1}, t, t_c; O)$$

## Inclusive Decay Probability

$$d\mathcal{P}(q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{ds_{ij}}{s_{IK}} \frac{ds_{jk}}{s_{IK}} C \frac{\alpha_s}{2\pi} \frac{2s_{IK}}{s_{ij}s_{jk}}$$

Current interpretations of the veto algorithm treat the phase space variables  $\xi$  and  $t$  as **continuous**

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# Quantum Parton Shower

G. Gustafson, S. Prestel, M. Spannowsky and S. Williams, Collider Events on a Quantum Computer, *JHEP* 11 (2022) 035, [arXiv:2207.10694](https://arxiv.org/abs/2207.10694)



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UNIVERSITY

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London

# Discrete QCD - Abstracting the Parton Shower Method

1. Parameterise phase space in terms of gluon transverse momentum and rapidity:

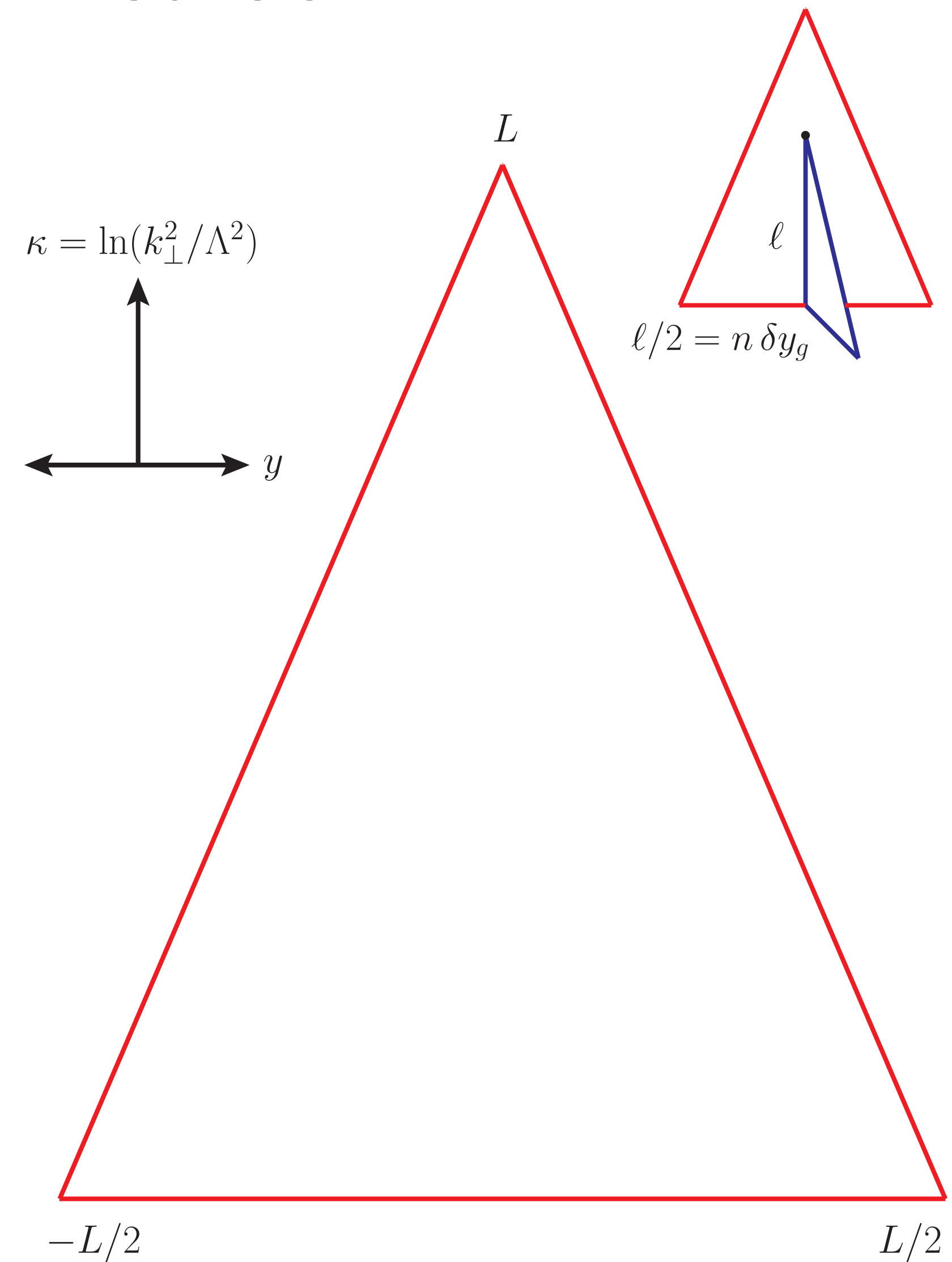
$$k_{\perp}^2 = \frac{s_{ij}s_{jk}}{s_{IK}} \quad \text{and} \quad y = \frac{1}{2} \ln \left( \frac{s_{ij}}{s_{jk}} \right)$$

which leads to the inclusive probability:

$$d\mathcal{P} (q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{C\alpha_s}{\pi} d\kappa dy$$

where  $\kappa = \ln \left( \frac{k_{\perp}^2}{\Lambda^2} \right)$  and  $\Lambda$  is an arbitrary mass scale

Due to the colour charge of emitted gluons, the rapidity span for subsequent dipole decays is increased. This is interpreted as **“folding out”**



# Discrete QCD - Abstracting the Parton Shower Method

**2.** Neglect  $g \rightarrow q\bar{q}$  splittings and examine transverse-momentum-dependent running coupling

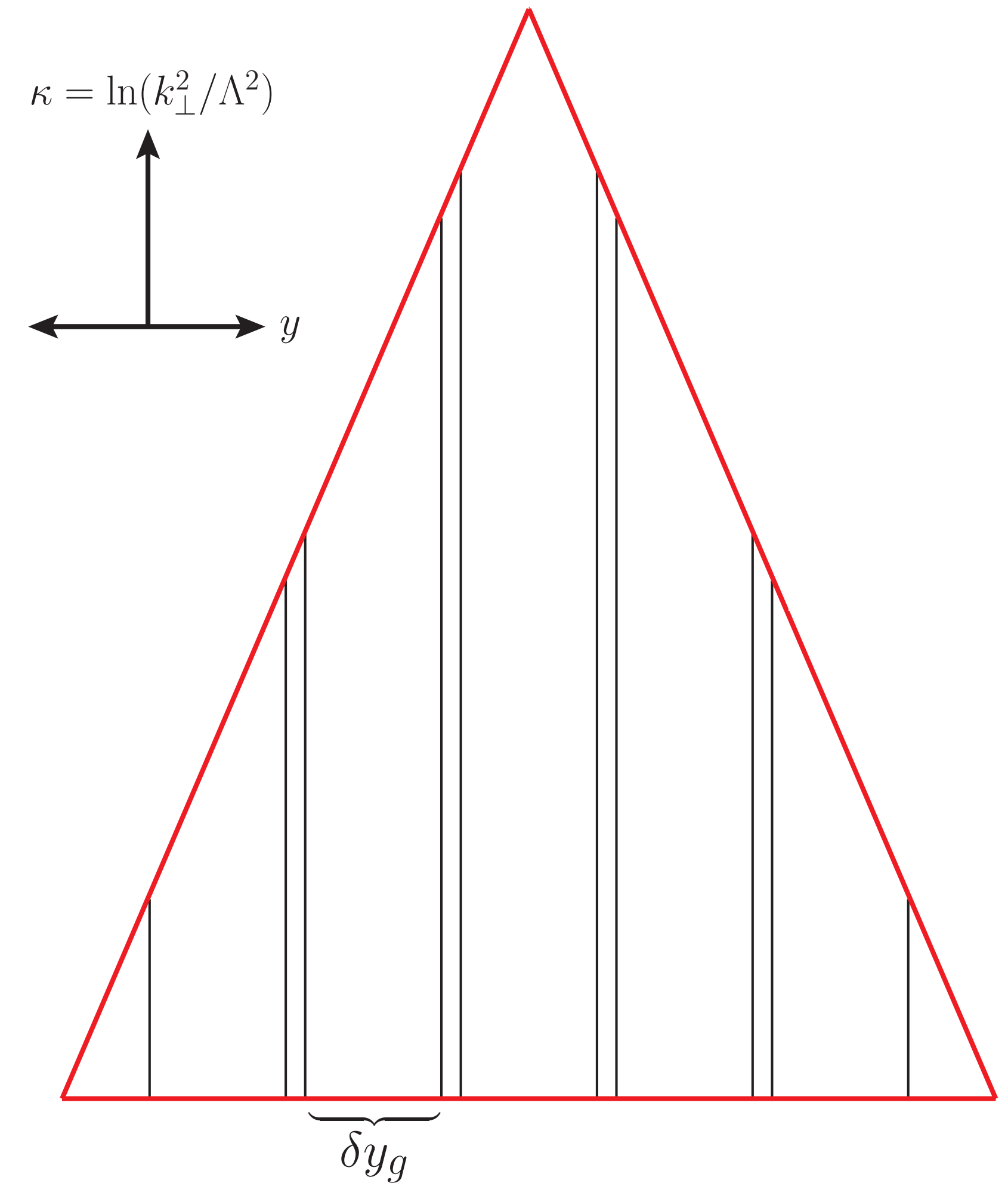
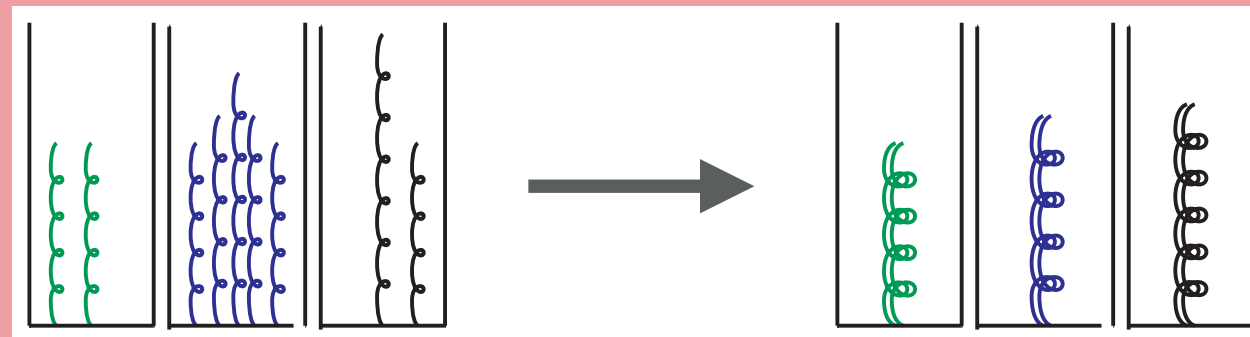
$$\alpha_s(k_{\perp}^2) = \frac{12\pi}{33 - 2n_f} \frac{1}{\ln(k_{\perp}^2/\Lambda_{\text{QCD}}^2)}$$

leads to the inclusive probability

$$d\mathcal{P}(q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{d\kappa}{\kappa} \frac{dy}{\delta y_g} \quad \text{with} \quad \delta y_g = \frac{11}{6}$$

Interpreting the running coupling renormalisation group as a gain-loss equation:

**Glucos within  $\delta y_g$  act coherently as one effective gluon**



# Discrete QCD - Abstracting the Parton Shower Method

**2.** Neglect  $g \rightarrow q\bar{q}$  splittings and examine transverse-momentum-dependent running coupling

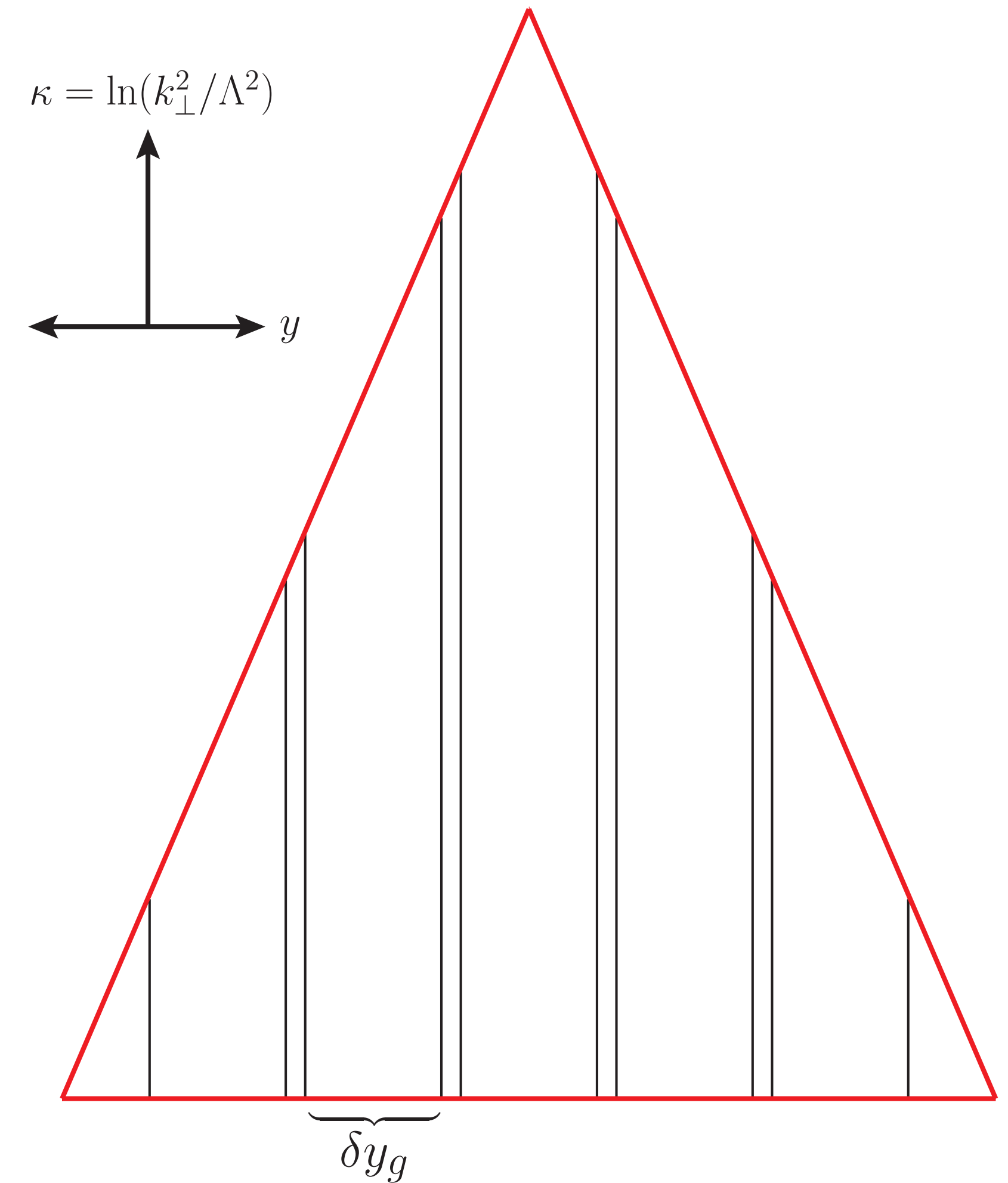
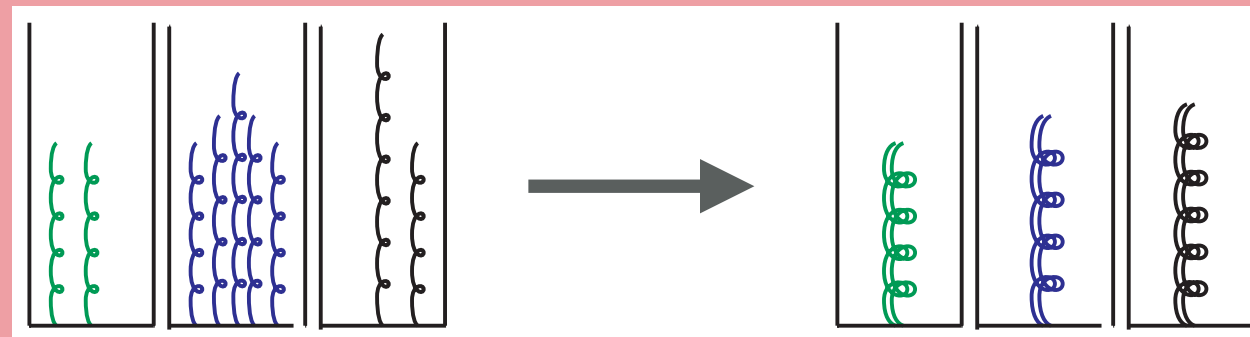
$$\alpha_s(k_{\perp}^2) = \frac{12\pi}{33 - 2n_f} \frac{1}{\ln(k_{\perp}^2 / \Lambda_{\text{QCD}}^2)} = \frac{\text{const.}}{\kappa}$$

leads to the inclusive probability

$$d\mathcal{P}(q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{d\kappa}{\kappa} \frac{dy}{\delta y_g} \quad \text{with} \quad \delta y_g = \frac{11}{6}$$

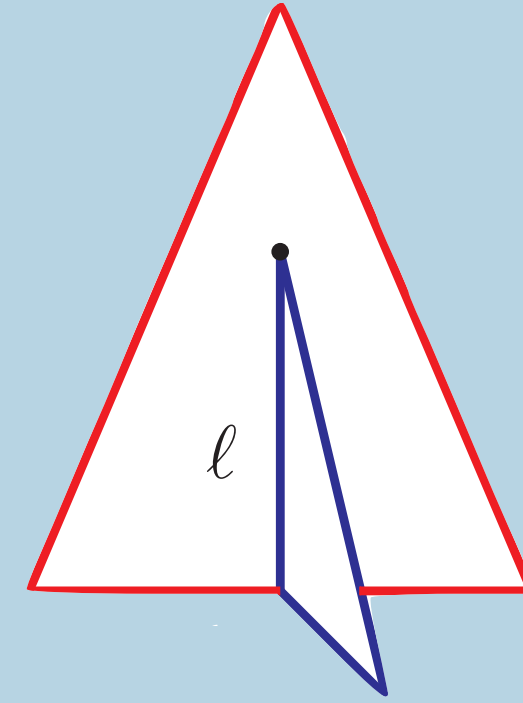
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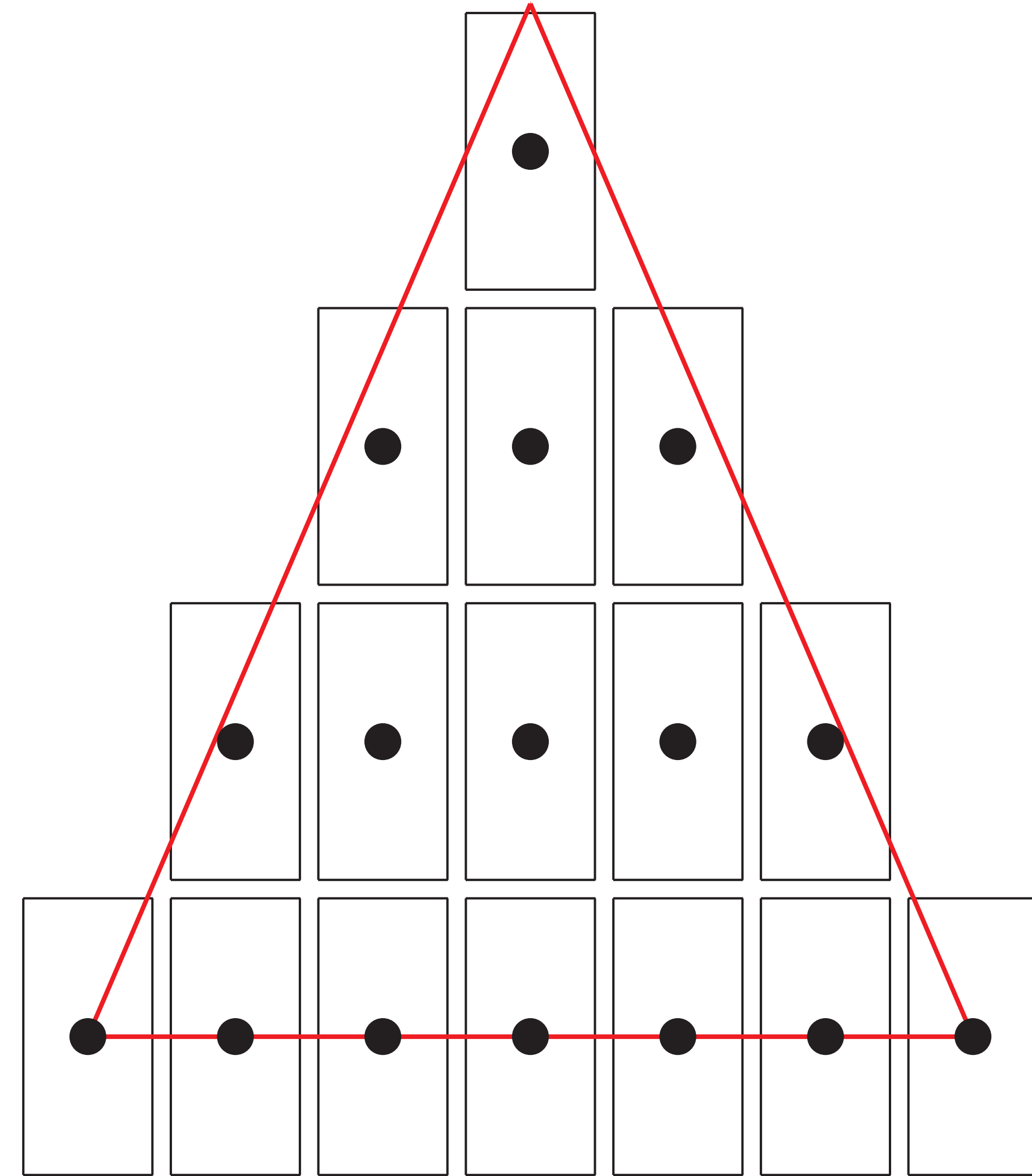
**Folding out** extends the baseline of the triangle to positive  $y$  by  $\frac{l}{2}$ , where  $l$  is the height at which to emit effective gluons



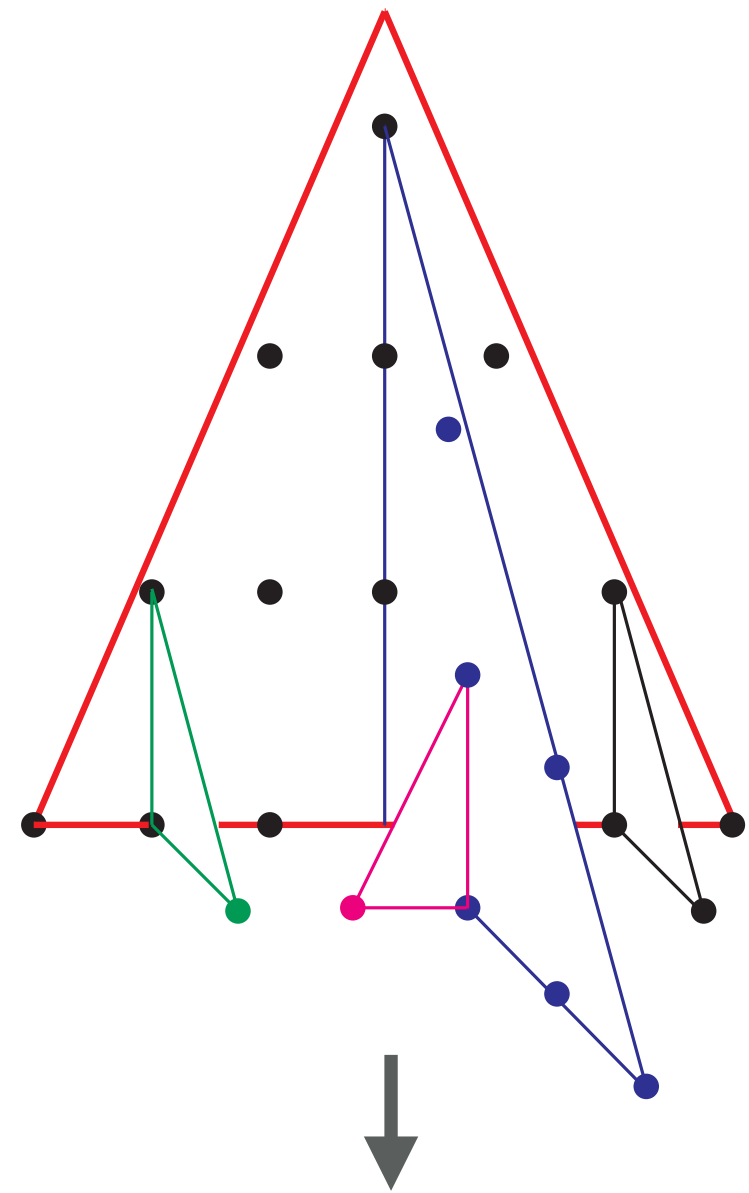
A consequence of folding is that the  $\kappa$  axis is quantised into multiples of  $2\delta y_g$

Each rapidity slice can be treated independently of any other slice. The exclusive rate probability takes the simple form:

$$\frac{d\kappa}{\kappa} \exp\left(-\int_{\kappa}^{\kappa_{max}} \frac{d\bar{\kappa}}{\bar{\kappa}}\right) = \frac{d\kappa}{\kappa_{max}}$$

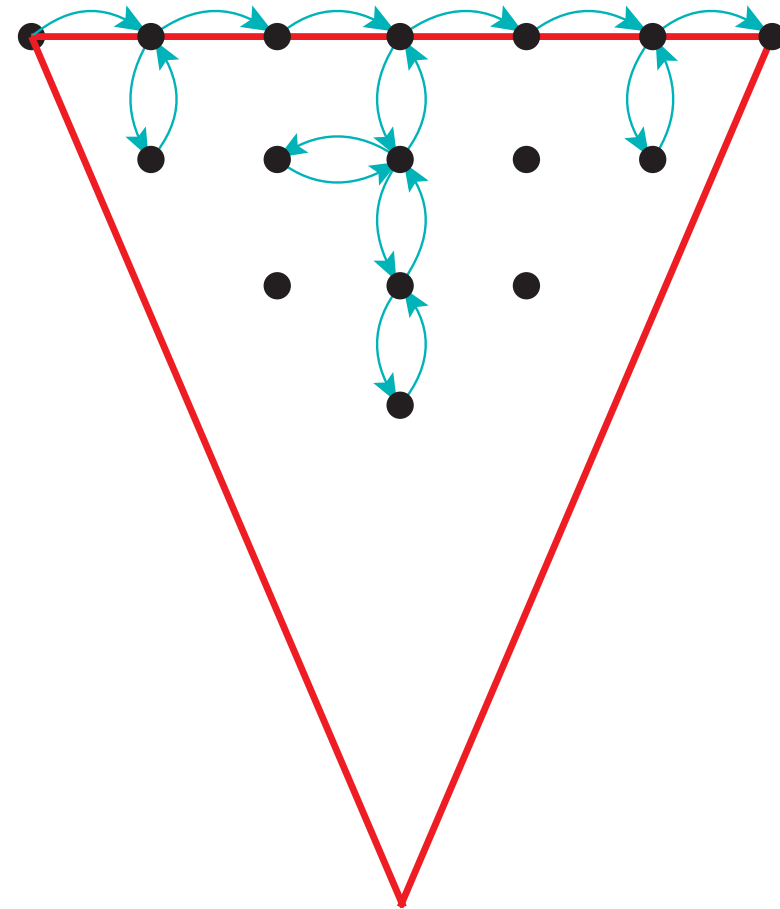
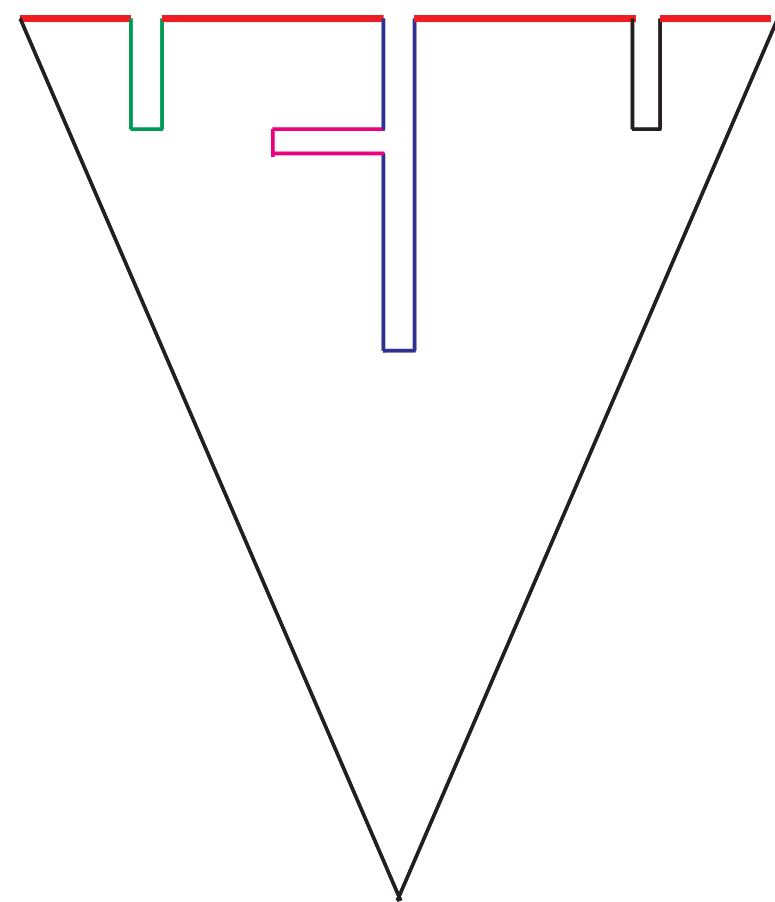


# Discrete QCD as a Quantum Walk

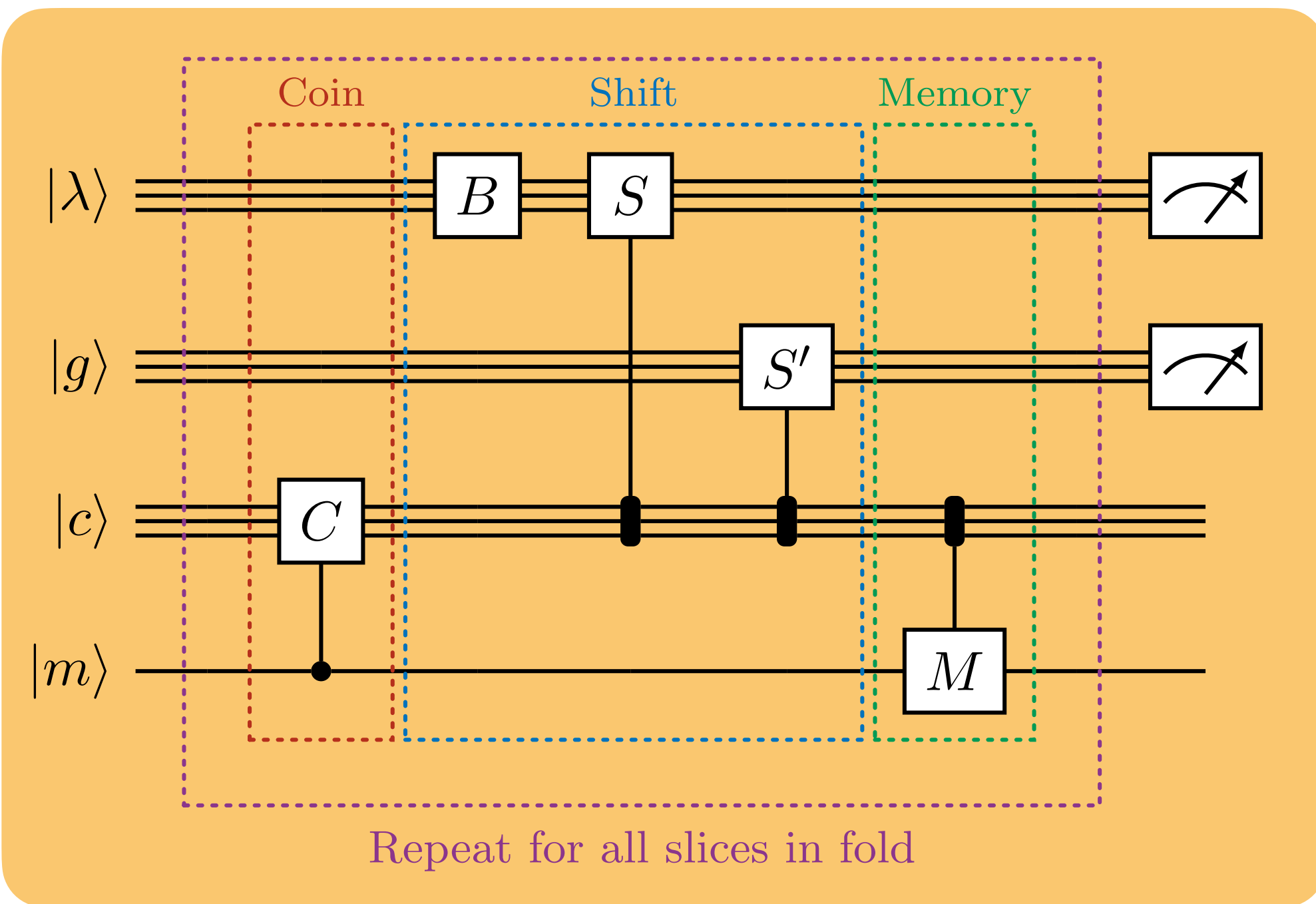


The **baseline** of the grove structure contains all kinematics information

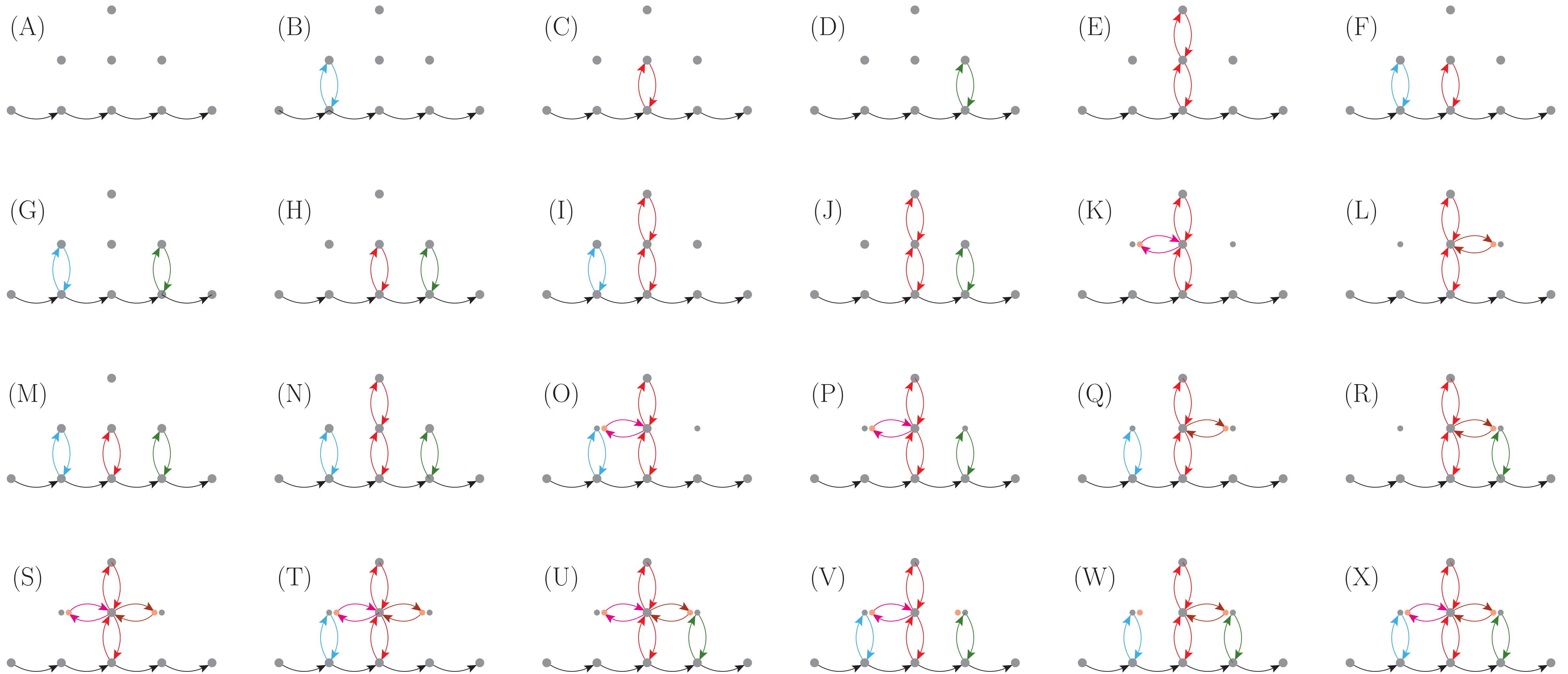
For LEP data there are **24 unique grove structures** for  $\Lambda_{\text{QCD}} \in [0.1, 1]$  GeV



The Discrete-QCD dipole cascade can therefore be implemented as a simple **Quantum Walk**



# Discrete QCD - Grove Structures





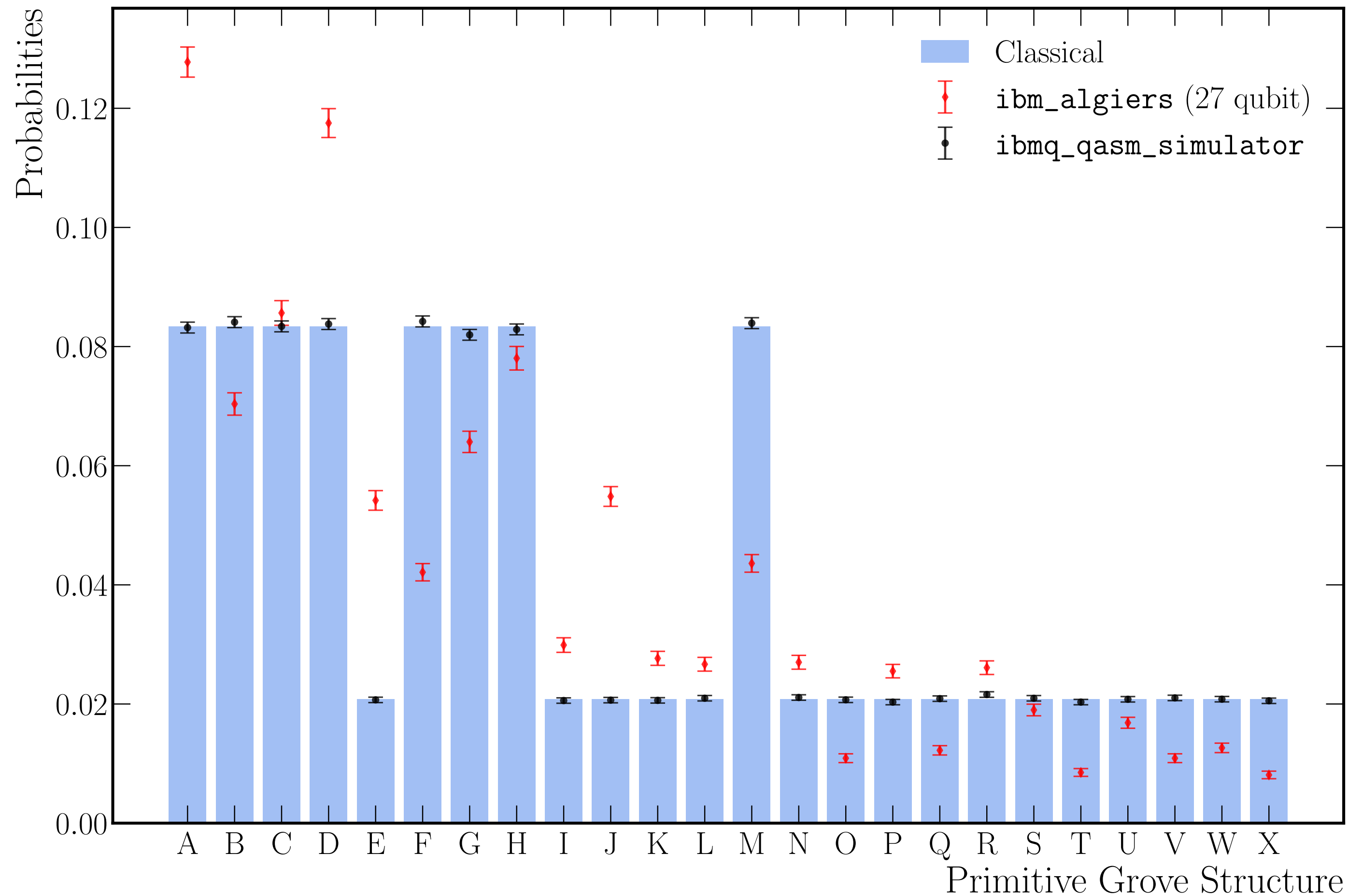
# Generating Scattering Events from Groves

Once the grove structure has been selected, event data can be synthesised in the following steps using the baseline:

1. Create the highest  $\kappa$  effective gluons first (i.e. go from top to bottom in phase space)
2. For each effective gluon  $j$  that has been emitted from a dipole  $IK$ , read off the values  $s_{ij}$ ,  $s_{jk}$  and  $s_{IK}$  from the grove
3. Generate a uniformly distributed azimuthal decay angle  $\phi$ , and then employ momentum mapping (here we have used [Phys. Rev. D 85, 014013 \(2012\), 1108.6172](#)) to produce post-branching momenta

The algorithm has been run on both the `ibm_qasm_simulator` and the `ibm_algiers 27` qubit device. A like-for-like classical implementation has been used as a comparison.

# Discrete QCD as a Quantum Walk - Raw Grove Simulation



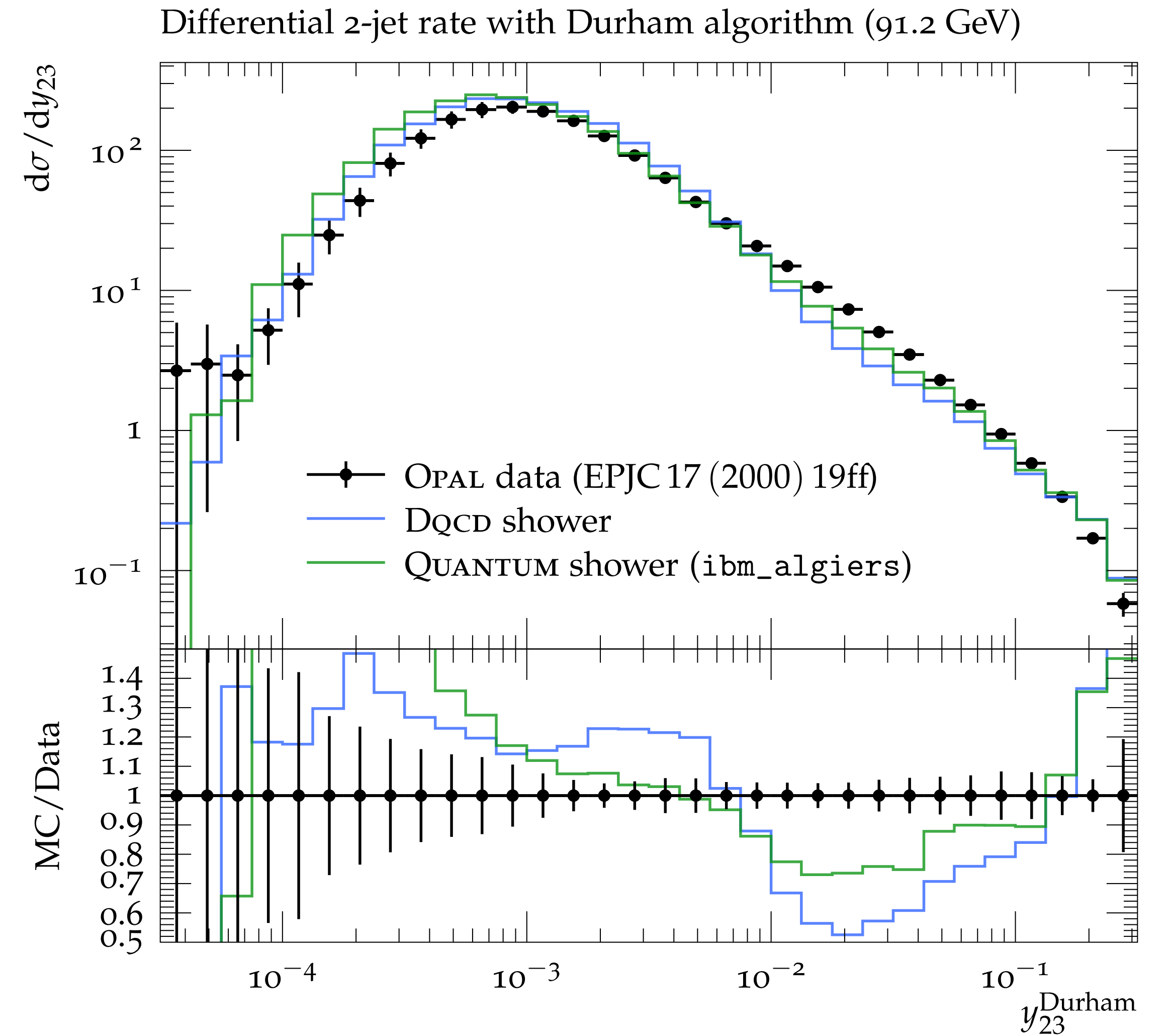
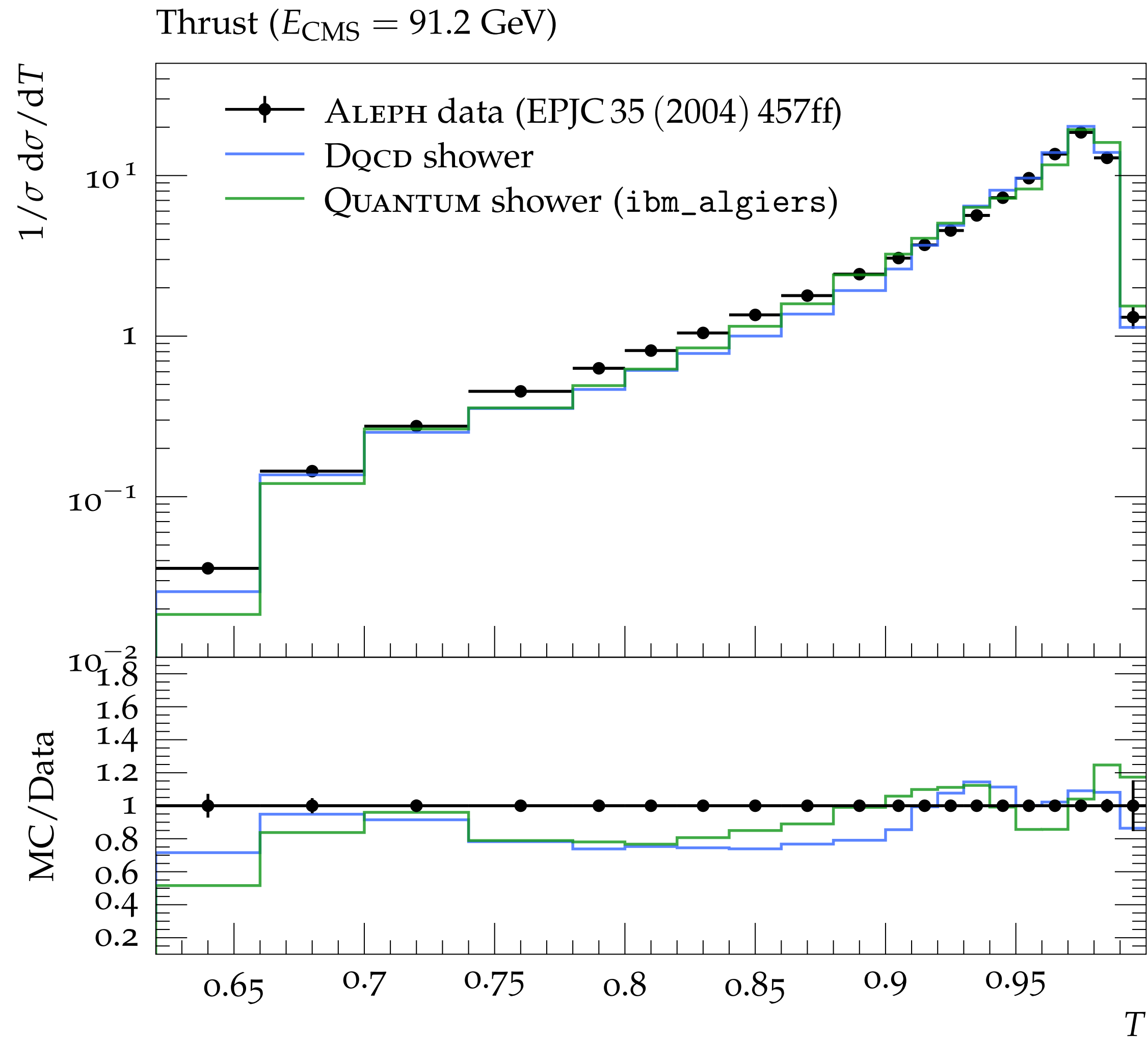
The algorithm has been run on the **IBM Falcon 5.1 Ir chip**

The figure shows the uncorrected performance of the **ibmq\_algiers** device compared to a simulator

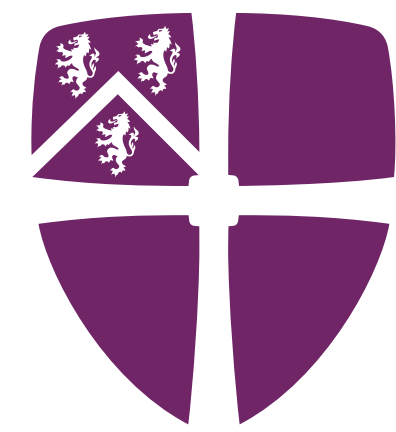
The 24 grove structures are generated for a  $E_{CM} = 91.2$  GeV, corresponding to typical collisions at LEP.

Main source of error from CNOT errors from large amount of SWAPs

# Collider Events on a Quantum Computer



IBM Q



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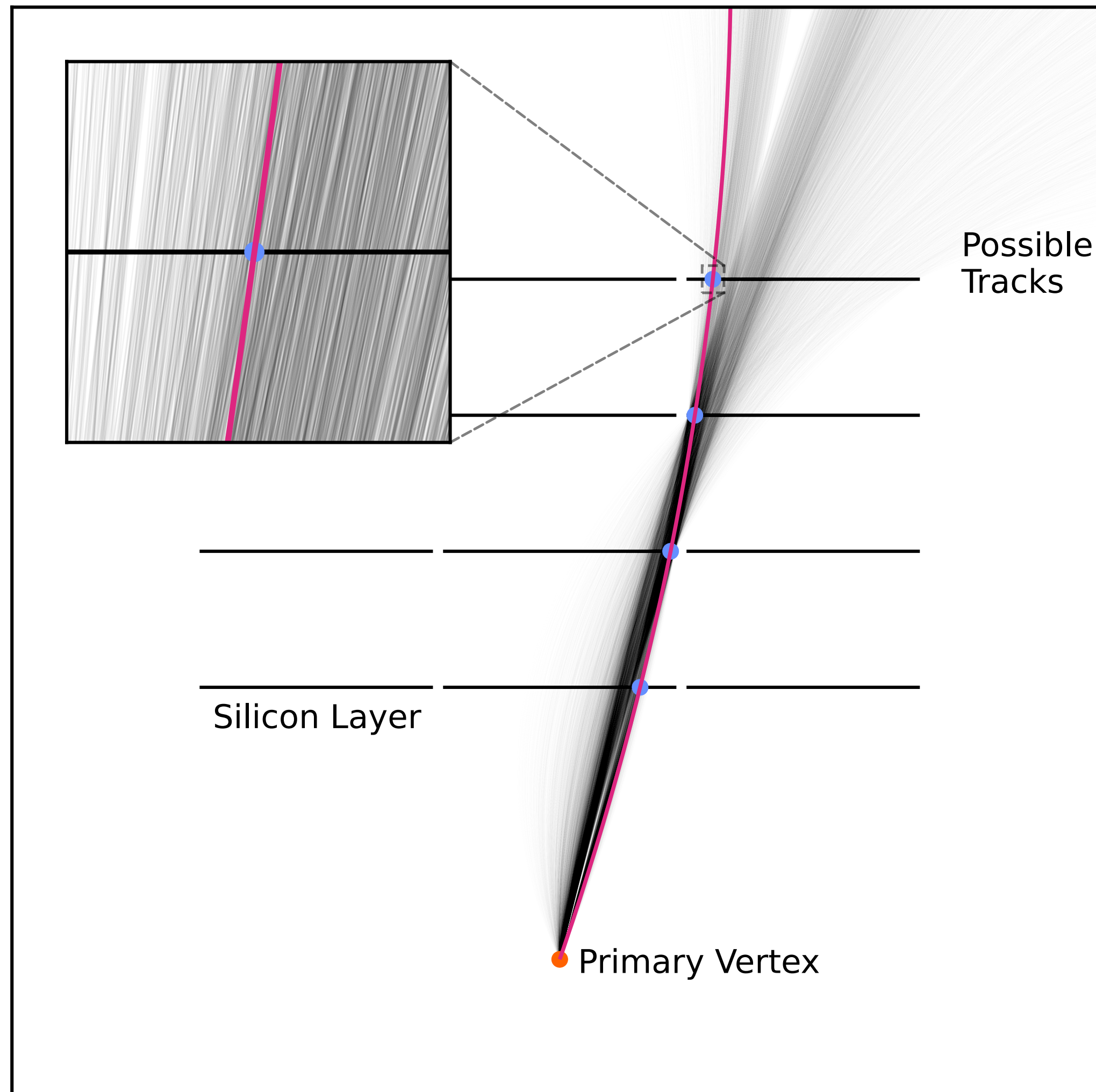


# Quantum Charged Track Finding

Quantum Pathways for Charged Track Finding in High-Energy Collisions,  
C. Brown, M. Spannowsky, A. Tapper, SW and I. Xiotidis, [arXiv:2311.00766](https://arxiv.org/abs/2311.00766)

Imperial College  
London

# Track Finding via Associative Memory

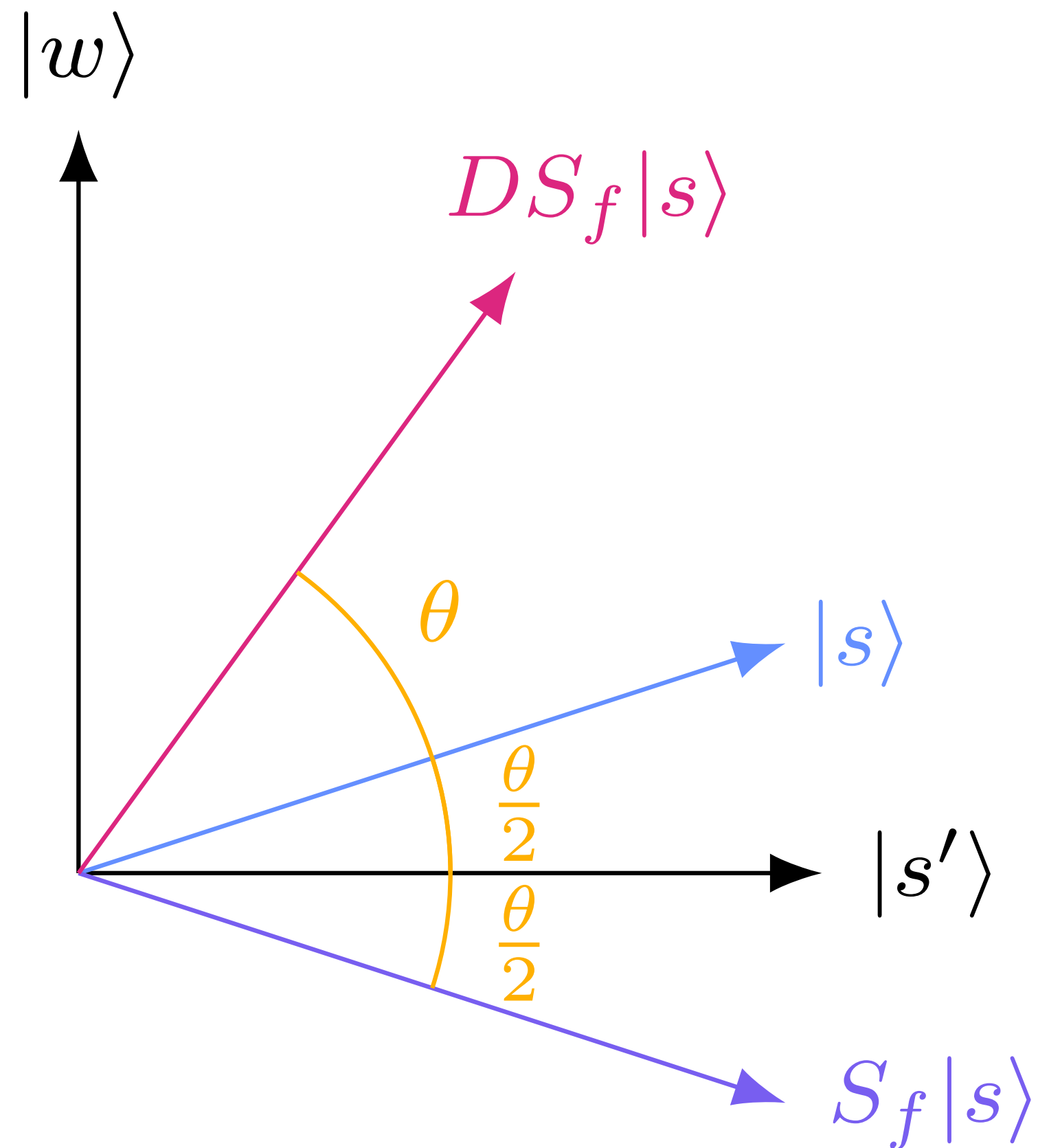


A critical stage of event reconstruction and classification in modern colliders is the identification of **charged particle trajectories**

Highly **granular** detectors are used to efficiently measure the **position** of **charged particles** as they move through the detector

Classical techniques like **Associative Memory** have been shown to be **highly effective**, but **new approaches** are required as collider **energy and luminosity increase** to handle the growing number of **tracks and combinatorics**

# Quantum Amplitude Amplification



The aim is to **identify** interesting states in a database  $X = \{x_0, x_1, \dots, x_N\}$  with **interesting states**  $m_i$  encoded on a quantum device as  $|s\rangle = \mathcal{A} |0\rangle^{\otimes n}$

**Marking** interesting states,  $|m\rangle$  using the **oracle**

$$f(x) = \begin{cases} 1 & \text{if } x = m, \\ 0 & \text{otherwise.} \end{cases} \quad \longrightarrow \quad S_f|x\rangle = (-1)^{f(x)}|x\rangle$$

**Amplify marked states** using the diffusion operation:

$$D = \mathcal{A}^\dagger S_0 \mathcal{A}$$

Therefore, can iteratively apply the **Grover Iterator**:

$$Q = \mathcal{A}^\dagger S_0 \mathcal{A} S_f$$

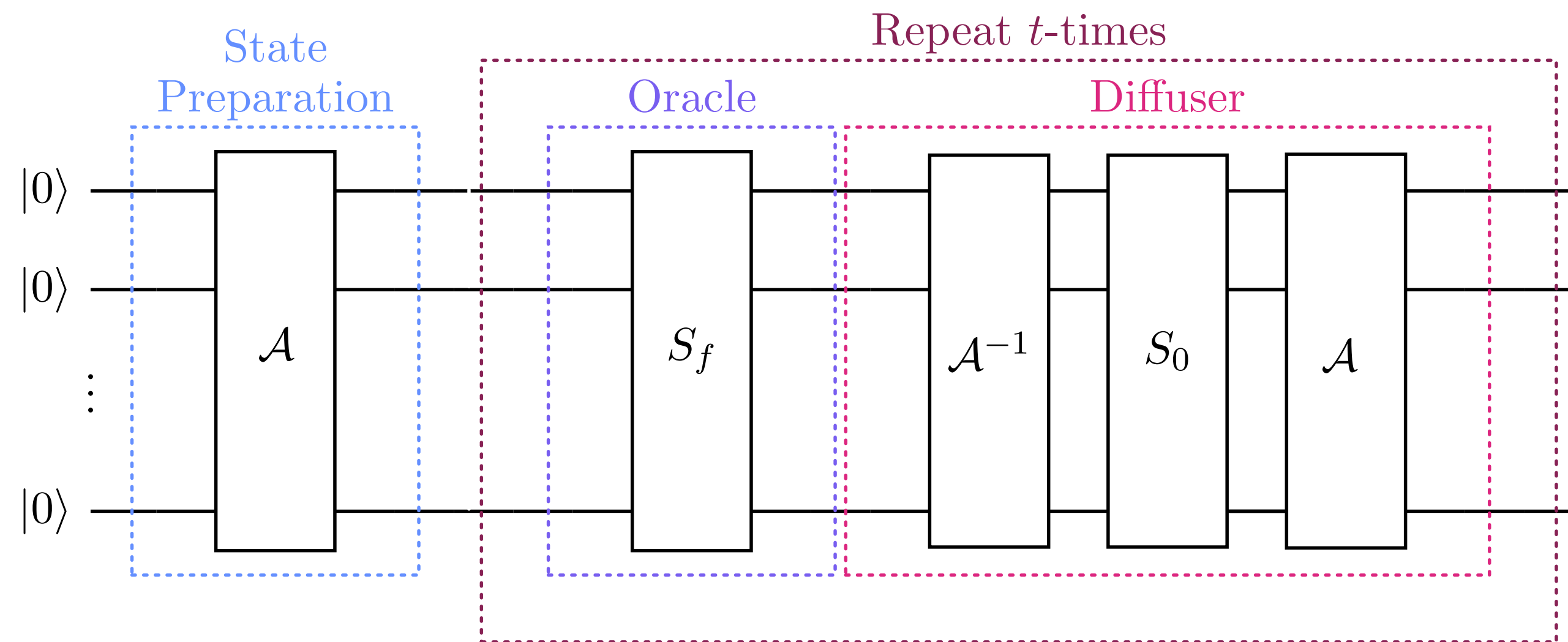
# Quantum Amplitude Amplification

The optimal number of iterations of the QAA routine  $\mathcal{Q}$  is given by

$$t = \left\lceil \frac{\pi}{4} \sqrt{\frac{N}{m}} \right\rceil$$

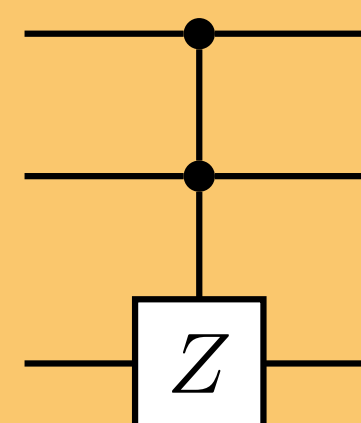
After  $t$  iterations of  $\mathcal{Q}$ , measurement will return a marked state with high probability

QAA therefore scales as  $\mathcal{O}(\sqrt{N})$ , thus achieving a **polynomial speedup** over classical search algorithms, which scale as  $\mathcal{O}(N)$



## Oracle Construction

Consider a two qubit example where  $|11\rangle$  is the marked state



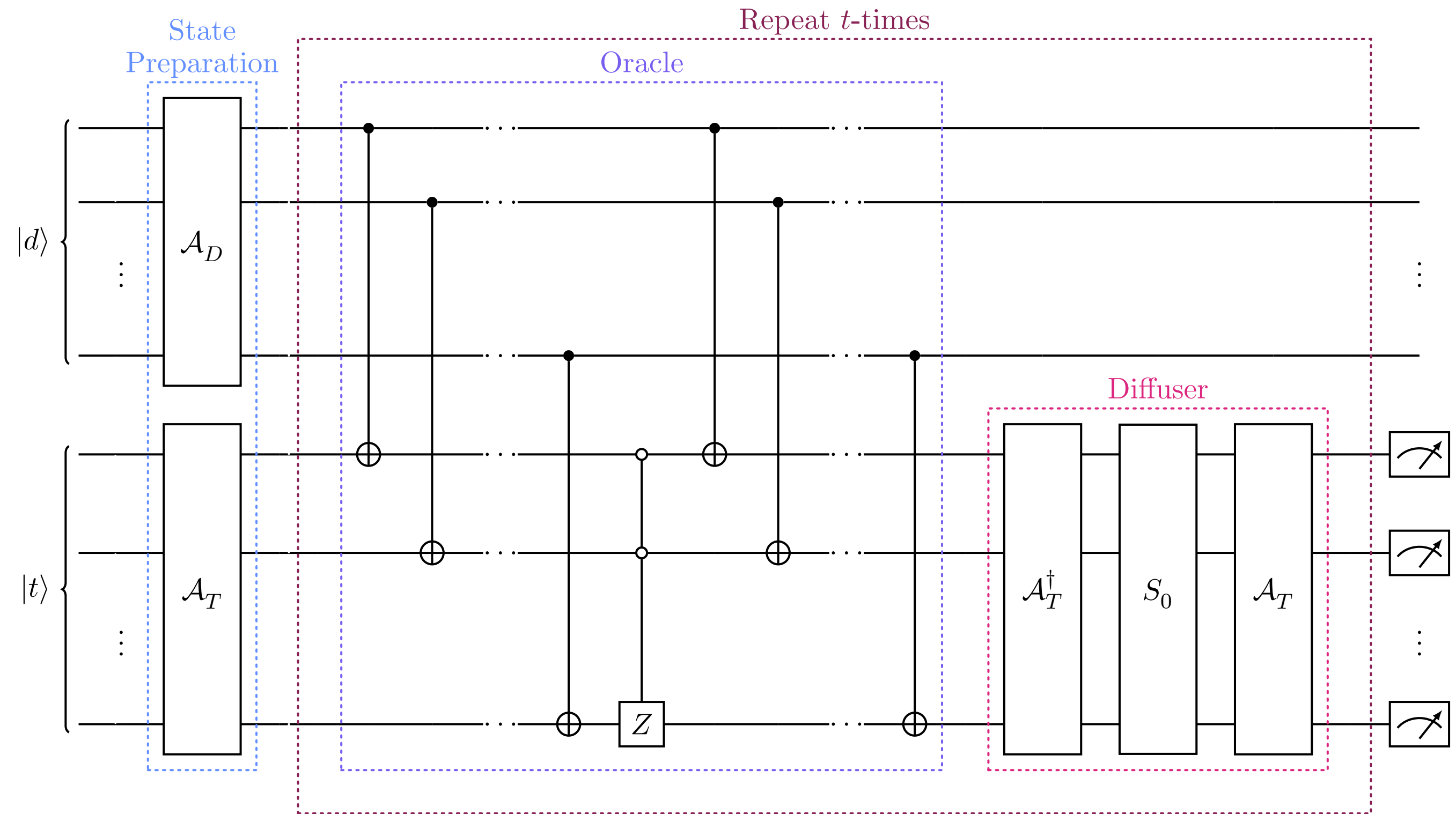
$$S_f : I \otimes |0\rangle\langle 0| + Z \otimes |1\rangle\langle 1|$$

# Quantum Template Matching

The perform template matching, we must **abstract** the QAA routine by constructing a new **oracle**

Introducing a new **data register** and acting the oracle across **two registers** allows for **data** to be **parsed directly** to the algorithm

The oracle is constructed from a series of **CNOT** gates and a phase inversion about the zero state on the **template register**

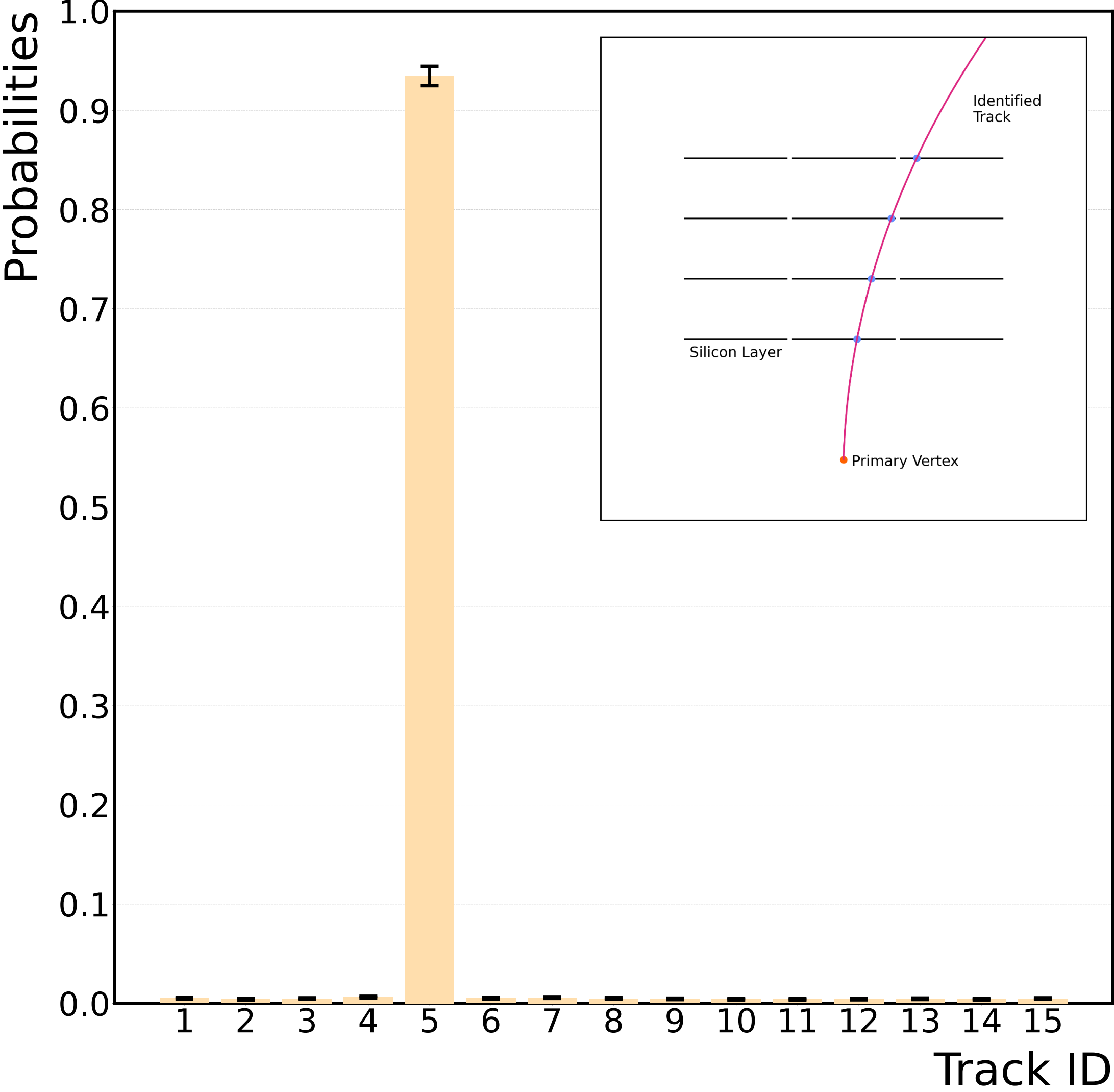
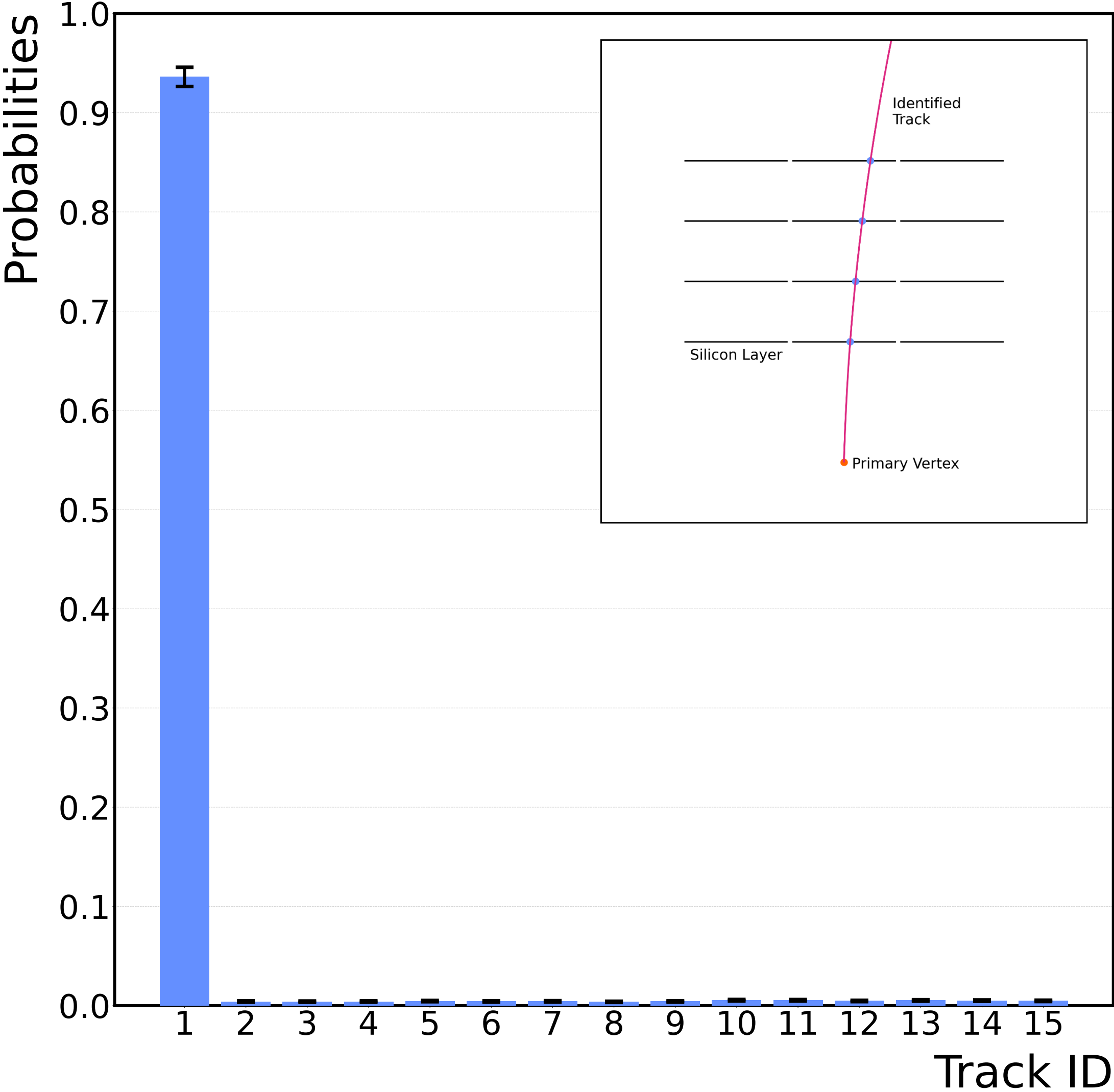


The **diffusion operation** then has the same form as the regular QAA routine

$$Q = A^\dagger S_0 A S'_f$$



# Quantum Template Matching for Track Finding

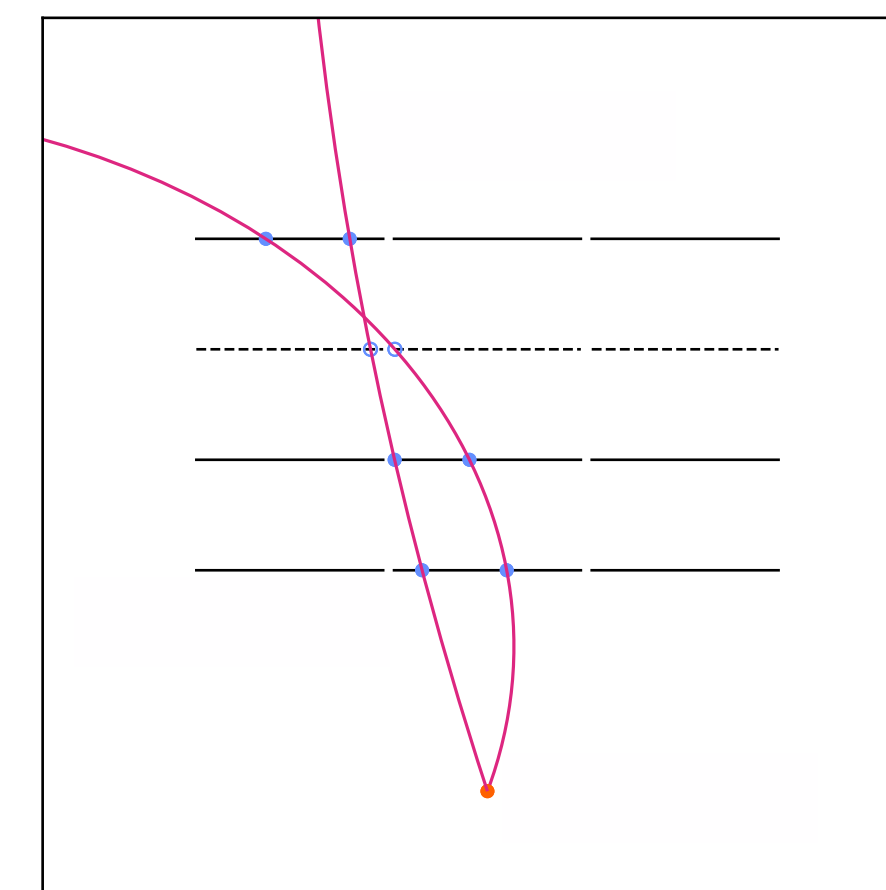
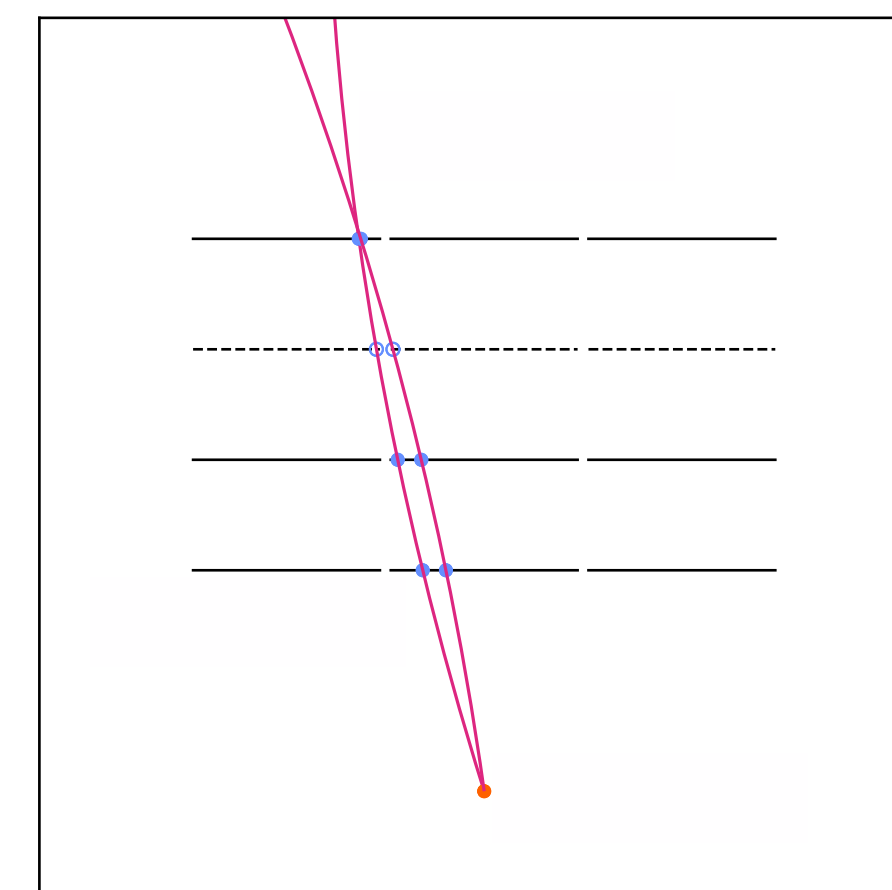
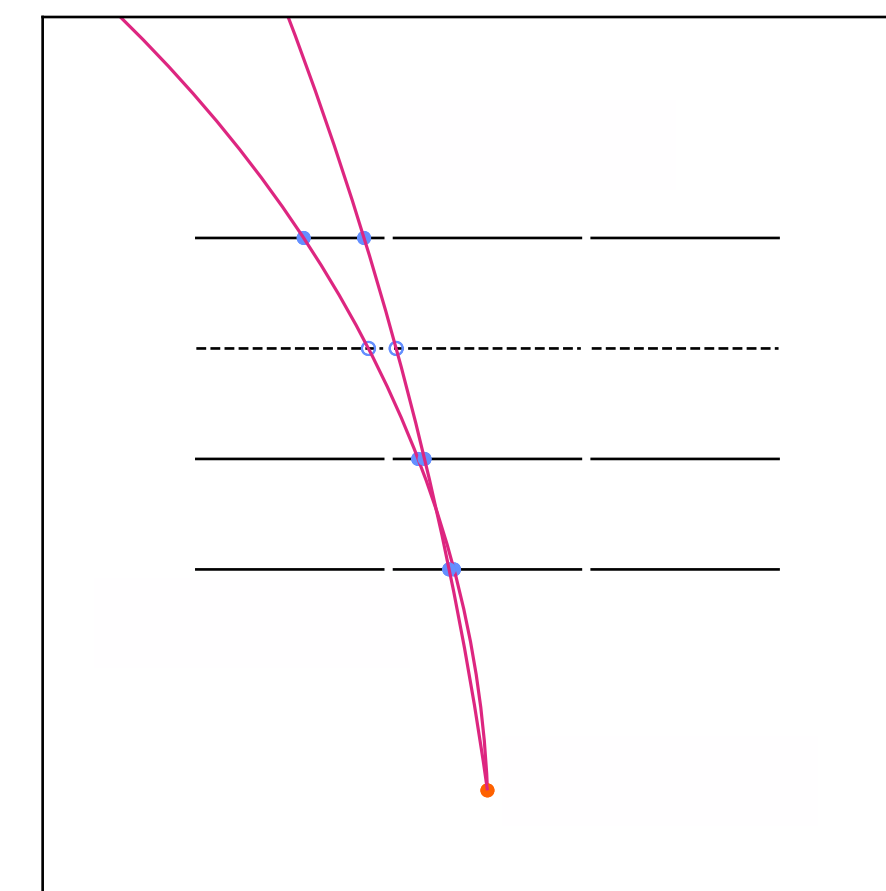
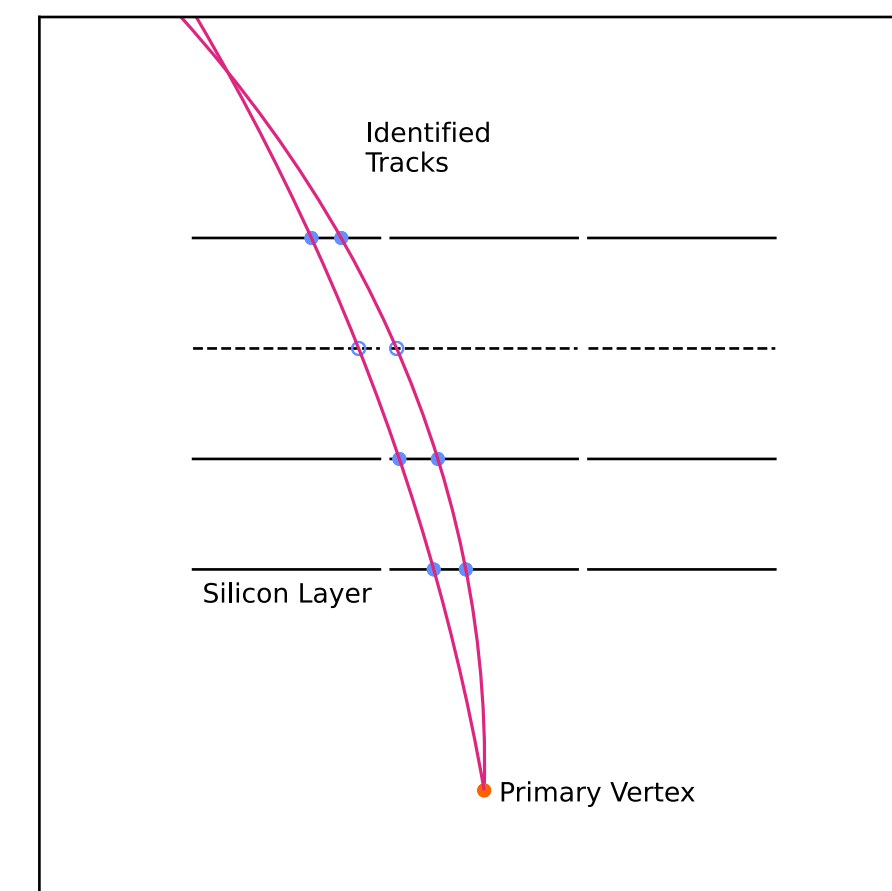


# Quantum Track Finding with Missing Hits

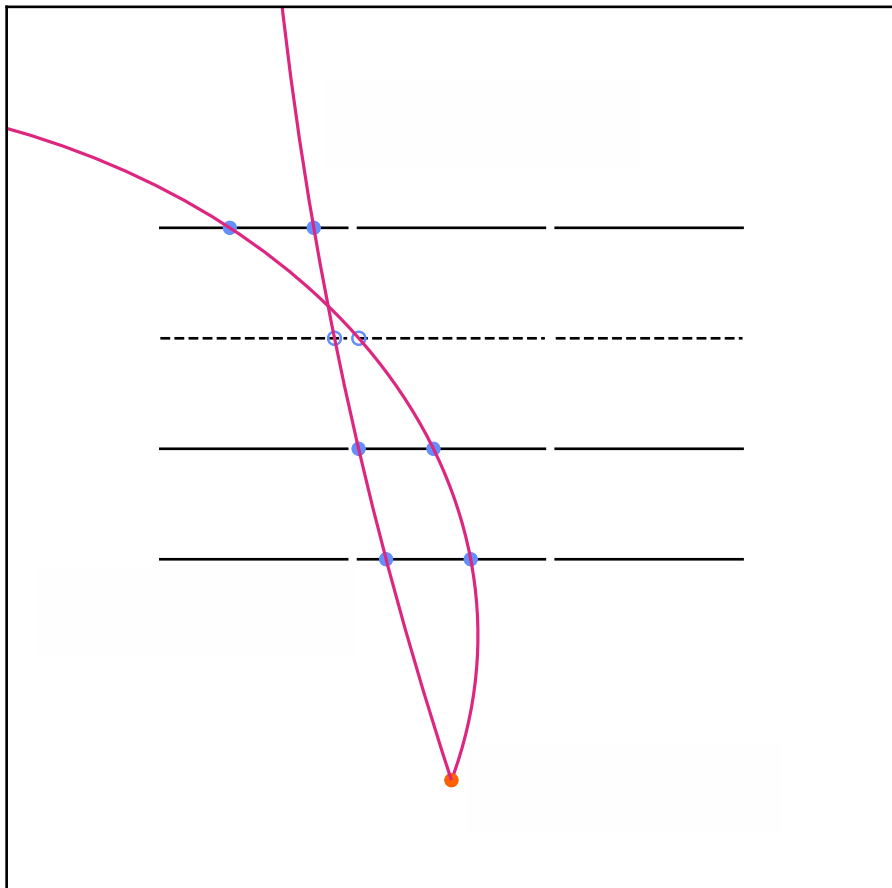
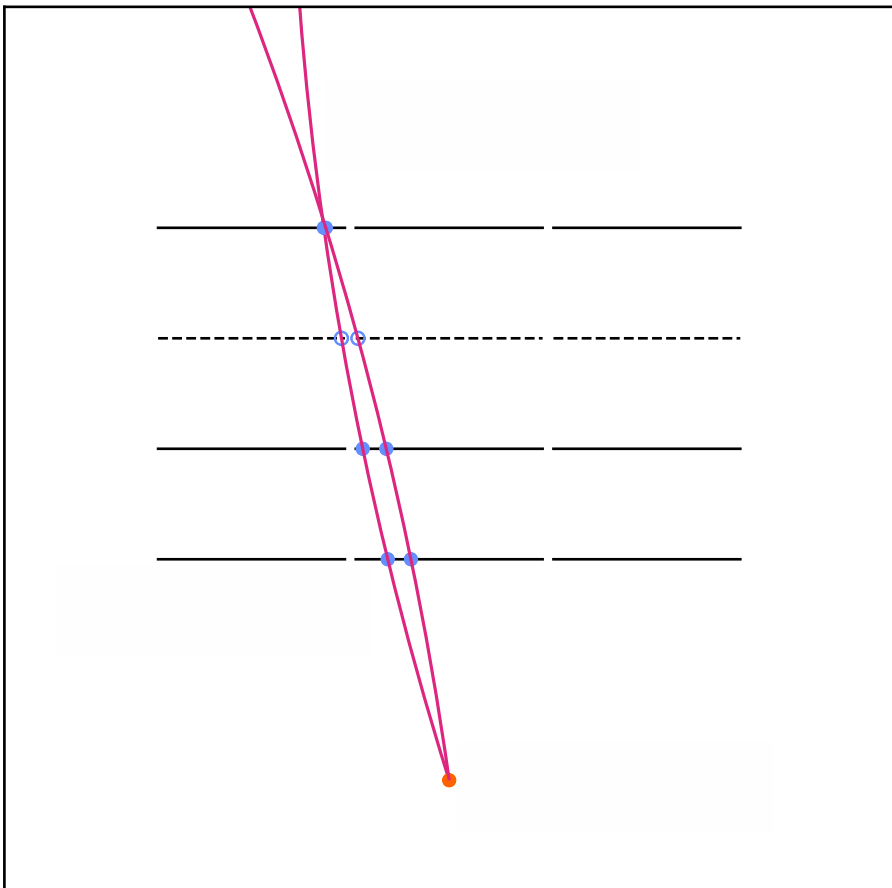
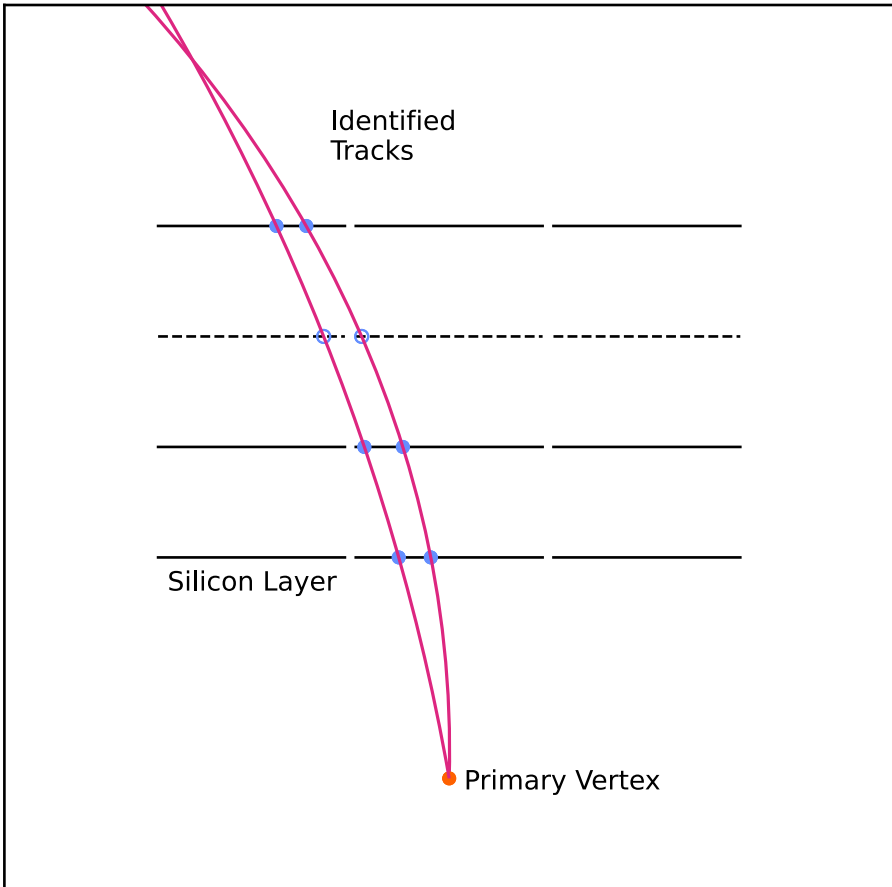
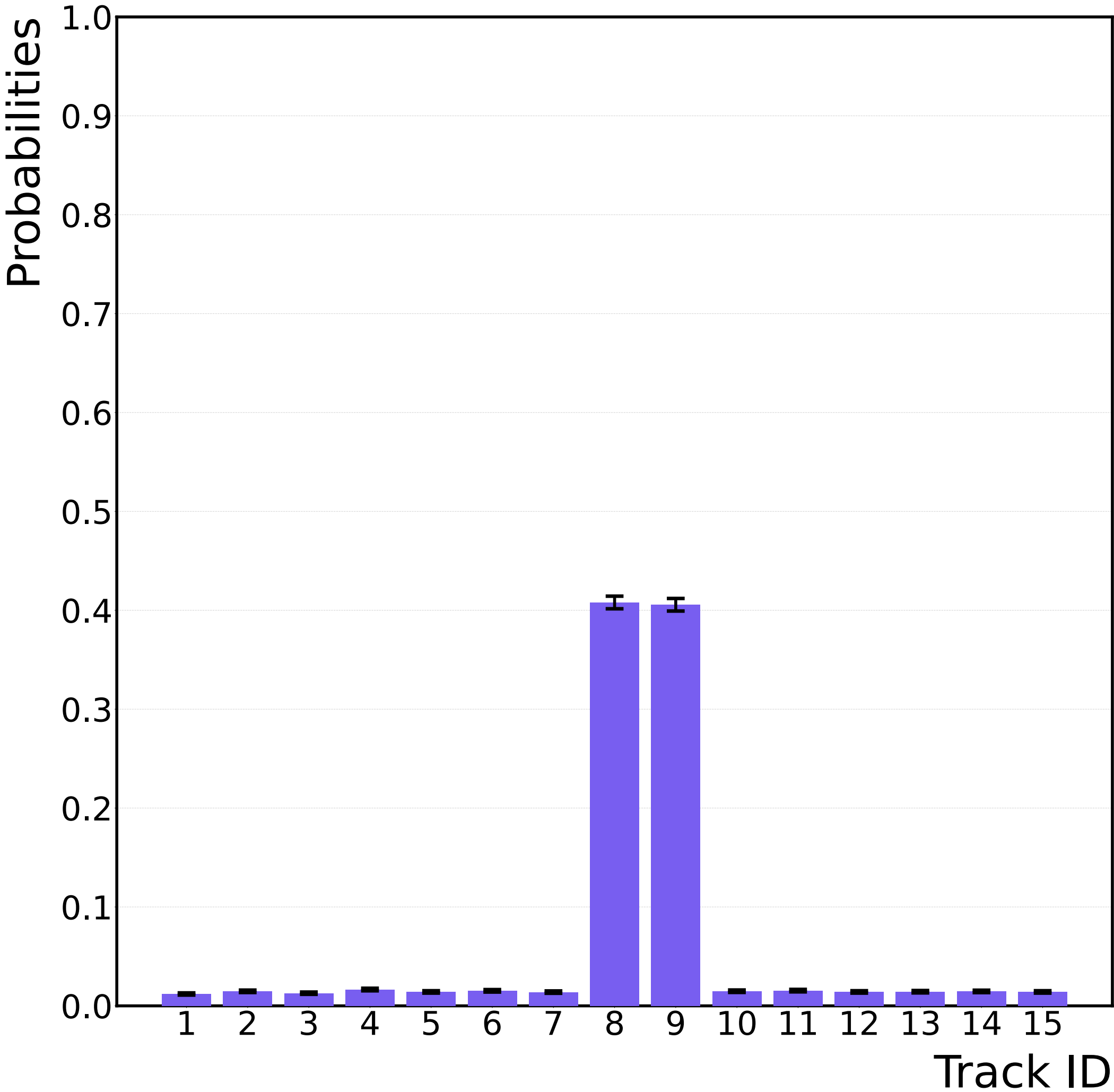
A primary challenge for track finding algorithms is when a particle traverses a detector without registering a hit in one or more detector module

An Associative Memory approach to track finding cannot manage **missing hit data**

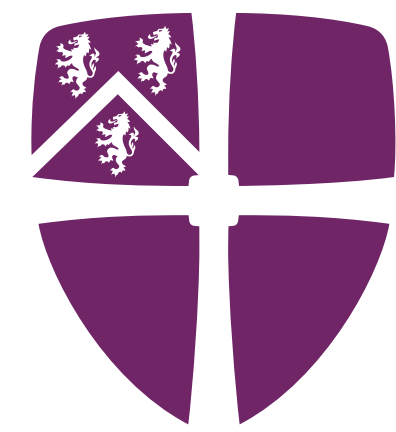
**Modifying the oracle** allows for the quantum template algorithm to efficiently search on missing hit data, **without an increase in resources** and retaining the **high accuracy** and **speedup**



# Quantum Track Finding with Missing Hits



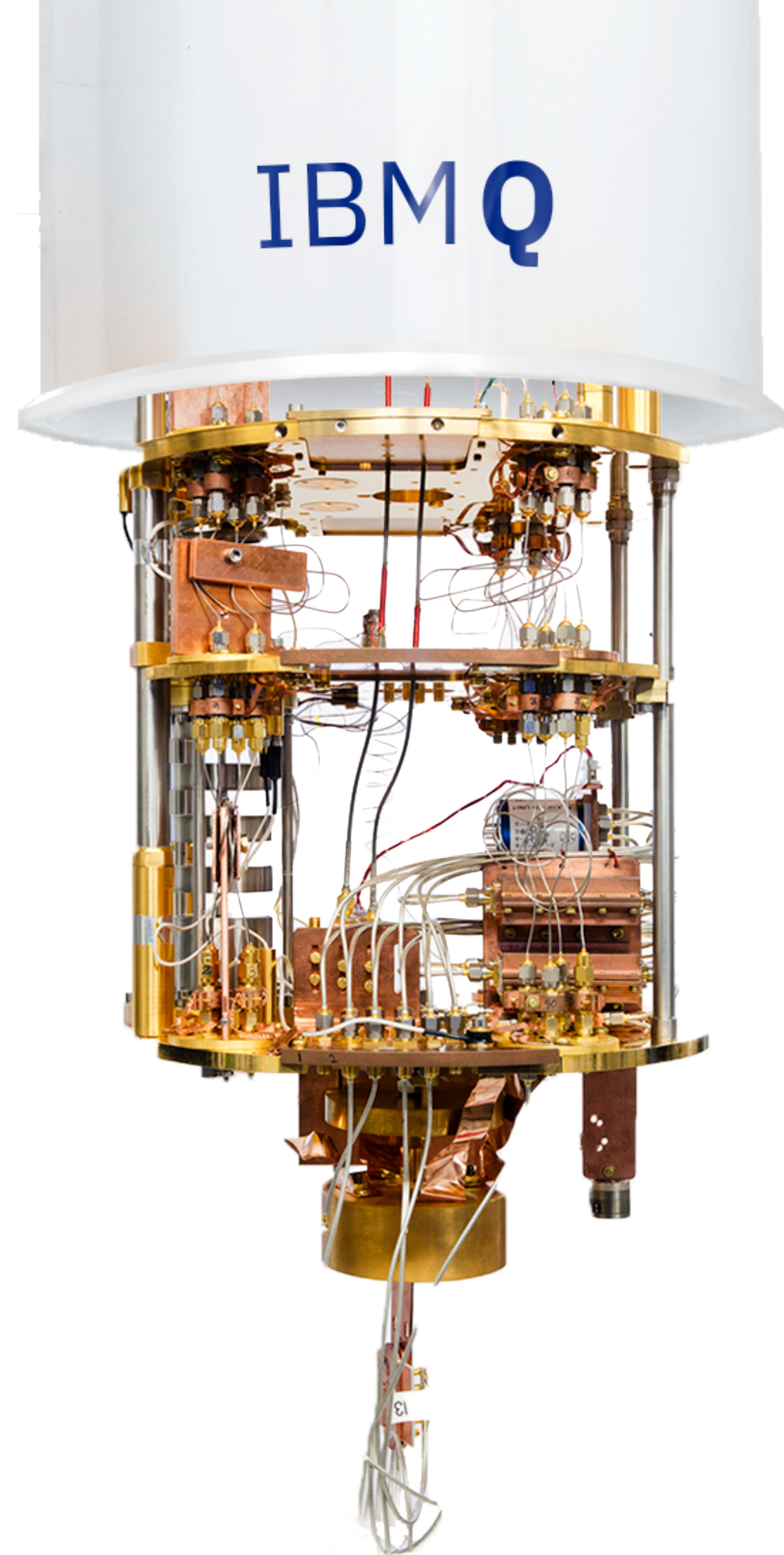
IBMQ



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University

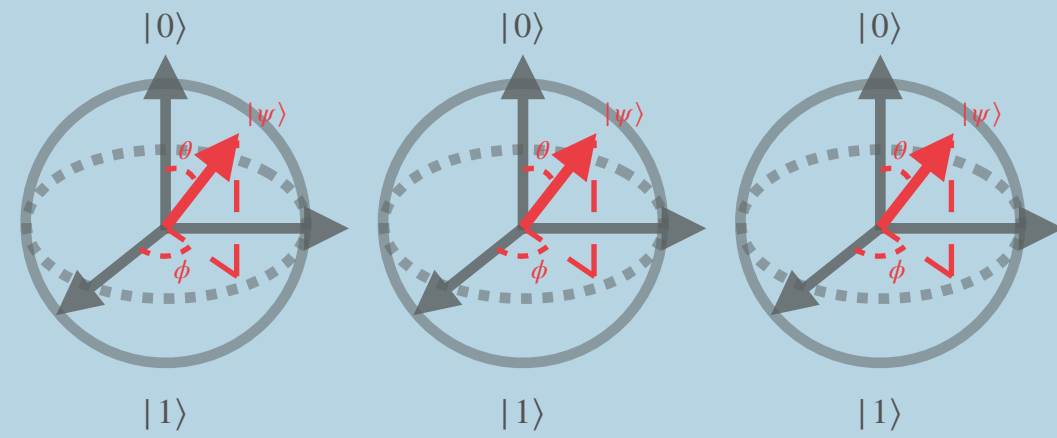


# What next for Quantum Computing in Hight Energy Physics?



# The Future of Quantum Computing

## More qubits?



A lot of emphasis on more qubits, but without fault tolerance, large qubit devices become **impractical**

## Be better architects?

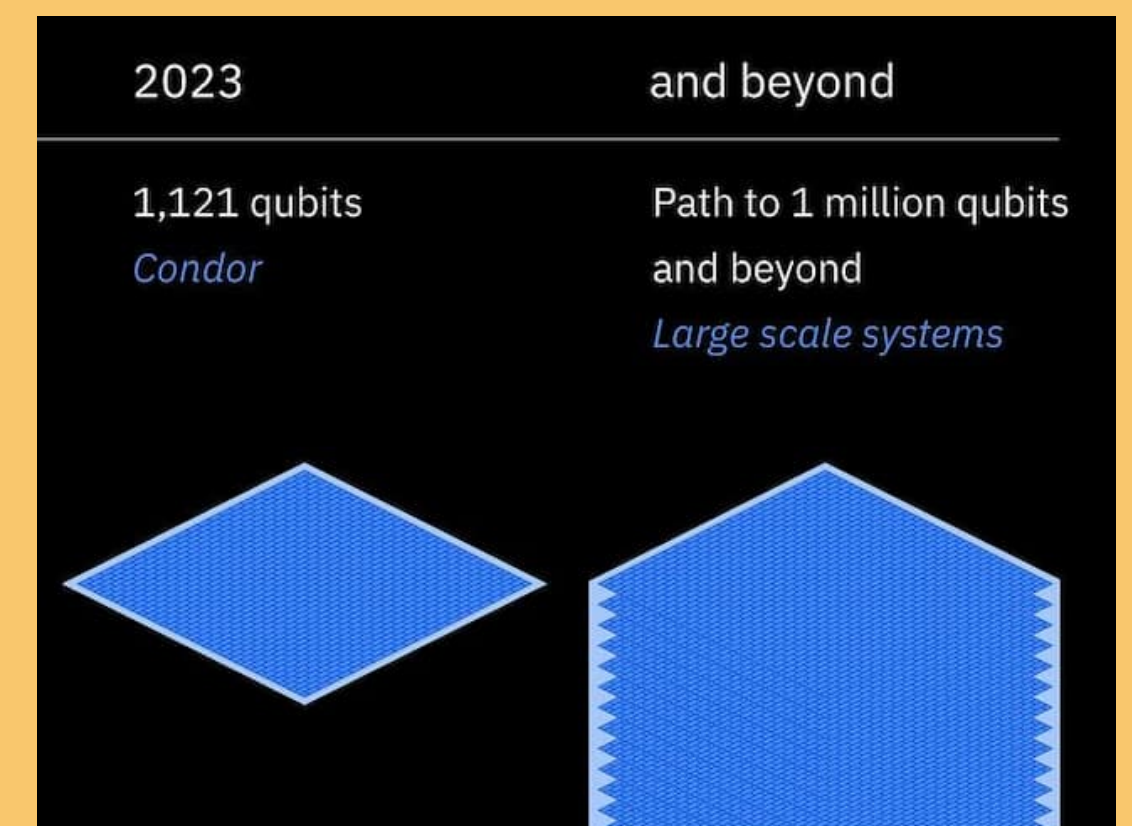
Realistic algorithms are already being created for NISQ devices. Efficient architectures allow for **practical algorithms** on NISQ devices.

## Better technology?

New technology could be the answer - will new qubit hardware be more **fault tolerant?**

## IBM Roadmap

On track to deliver **1000 qubits in 2023**





IBM Q

## Summary

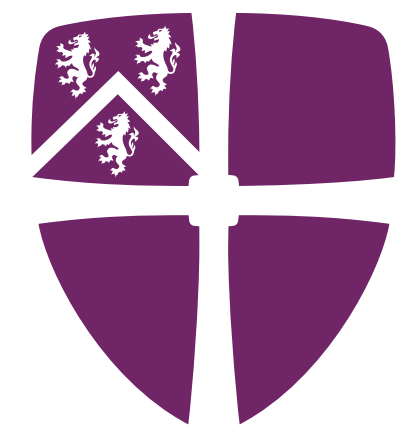
High Energy Physics is on the edge of a **computational frontier**, the High Luminosity Large Hadron Collider and FCC will provide **unprecedented amounts of data**

**Quantum Computing** offers an impressive and powerful tool to **combat computational bottlenecks**, both for theoretical and experimental purposes

The **first realistic simulation** of a **high energy collision** has been presented using a compact **quantum walk** implementation, allowing for the algorithm to be run on a **NISQ device**

We present an **efficient** approach to track finding using quantum computers by exploiting the **QAA** routine and employing a **novel oracle** paving the way for **practical quantum track finding**

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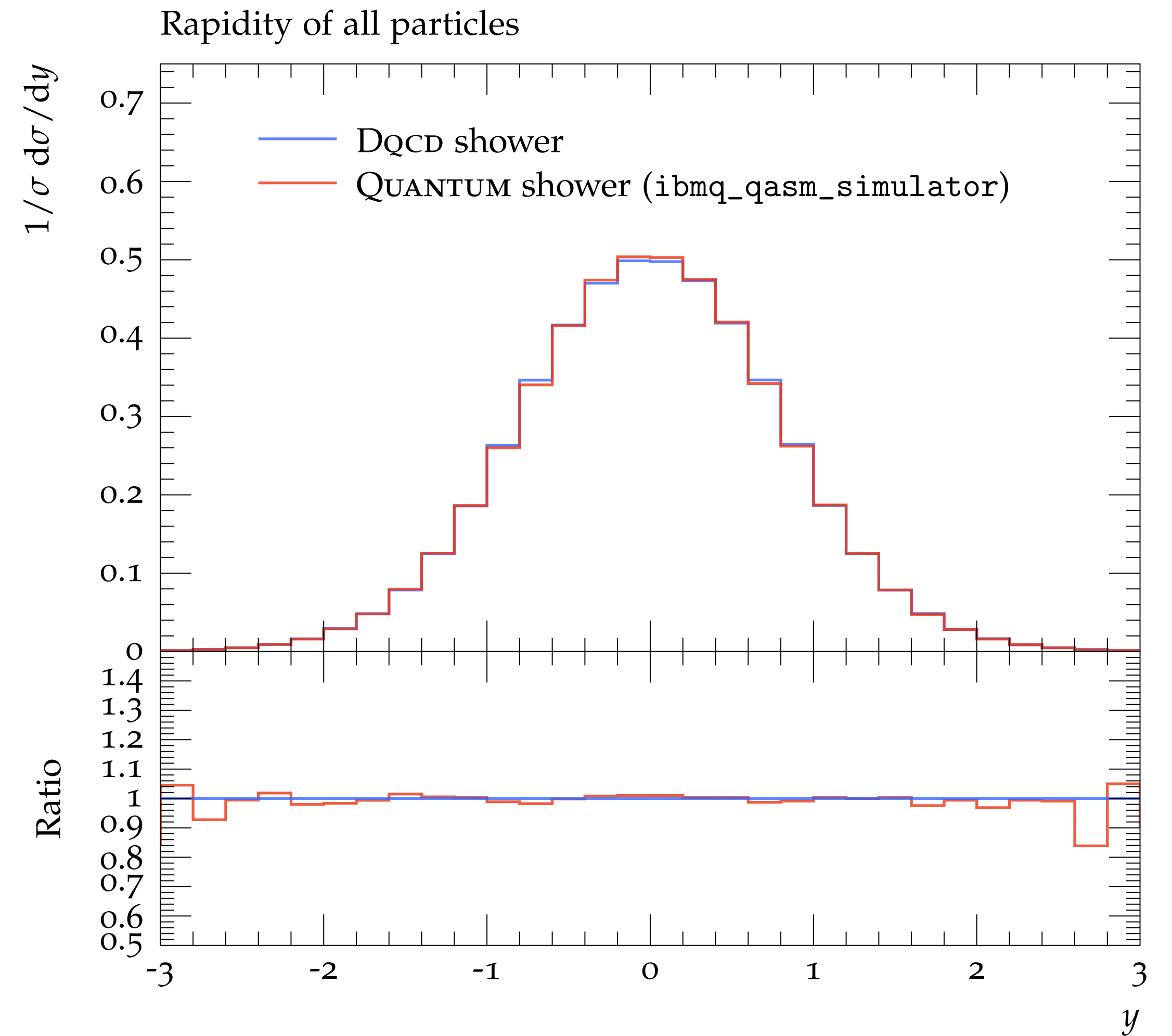
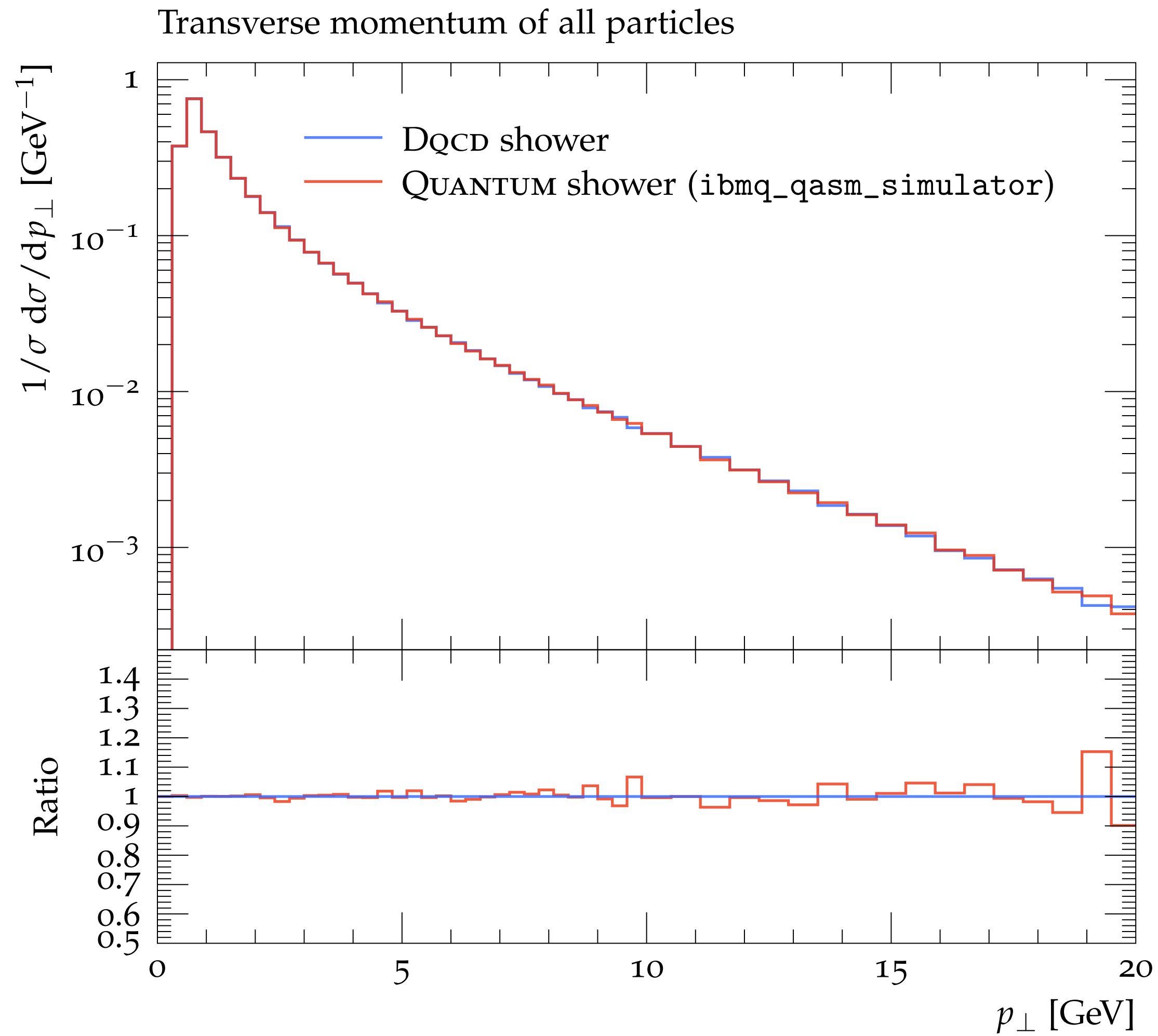


## Backup Slides

Simon Williams

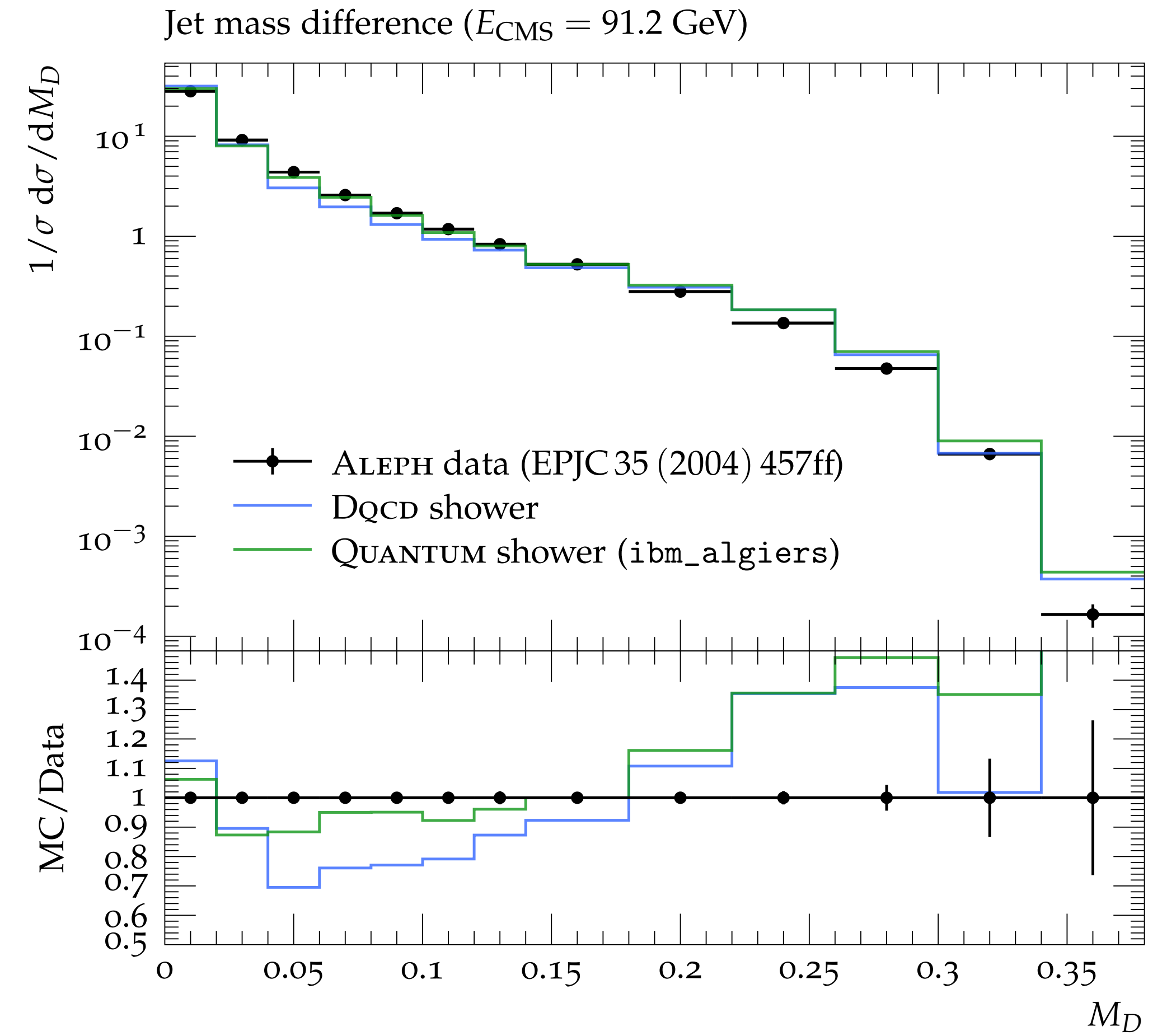
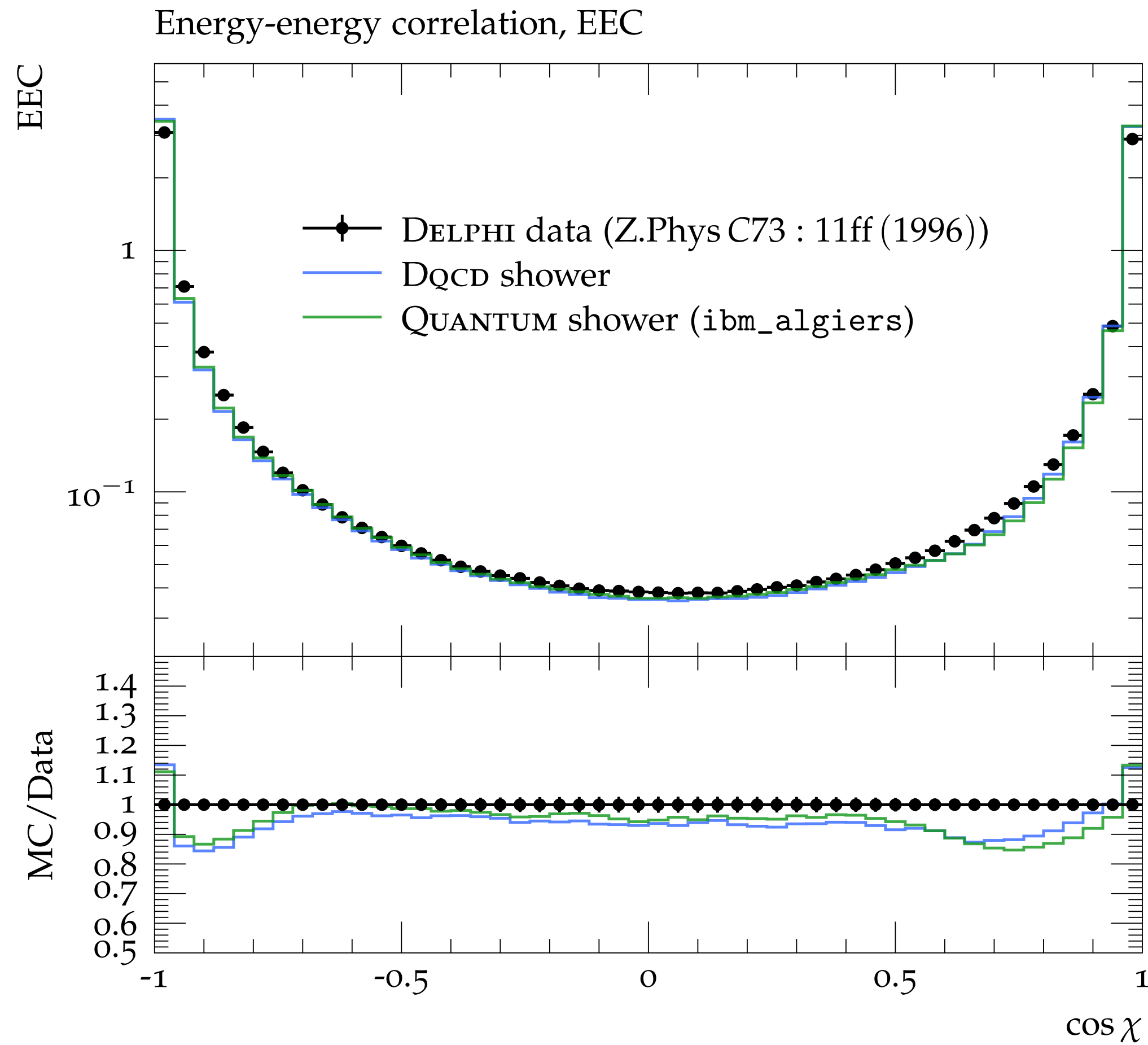
IPPP Internal Seminar  
10th November 2023

# Running on a Quantum Simulator

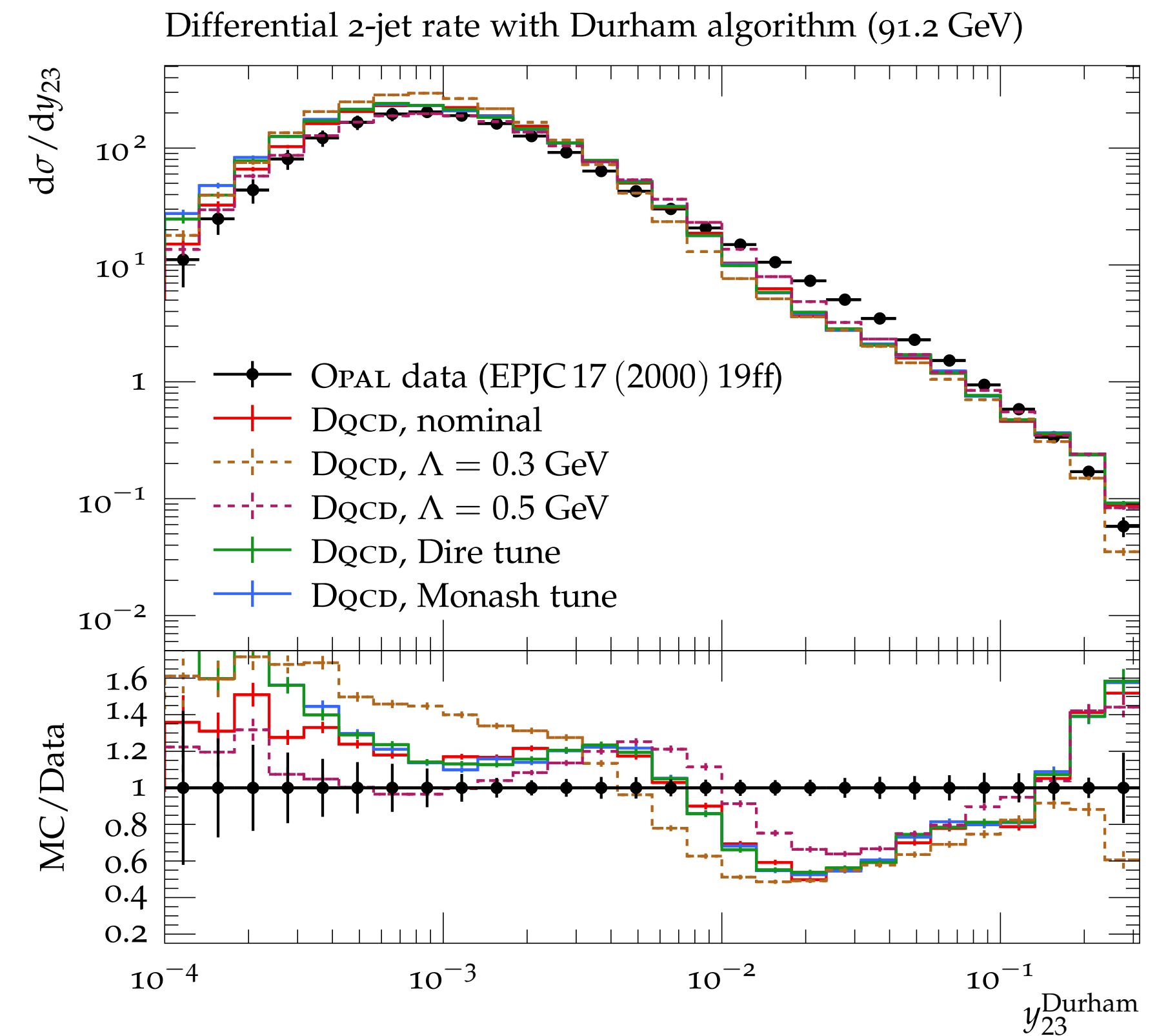
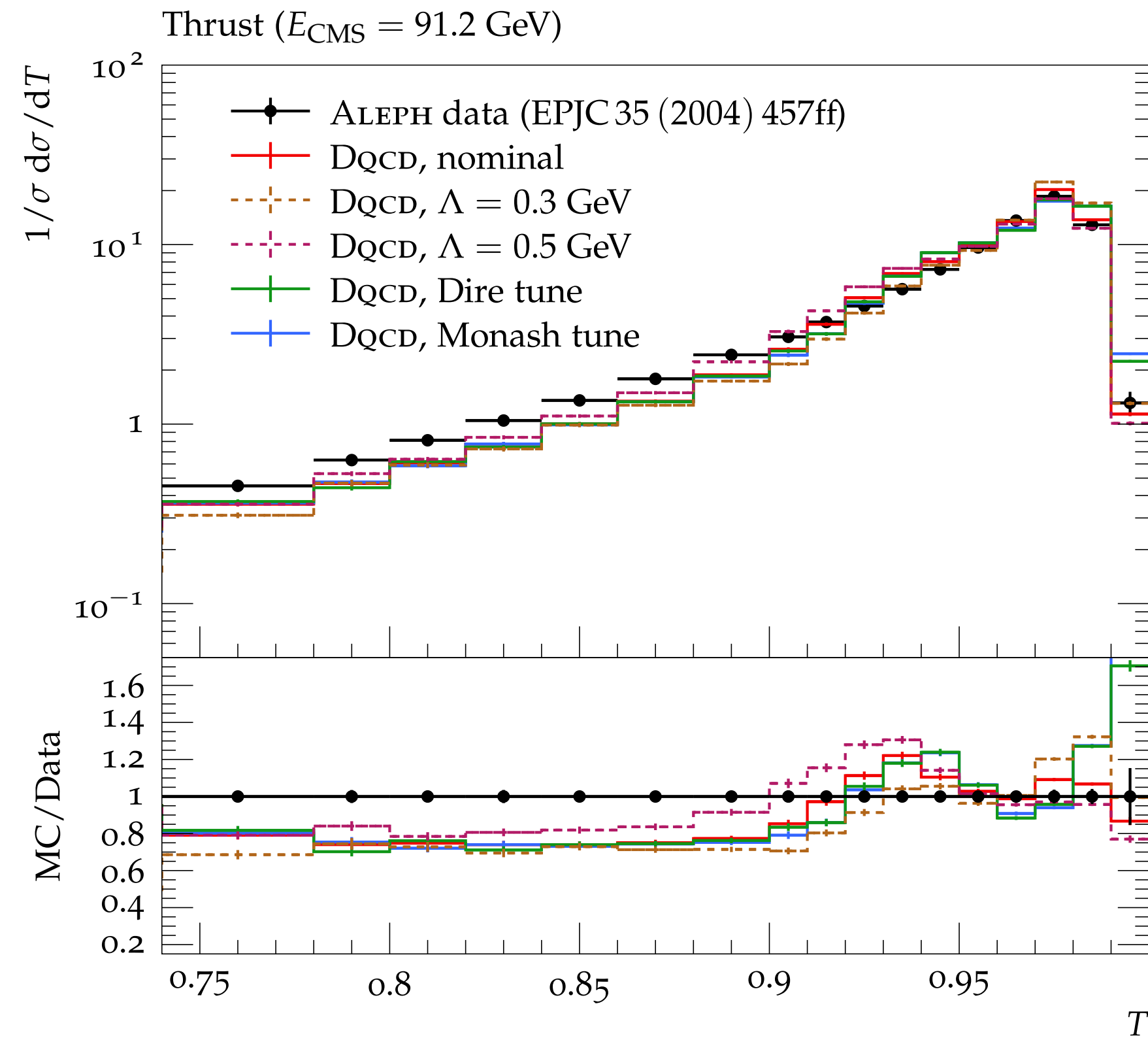




# Collider Events on a Quantum Computer

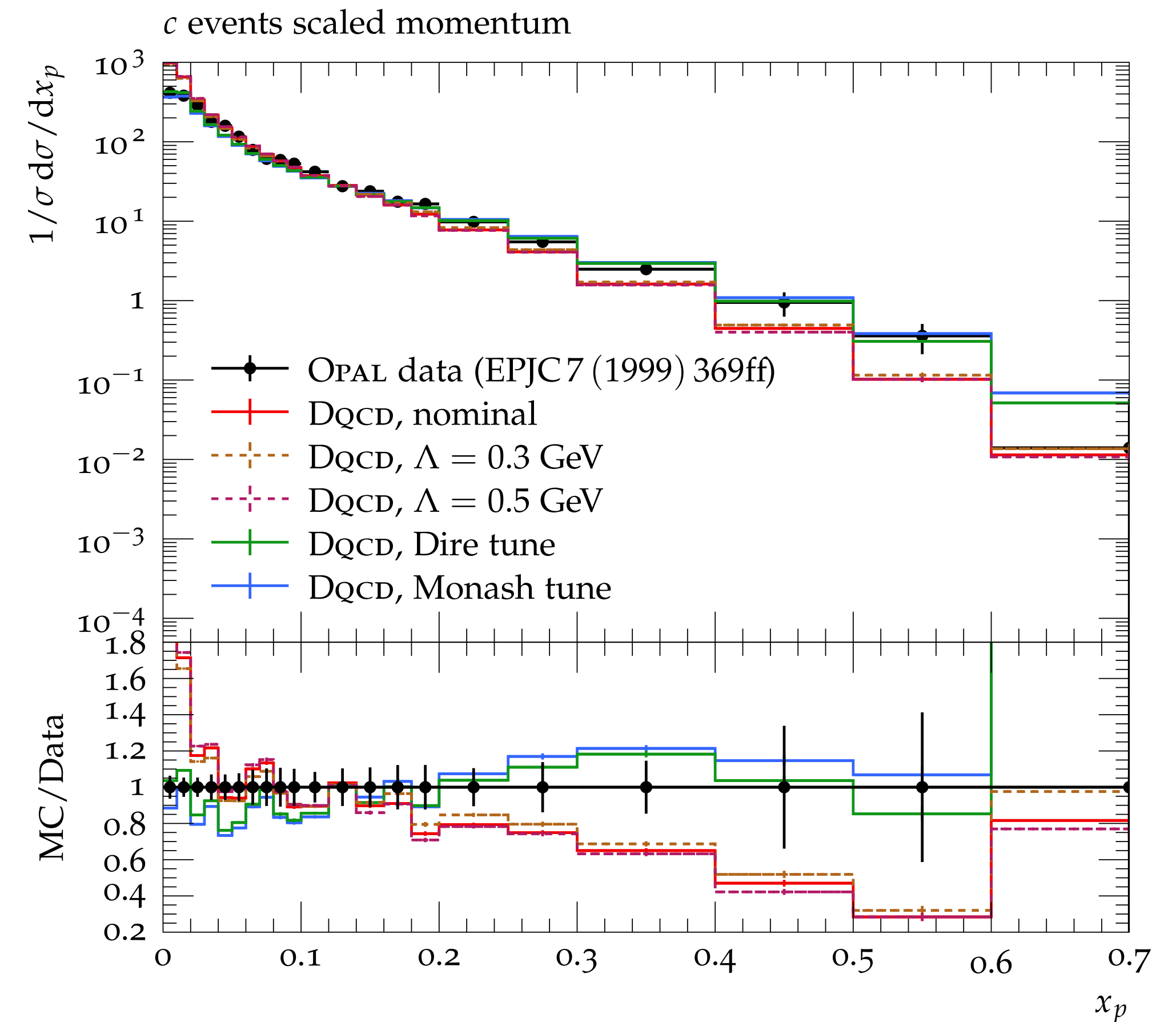
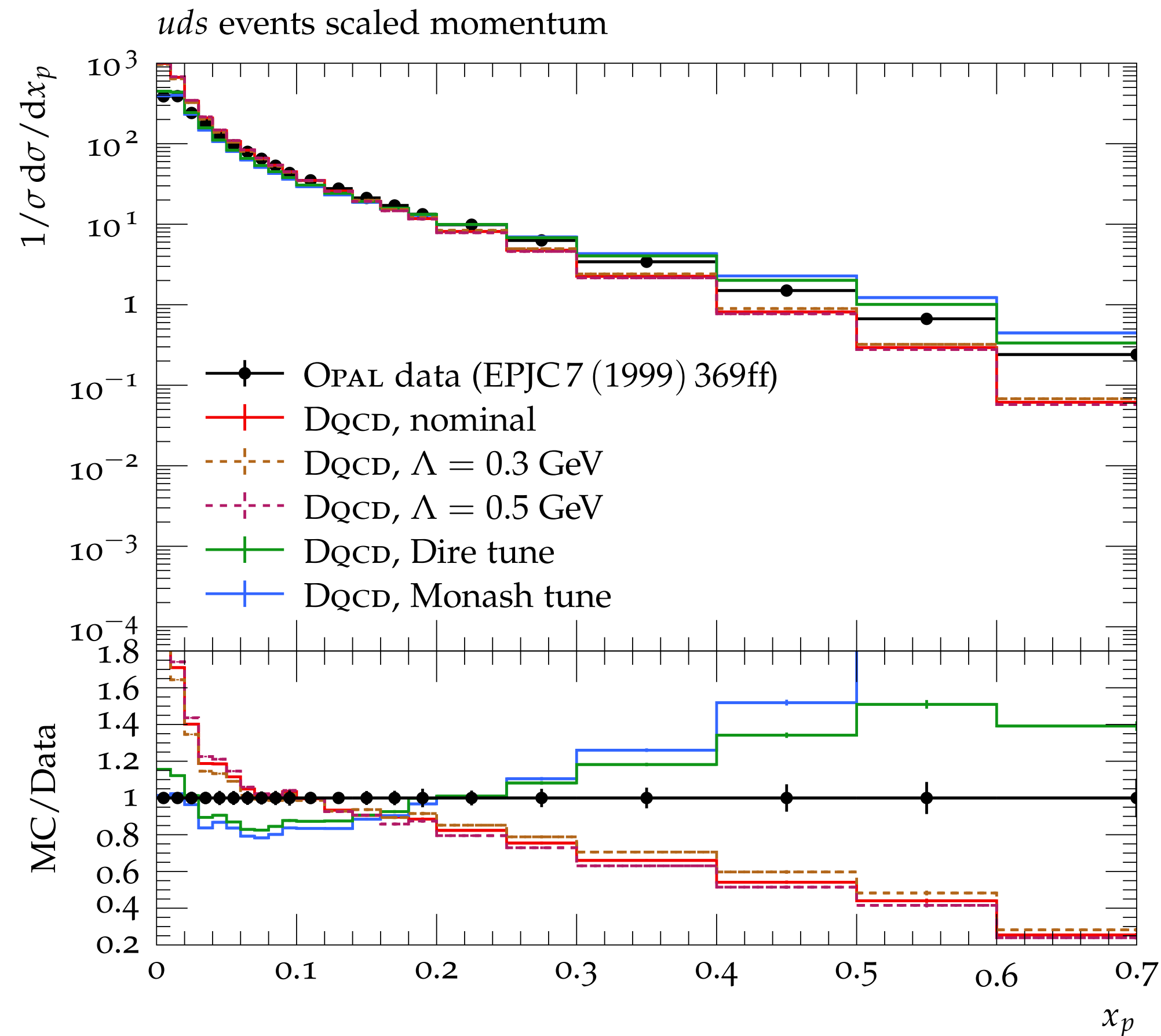


# Collider Events on a Quantum Computer - Varying $\Lambda$



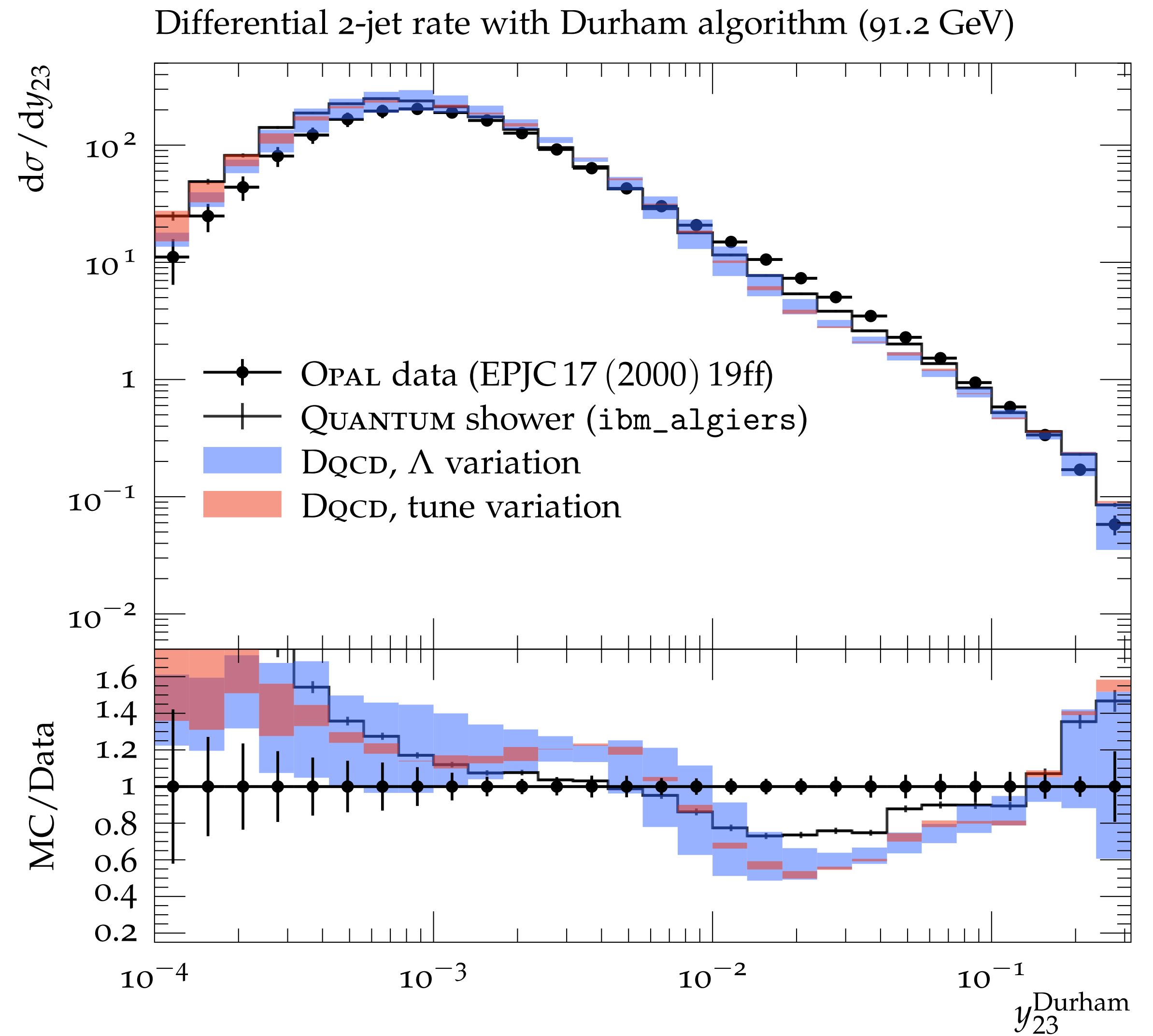
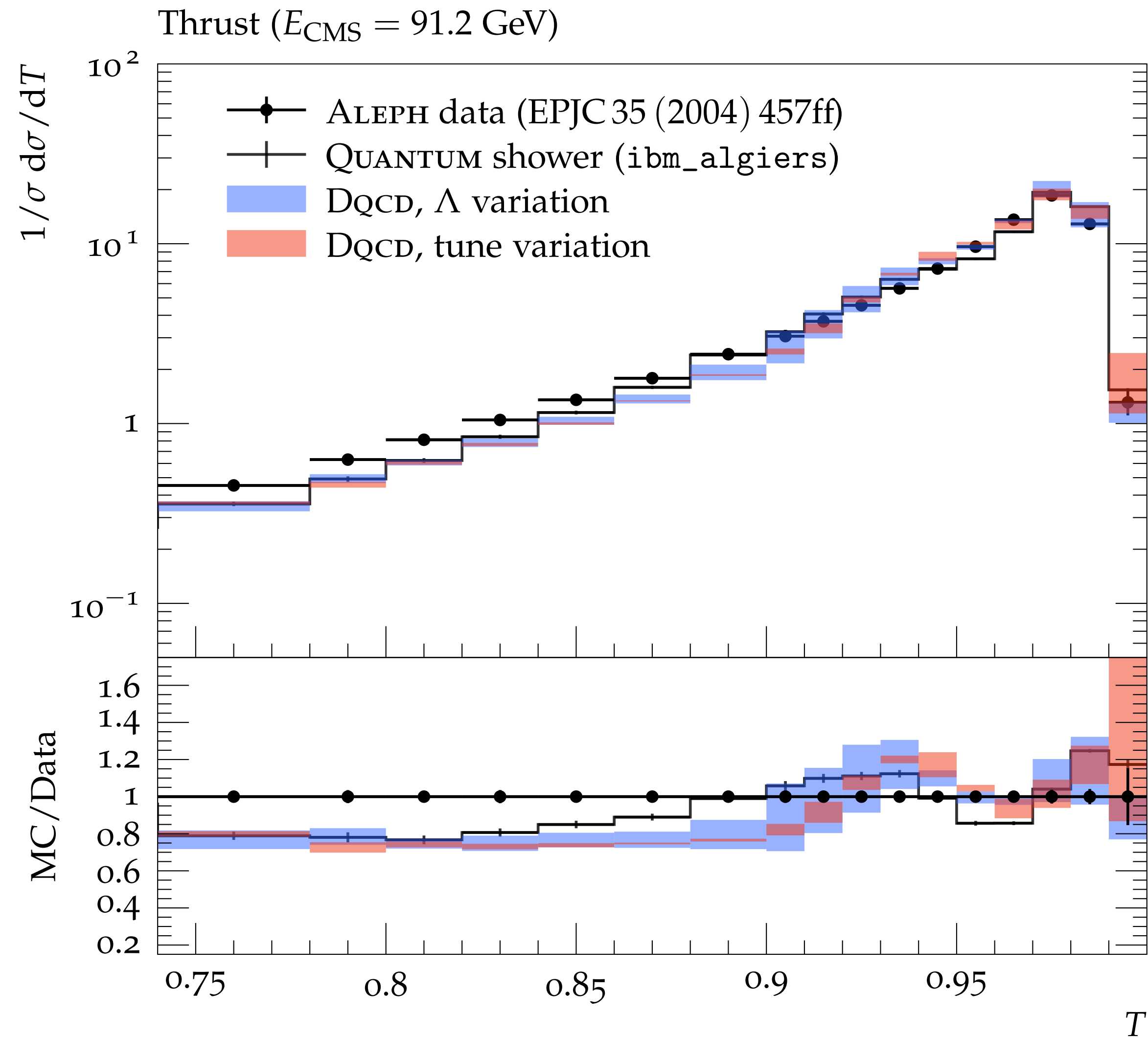
Varying values for the mass scale  $\Lambda$ . This leads to non-negligible uncertainties, however this is expected from a leading logarithm model.

# Collider Events on a Quantum Computer - Varying $\Lambda$

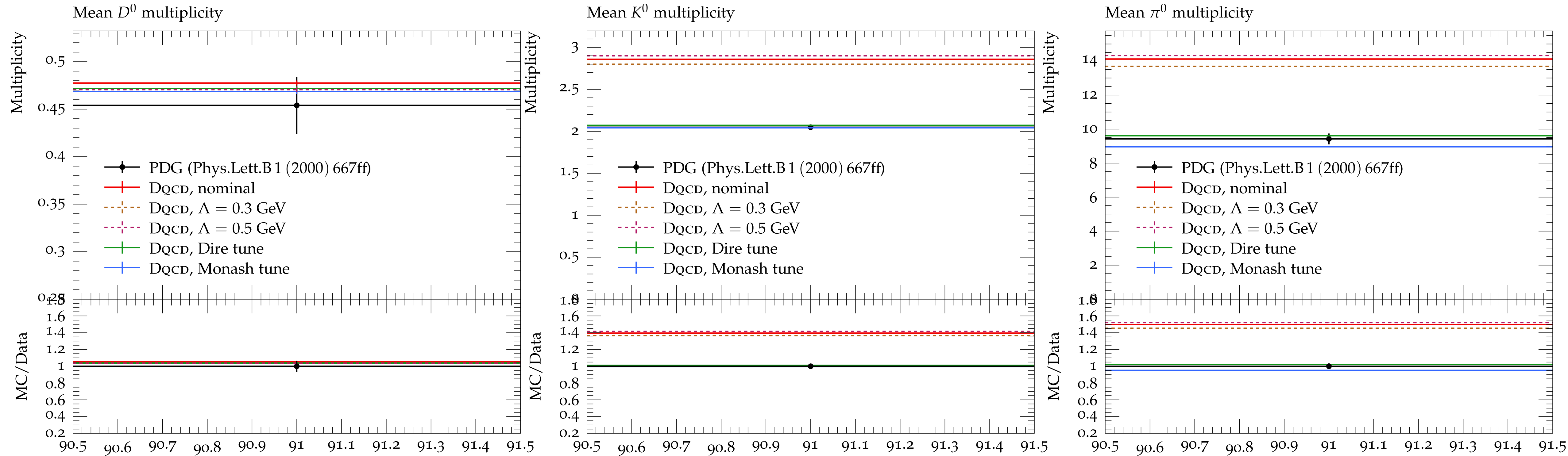


Varying values for the mass scale  $\Lambda$ . This leads to non-negligible uncertainties, however this is expected from a leading logarithm model.

# Collider Events on a Quantum Computer



# Collider Events on a Quantum Computer - Changing tune



Observables dominated by non-perturbative dynamics show mild dependence on the mass scale  $\Lambda$ , but are highly sensitive to changes in the tune.