

QUANTUM
SIMULATION
OF $SU(3)$ LGT
AT LEADING
ORDER IN
LARGE N

Anthony Ciavarella

HAMILTONIAN FORMULATION OF LATTICE GAUGE THEORY

Kogut and Susskind

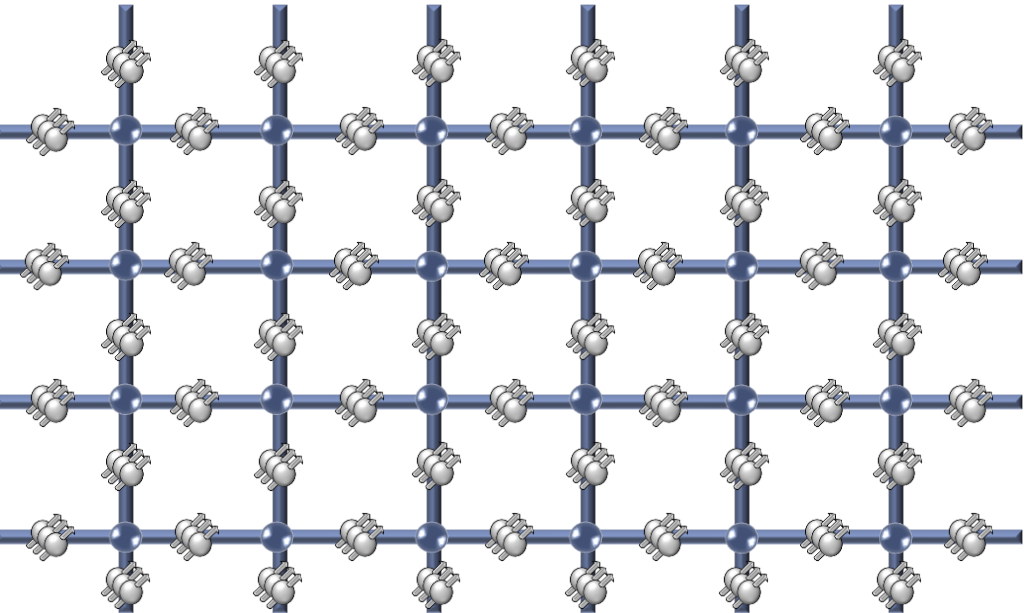
Phys. Rev. D 11 (1975) 395



$$|j\ m_L\rangle \otimes |j\ m_R\rangle$$

$$U_{s_L\ s_R}^R |j\ m_L\rangle \otimes |j\ m_R\rangle = \sum_{j'\ m'_L\ m'_R} \sqrt{\frac{\dim(j)}{\dim(j')}} C_{j\ m_L; R\ s_L}^{j'\ m'_L} C_{j\ m_R; R\ s_R}^{j'\ m'_R} |j'\ m'_L\rangle \otimes |j'\ m'_R\rangle$$


$$\hat{H} = \frac{g^2}{2a^{d-2}} \sum_{b, \text{links}} |\hat{\mathbf{E}}^{(b)}|^2 + \frac{1}{2a^{4-d}g^2} \sum_{\text{plaquettes}} \left[6 - \hat{\square}(\mathbf{x}) - \hat{\square}^\dagger(\mathbf{x}) \right]$$



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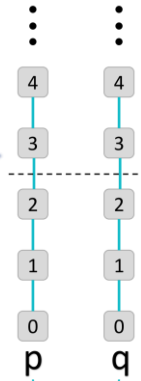
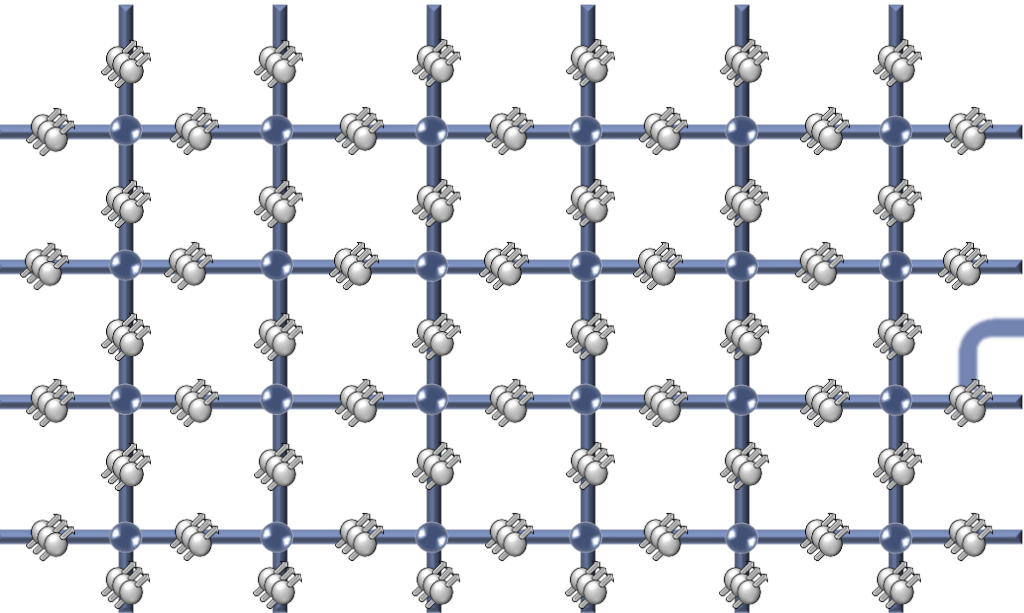
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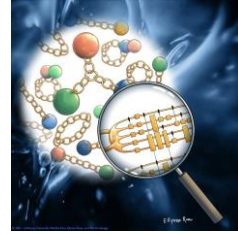


Byrnes and Yamamoto

Phys. Rev. A 73 (2006) 022328

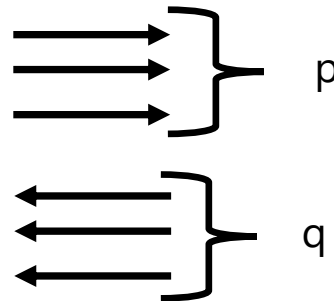
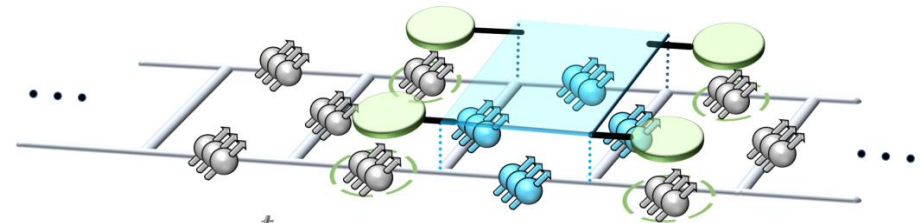
$$|p, q, T_L, T_L^z, Y_L, T_R, T_R^z, Y_R\rangle$$

Gauss's Law



Phys. Rev. D 103 (2021) 094501

$$|p, q\rangle = |\mathbf{R}\rangle$$



OPERATORS IN THE MULTIPLIET FORMULATION

Electric Matrix Element

$$\sum_b |\hat{\mathbf{E}}^{(b)}|^2 |p, q\rangle = \frac{p^2 + q^2 + pq + 3p + 3q}{3} |p, q\rangle$$

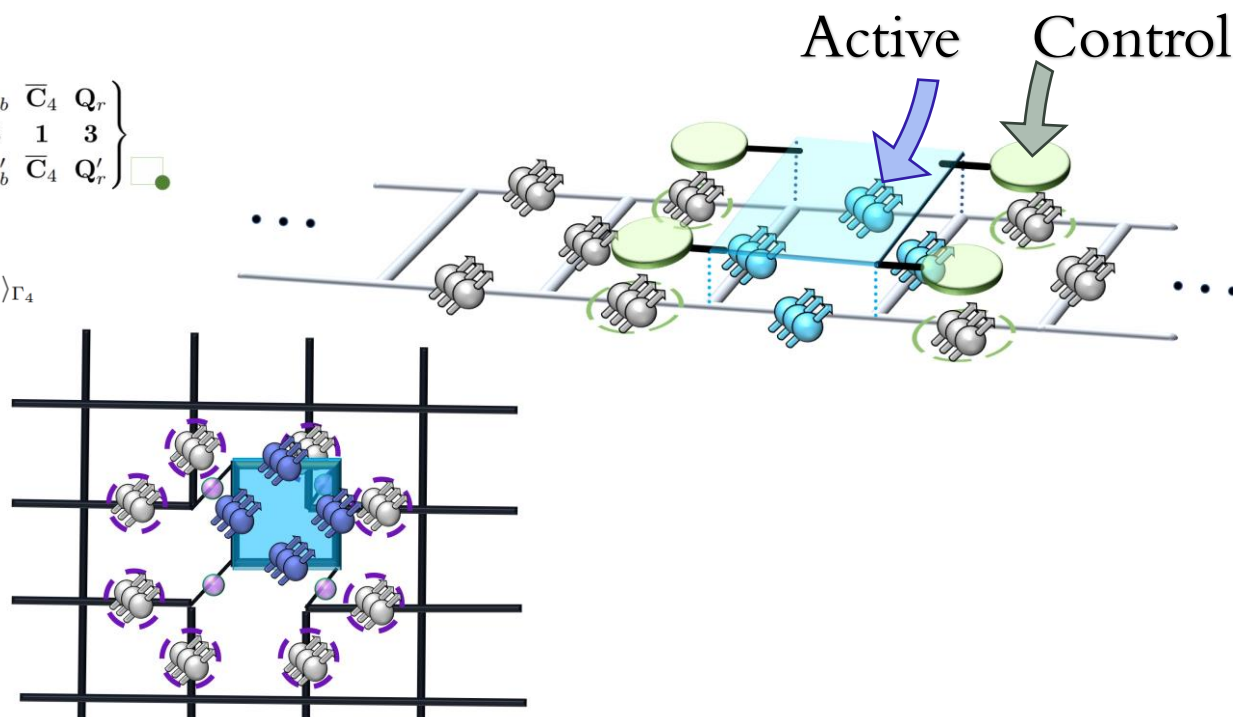
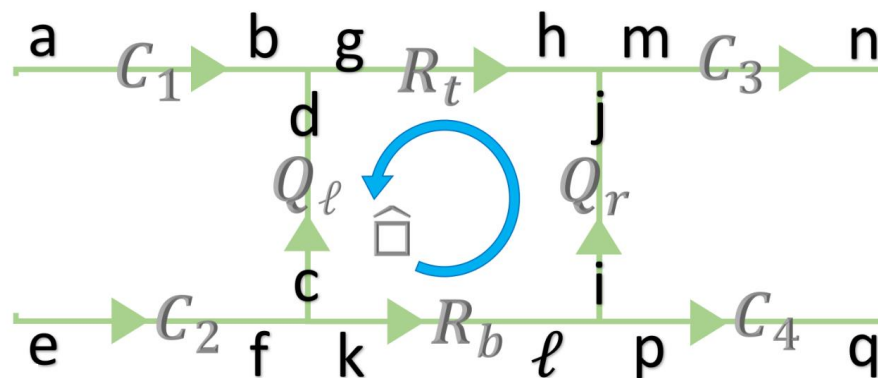
Magnetic Matrix Element

$$\left\langle \begin{pmatrix} C_1, R'_t, C_3 \\ Q'_\ell, Q'_r \\ C_2, R'_b, C_4 \end{pmatrix} \middle| \hat{\square} \middle| \begin{pmatrix} C_1, R_t, C_3 \\ Q_\ell, Q_r \\ C_2, R_b, C_4 \end{pmatrix} \right\rangle =$$

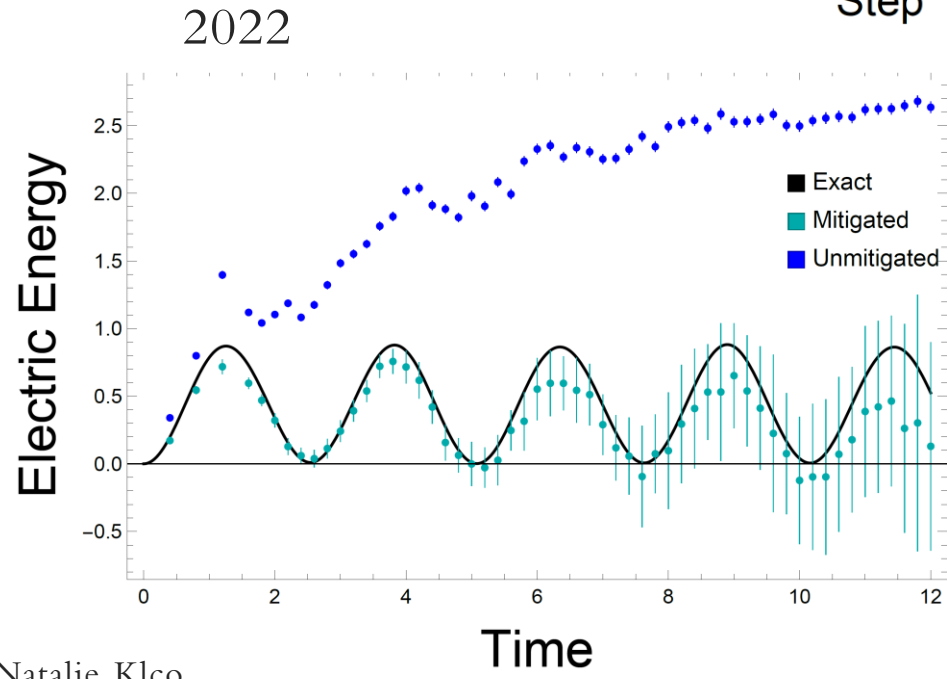
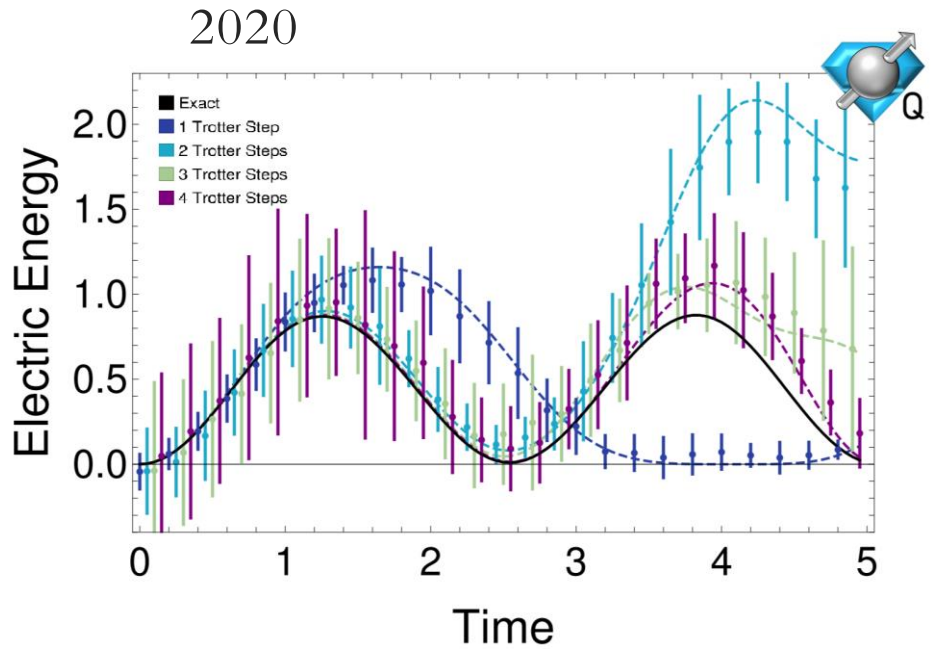
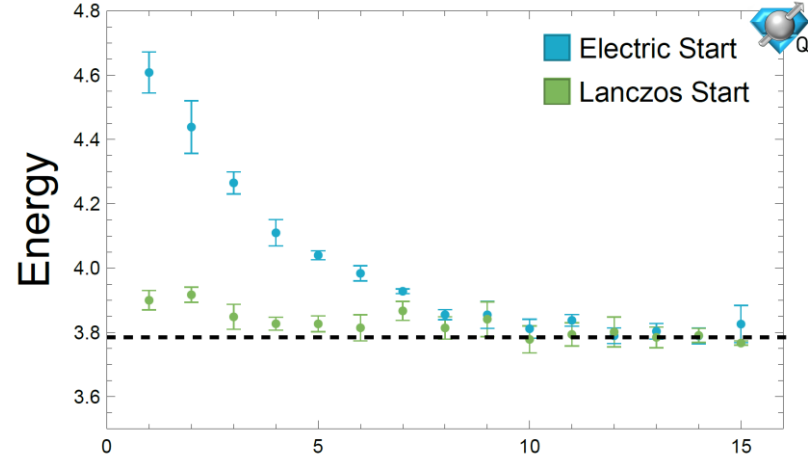
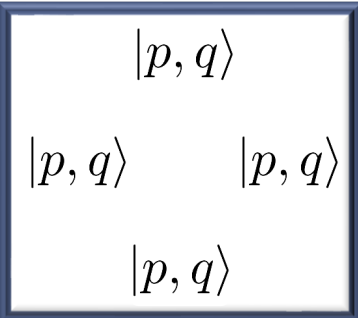
$$\sqrt{\frac{\dim(\mathbf{R}_t) \dim(\mathbf{R}_b)}{\dim(\mathbf{R}'_t) \dim(\mathbf{R}'_b) \dim(\mathbf{Q}_\ell) \dim(\mathbf{Q}_r) \dim(\mathbf{Q}'_\ell)^3 \dim(\mathbf{Q}'_r)^3}}$$

$$\begin{pmatrix} \bar{\mathbf{R}}_t & C_1 & \bar{\mathbf{Q}}_\ell \\ \mathbf{3} & \mathbf{1} & \mathbf{3} \\ \bar{\mathbf{R}}'_t & C_1 & \bar{\mathbf{Q}}'_\ell \end{pmatrix} \bullet \square \begin{pmatrix} \mathbf{R}_t & \bar{C}_3 & \bar{\mathbf{Q}}_r \\ \bar{\mathbf{3}} & \mathbf{1} & \bar{\mathbf{3}} \\ \mathbf{R}'_t & \bar{C}_3 & \bar{\mathbf{Q}}'_r \end{pmatrix} \square \bullet \begin{pmatrix} \bar{\mathbf{R}}_b & C_2 & \bar{\mathbf{Q}}_\ell \\ \bar{\mathbf{3}} & \mathbf{1} & \bar{\mathbf{3}} \\ \bar{\mathbf{R}}'_b & C_2 & \bar{\mathbf{Q}}'_\ell \end{pmatrix} \bullet \square \begin{pmatrix} \mathbf{R}_b & \bar{C}_4 & \bar{\mathbf{Q}}_r \\ \mathbf{3} & \mathbf{1} & \mathbf{3} \\ \mathbf{R}'_b & \bar{C}_4 & \bar{\mathbf{Q}}'_r \end{pmatrix} \bullet \square$$

$$\begin{pmatrix} \mathbf{A} & \mathbf{B} & \mathbf{C} \\ \mathbf{3} & \mathbf{1} & \mathbf{3} \\ \mathbf{D} & \mathbf{B} & \mathbf{E} \end{pmatrix} = \sum \langle \mathbf{D}, y', \mathbf{B}, x | \mathbf{E}, q' \rangle_{\Gamma_1} \langle \mathbf{A}, y, \mathbf{B}, x | \mathbf{C}, q \rangle_{\Gamma_2} \langle \mathbf{A}, y, \mathbf{3}, c | \mathbf{D}, y' \rangle_{\Gamma_3} \langle \mathbf{C}, q, \mathbf{3}, c | \mathbf{E}, q' \rangle_{\Gamma_4}$$



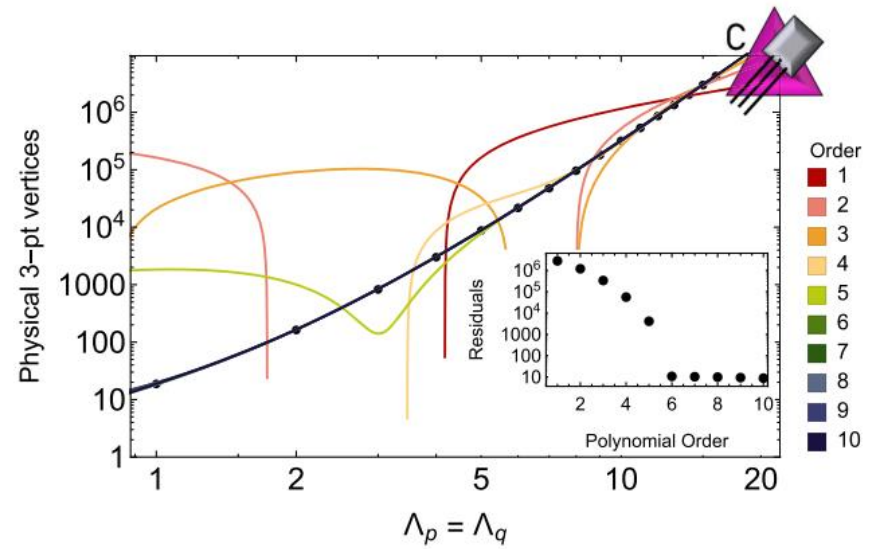
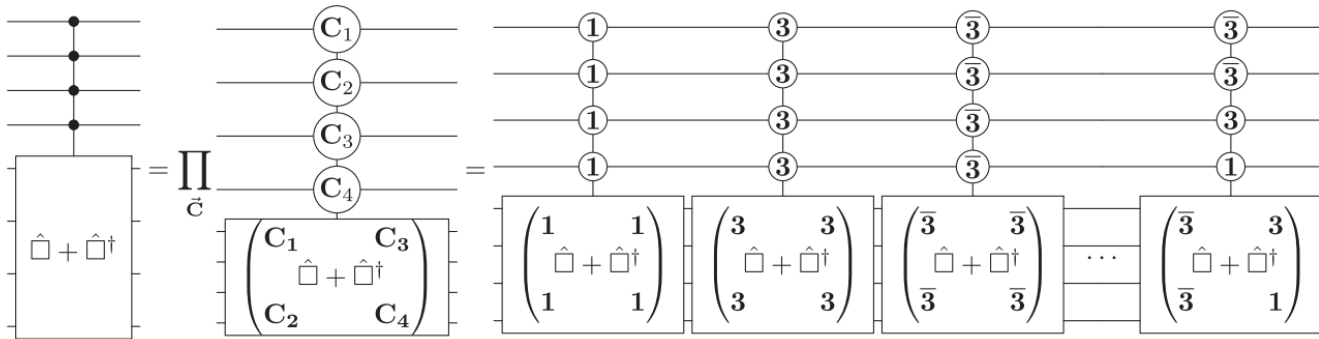
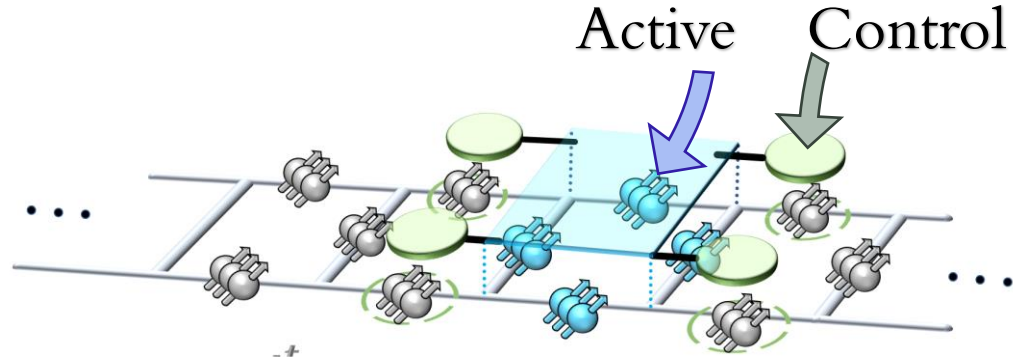
SIMULATION OF SMALL SYSTEMS



Step Physical Review D 105 (7), 074504
with Ivan Chernyshev

Physical Review D 103 (9), 094501, with Martin Savage and Natalie Klco

CHALLENGES OF GOING TO SCALE



- Gate count for time evolution scales as Λ^{16}

LARGE N EXPANSION

$SU(3) \longrightarrow SU(N)$, Expand in $1/N$

- Qualitatively reproduces many aspects of QCD
- Provides a starting point for describing interactions between baryons
- Used in event generators that simulate collider physics

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- Expand operators in powers of 1/N

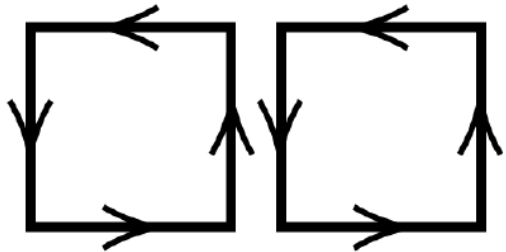
- Truncate both in powers of 1/N and electric energy

- The large N scaling of a state is determined by the maximum overlap of the state with $|\{P_p, \bar{P}_p\}\rangle \equiv \prod_p \hat{\square}_p^{P_p} \hat{\square}_p^{\dagger \bar{P}_p} |0\rangle$

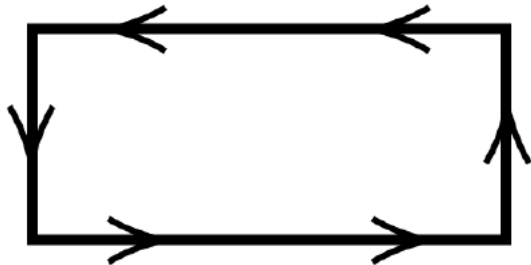
- Simple scaling rule

$$\langle \{L_i, a_\ell\} | \{P_p, \bar{P}_p\} \rangle \propto \prod_i N_c^{1-m_i}$$

$m_i = \#$ Plaquettes enclosed by loop i



$$= O(1)$$



$$= O(1/N)$$

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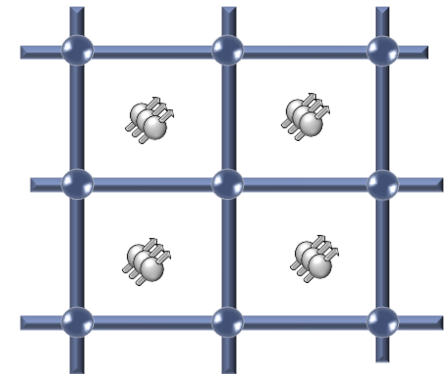
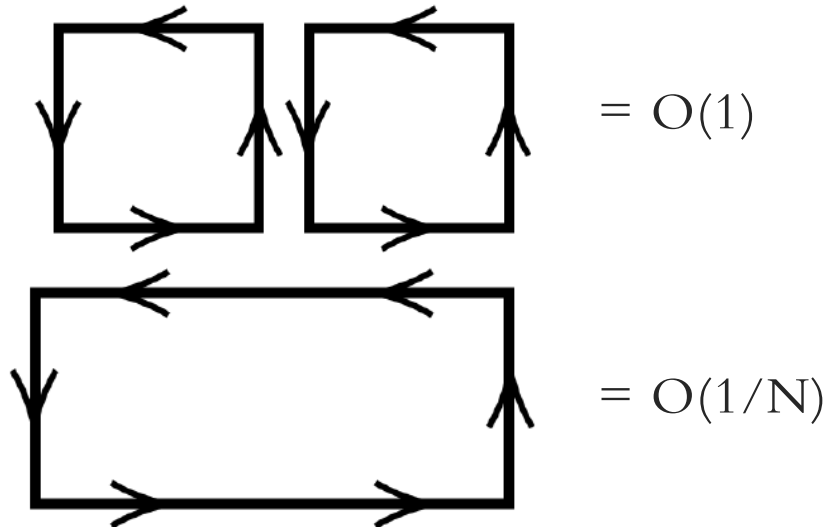
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- At large N, only need to represent the number of loops running around each square



LARGE N TRUNCATION

- The Hamiltonian can be truncated in $1/N$ as well as in irreps
- This reduces both the qubit count and computational cost

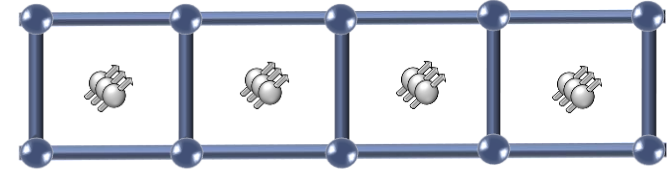
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$$\hat{H} = \sum_p \left(\frac{8}{3}g^2 - \frac{1}{2g^2} \right) \hat{P}_{1,p} - \frac{1}{g^2\sqrt{2}} \hat{P}_{0,p+\hat{x}} \hat{P}_{0,p-\hat{x}} \hat{P}_{0,p+\hat{y}} \hat{P}_{0,p-\hat{y}} \hat{X}_p$$

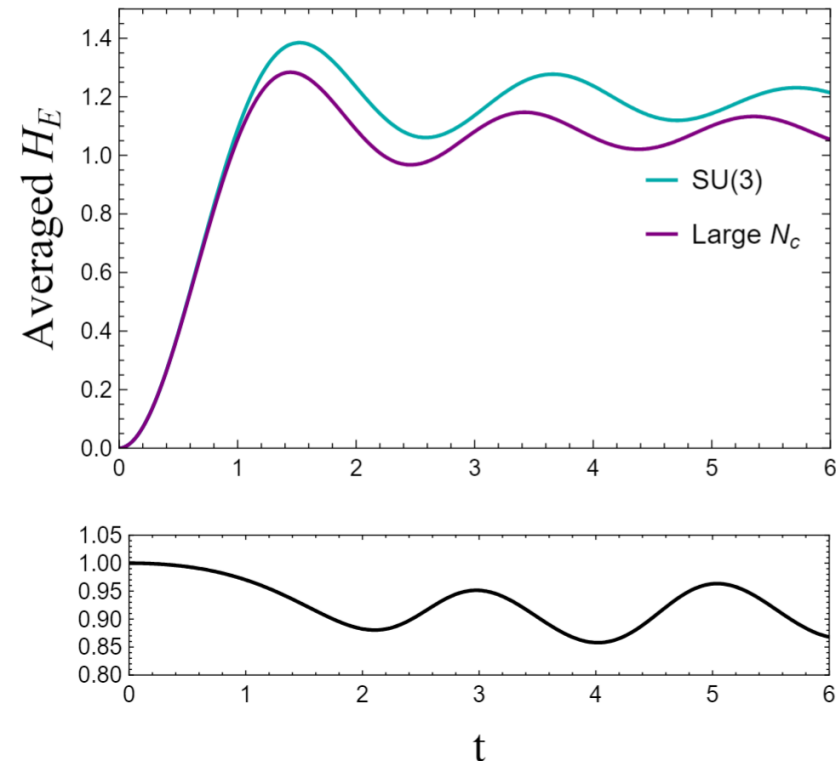
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- Resources can be compared for a small lattice at this truncation (4x1)



	Naïve Encoding	Multiplet Basis	Large N_c
Qubit Count	60	24	4
Gauss's law enforced	No	Partially	Partially

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REAL TIME EVOLUTION ON IBM'S QUANTUM COMPUTERS

Interaction Picture Trotterization

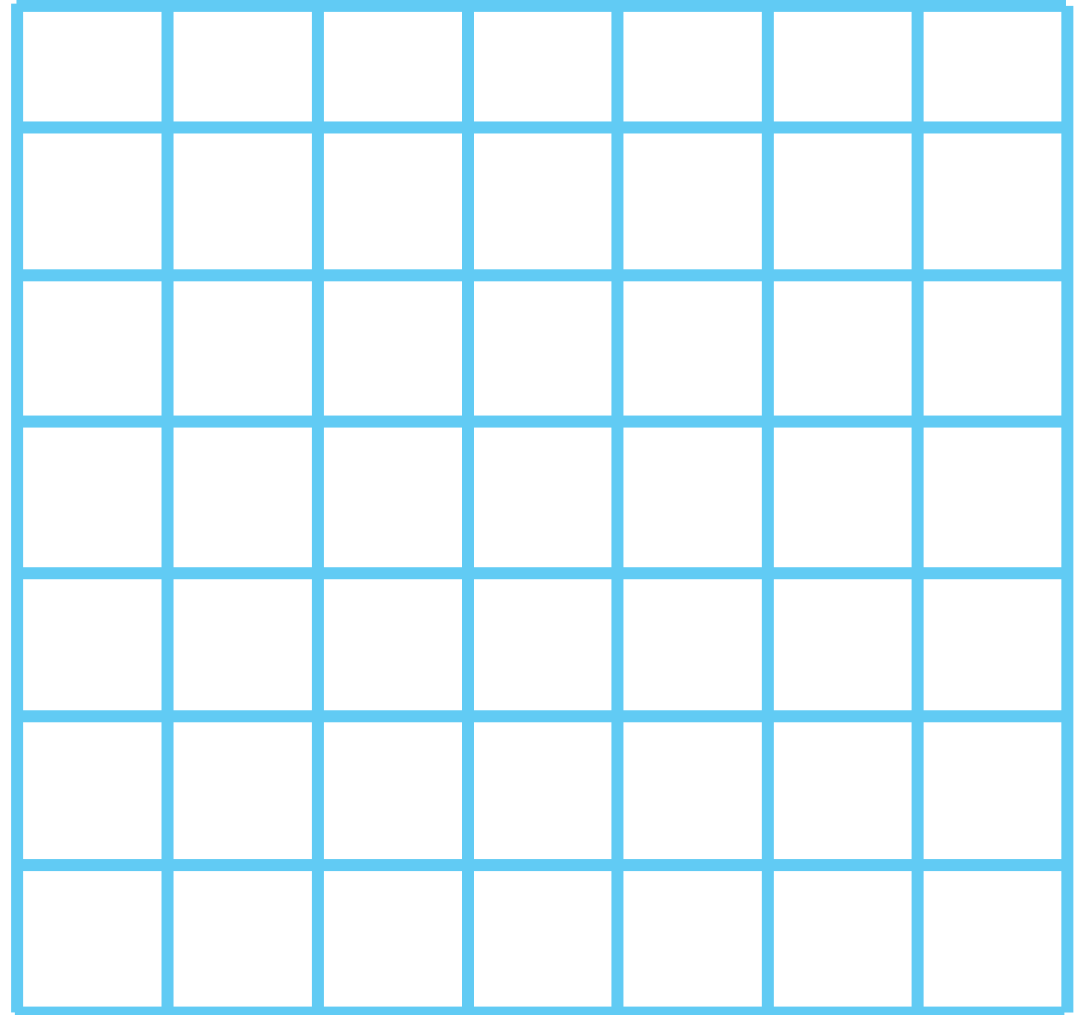
$$\hat{H}_{B,I}(t) = e^{i\hat{H}_E t} \hat{H}_B e^{-i\hat{H}_E t}$$

$$e^{-i\hat{H}t} = e^{-i\hat{H}_E t} \mathcal{T} e^{-i \int_0^t ds \hat{H}_{B,I}(s)}$$

$$e^{-i \int_0^{\Delta t} ds \hat{H}_{B,I}(s)} = e^{-i \int_0^{\Delta t} ds \hat{H}_{B,E}(s)} e^{-i \int_0^{\Delta t} ds \hat{H}_{B,O}(s)} + \mathcal{O}\left(\frac{\Delta t^2}{g^4}\right)$$

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$$\left[e^{i\phi \sum_p \hat{Z}_p} \right] \left[e^{i\theta \sum_{p \in E} \hat{X}_p \prod_{q \in \partial p} \hat{P}_{0,q}} \right] \left[e^{i\theta \sum_{p \in O} \hat{X}_p \prod_{q \in \partial p} \hat{P}_{0,q}} \right] \left[e^{-i\phi \sum_p \hat{Z}_p} \right]$$



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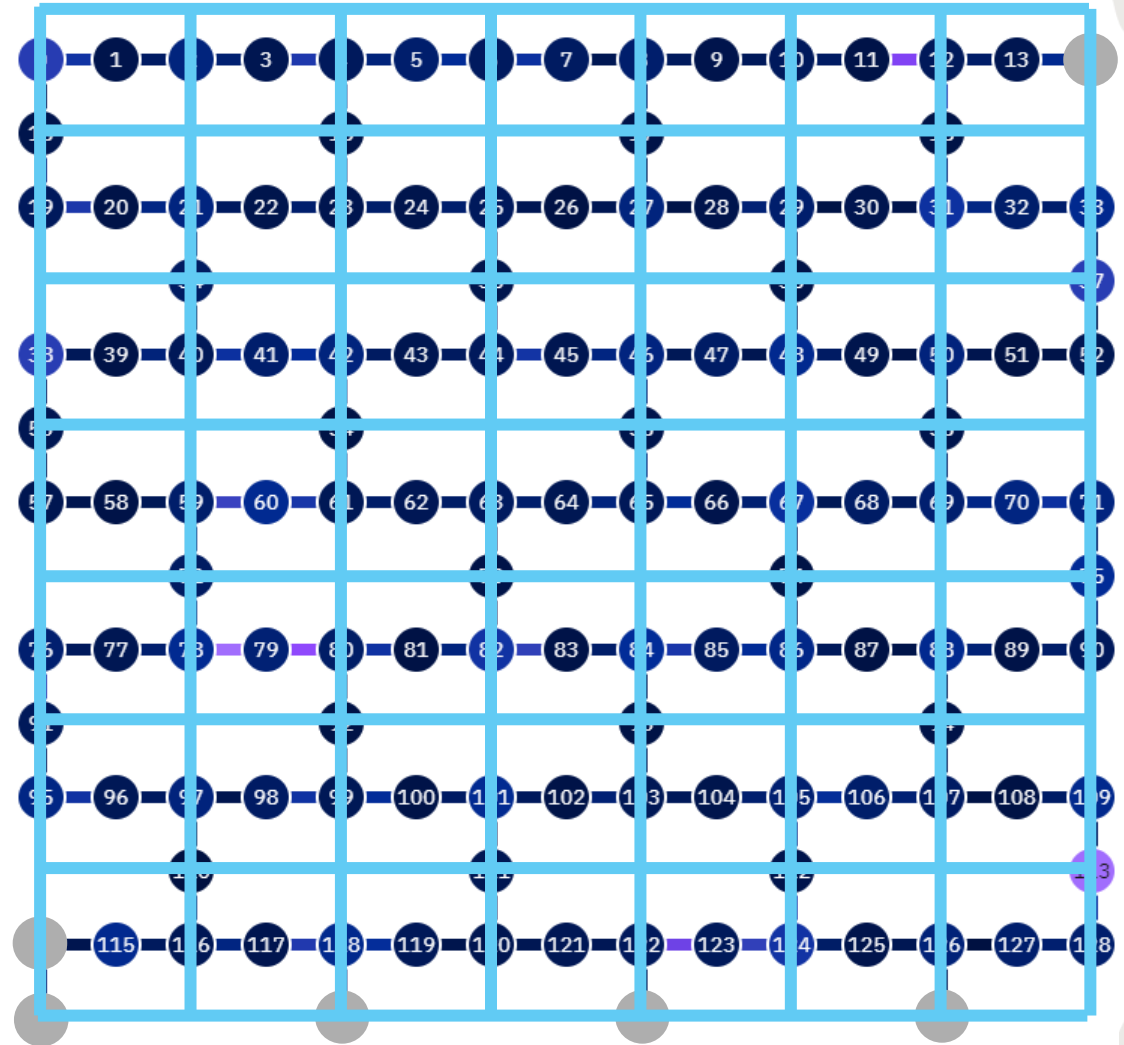
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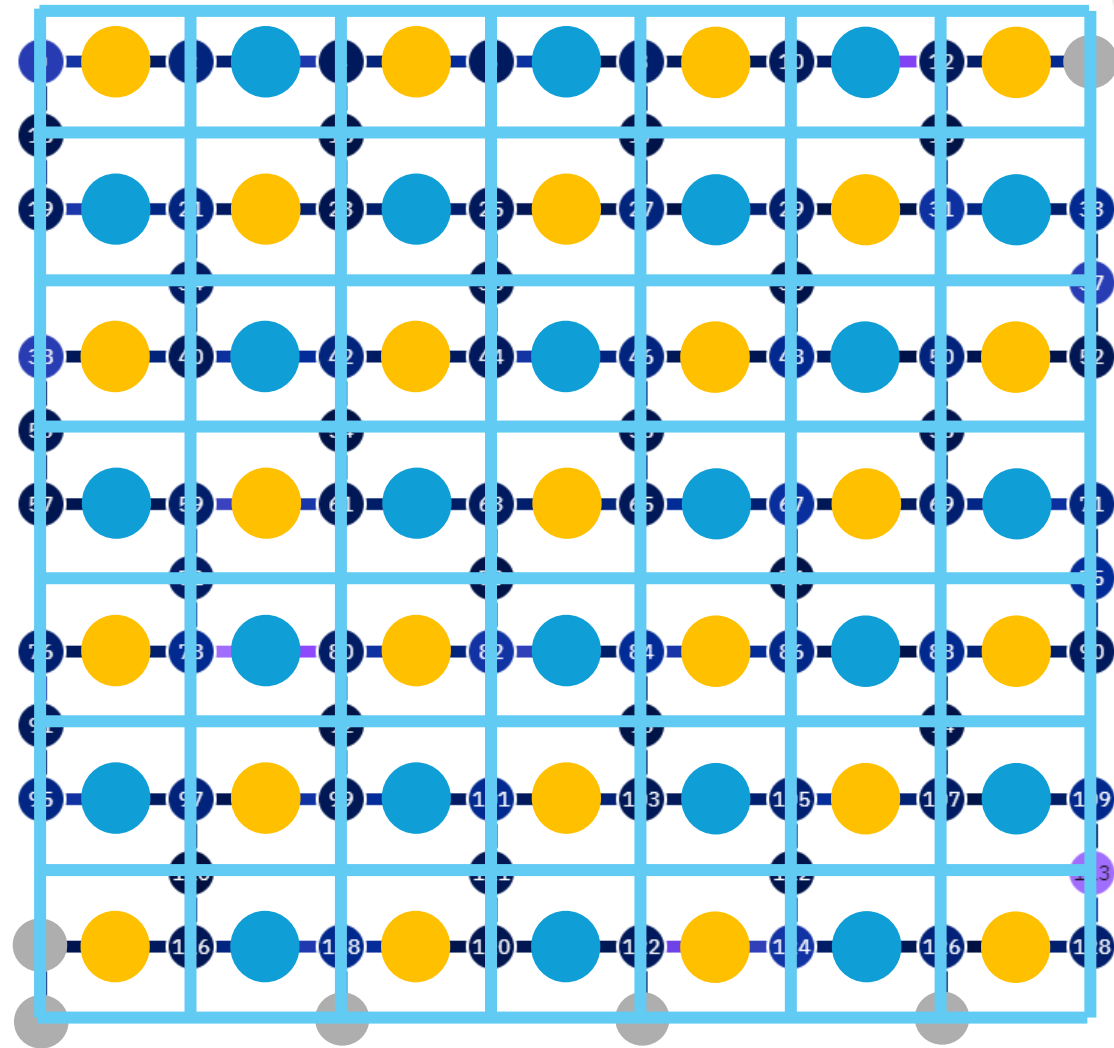
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- Yellow and blue qubits are used to represent the state of the system



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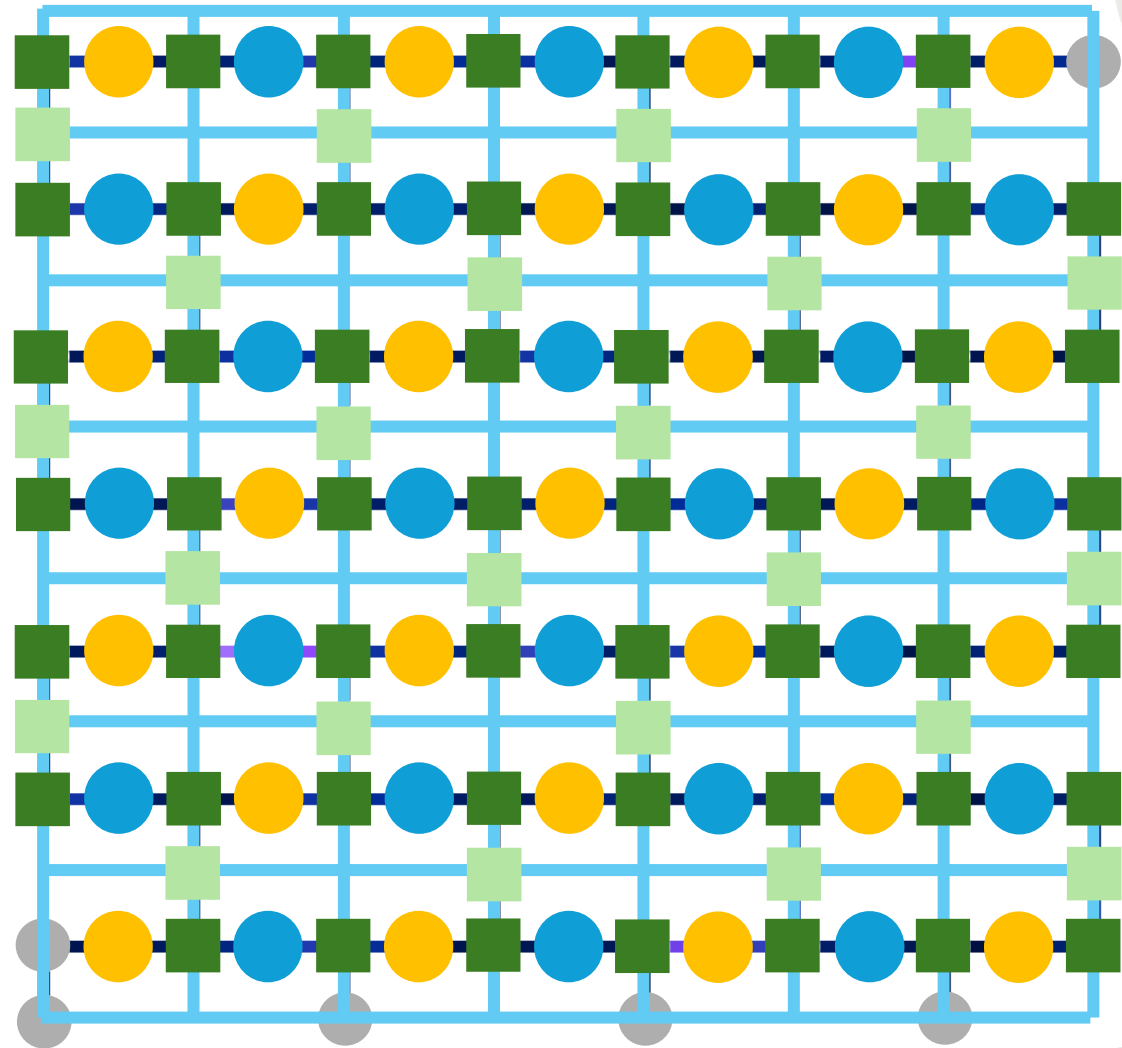
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- Yellow and blue qubits are used to represent the state of the system
- Square qubits are used to enable communication between those used to represent the system
- One Trotter step = CNOT depth 45



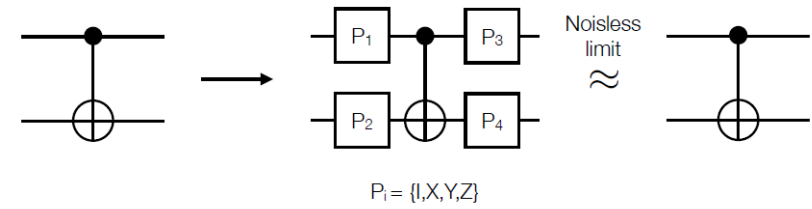
ERROR MITIGATION

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- Pauli twirling converts coherent errors into a Pauli error channel

Pauli Twirling (or randomized compiling)

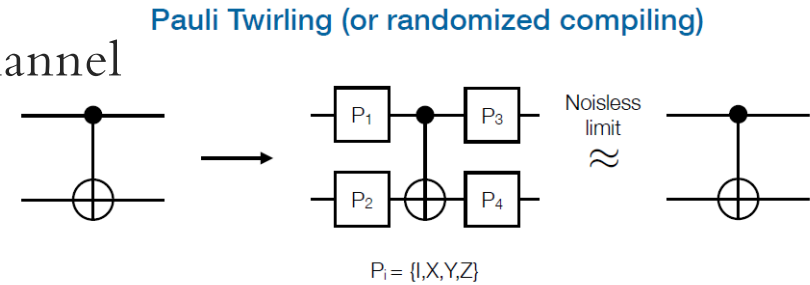


ERROR MITIGATION

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- Pauli twirling converts coherent errors into a Pauli error channel
- Decoherent Pauli noise renormalizes Pauli operators

$$\langle \psi | \hat{P} | \psi \rangle \rightarrow \eta_P \langle \psi | \hat{P} | \psi \rangle$$

- This can be mitigated by running a circuit with a known answer to determine η_P



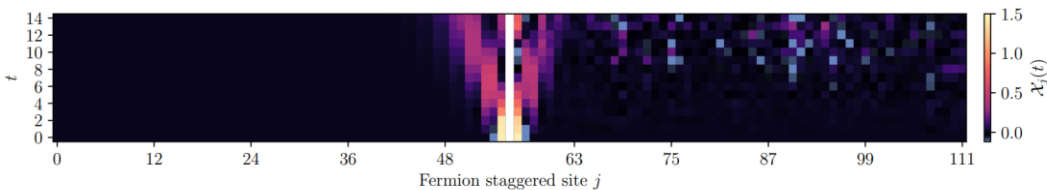
Operator Decoherence Renormalization

Phys. Rev. Lett. 127, 270502

arXiv:2210.11606

PRX Quantum 5, 020315

Phys. Rev. D 109, 114510



113 qubits, CNOT depth 370 (13,858 CNOTs)

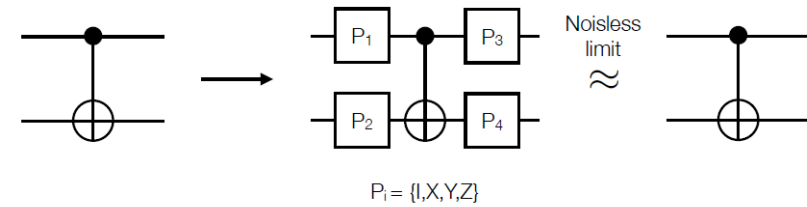
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- Other sources of hardware error can be mitigated by artificially introducing noise by applying more CNOT gates and extrapolating to zero noise.

Pauli Twirling (or randomized compiling)



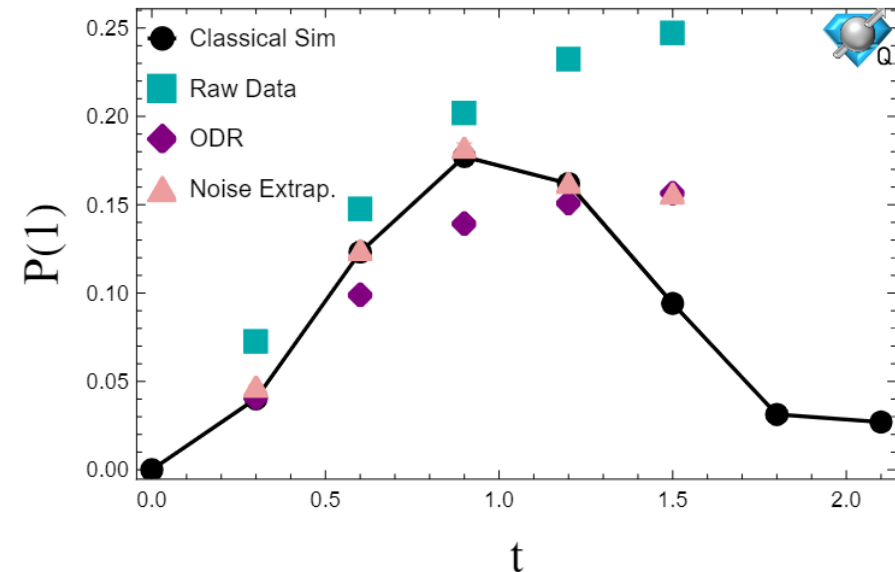
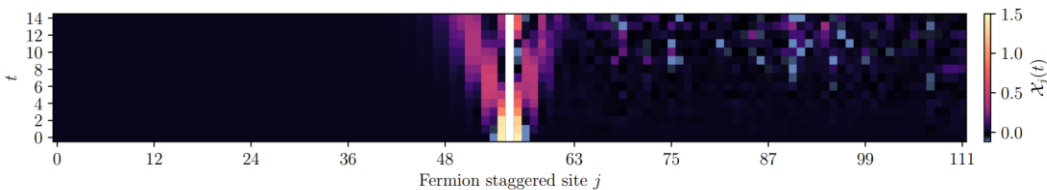
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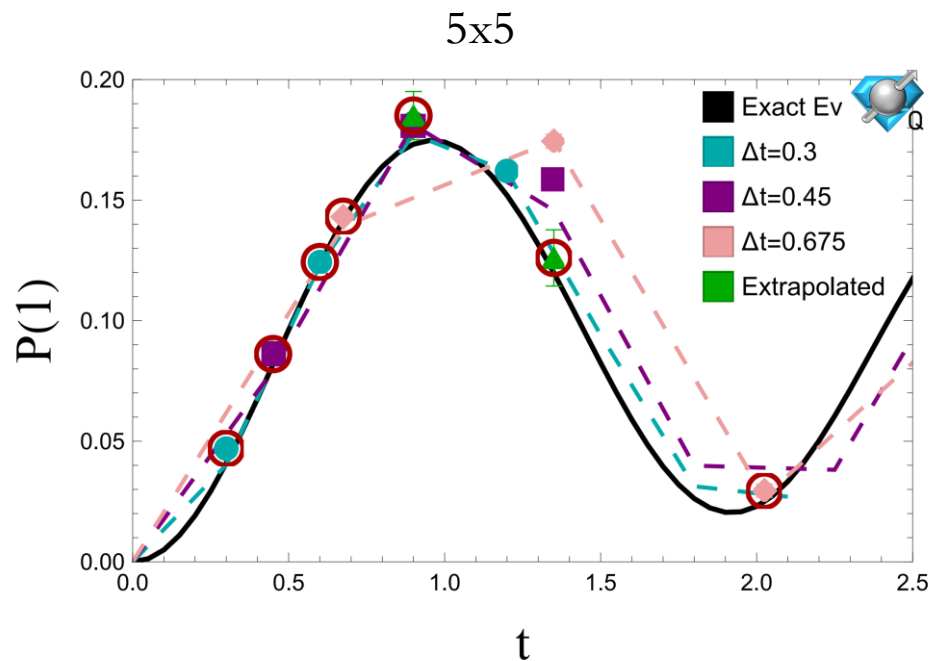
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ALGORITHMIC ERRORS

- Errors also come from the Trotterization of the time evolution operator.
- This can be mitigated by performing the evolution with multiple step sizes that sample the same points in time and extrapolating.

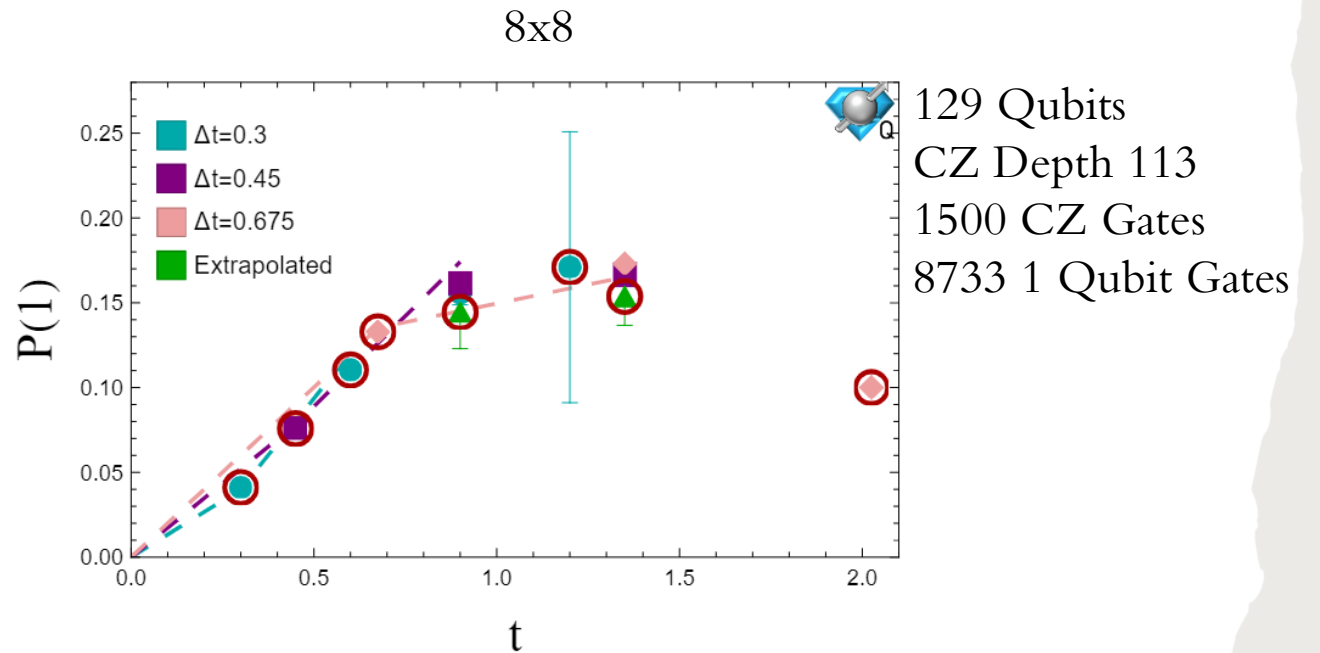
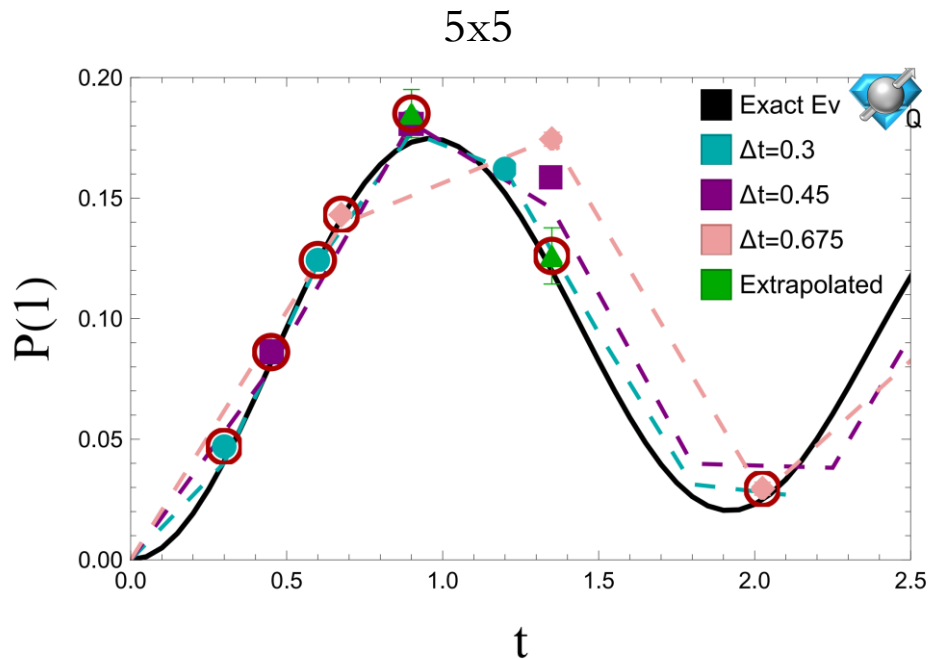
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- Errors also come from the Trotterization of the time evolution operator.
- This can be mitigated by performing the evolution with multiple step sizes that sample the same points in time and extrapolating.
- Noise in circuits scales with circuit depth not system size so small simulations can be used to validate the results of larger ones.
- CuQuantum was used to perform a classical simulation for a 8x8 lattice.



SUMMARY & FUTURE GOALS

- The large N expansion can be used to reduce the resources needed for simulation.
- The truncated Hamiltonian is similar to the PXP model indicating there may be connections to condensed matter work on scarring and confinement in spin models.
- This also allows for straightforward implementation on neutral atom platforms.
- Future work will look at including quarks and $1/N$ corrections.

