QUDA-Accelerated Batched Solvers for LQCD Workflows

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What's Up?

- State of the art: hundreds or thousands of propagators per gauge configuration
- Batch methods promote reuse and expose additional parallelism
- Traditional solvers, deflation methods, and multigrid methods
- QUDA can now provide drop-in multiplicative improvements in time-to-science
- Hybrid split grid/batched solves available in Chroma,

Saturation

- Devices are getting wider and require more parallelism to fill the device
- Strong-scaled regime; lower levels in multi-grid solves
- Batched solvers produce embarrassingly parallel work
- Resources can be better utilized



QUDA – Not Just CUDA Anymore

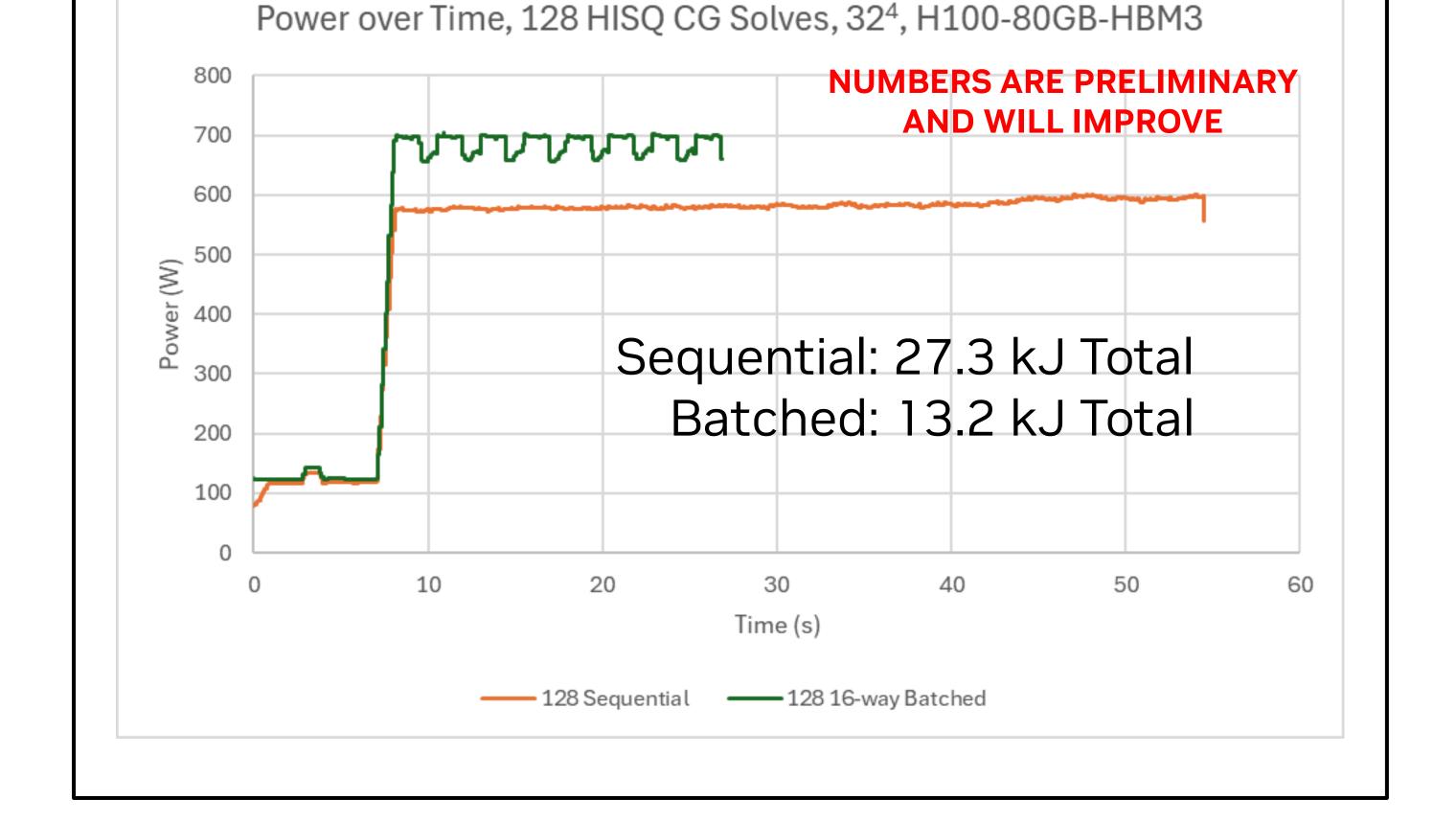


- https://github.com/lattice/quda --- Open source, BSD
- Usable in BQCD, Chroma, CPS, MILC, TIFR, and more \bullet
- Backends for CUDA, HIP, SYCL (in review)
- Solvers for major fermionic discretizations plus pure \bullet gauge algorithms and more
- Mixed-precision methods before they were cool
- Autotune and maximize performance \bullet



Sustainability

- Moving electrons takes energy (Physics 1) \bullet
- Batch operations enable data reuse---electrons don't need to move as far.
- Batched solves require less energy.



- **Batched solvers, deflation, multi-grid acceleration**
- NVSHMEM for improving strong scaling
- A performant algorithmic playground for exascale++ \bullet

Composability

- Split grid: distribute propagator calculations over \bullet processor sub-domains to improve throughput
- Batch solvers: group propagator calculations to \bullet improve throughput
- Why not both? lacksquare
- Optimal splitting vs batching can be a function of lacksquaredevice vs network performance

24 sequential solves 64 nodes

HISQ Multigrid

- Fine level: 24^3x48 ; Intermediate level: $6^3x8 N_c = 64$, Coarsest level $2^3x4 N_c = 96$
- The bumps are level 1 setup, level 2 setup, solves
- Setup: 12.6 sec, 4.58 Tflops to 5.46 sec, 10.6 Tflops
- Solve throughput: 0.24 sec/solve to 0.15 sec/solve
- Saves power **and** time

