

Heavy quark mass effects for initial state parton showers in Herwig and Herwig++

Michal Deák

MC Net student from September till December 2008

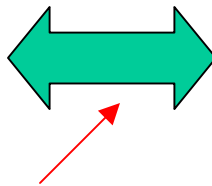
in collaboration with Mike Seymour
and Peter Richardson

Motivation – FOPT vs. VFNS

- **heavy quark mass** – a new scale in the hard process
- potentially large logarithmic terms $[\alpha_s \ln(m_b^2 / \mu^2)]^n$ which should be resummed – **really?**
- two solutions:

FOPT – Fixed Order Perturbation Theory

- allows for the heavy flavours only in the final state
- **doesn't resum** logarithms



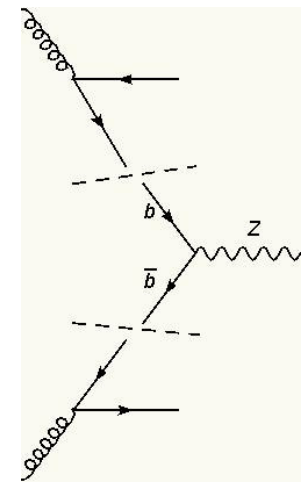
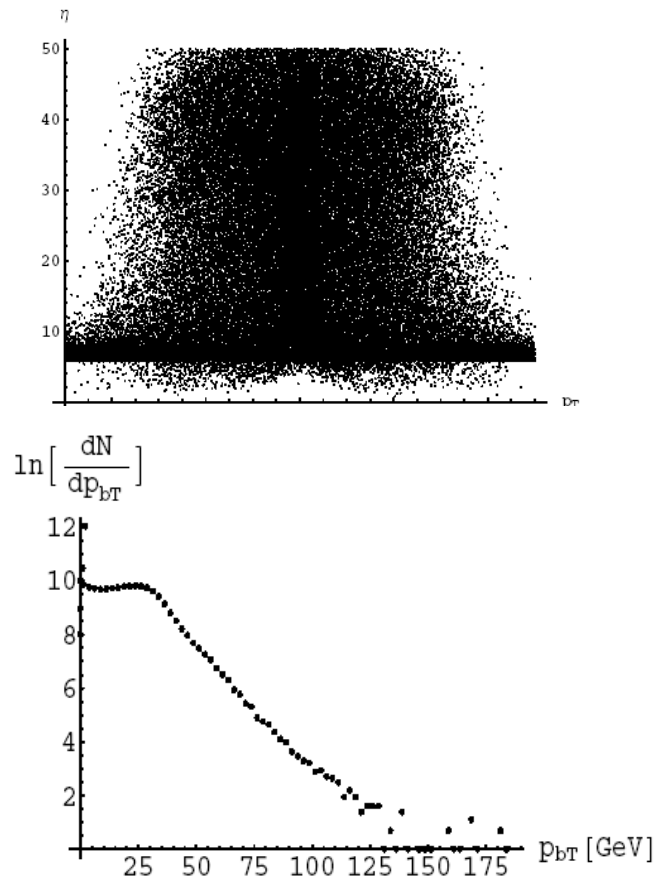
can we have an
interpolation in
Monte Carlo?

VFNS – Variable Flavour Number Scheme

- the flavours appear in the initial state
- treats heavy flavours as **massless** – unable to describe threshold effects

b production in Herwig

- b-quarks naturally appear in initial state parton showers in Drell-Yan production in pp collisions
- strange pt distribution
- massless b-quarks
- cut on radiated parton pt to simulate the dead cone effect
- **NO** dead cone effect in $g \rightarrow b\bar{b}$
- **NO** coherence effect $g \rightarrow b\bar{b}$
- angular ordering inappropriate
- forced non-perturbative splitting



In Herwig++

- situation similar to Herwig:
- mass effects in parton showers – only parton showers from final state – quazi collinear approximation
- no forced b-quarks
- massless heavy quarks in the initial state parton showers
- cut on emitted parton p_t
- angular ordering for coherence

Quazi-collinear approximation

- by calculating the splitting functions (SF) not only $q_{\perp} \rightarrow 0$ but also $m \rightarrow 0$ by keeping $m \sim q_{\perp}$
- the SFs factorize and include additional terms

$$P_{Qg}(z, m_Q^2 / q_{Q\perp}^2) = T_R \left(\frac{2m_Q^2}{m_Q^2 + q_{Q\perp}^2} z(1-z) + z^2 + (1-z)^2 \right)$$

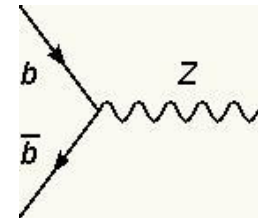
$$P_{gQ}(z, m_Q^2 / q_{Q\perp}^2) = C_F \left(-\frac{2m_Q^2}{z^2 m_Q^2 + p_{Q\perp}^2} z(1-z) + \frac{1+(1-z)^2}{z} \right)$$

$$P_{QQ}(z, m_Q^2 / q_{Q\perp}^2) = C_F \left(-\frac{2m_Q^2}{(1-z)^2 m_Q^2 + p_{Q\perp}^2} z(1-z) + \frac{1+z^2}{1-z} \right)$$

- the most important SF is the P_{Qg}
- the changes also affect the Sudakov formfactor

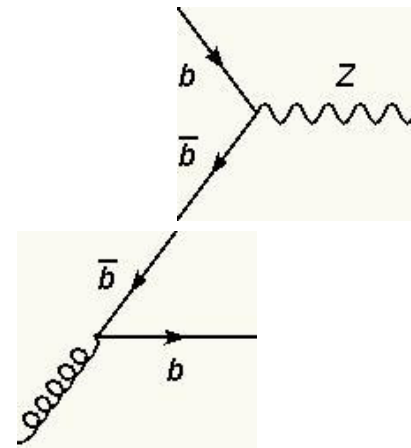
The algorithm

- we neglect the gluon emissions from the heavy quark
- we treat the heavy quark emission separately from the parton shower program
 - starting from the hard subprocess at the scale $\tilde{q}_0 = m_Z$



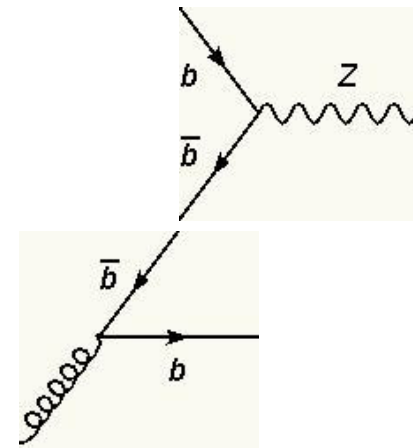
The algorithm

- we neglect the gluon emissions from the heavy quark
- we treat the heavy quark emission separately from the parton shower program
 - starting from the hard subprocess at the scale $\tilde{q}_0 = m_Z$
 - evolving to lower scale \tilde{q}



The algorithm

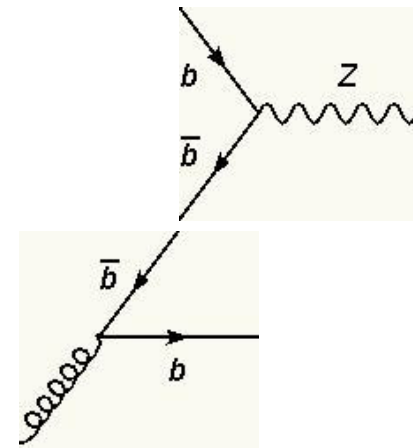
- we neglect the gluon emissions from the heavy quark
- we treat the heavy quark emission separately from the parton shower program
 - starting from the hard subprocess at the scale $\tilde{q}_0 = m_Z$
 - evolving to lower scale \tilde{q}
 - boost to conserve momentum



The algorithm

- we neglect the gluon emissions from the heavy quark
- we treat the heavy quark emission separately from the parton shower program

- starting from the hard subprocess at the scale $\tilde{q}_0 = m_Z$
- evolving to lower scale \tilde{q}
- boost to conserve momentum
- shower partons



Emission probability

- the probability for emission of the heavy quark at the scale \tilde{q} is

$$P_{Qg}(\tilde{q}, x, m_Q) = \frac{\alpha_s(z, \tilde{q})}{2\pi} \frac{d\tilde{q}}{\tilde{q}} \Delta(\tilde{q}_0, \tilde{q}, x, m_Q) \int_x^1 dz P_{Qg}(z, m_Q^2 / q_{Q\perp}^2) \frac{\frac{x}{z} f_g(x/z, \tilde{q})}{x f_b(x, \tilde{q})}$$

where

$$\Delta(\tilde{q}_0, \tilde{q}, x, m_Q) = \exp \left(- \int_{\tilde{q}}^{\tilde{q}_0} \frac{d\tilde{q}'}{\tilde{q}'} \frac{\alpha_s(\tilde{q}')}{2\pi} \int_x^1 dz P_{Qg}(z, m_Q^2 / q_{Q\perp}^2) \frac{\frac{x}{z} f_g(x/z, \tilde{q}')}{x f_b(x, \tilde{q}')} \right)$$

- Sudakov formfaktor resumms the logarithmic terms with mass of the heavy quark
- emissions according to the probability distribution are generated using the veto algorithm

Veto algorithm

- one starts with at the starting scale \tilde{q}_0
- first one generates the new value scale and z according to an overestimate of the Sudakov formfaktor by introducing

$$P_{Q_g}^{\text{over}} = \frac{1}{2}, \quad PDF^{\text{over}} \geq \frac{\frac{x}{z} f_g\left(\frac{x}{z}, \tilde{q}\right)}{x f_b(x, \tilde{q})} \quad \forall z, \tilde{q}, x, \quad \alpha_s^{\text{over}}$$

- second step consists from accepting or rejecting the new values according to a veto

$$\frac{\alpha_s(z, \tilde{q})}{\alpha_s^{\text{over}}} \frac{P_{Q_g}(z, m_Q^2 / q_{Q\perp}^2)}{P_{Q_g}^{\text{over}}} \frac{\frac{x}{z} f_g\left(\frac{x}{z}, \tilde{q}\right)}{x f_b(x, \tilde{q})} < \mathcal{R}$$

where \mathcal{R} is a random number from (0,1). If rejected the new scale is chosen as the starting scale and the procedure is repeated

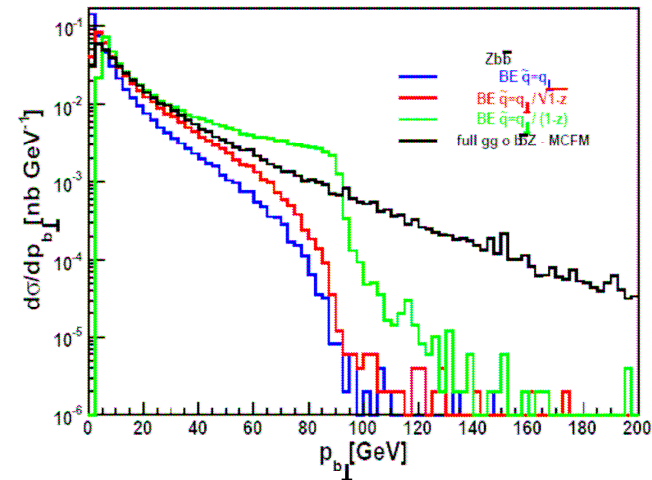
The choice of the scale

- the angular ordering – the evolution scale $E_i\theta_i$ – is not appropriate
- the choice of the evolution scale is not obviously clear
- we tried these choices:
 - transversal momentum of the emitted heavy Q
 - virtuality of the evolved heavy Q
 - the angular scale from Herwig++
- we have applied presented algorithm to Z boson production in $b\bar{b}$ annihilation
- we compared the pt distributions of the emitted bottom with the pt distribution of b from MCFMs $gg \rightarrow b\bar{b}Z$

The choice of the scale

- the angular ordering – the evolution scale $E_i \theta_i$ – is not appropriate
- the choice of the evolution scale is not obviously clear
- we tried these choices:

- transversal momentum of the emitted heavy Q
- virtuality of the evolved heavy Q
- the angular scale from Herwig++

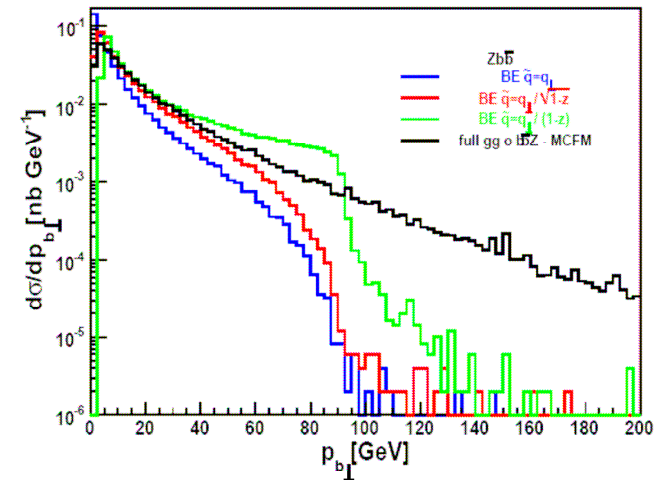


- we have applied presented algorithm to Z boson production in $b\bar{b}$ annihilation
- we compared the p_t distributions of the emitted bottom with the p_t distribution of b from MCFMs $gg \rightarrow b\bar{b}Z$

The choice of the scale

- the angular ordering – the evolution scale $E_i \theta_i$ – is not appropriate
- the choice of the evolution scale is not obviously clear
- we tried these choices:

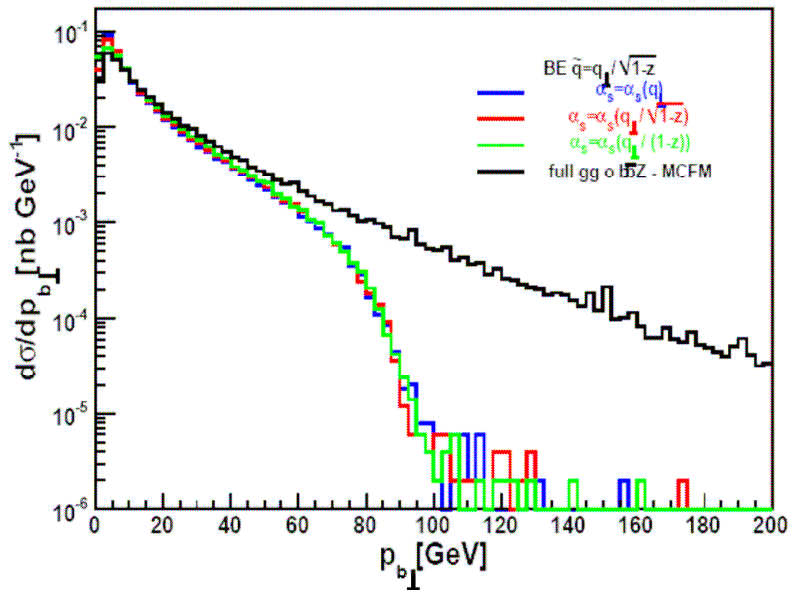
- virtuality of the evolved heavy Q



- we have applied presented algorithm to Z boson production in $b\bar{b}$ annihilation
- we compared the p_t distributions of the emitted bottom with the p_t distribution of b from MCFMs $gg \rightarrow b\bar{b}Z$

Scale in α_S

- there is freedom in choosing the scale for the running of α_S
- one can look at how the distributions vary with the scale for α_S

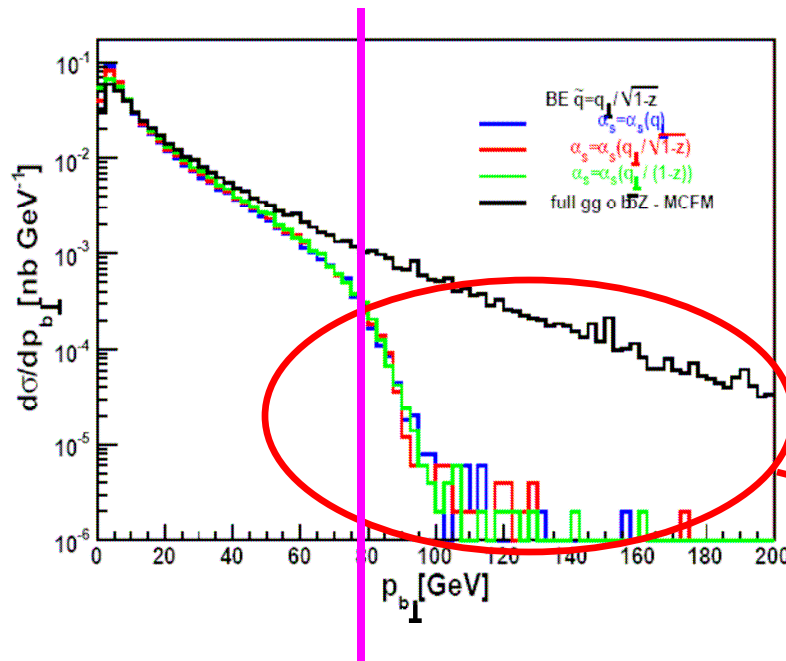


for evolution scale –
virtuality of heavy quark

- there are small variations in very small pt region

Scale in α_S

- there is freedom in choosing the scale for the running of α_S
- one can look at how the distributions vary with the scale for α_S



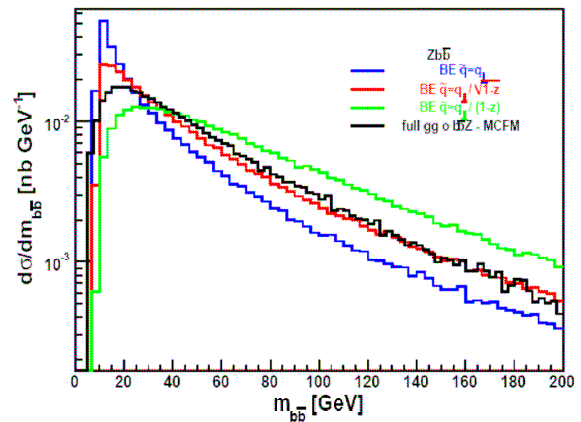
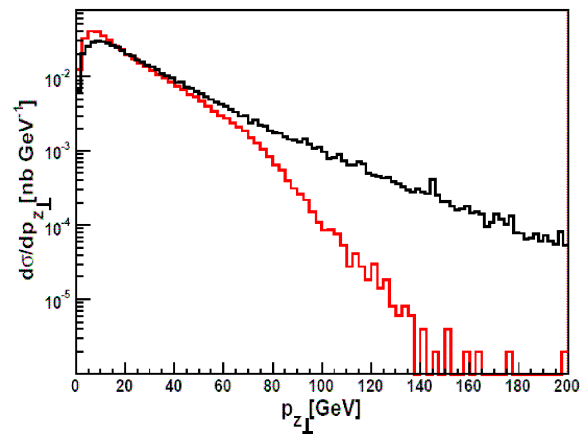
for evolution scale –
virtuality of heavy quark

missing pt tail
matrix element
corrections needed

- there are small variations in very small pt region

Other distributions

- the transversal momentum of the Z boson generated mainly by the pts of the quarks is also of interest
- in the distribution of invariant mass $m_{b\bar{b}}$ of the quark-antiquark pair



Summary and outlook

- motivation why to be interested in treating heavy quarks differently in Monte Carlo generators – especially in parton shower programs
- one step forward in this direction was done
- splitting functions for initial state massive partons were obtained in quasi-collinear limit
- subroutine for generating heavy quark emission based on veto algorithm was written
- results for various distributions were presented
- next step will be matrix element correction of the heavy quark pt tail